



User Guide

Installation

1. Firstly follow the steps at <https://github.com/nwjs/nw.js/> to download and install the NW.js files for your specific Operating System. This is a pre-requisite to run the Pip's Pre-School Prototype software,
2. Secondly download the "PipsPre-School_Prototype" zip file from https://github.com/richmarston/PipsPre-School_Prototype,
3. Extract all files to the main folder location of where you saved the NW.js files from **Step 1**,
4. Open the "PipsPre-School_Prototype-master" folder, right-click on the "Pip's Pre-School.nw" file, select "Send to" and click on "Desktop (create shortcut)".
5. Next change the desktop shortcut icon by right-clicking on the icon stored on the desktop, select "Properties", click "Change Icon...", click "Browse..." and navigate to the location where the "icon.ico" file is stored. Select the file then click "Open". Now click "OK" and "OK" again to close the "Properties" dialog box,

Please Note - You may be required to specify the default program to open ".nw" files. If so, when prompted, "Browse..." to the location of where the files downloaded from **Step 1** are. Select the "nw.exe" file and click "Open". Click "OK" on all dialog boxes still open.

6. You are now ready to use the software.



Operating Instructions

Please Note - in order for optimal performance when using Pip's Pre-School ensure you have a mouse, audio playback capability and that the sound is not muted.

1. Double click the desktop shortcut.
2. Once the software has loaded listen to the audio instructions, once completed, you will be directed to the Home screen.
3. Choose what you wish the child to learn or allow them to make the choice themselves. Rolling over each button will provide audio sounds of that topic and clicking on a button will direct the user to their choice of learning.
4. Once you have made your choice and the screen has loaded simply roll over each button to reveal a sound to identify a letter, number or shape. Clicking each button will play a different sound for additional learning and depending on your choice an educational image will be displayed.
5. To close the software simply click on the "X" in the top-right of the window.