## RICH Launched at Brighton Digital Festival, Looptopia combines a PLASTOW Web Audio to deliver otherworldly musical experiences.

CASE STUDY Looptopia
CLIENT Loop.Coop
LAUNCHED September 2014

SKILLS PROJECT MANAGEMENT GRAPHIC DESIGN VISUAL IDENTITY UX DESIGN SOUND DESIGN
WEB APP DEVELOPMENT FULL STACK JAVASCRIPT RESPONSIVE LAYOUT GITHUB MONGO
NODE METEOR FOUNDATION HANDLEBARS HTML LESS CSS JAVASCRIPT

JQUERY X3D WEBGL WEBSOCKETS WEBAUDIO

**Looptopia** is a strange and beautiful web app where you can sculpt music visually, jam in real time with other users, and immerse yourself in a vast 3D soundscape.

This project provided a unique opportunity to explore **cutting edge web technologies** on the server and in the browser. The **Meteor** framework allows thousands of users to collaborate on a shared collection of documents, with **live push-updates** to clientside HTML when data changes. **X3D** uses an HTML-like syntax to represent a 3D scene. By hooking X3D up to Meteor, I was able to create a **reactive multi user environment** which can scale without losing performance.



## App architecture

SERVER The backend is written in JavaScript, running on a Node server

DATABASE Data is stored as JSON objects in Mongo, a high-performance NoSQL database

METEOR Much code actually runs on server and client, with communication via WebSockets

PACKAGES Looptopia uses Iron Router, X3DOM, Moment, and many more NPM packages

хэром A JavaScript implementation of **X3D**, the W3C's successor to VRML

## Special features

INTERACTIVE Elements in the 3D scene react to user activity by animating and playing music

COLLABORATE Users can modify the 3D world, and modifications are immediately seen by all users

GENERATIVE The 3D landscape evolves according to a semi-random algorithm

ARCHIVED All modifications are permanently recorded, for 'undo' history and audit trail

## Find out more...

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