THE QUARANTINE
HACKFEST

"It's not a bug. It's a feature."

1200 hrs to 1230 hrs :
- ✓ An introductory session on YouTube Live by Anshudip Karn, the founder of Microsoft Student Partners Community, KIIT University.
- ✓ Clarifying participants' doubts about the rules of the event.

1230 hrs to 1300 hrs :
- ✓ GIT session.

1310 hrs – Here we go :
- ✓ We email the candidates their problem statements and wish them good luck!

1400 hrs – Check 1 :
- ✓ The MSP Community team takes the 1st report from the contestants and acknowledges their ideas.

1600 hrs – Check 2 :
- ✓ Teams give another update on their work and those who aren't able to do it by now are disqualified.

AND IT BEGINS...

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1800 hrs – Check 3

2000 hrs – Check 4

2100 hrs – End :
- ✓ We take the final submission from the contestants with strict time boundation.

2115 hrs to 2130 hrs :
- ✓ Valedictory Speech by Anshudip Karn.

2130 hrs to 2300 hrs – Shortlisting :
- ✓ We shortlist the top ten solutions from each team.

2330 hrs to 0030 hrs –
Video Conferencing Pitching Session (on Zoom) &
Result Declaration :
- ✓ Participants now pitch in front of the judge.
- ✓ Post his short speech, Mr. Vishal Kumar (Founder & CEO) at Learning While Travelling declares the result and the interns.

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Rule 1:
The team leader of every team should remain in contact with every member of the team throughout the event.

Rule 2:
The problem set will be same for coders and non-coders. Each team has to get a solution to the problems. The most effective and viable solution wins. Of course, working prototype** has better chances of winning, but idea works too. If your idea is more efficient than the working prototype, then your idea will be considered over the working prototype.

Rule 3:
Hate comments during the YouTube Live Session will lead to disqualification of the team.

KEYNOTES

**Working prototype => It is not necessarily a code snippet, a program or an app. It can be a model (working or not) which you can build, or a presentation/documentaion or a portrayal by any means you wish.

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Rule 4:
During shortlisting, i.e. from 2100 hrs to 2200 hrs, every team member has to be in contact with us. If any team fails to do this, we won't wait for them and their team would not be considered.

Rule 5:
Every member of each team has to download zoom.us on their laptop/mobile phone.

Rule 6:
There are four check-sessions in this event. Before every check-session, the team leaders have to take a progress report from the team members. The report should be sent to the MSP Community Volunteer through WhatsApp or through the medium the volunteers ask you to.

Rule 7:
If there are teams with less than three particpants, MSPC deserves a right to merge the team on random basis. You will be able to cotact with the merged party. Description is advised.

KEYNOTES

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