Richie Mendelsohn

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LANGUAGES AND TECHNOLOGIES

- Excellent: Java, Python Good: AngularJS, node.js, p5.js Prior: C++, Matlab
- Creative Technology, Design Thinking, Audio Signal Processing, Test Driven Development, Data Structures, Algorithms, Agile / Scrum

WORK

Venture Design Fellow IDEO

June - August 2016

San Francisco, CA

- Rapidly prototyped the viability of several startup ventures centered around Internet Of Things and blockchain technology
- Full-stack development for Plenty, a peer-to-peer inventory management for restaurants

Senior Software Engineer - Recommendation Engines Pop Up Archive

April - May 2016

Oakland, CA

- Designed and developed a recommendation system for audio podcasts
- Content-based recommendations from natural language processing of podcast transcripts
- Collaborative-filtering using user listening data to identify 'similar users'

Software Engineer Google

July 2013 - February 2015

Mountain View, CA

- Artificial Intelligence / Natural Language Processing team
 - Developed evaluation framework for NLP techniques that auto-extract ad headlines from advertiser's landing pages
 - O Led the initiative to design and implement end-to-end testing for automatic extraction of product testimonials from Google Play reviews
- YouTube
 - O Developed a plug-and-playable testing environment for YouTube Developers, providing a simple, flexible integration testing framework for \sim 500 engineers
 - O Led the design and implementation of Test Therapy, an intelligent Python test-runner that automatically finds and instantly runs applicable unit-tests based on what files a developer is editing

Software Engineer in Test Spectra Logic

December 2011 – May 2013

Ctra Logic Boulder, CO
 Architected and wrote an extensible automation framework which integrates SCSI, Selenium, and XML protocols to test core product functionality

CREATIVE

Teaching Assistant — Creative Code Immersive Grev Area Foundation For The Arts

January - March 2016

San Francisco, CA

• Teaching web skills (p5.js, node.js, HTML/CSS) and physical computing (Arduino, Raspberry Pi) to 12 students for building interactive art installations

EDUCATION

Bachelor's Degree in Electrical Engineering

May 2009

Rutgers University

New Brunswick, NJ

Concentrations: Software Engineering, Digital Signal Processing