



Principle of Communications

Final Review

Dr. Xiang Cheng

Wireless Communications and Signal
Processing Research Center
Peking University





Roadmap

- Line Coding (Transmission Coding)
 - Line coding
 - Power Spectral Density (PSD)
- Digital Baseband Transmission
- Digital Band-Pass Modulation



Line Coding

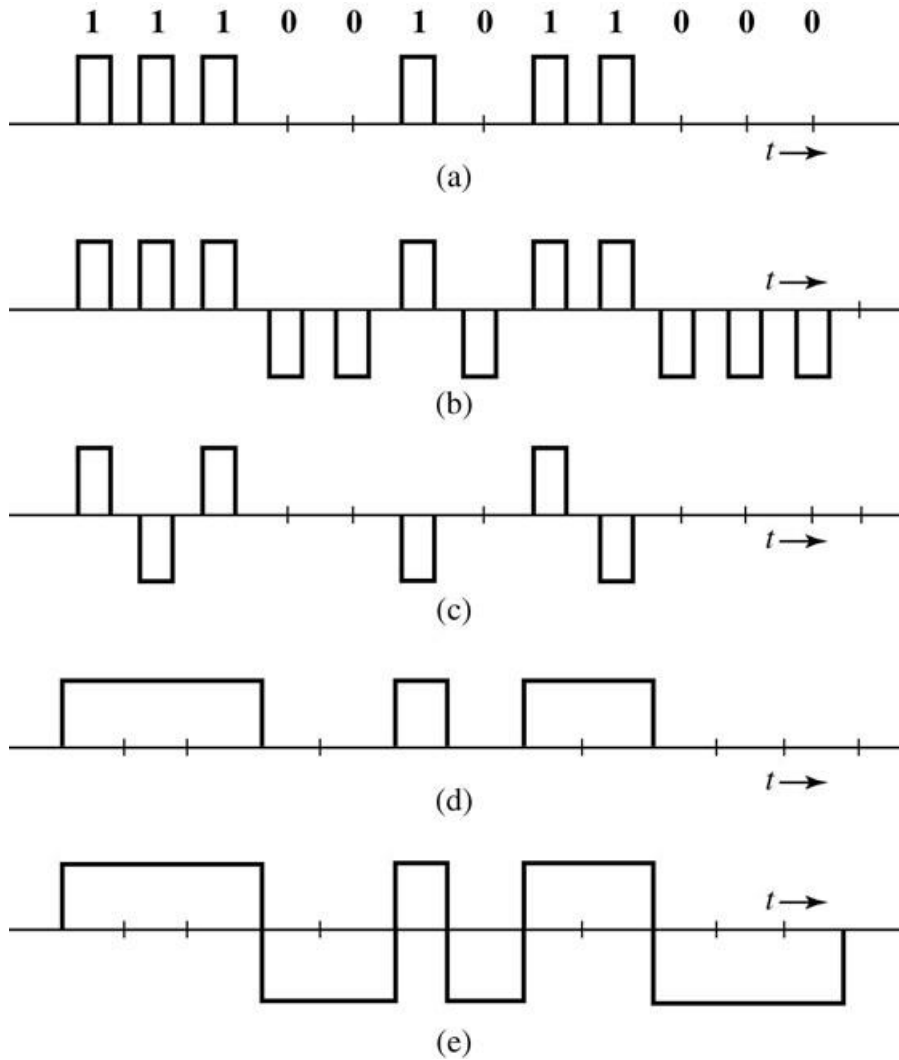


Figure 7.2 Line code examples: (a) on-off (RZ); (b) polar (RZ); (c) bipolar (RZ); (d) on-off (NRZ); (e) polar (NRZ).

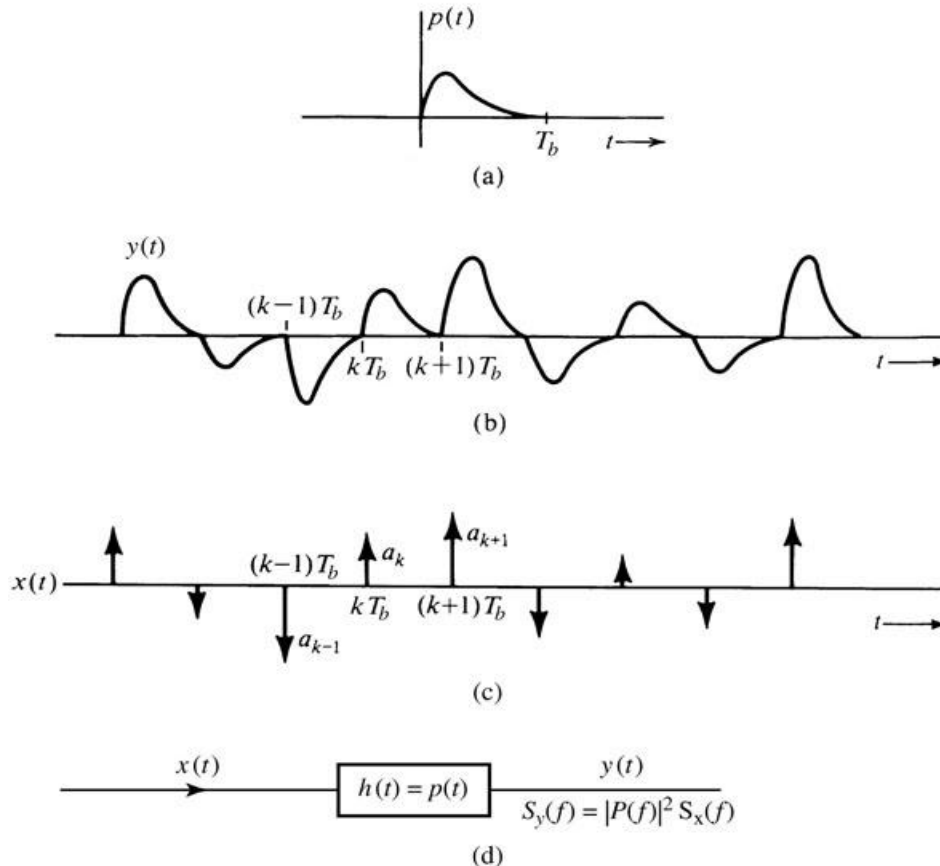


Power Spectral Density (PSD)

PSD of Line Codes: Covers a large class of line codes

Assume pulses placed every T_b seconds: $R_b = 1/T_b$ pulses/second

Basic pulse: $p(t) \leftrightarrow P(\omega)$



$$y(t) = \sum a_k p(t - kT_b)$$

$$S_y(\omega) = |P(\omega)|^2 S_x(\omega)$$

a_k does not need to be binary

Figure 7.4 Random pulse-amplitude-modulated signal and its generation from a PAM impulse.



PSD Computation

$$x(t) = \sum a_k \delta(t - kT_b)$$

$$R_x(\tau) = \frac{1}{T_b} \sum_{n=-\infty}^{\infty} R_n \delta(\tau - nT_b)$$

$$S_x(\omega) = \int_{-\infty}^{\infty} R_x(\tau) e^{-j\omega\tau} d\tau = \frac{1}{T_b} \sum_{n=-\infty}^{\infty} R_n e^{-jn\omega T_b}$$

For a discrete-time signal $\{a_k\}$, its autocorrelation function $\{R_n\}$ is defined as

$$R_n = E[a_k a_{k-n}^*] = \lim_{N \rightarrow \infty} \frac{1}{2N} \sum_{k=-N}^N a_k a_{k-n}^*$$

$$R_0 = E[|a_k|^2] = \lim_{N \rightarrow \infty} \frac{1}{2N} \sum_{k=-N}^N |a_k|^2 \quad R_n = E[a_k a_{k-n}^*] = \{E[a_k a_{k+n}^*]\}^* = R_{-n}^*$$

For real-valued signal, $R_n = R_{-n}^*$



Polar Signaling

Assume binary input. $1 \rightarrow p(t)$

$$x_k = 1 \rightarrow a_k = 1$$

$$0 \rightarrow -p(t)$$

$$x_k = 0 \rightarrow a_k = -1$$

$$a_k \in \{+1, -1\} \Rightarrow a_k^2 = 1 \quad R_0 = E[a_k^2] = 1$$

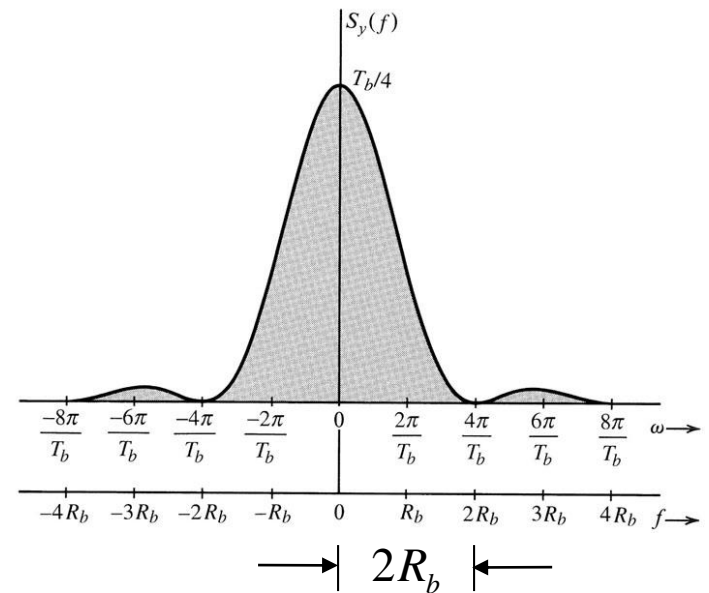
if x_k are independent, x_k is equally likely to be 0 or 1, for all k ,
then a_k is equally likely to be 1 or -1 , for all k

$$R_n = E[a_k a_{k+n}] = E[a_k] E[a_{k+n}] = 0$$

$$R_x(\tau) = \frac{1}{T_b} \delta(\tau) \quad S_x(\omega) = \int_{-\infty}^{\infty} R_x(\tau) e^{-j\omega\tau} d\tau = \frac{1}{T_b}$$

$$\text{if } p(t) = \text{rect}\left(\frac{t}{T_b/2}\right) \quad P(\omega) = \frac{T_b}{2} \text{sinc}\left(\frac{\omega T_b}{4}\right)$$

$$S_y(\omega) = |P(\omega)|^2 S_x(\omega) = \frac{T_b}{4} \text{sinc}^2\left(\frac{\omega T_b}{4}\right)$$



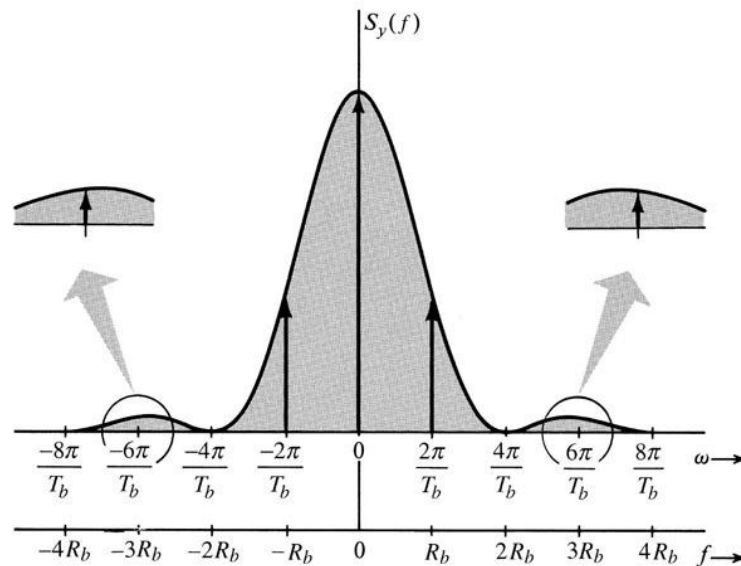
essential bandwidth



On-Off Keying

Assume rectangular pulse.

$$S_y(\omega) = \frac{|P(\omega)|^2}{4T_b} \left[1 + \frac{2\pi}{T_b} \sum_{n=-\infty}^{\infty} \delta\left(\omega - \frac{2\pi n}{T_b}\right) \right] = \frac{T_b}{16} \text{sinc}^2\left(\frac{\omega T_b}{4}\right) \left[1 + \frac{2\pi}{T_b} \sum_{n=-\infty}^{\infty} \delta\left(\omega - \frac{2\pi n}{T_b}\right) \right]$$



Same spectrum as polar signaling. Samples every $2\pi n/T_b$.

Indeed, on-off keying = polar signaling + periodic square waveform.

Con: not power efficient, not transparent, not DC null.

Pro: enables non-coherent detection



Bipolar Signaling

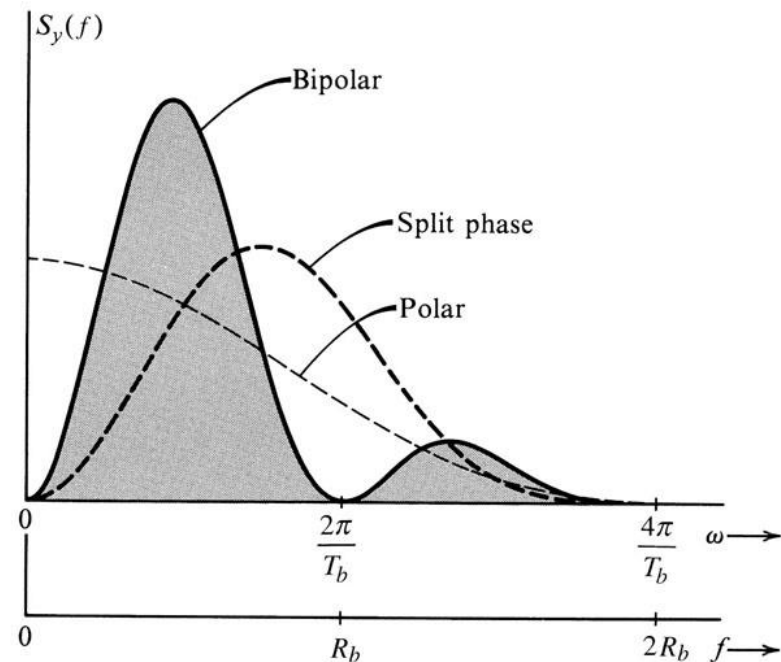
For rectangular pulse.

$$S_y(\omega) = \frac{|P(\omega)|^2}{T_b} \sin^2\left(\frac{\omega T_b}{2}\right) = \frac{T_b}{4} \text{sinc}^2\left(\frac{\omega T_b}{4}\right) \sin^2\left(\frac{\omega T_b}{2}\right)$$

$$\text{Essential bandwidth} = R_b = \frac{1}{T_b}$$

Advantages: DC null, small bandwidth, single error detection

Disadvantages: power efficiency is the same as on-off, not transparent





Roadmap

- Line Coding (Transmission Coding)
- Digital Baseband Transmission
 - Pulse shaping
 - Eye diagram
 - Channel equalization
- Digital Band-Pass Modulation



Inter-Symbol Interference (ISI)

Inter-symbol interference (ISI): the k th sample contains not only a_k , but a combination of other symbols.

$$a(t) = \sum_k a_k \delta(t - kT_b)$$

Effective pulse $p(t) = g(t) * h(t)$ $g(t)$ pulse waveform, $h(t)$ channel impulse

$$y(t) = a(t) * p(t) = \sum_k a_k p(t - kT_b)$$

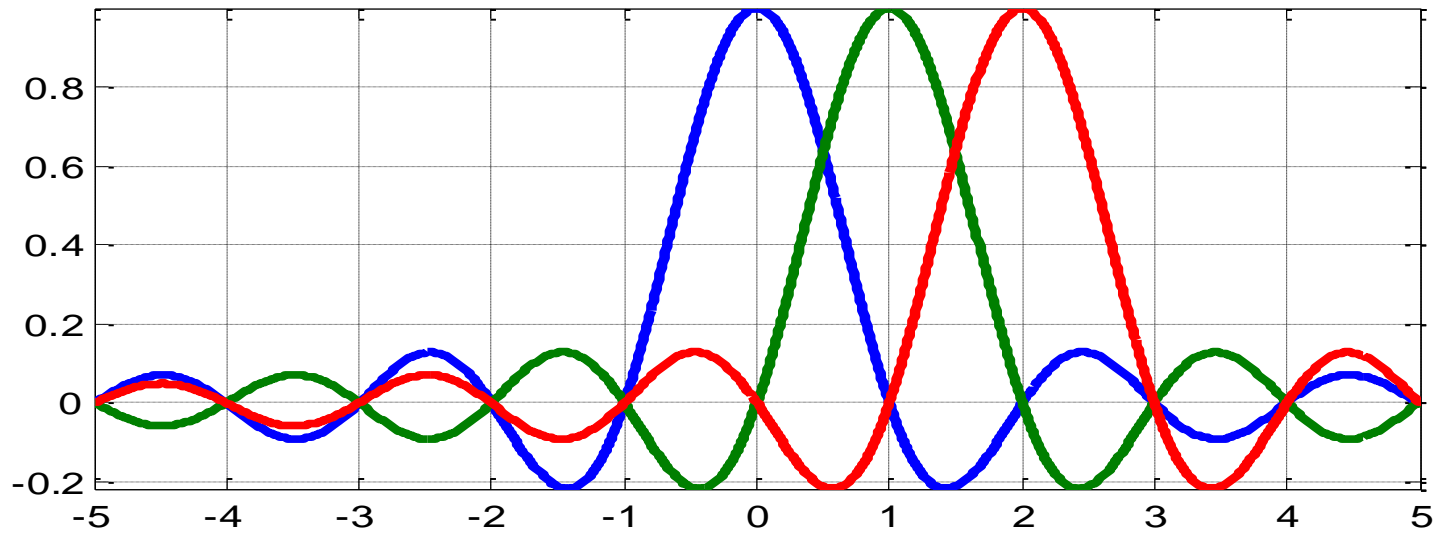
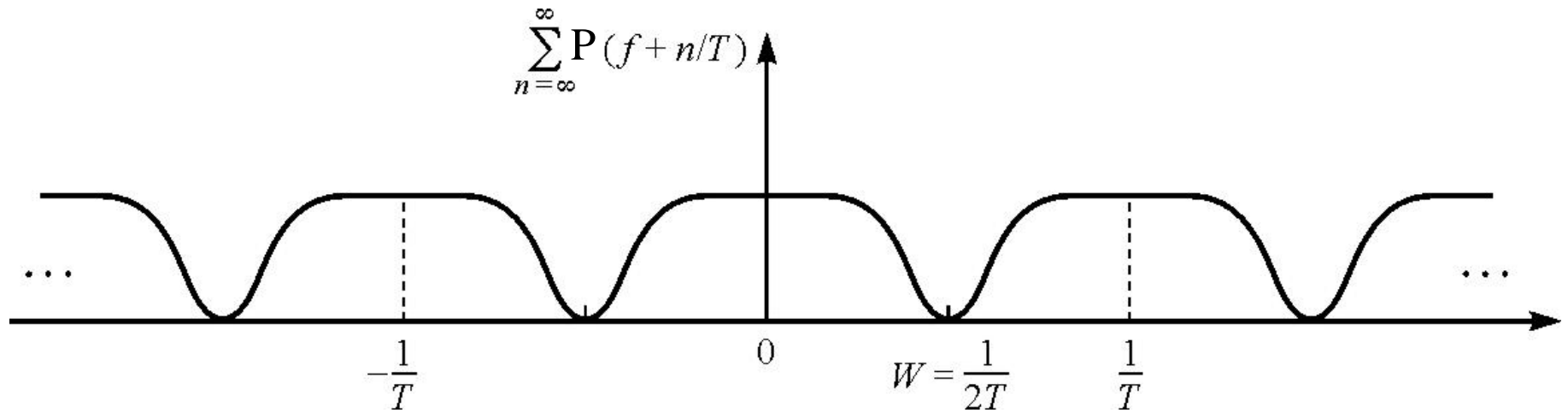
Sample $y_n = y(nT_b) = \sum_k a_k p((n - k)T_b)$

Nyquist Criterion for zero ISI

$$p_i = p(iT_b) = \begin{cases} \sqrt{E} & i = 0 \\ 0 & \text{otherwise} \end{cases}$$



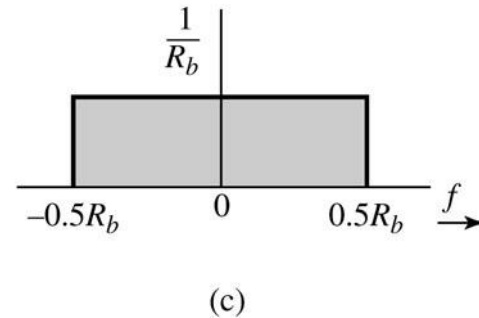
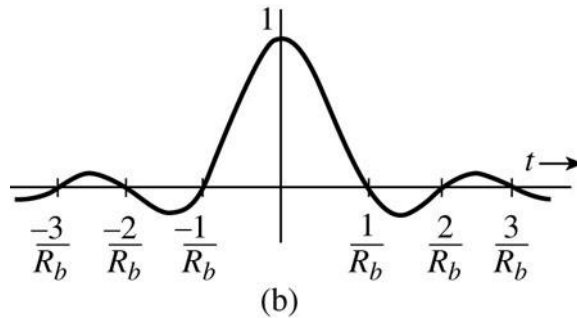
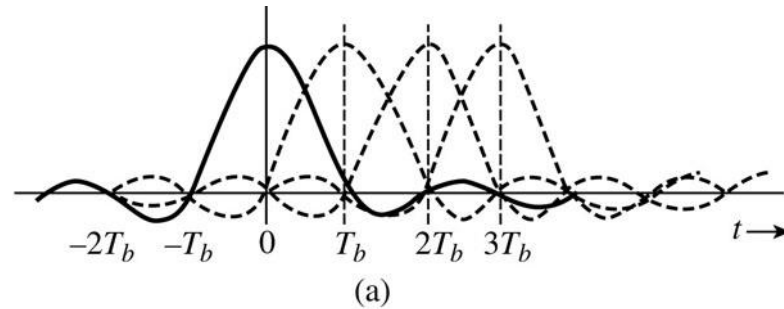
If $1/T=2W$, then





Ideal Nyquist Pulse

Bandwidth of $p(t) \geq 1/2T_b$. Can we achieve the minimum BW of $1/2T_b$?

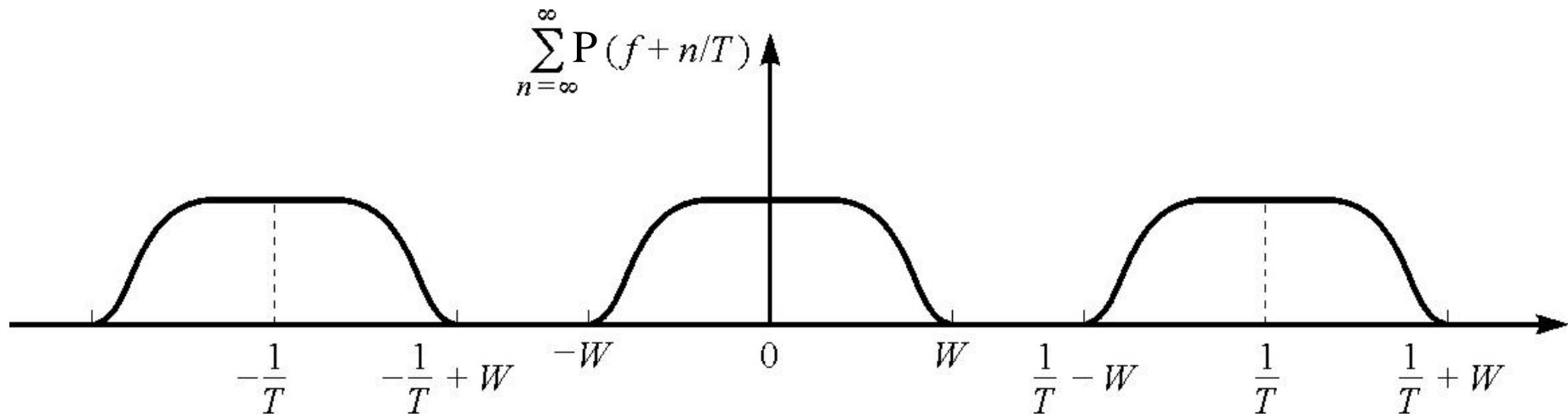


$$p(t) = \sqrt{E} \text{sinc}\left(\frac{t}{T_b}\right) \quad P(\omega) = \begin{cases} \sqrt{E} & |\omega| \leq \frac{2\pi}{2T_b} \\ 0 & \text{otherwise} \end{cases}$$

$$p_i = p(iT_b) = \begin{cases} \sqrt{E} & i = 0 \\ 0 & \text{otherwise} \end{cases}$$

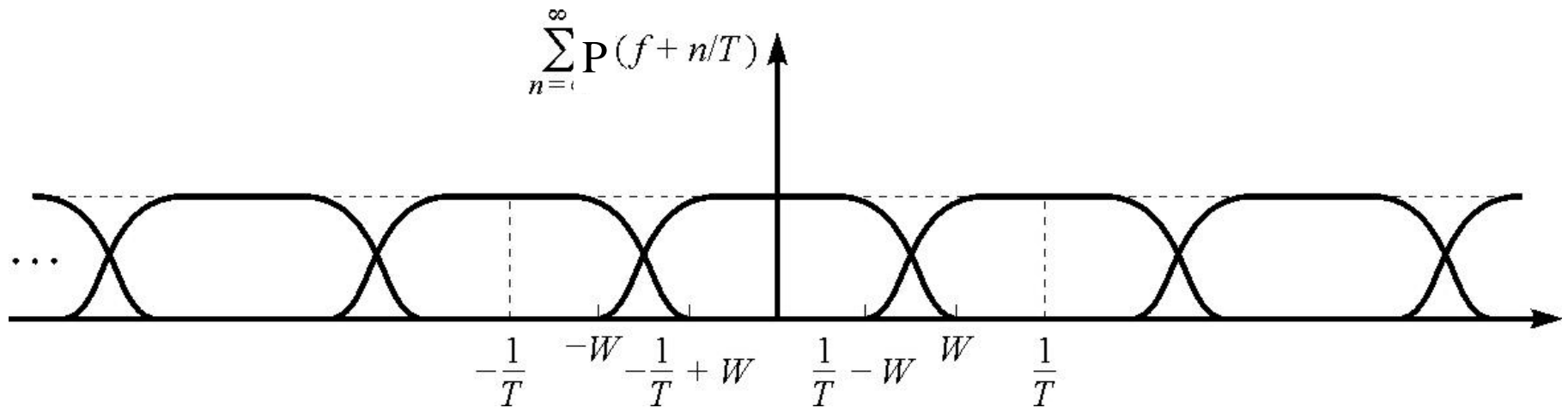


If $1/T > 2W$, then





If $1/T < 2W$, then





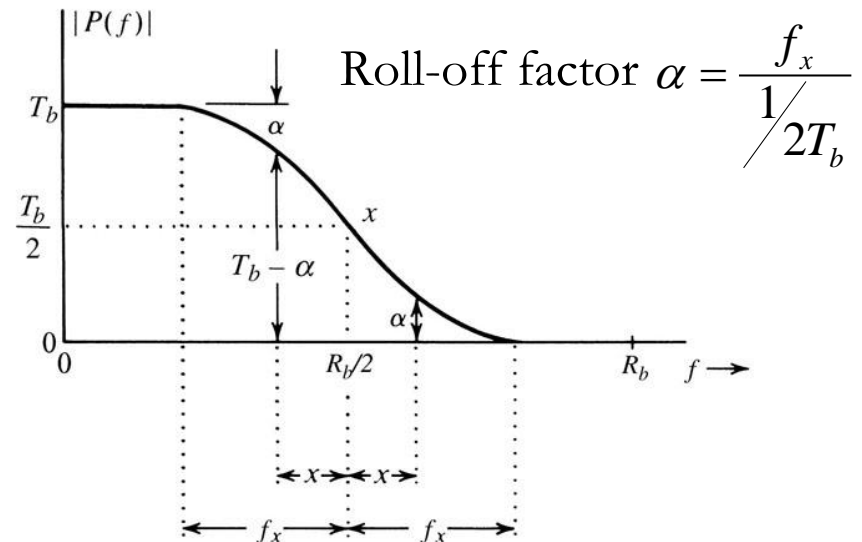
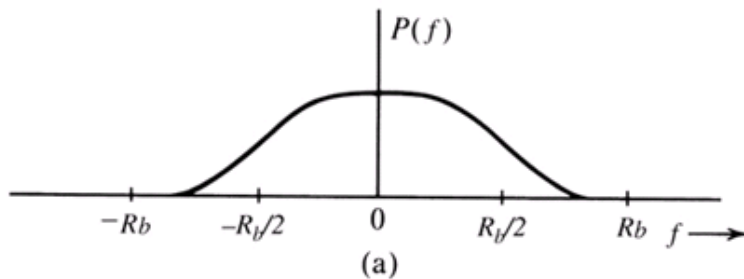
Raised Cosine Spectrum

$$p(t) = \sqrt{E} \text{sinc}\left(\frac{t}{T_b}\right) \left(\frac{\cos(\alpha t \pi / T_b)}{1 - 4\alpha^2 t^2 / T_b^2} \right) = \left[\sqrt{E} \text{sinc}\left(\frac{t}{T_b}\right) \right] \times \left(\frac{\cos(\alpha t \pi / T_b)}{1 - 4\alpha^2 t^2 / T_b^2} \right)$$

$$p_i = p(iT_b) = \begin{cases} \sqrt{E} & i = 0 \\ 0 & \text{otherwise} \end{cases}$$

For large t , envelope of $p(t)$ decays in $1/t^3$.

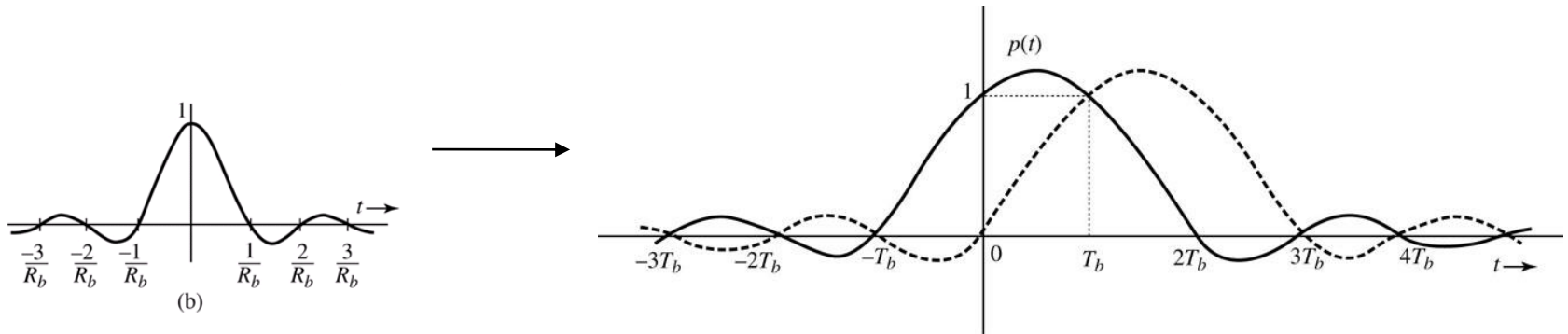
Transmission bandwidth requirement $(1 \pm \alpha)/2T_b$





Signaling with Controlled ISI

Basic Idea: Want to further reduce the bandwidth of $p(t)$. Can't satisfy the Nyquist criterion. However, can achieve a controlled ISI pattern, and therefore can remove ISI in the digital signal after sampling.



$$p(nT_b) = \begin{cases} 1 & n = 0 \\ 0 & \text{otherwise} \end{cases}$$

$$p(nT_b) = \begin{cases} 1 & n = 0, 1 \\ 0 & \text{otherwise} \end{cases}$$

$$y_n = y(nT_b) = \sum_k a_k p((n-k)T_b) = a_n$$

$$y_n = y(nT_b) = \sum_k a_k p((n-k)T_b) = a_n + a_{n-1}$$

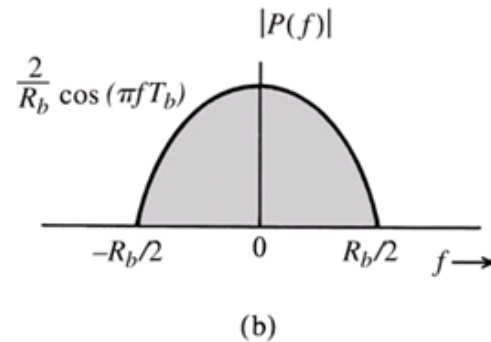
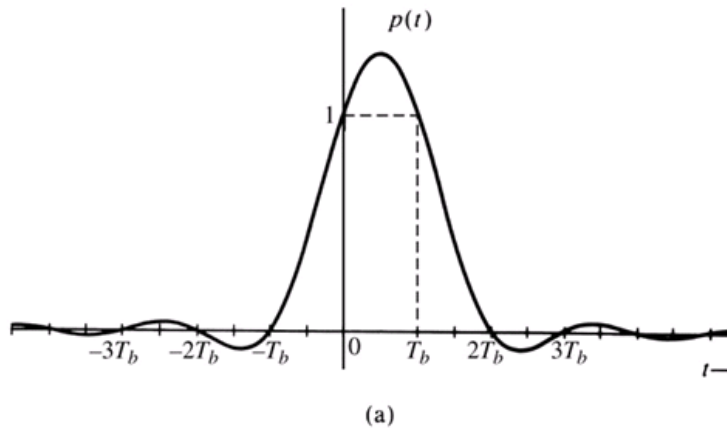
Essentially doing power and bandwidth tradeoff



Duobinary Pulse

$$p(t) = \frac{\sin(\pi R_b t)}{\pi R_b t (1 - R_b t)}$$

$$P(\omega) = \frac{2}{R_b} \cos\left(\frac{\omega}{2R_b}\right) \text{rect}\left(\frac{\omega}{2\pi R_b}\right) e^{-j\frac{\omega}{2R_b}}$$



For large t , $p(t)$ decays in $1/t^2$. Therefore, no time error problem.

50% wider than the optimal Nyquist pulse.

$$p(nT_b) = \begin{cases} 1 & n = 0, 1 \\ 0 & \text{otherwise} \end{cases}$$

is often called the second Nyquist criterion



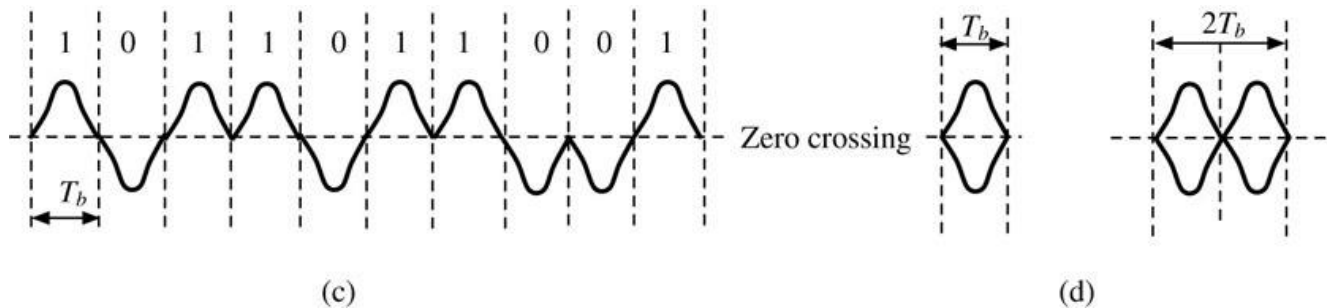
The Eye Diagram

$$y(t) = a(t) * p(t) = \sum_{k=-\infty}^{\infty} a_k p(t - kT_b)$$

If $p(t)$ is well designed, we should have $y(iT_b) = \sum_{k=-\infty}^{\infty} a_k p(iT_b - kT_b) = \sqrt{E} a_i$

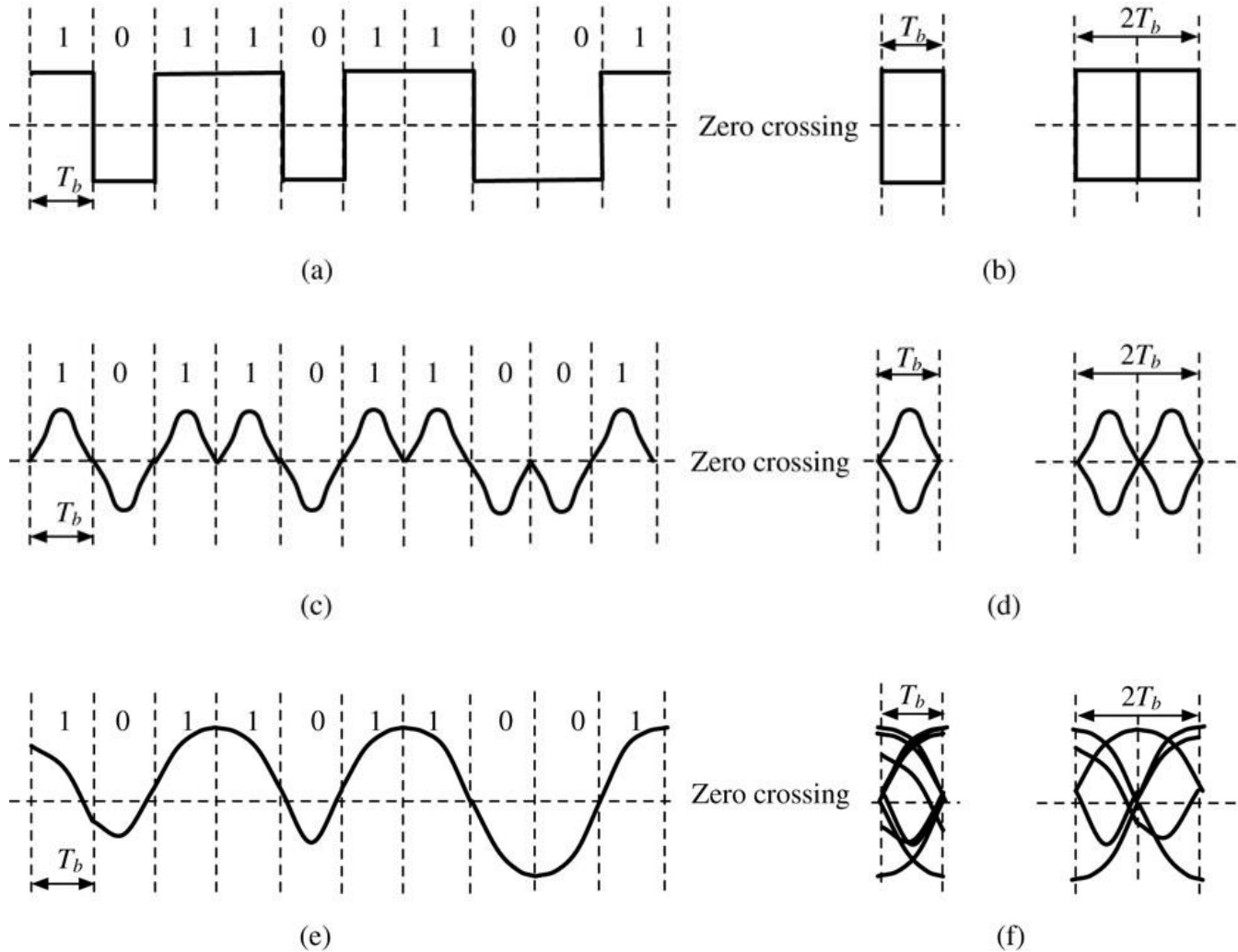
Now construct a time function defined on $-\frac{T_b}{2} \leq t \leq \frac{T_b}{2}$

$$eye(t) = \frac{1}{\sqrt{E}} \sum_{i=-\infty}^{\infty} y(t - iT_b) = \frac{1}{\sqrt{E}} \sum_{i=-\infty}^{\infty} \sum_{k=-\infty}^{\infty} a_k p(t - (i+k)T_b)$$



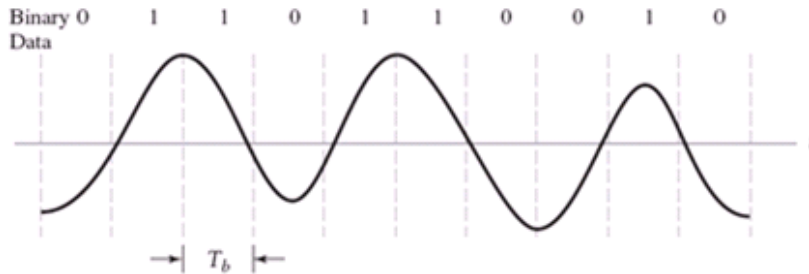


The Eye Diagram





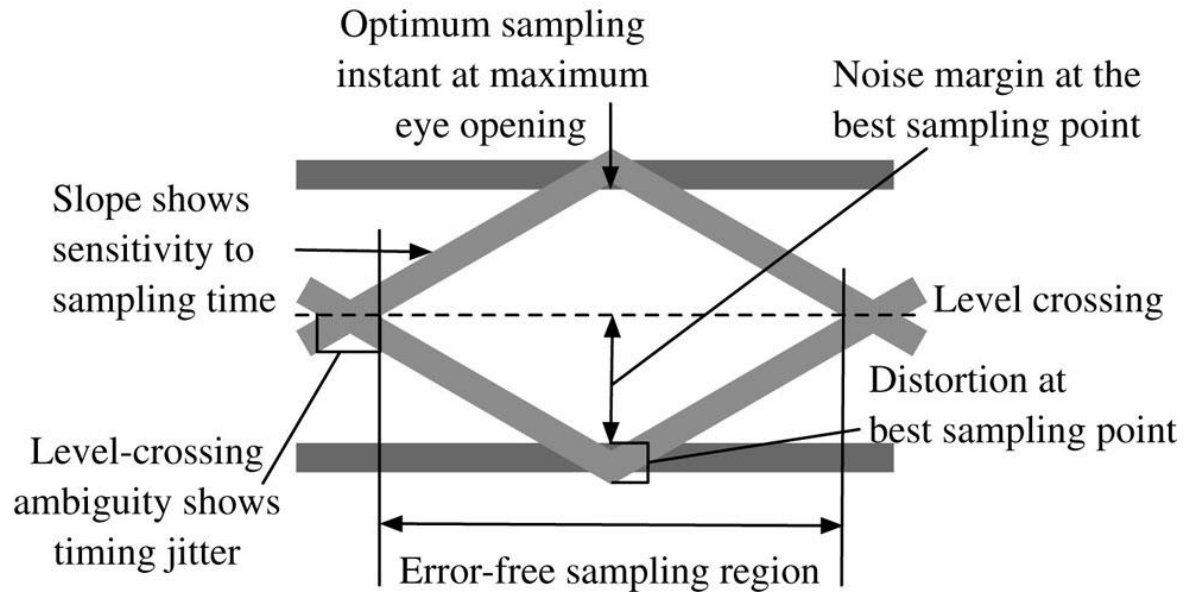
The Eye Diagram



(a)



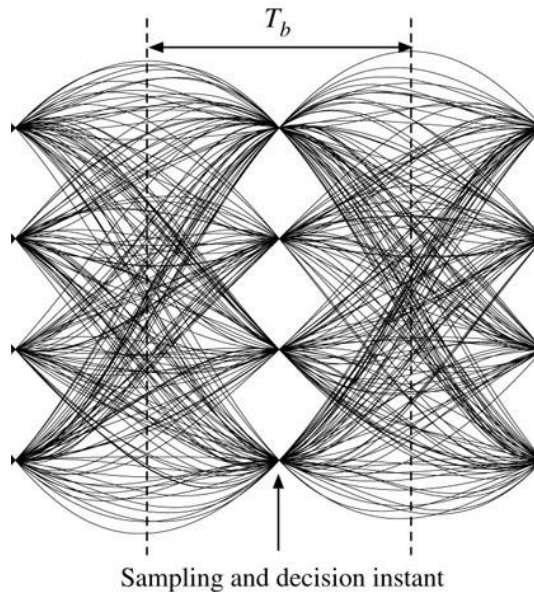
(b)



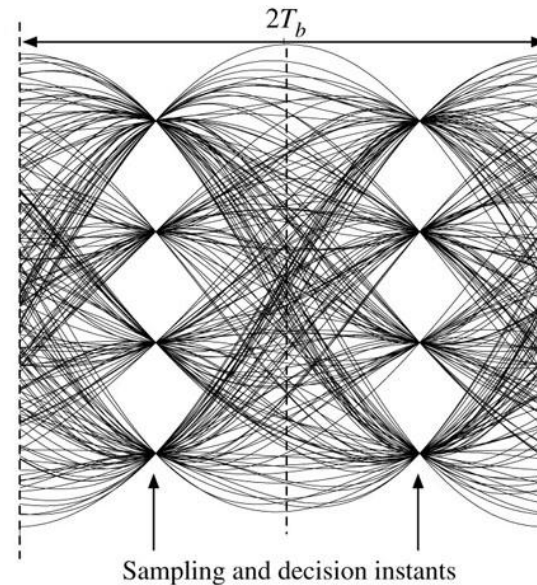


Eye Diagram for M-ary Modulation

If a_k can take M possible values instead of two, the eye pattern looks like the following



(a)



(b)

$$D_{peak} = \frac{1}{\sqrt{E}} \sum_{\substack{k=-\infty \\ k \neq i}}^{\infty} a_k p(iT_b - kT_b) = \left(\max_k |a_k| \right) \left[\frac{1}{\sqrt{E}} \sum_{k \neq 0} |p_k| + \left| \frac{p(0)}{\sqrt{E}} - 1 \right| \right]$$



Zero-Forcing Equalization

Zero-Forcing Equalization

$$C(z) = \sum_{k=-N}^N c[k]z^{-k} \quad P(z)C(z) = 1 + o(z^{-N}) + o(z^N)$$

Choose $[c_{-N}, c_{-N+1}, \dots, c_0, \dots, c_N]$ to satisfy

$$\begin{bmatrix} p_0 & \cdots & p_{-N+1} & p_{-N} & p_{-N-1} & \cdots & p_{-2N} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ p_{N-1} & \cdots & p_0 & p_{-1} & p_{-2} & \cdots & p_{-N-1} \\ p_N & \cdots & p_1 & p_0 & p_{-1} & \cdots & p_{-N} \\ p_{N+1} & \cdots & p_2 & p_1 & p_0 & \cdots & p_{-N+1} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ p_{2N} & \cdots & p_{N+1} & p_N & p_{N-1} & \cdots & p_0 \end{bmatrix} \begin{bmatrix} c_{-N} \\ \vdots \\ c_{-1} \\ c_0 \\ c_1 \\ \vdots \\ c_N \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ \sqrt{E} \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$



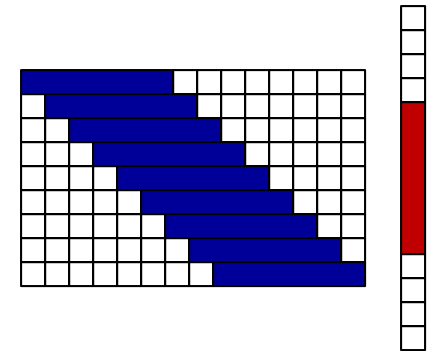
$\{p[n]\}$



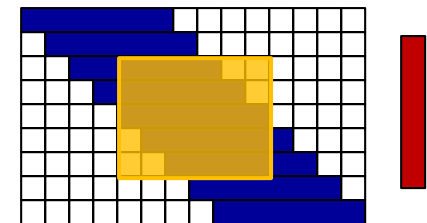
$\{c[n]\}$



Convolution



Truncated version





Channel Equalization

Example: $P(z) = 0.05z^2 - 0.2z + 1 - 0.3z^{-1} + 0.1z^{-2}$

Design a 3-tap zero-forcing equalizer $[c_{-1}, c_0, c_1]$

$$\begin{bmatrix} 1 & -0.2 & 0.05 \\ -0.3 & 1 & -0.2 \\ 0.1 & -0.3 & 1 \end{bmatrix} \begin{bmatrix} c_{-1} \\ c_0 \\ c_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} c_{-1} \\ c_0 \\ c_1 \end{bmatrix} = \begin{bmatrix} 1 & -0.2 & 0.05 \\ -0.3 & 1 & -0.2 \\ 0.1 & -0.3 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.2094 \\ 1.1262 \\ 0.3169 \end{bmatrix}$$

$$C(z) = 0.2094z + 1.1262 + 0.3169z^{-1}$$

$$\begin{aligned} P(z)C(z) &= (0.05z^2 - 0.2z + 1 - 0.3z^{-1} + 0.1z^{-2})(0.2094z + 1.1262 + 0.3169z^{-1}) \\ &= 0.0105z^3 + 0.0144z^2 + 1 + 0.0175z^{-2} + 0.0317z^{-3} \end{aligned}$$



Channel Equalization

Example: $P(z) = 0.05z^2 - 0.2z + 1 - 0.3z^{-1} + 0.1z^{-2}$

Design a 5-tap zero-forcing equalizer $[c_{-2}, c_{-1}, c_0, c_1, c_2]$

$$\begin{bmatrix} 1 & -0.2 & 0.05 & 0 & 0 \\ -0.3 & 1 & -0.2 & 0.05 & 0 \\ 0.1 & -0.3 & 1 & -0.2 & 0.05 \\ 0 & 0.1 & -0.3 & 1 & -0.2 \\ 0 & 0 & 0.1 & -0.3 & 1 \end{bmatrix} \begin{bmatrix} c_{-2} \\ c_{-1} \\ c_0 \\ c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad \begin{bmatrix} c_{-2} \\ c_{-1} \\ c_0 \\ c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} -0.0153 \\ 0.2051 \\ 1.1267 \\ 0.3138 \\ -0.0185 \end{bmatrix}$$

$$C(z) = -0.0153z^2 + 0.2051z + 1.1267 + 0.3138z^{-1} - 0.0185z^{-2}$$

$$\begin{aligned} P(z)C(z) &= (0.05z^2 - 0.2z + 1 - 0.3z^{-1} + 0.1z^{-2}) \\ &\quad \times (-0.0153z^2 + 0.2051z + 1.1267 + 0.3138z^{-1} - 0.0185z^{-2}) \\ &= -0.008z^4 + 0.0133z^3 + 1 + 0.0369z^{-3} - 0.0019z^{-4} \end{aligned}$$

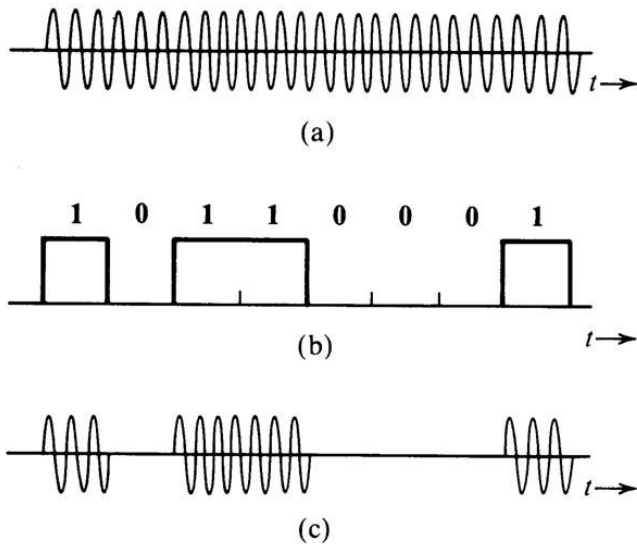


Roadmap

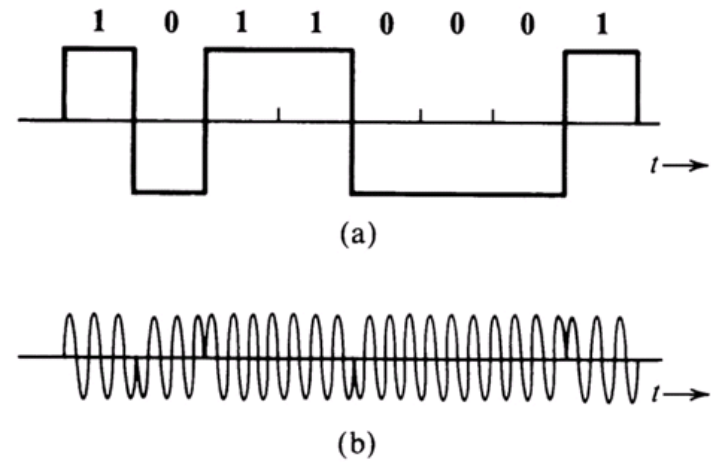
- Line Coding (Transmission Coding)
- Digital Baseband Transmission
- Digital Band-Pass Modulation
 - Binary band-pass modulation
 - M-ary band-pass modulation
 - Signal space diagram
 - Detector options



Binary Amplitude Shift Keying



OOK

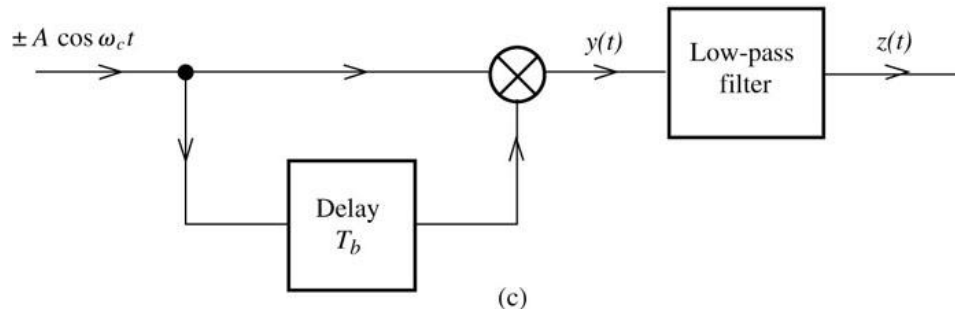
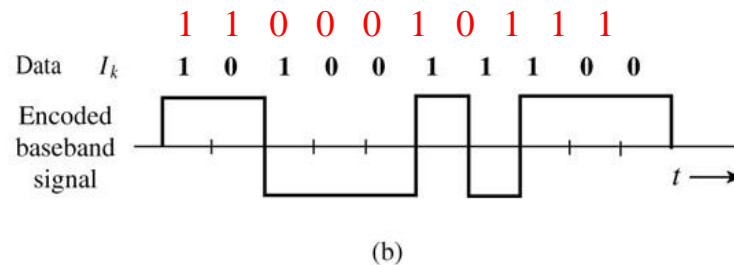
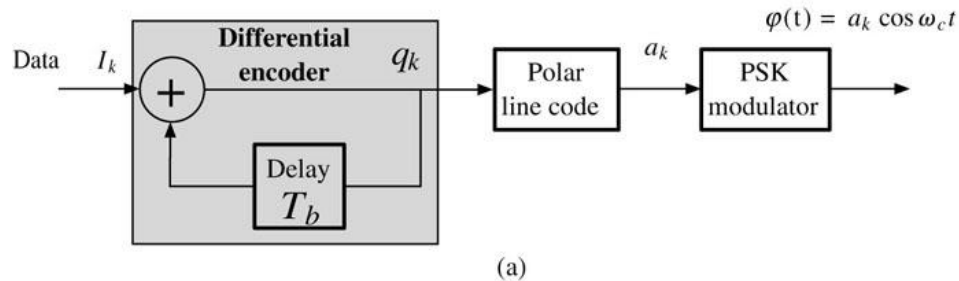


BASK



Differential Phase Shift Keying (DPSK)

User PSK to modulate $a_k \oplus a_{k-1}$

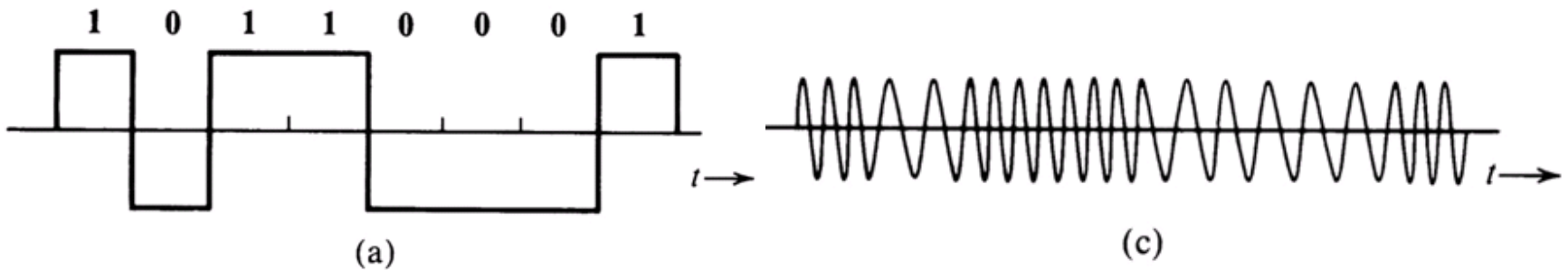




Binary Frequency Shift Keying (BFSK)

Modulation

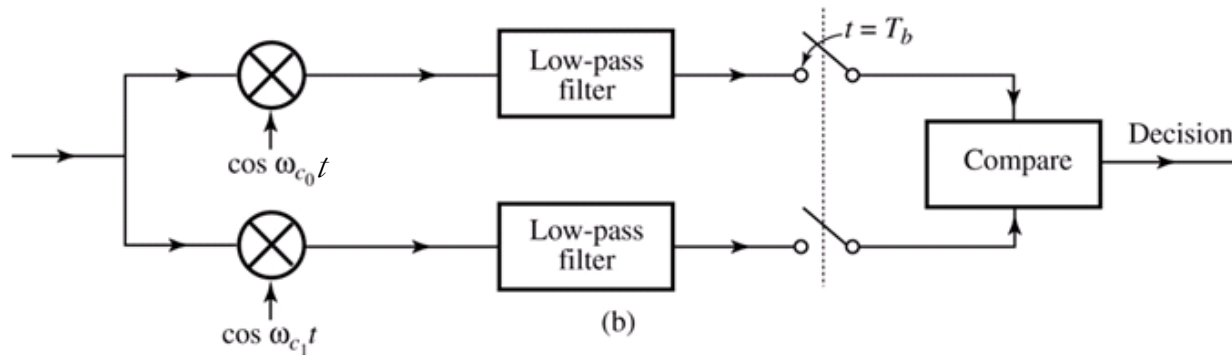
$$c_0(t) = \sqrt{\frac{2}{T_b}} \cos(\omega_{c0}t) \quad c_1(t) = \sqrt{\frac{2}{T_b}} \cos(\omega_{c1}t) \quad \Phi(t) = \begin{cases} \sqrt{\frac{2}{T_b}} \cos(\omega_{c1}t) & \text{for symbol 1} \\ \sqrt{\frac{2}{T_b}} \cos(\omega_{c0}t) & \text{for symbol 0} \end{cases}$$



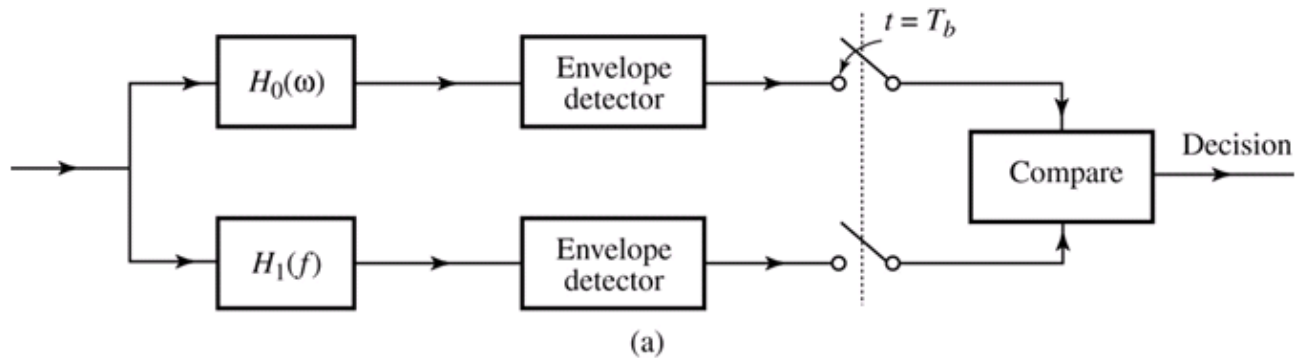


BFSK Detection

Coherent Detection (need to know the phase of the carrier)



Non-coherent Detection (no phase information)



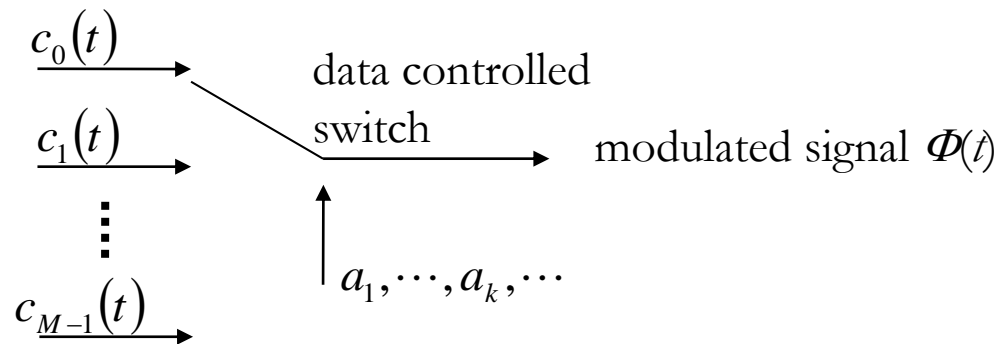
No need to synchronize phase



M-ary Digital Carrier Modulation

Input data $\{a_k\}$ $a_k \in \{0, \dots, M-1\}$

Basic Diagram:



M-ary Amplitude-Shift Keying (MASK)

$$\Phi(t) = a_k \sqrt{\frac{2}{T_b}} \cos(\omega_c t)$$

Variation

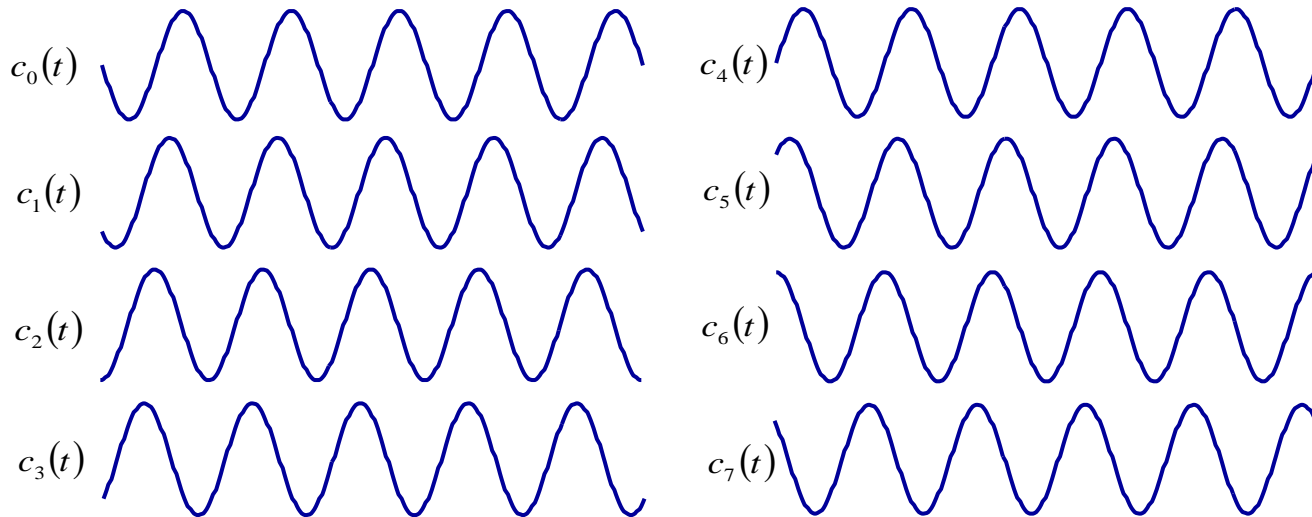
$$\Phi(t) = (2a_k - M + 1) \sqrt{\frac{2}{T_b}} \cos(\omega_c t)$$



MPSK and MFSK

M-ary Phase-Shift Keying

$$c_i(t) = \sqrt{\frac{2}{T_b}} \cos\left(\omega_c t + \frac{2\pi i}{M}\right) \quad i = 0, \dots, M-1 \quad 8-PSK$$



M-ary Frequency-Shift Keying

$$c_i(t) = \sqrt{\frac{2}{T_b}} \cos(\omega_i t) \quad i = 0, \dots, M-1$$



Signal Space Diagram

Some basis signals

$$\sqrt{2} \cos(\omega_1 t) \quad \sqrt{2} \sin(\omega_1 t) \quad \sqrt{2} \cos(\omega_2 t) \quad \sqrt{2} \sin(\omega_2 t)$$

Inner product

$$\langle x(t), y(t) \rangle = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} x(t) y^*(t) dt = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} x(t) y(t) dt$$

$$\langle \sqrt{2} \cos(\omega_1 t), \sqrt{2} \cos(\omega_1 t) \rangle = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \cos^2(\omega_1 t) dt = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \frac{1 + \cos(2\omega_1 t)}{2} dt = 1$$

$$\langle \sqrt{2} \sin(\omega_1 t), \sqrt{2} \sin(\omega_1 t) \rangle = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \sin^2(\omega_1 t) dt = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \frac{1 - \cos(2\omega_1 t)}{2} dt = 1$$

$$\langle \sqrt{2} \sin(\omega_1 t), \sqrt{2} \cos(\omega_1 t) \rangle = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \sin(\omega_1 t) \cos(\omega_1 t) dt = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \sin(2\omega_1 t) dt = 0$$

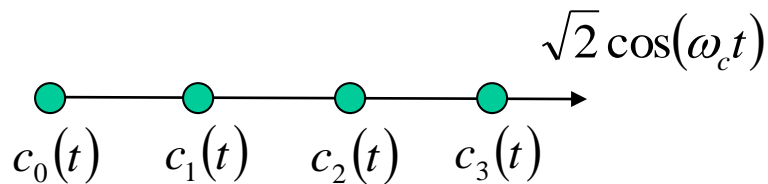
$$\langle \sqrt{2} \cos(\omega_1 t), \sqrt{2} \cos(\omega_2 t) \rangle = 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \cos(\omega_1 t) \cos(\omega_2 t) dt$$

$$= 2 \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \frac{\cos((\omega_1 + \omega_2)t) + \cos((\omega_1 - \omega_2)t)}{2} dt = 0$$

First version

$$c_k(t) = a_k \sqrt{2} \cos(\omega_c t) \quad a_k \in \{0, \dots, M-1\}$$

One-dimensional space

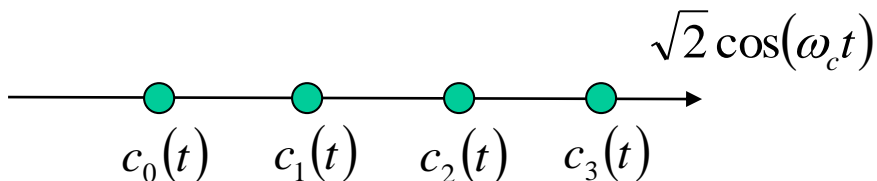


$$c_k(t) \rightarrow k \quad k \in \{0, \dots, M-1\}$$

Second version

$$c_k(t) = (2a_k - M + 1) \sqrt{2} \cos(\omega_c t) \quad a_k \in \{0, \dots, M-1\}$$

One-dimensional space



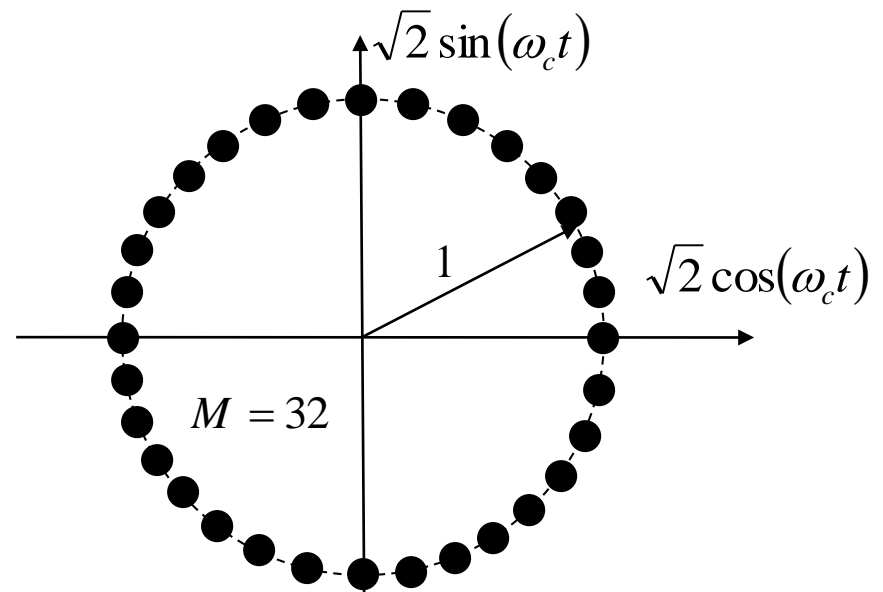
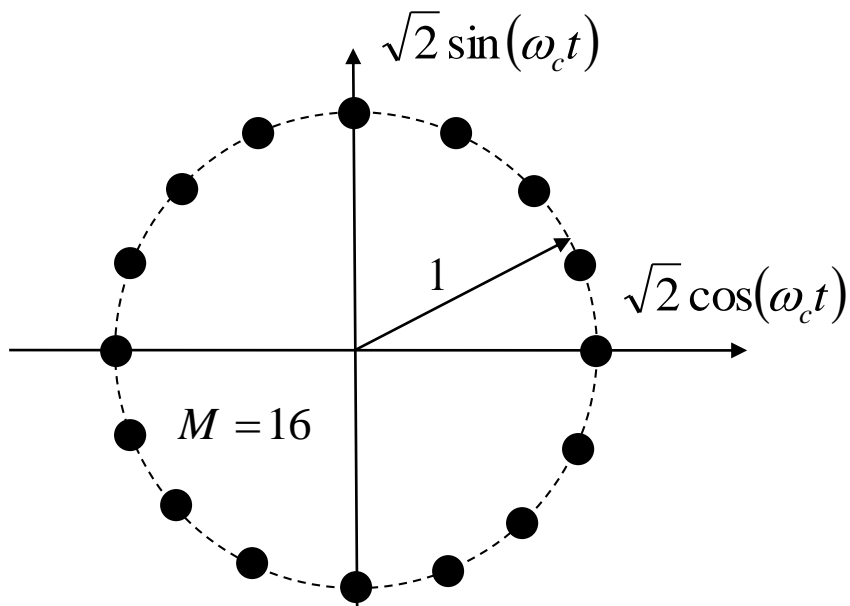
$$c_k(t) \rightarrow 2k - M + 1 \quad k \in \{0, \dots, M-1\}$$

$$c_k(t) = \sqrt{2} \cos\left(\omega_c t + \frac{2\pi k}{M}\right) = \left(\cos \frac{2\pi k}{M}\right) \sqrt{2} \cos(\omega_c t) - \left(\sin \frac{2\pi k}{M}\right) \sqrt{2} \sin(\omega_c t)$$

$$k = 0, \dots, M-1$$

Two-dimensional space

$$c_k(t) \rightarrow \begin{bmatrix} \cos \frac{2\pi k}{M} \\ \sin \frac{2\pi k}{M} \end{bmatrix}$$



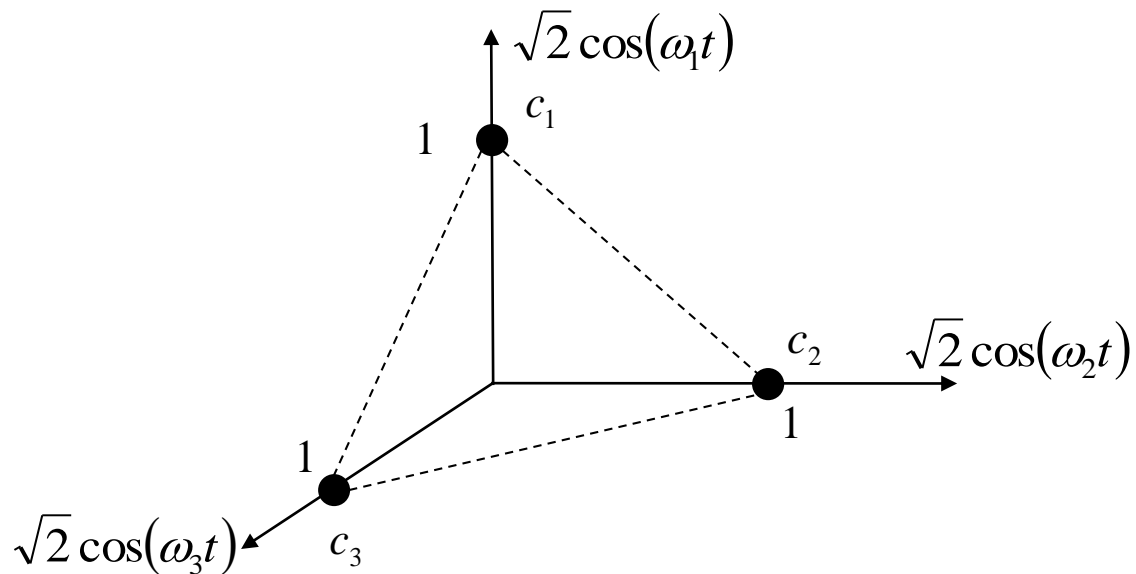
$$c_k(t) = \sqrt{2} \cos(\omega_k t) \quad k = 0, \dots, M-1$$

M -dimensional Space

$$c_k(t) \rightarrow [0 \quad \dots \quad 1 \quad \dots \quad 0]^T$$

↑
the k^{th} element

3-FSK





Signal Constellation

Let the modulated waveform be

$$\Phi_k(t) = x_1(k)\phi_1(t) + x_2(k)\phi_2(t) + \cdots + x_K(k)\phi_K(t)$$

where $\phi_1(t), \phi_2(t), \dots, \phi_K(t)$ are K carrier signals. Assume the digital system transmits one symbol every T seconds. We say T is the symbol duration.

Assume

$$\int_0^T \phi_i^2(t) dt = 1 \quad \text{for all } i. \quad \text{unit energy}$$

$$\int_0^T \phi_i(t)\phi_j(t) dt = 0 \quad \text{for all } i \neq j. \quad \text{orthogonal}$$

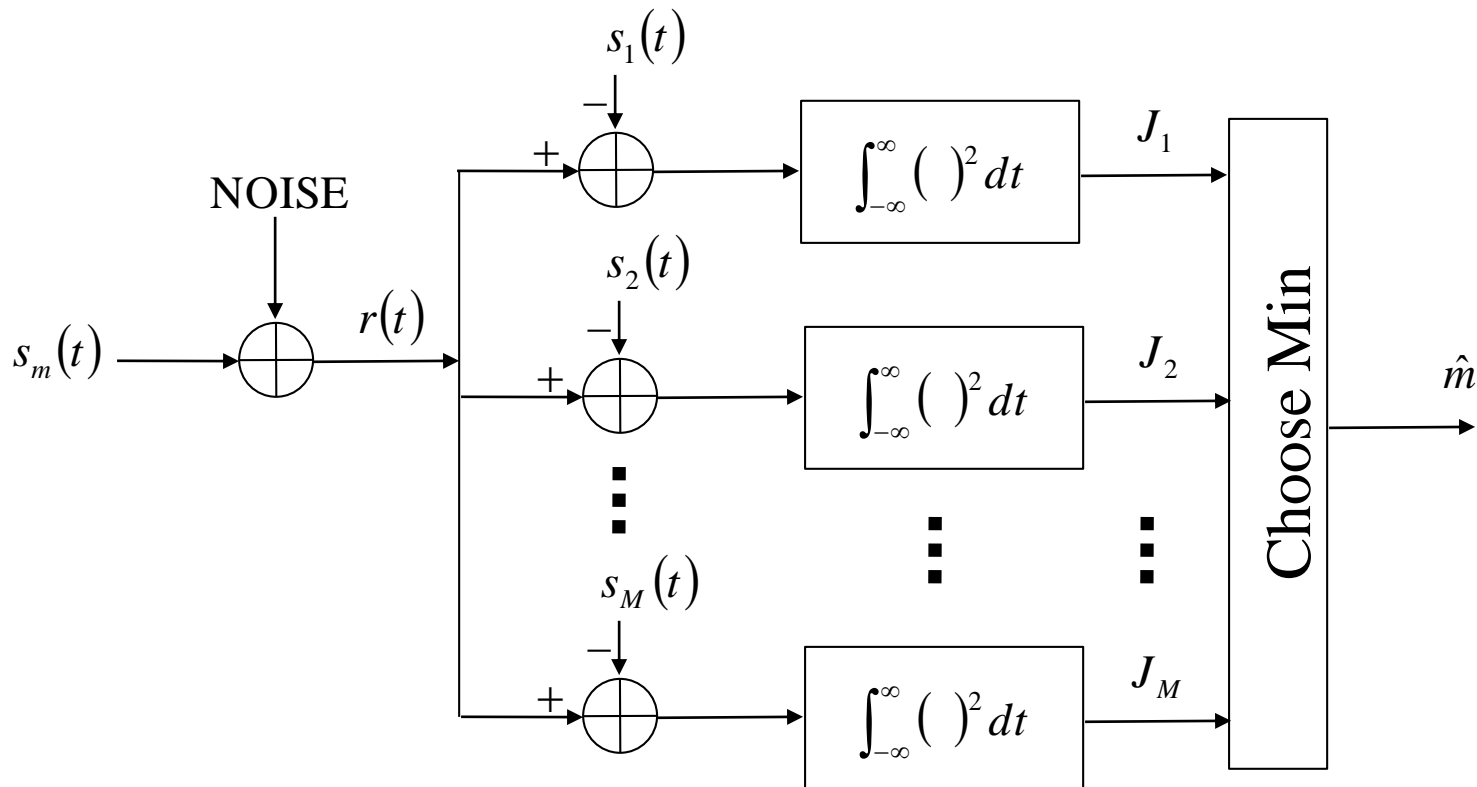
We can map the modulated signal corresponding to the k^{th} symbol to a point with coordinate $[x_1(k), x_2(k), \dots, x_K(k)]^T$ in the K -dimensional space. This is called the signal constellation.



Minimum Distance Detector

Receiver decision is $s_{\hat{m}}(t)$, where \hat{m} minimizes :

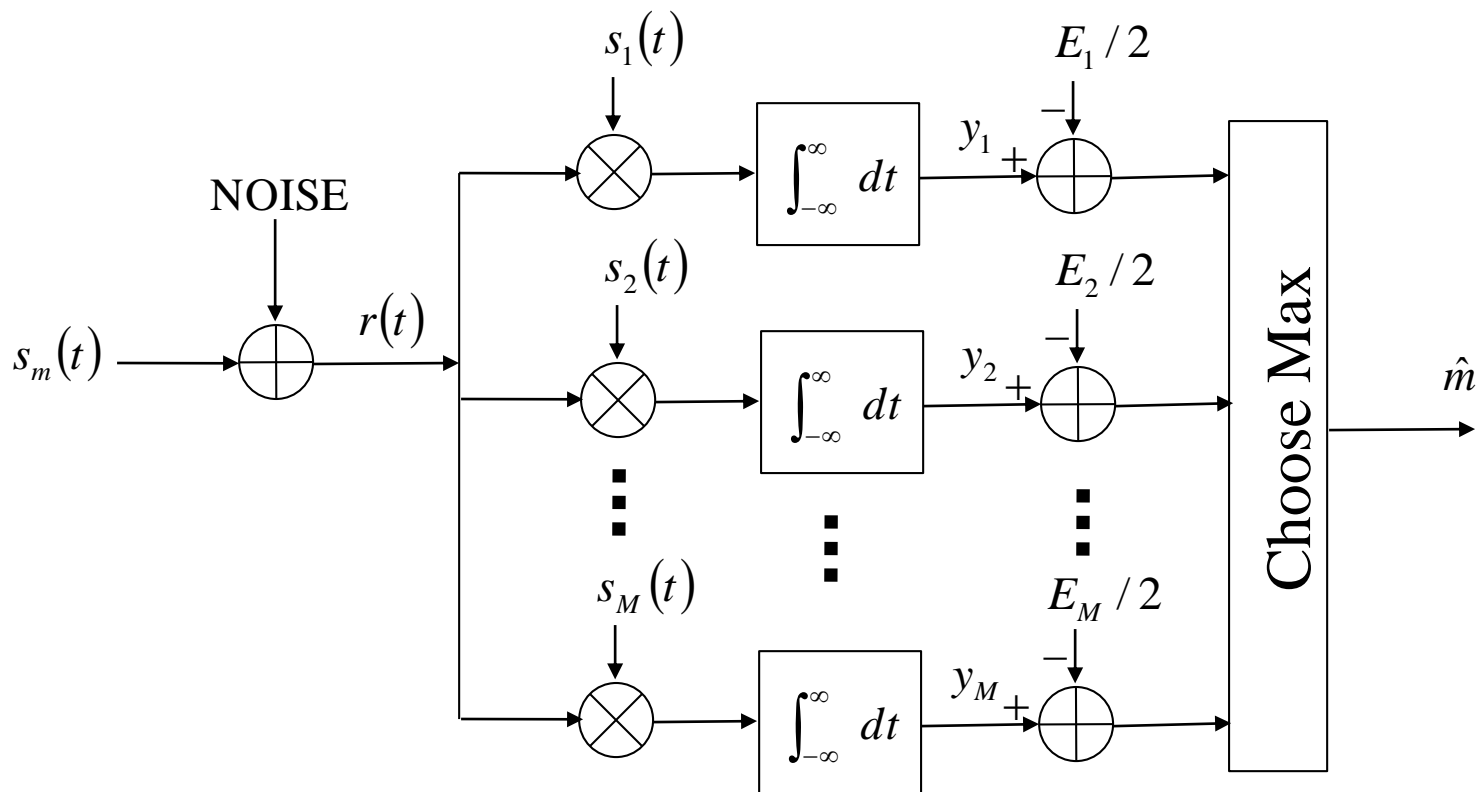
$$J_i = \int_{-\infty}^{\infty} (r(t) - s_i(t))^2 dt$$



Brute-force implementation

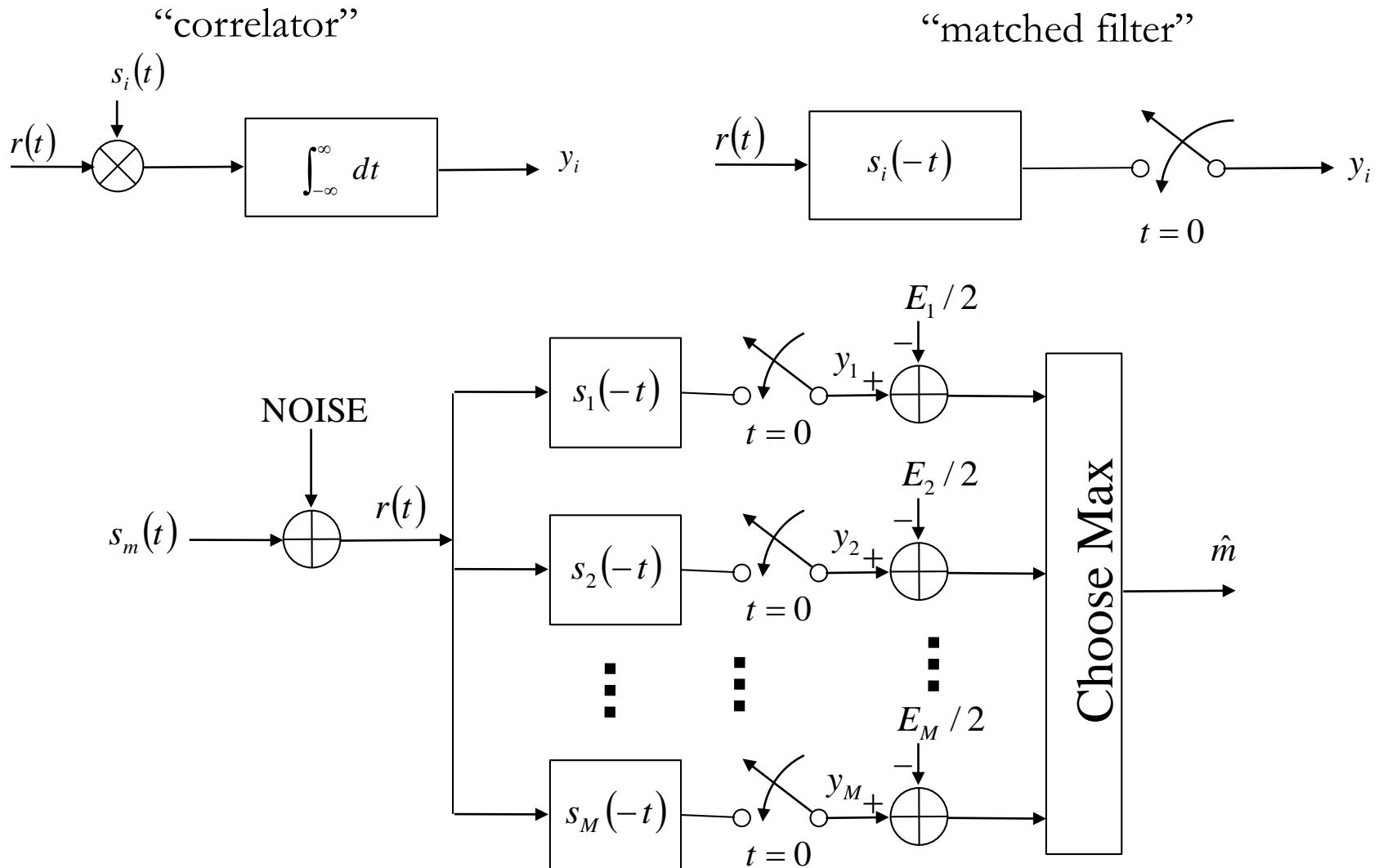


Correlation Receiver





Alternative Implementation





"Minimum Distance" Revisited

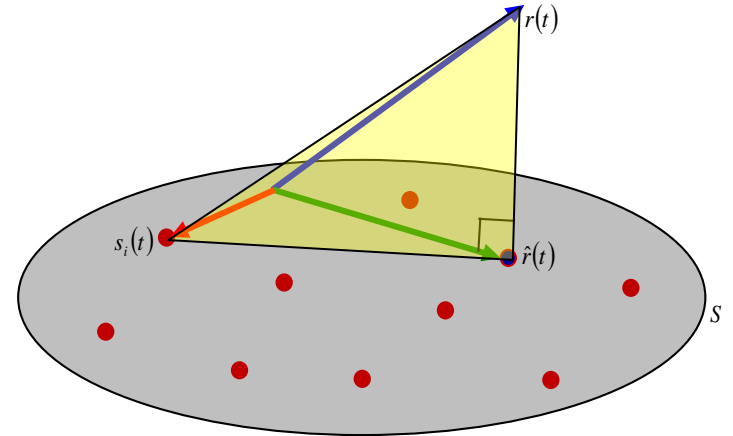
$$J_i = \int_{-\infty}^{\infty} (r(t) - s_i(t))^2 dt$$

Let $S = \text{Span}\{s_1(t), \dots, s_M(t)\}$ be the "signal space"

Let $\hat{r}(t)$ = projection of $r(t)$ onto S

Rewrite cost :

$$\begin{aligned} J_i &= \langle r(t) - s_i(t), r(t) - s_i(t) \rangle = \|r(t) - s_i(t)\|^2 \\ &= \|r(t) - \hat{r}(t) + \hat{r}(t) - s_i(t)\|^2 \\ &= \|r(t) - \hat{r}(t)\|^2 + \|\hat{r}(t) - s_i(t)\|^2 + 2\langle r(t) - \hat{r}(t), \hat{r}(t) - s_i(t) \rangle \end{aligned}$$



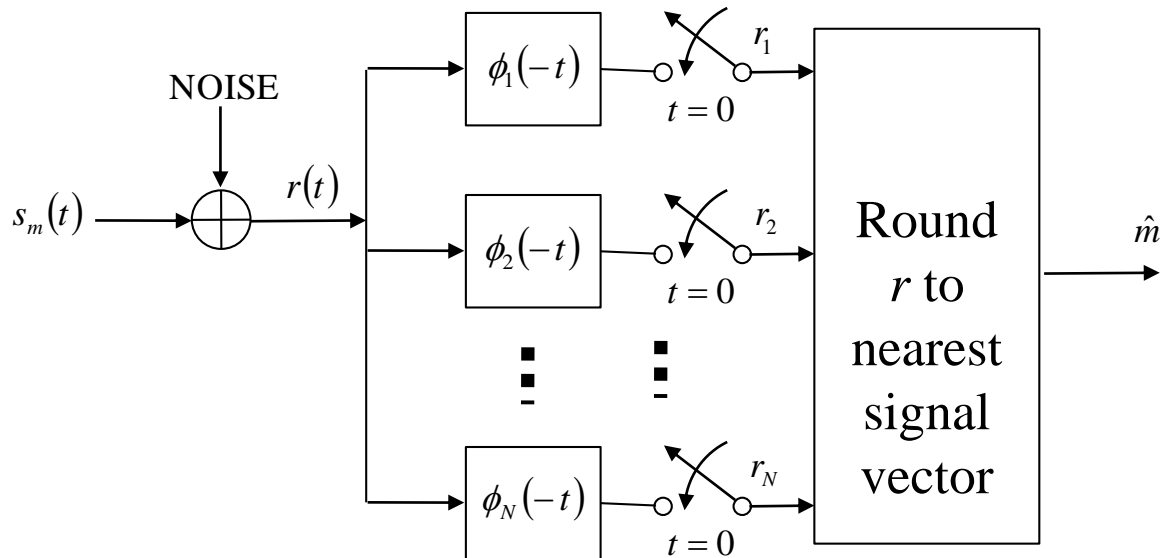
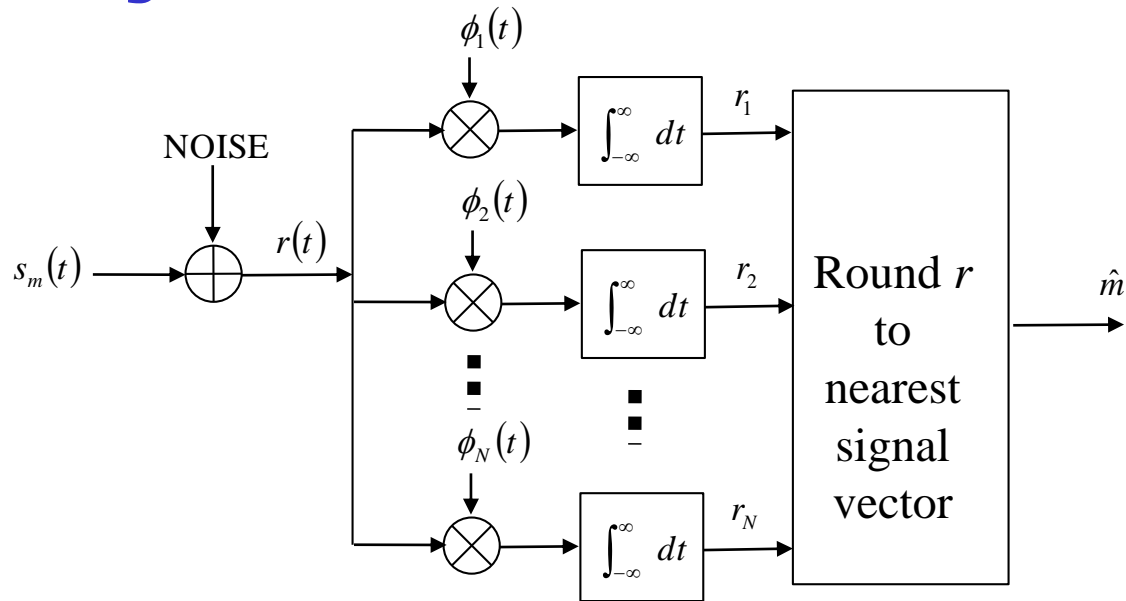
First term: independent of i

Last term: zero, because of orthogonality principle

\Rightarrow The minimum-distance receiver minimizes second term only.



The Projection Receiver





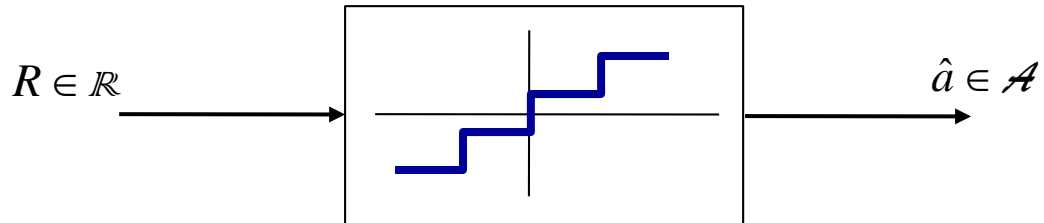
Roadmap

- Probabilistic Detectors
 - Maximum A Posterior (MAP) Detector
 - Maximum Likelihood (ML) Detector
- Probability of Error Analysis
- Direct Sequence Spread Spectrum (DSSS) Communications



A Scalar Detector

Threshold device=quantizer=slicer:

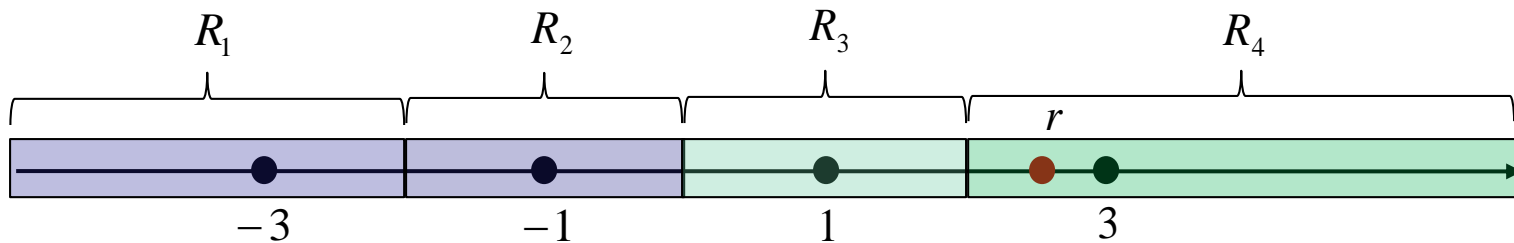


Defined by :

Decision regions $R_1 = \{r : \hat{a} = a_1\}, R_2 = \{r : \hat{a} = a_2\}, \dots, R_M$

(disjoint, cover \mathbb{R})

Thresholds





Derive A Detector to Minimize Pr[Err]

As a function of the decision regions $\{R_1, R_2, \dots, R_M\}$, for any detector:

$$\begin{aligned}\Pr[\text{correct}] &= \int_{-\infty}^{\infty} \Pr[\text{correct} | R = r] f(r) dr \\ &= \int_{R_1} \Pr[\text{correct} | r] f(r) dr + \int_{R_2} \Pr[\text{correct} | r] f(r) dr + \int_{R_3} \Pr[\text{correct} | r] f(r) dr + \dots \\ &= \int_{R_1} \Pr[a_1 | r] f(r) dr + \int_{R_2} \Pr[a_2 | r] f(r) dr + \int_{R_3} \Pr[a_3 | r] f(r) dr + \dots\end{aligned}$$

$\Pr[a_2 r]$	$\Pr[a_1 r]$	$\Pr[a_1 r]$
$\Pr[a_3 r]$	$\Pr[a_3 r]$	$\Pr[a_2 r]$
$\Pr[a_4 r]$	$\Pr[a_4 r]$	$\Pr[a_4 r]$

Step through each $r \in \mathcal{R}$ and assign to a decision region:

Which assignment maximizes $\Pr[\text{correct}]$?

Assigning r to R_i contributes $P(a_i | r) f(r) dr$ to total

\Rightarrow MAP contributes the most!

\Rightarrow MAP minimizes $\Pr[\text{error}]$.



Two Probabilistic Detectors

Notation:

$P_A(a) = \Pr[A = a]$ = *a priori* probability that $A = a$

$P_{A|R}(a | r) = \Pr[A = a | R = r]$ = *a posteriori* probability that $A = a$

Related by Bayes rule :

$$P_{A|R}(a | r) = \frac{f_{R|A}(r | a)P_A(a)}{f_R(r)}$$

Two probabilistic detectors:

1. The **maximum a posteriori (MAP)** detector:

$$\begin{aligned}\hat{a}_{\text{MAP}} &= \arg \max \{P_{A|R}(a | r)\} \\ &= \arg \max \{f_{R|A}(r | a)P_A(a)\}\end{aligned}$$

2. The **maximum likelihood (ML)** detector:

$$\hat{a}_{\text{ML}} = \arg \max \{f_{R|A}(r | a)\}$$



MAP Example

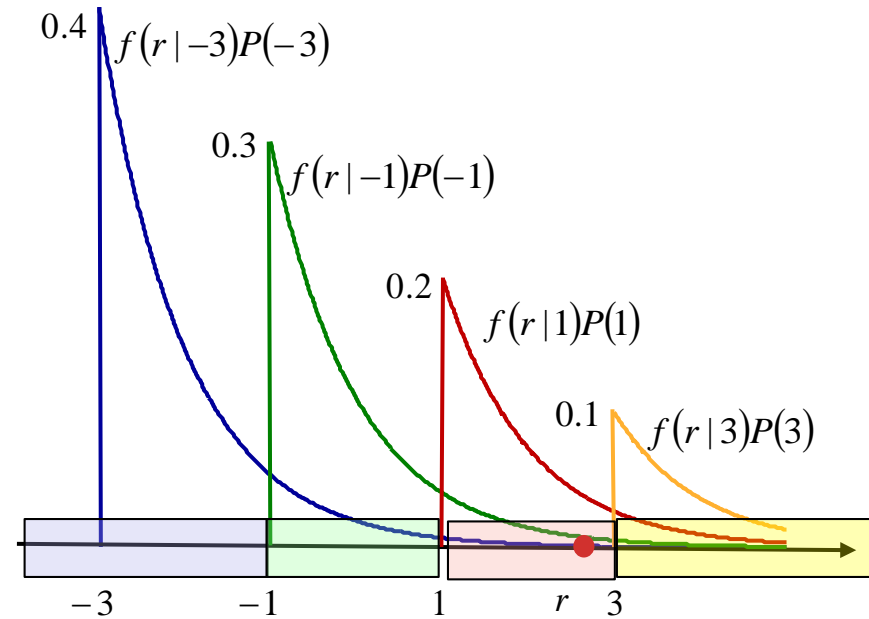
Example:

$$A = \{-3, -1, 1, 3\}.$$

$$N \sim \text{Exp}(1), \quad f(N) = \exp(-N)$$

$$P_A(-3) = 0.4, P_A(-1) = 0.3, P_A(1) = 0.2, P_A(3) = 0.1$$

$$r = 2.9$$



The MAP detector maximizes

$$f_{R|A}(r|a)P_A(a) = f_N(r-a)P_A(a) = e^{-(r-a)}u(r-a)P_A(a)$$

$$f_{R|A}(r|a)P_A(a) = f_N(r-a)P_A(a) = e^{-(r-a)}u(r-a)P_A(a)$$



Same Example, Different A Priori

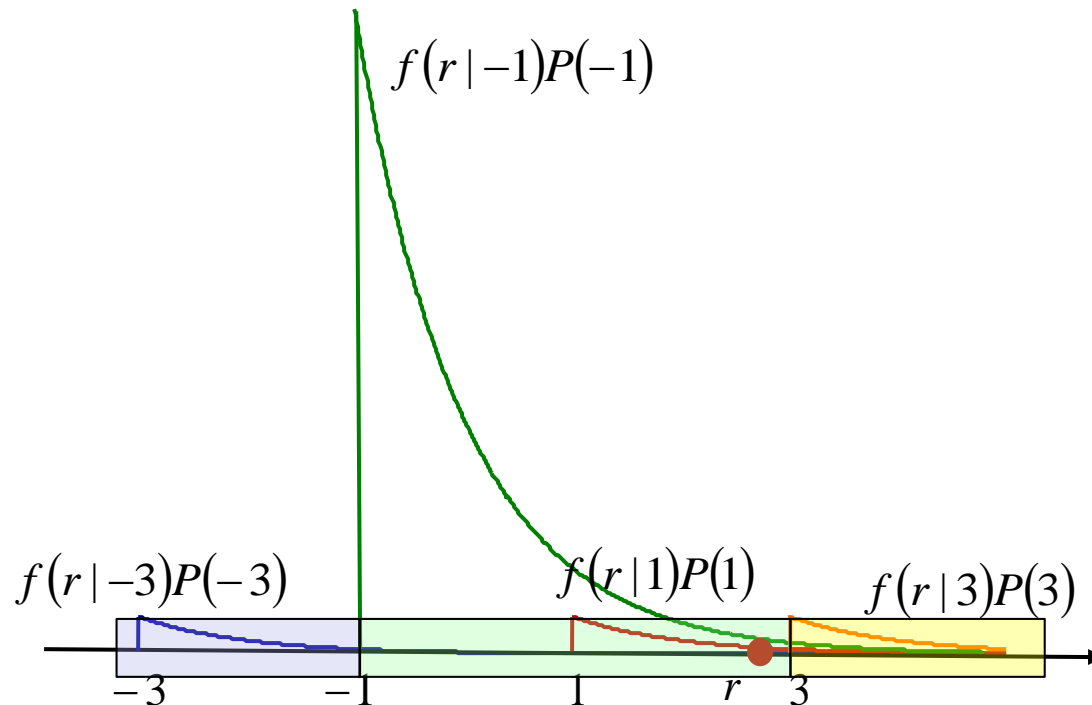
Example :

$$\mathcal{A} = \{-3, -1, 1, 3\}.$$

$$N \sim \text{Exp}(1), \quad f(N) = \exp(-N)$$

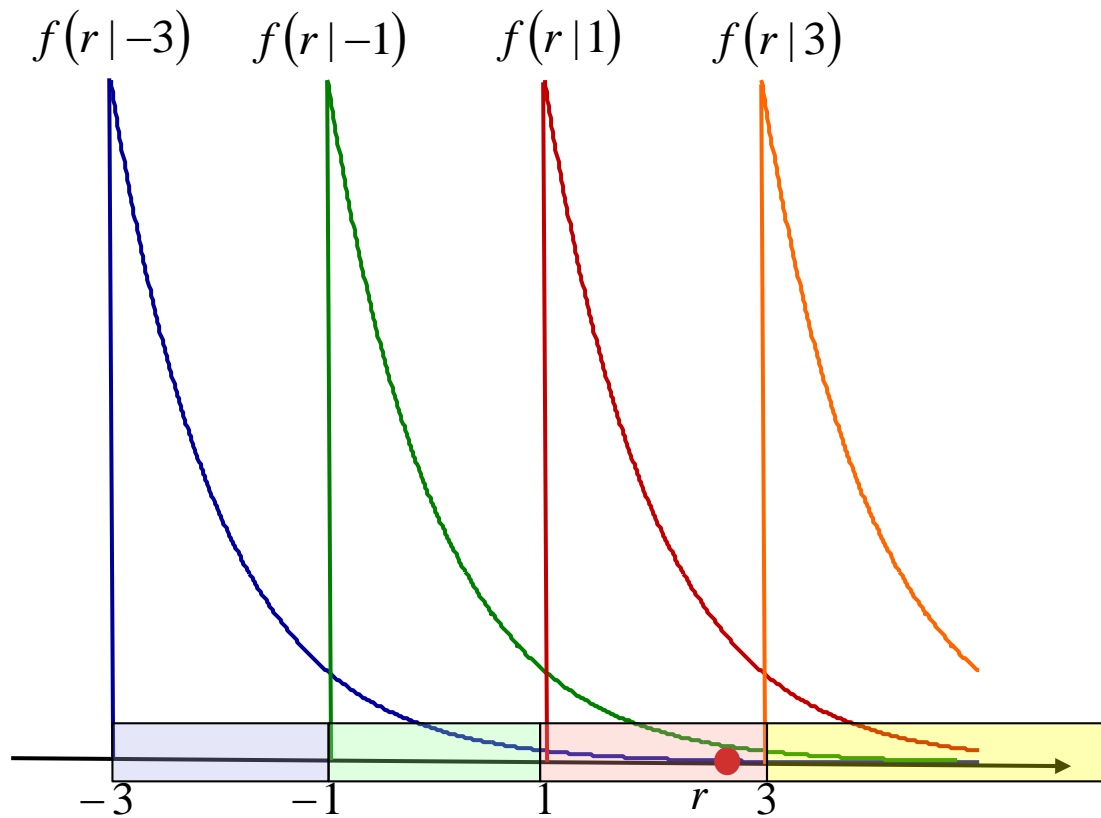
$$P_A(-3) = 0.05, P_A(-1) = 0.85, P_A(1) = 0.05, P_A(3) = 0.05$$

$$R = 2.9$$





Maximum Likelihood





Three Different Answers

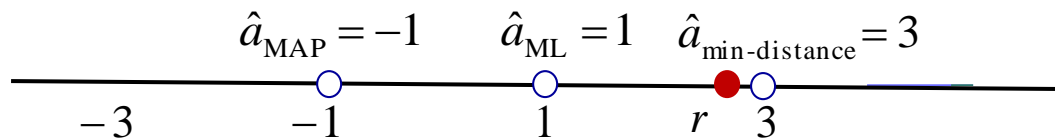
Example :

$$\mathcal{A} = \{-3, -1, 1, 3\}.$$

$$N \sim \text{Exp}(1), \quad f(N) = \exp(-N)$$

$$P_A(-3) = 0.05, P_A(-1) = 0.85, P_A(1) = 0.05, P_A(3) = 0.05$$

$$R = 2.9$$





ML vs. MD

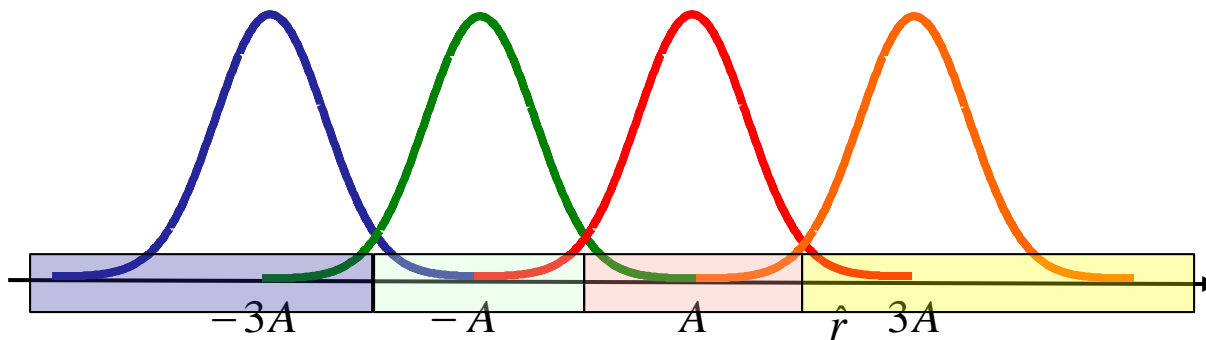
Minimum Distance Detection $\hat{s}_k = \arg \min_{s_k} (\hat{r} - s_k)^2$

Maximum Likelihood Detection $\hat{s}_k = \arg \max_{s_k} P(\hat{r} | s_k)$

$$P(\hat{r} | s_k) = \frac{1}{\sqrt{2\pi}N_0} \exp\left(-\frac{(\hat{r} - s_k)^2}{2N_0}\right)$$

Maximum Likelihood Detection $\hat{s}_k = \arg \max_{s_k} P(\hat{r} | s_k) = \arg \min_{s_k} (\hat{r} - s_k)^2$

Assume the symbols are equally likely





Roadmap

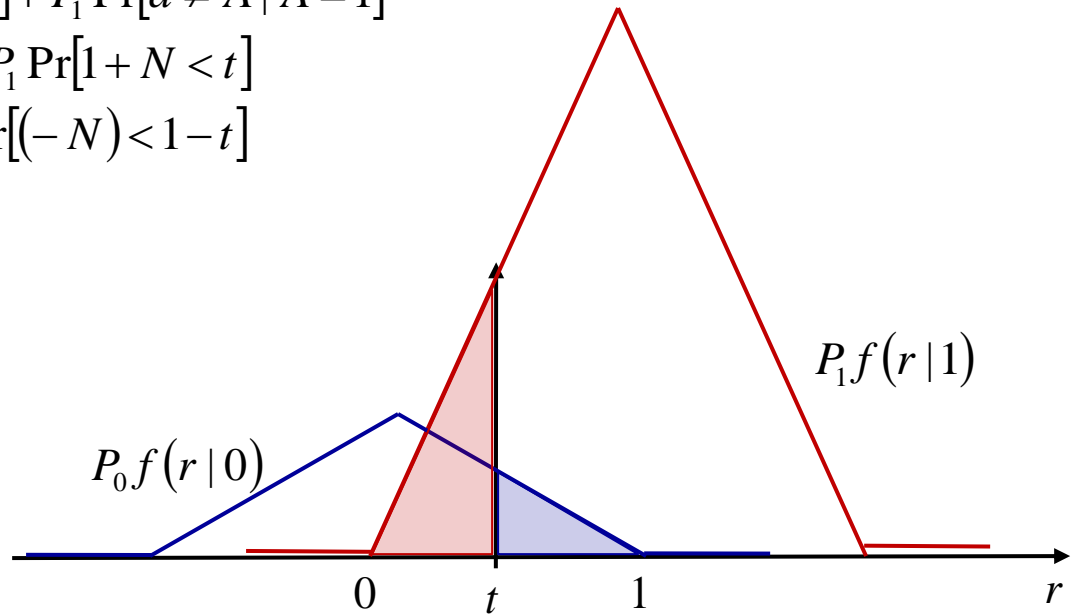
- Probabilistic Detectors
- Probability of Error Analysis
 - BASK
 - MASK
 - OOK
 - MPSK
- Direct Sequence Spread Spectrum (DSSS) Communications



General Expressions of the Error Probability

For any values of $P_0 = \Pr[A = 0]$, $P_1 = \Pr[A = 1]$, and threshold t :

$$\begin{aligned}\Pr[\text{error}] &= \Pr[\hat{a} \neq A] \\ &= P_0 \Pr[\hat{a} \neq A | A = 0] + P_1 \Pr[\hat{a} \neq A | A = 1] \\ &= P_0 \Pr[0 + N > t] + P_1 \Pr[1 + N < t] \\ &= P_0 \Pr[N > t] + P_1 \Pr[(-N) < 1 - t]\end{aligned}$$

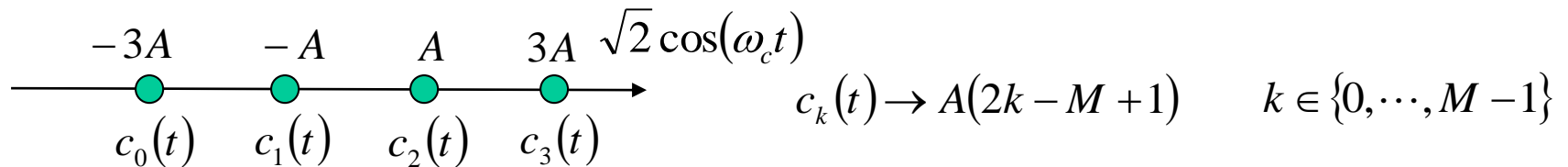


$$\begin{aligned}\Pr[\text{error}] &= \frac{1}{2}(1-t)^2 P_0 + \frac{1}{2}t^2 P_1 \\ &= \frac{1}{2}(t - P_0)^2 + \frac{1}{2}P_0 P_1\end{aligned}$$

$$c_k(t) = A(2a_k - M + 1)\sqrt{2} \cos(\omega_c t) \quad a_k \in \{0, \dots, M-1\}$$

Let $s_k = A(2a_k - M + 1)$ $c_k(t) = s_k \sqrt{2} \cos(\omega_c t)$ $s_k \in \{-AM + A, \dots, AM - 3A, AM - A\}$

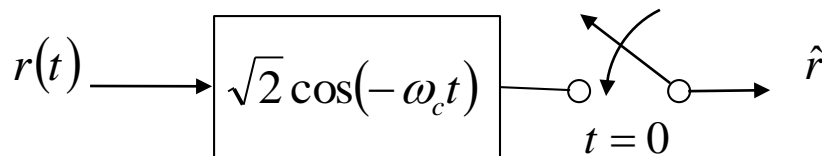
One-dimensional space



Assume white Gaussian noise, the received signal is

$$r(t) = s_k \sqrt{2} \cos(\omega_c t) + n(t) \quad n(t) \text{ is Gaussian} \quad R_n(\tau) = E[n(t)n(t-\tau)] = N_0 \delta(\tau)$$

Project to signal space



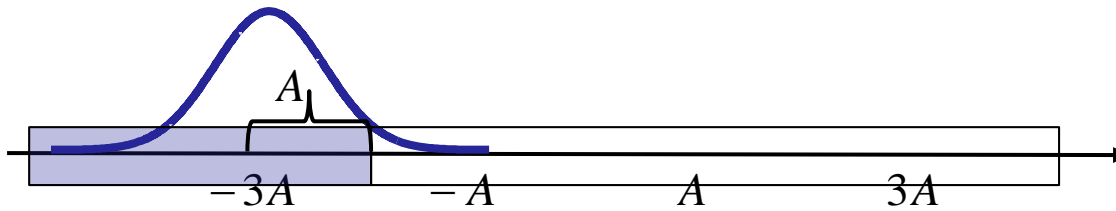
$$\hat{r} = \int_{-\infty}^{\infty} r(t) \sqrt{2} \cos(\omega_c t) dt = s_k + \int_{-\infty}^{\infty} n(t) \sqrt{2} \cos(\omega_c t) dt = s_k + n \quad n \sim N(0, N_0)$$



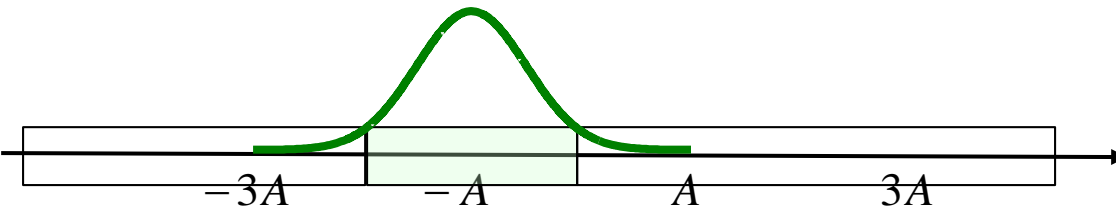
Error Probability Analysis

$$P(\text{error}) = \frac{1}{M} \sum_k P(\hat{s}_k \neq s_k | s_k)$$

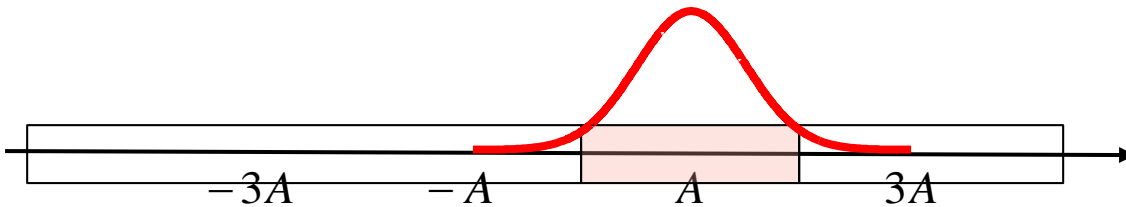
M terms



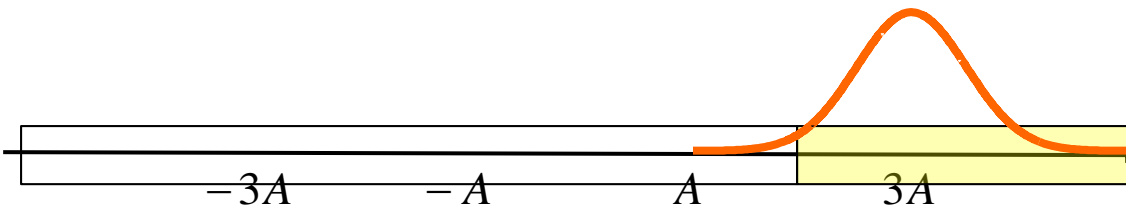
$$\begin{aligned} & \frac{1}{M} P(\hat{r} - (-3) > A | s_k = -3A) \\ &= \frac{1}{M} P(n > A) = \frac{1}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) \end{aligned}$$



$$\begin{aligned} & \frac{1}{M} P(|\hat{r} - (-1)| > A | s_k = -A) \\ &= \frac{1}{M} P(|n| > A) = \frac{2}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) \end{aligned}$$



$$\begin{aligned} & \frac{1}{M} P(|\hat{r} - 1| > A | s_k = A) \\ &= \frac{1}{M} P(|n| > A) = \frac{2}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) \end{aligned}$$



$$\begin{aligned} & \frac{1}{M} P(\hat{r} - 3 < -A | s_k = 3A) \\ &= \frac{1}{M} P(n < -A) = \frac{1}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) \end{aligned}$$

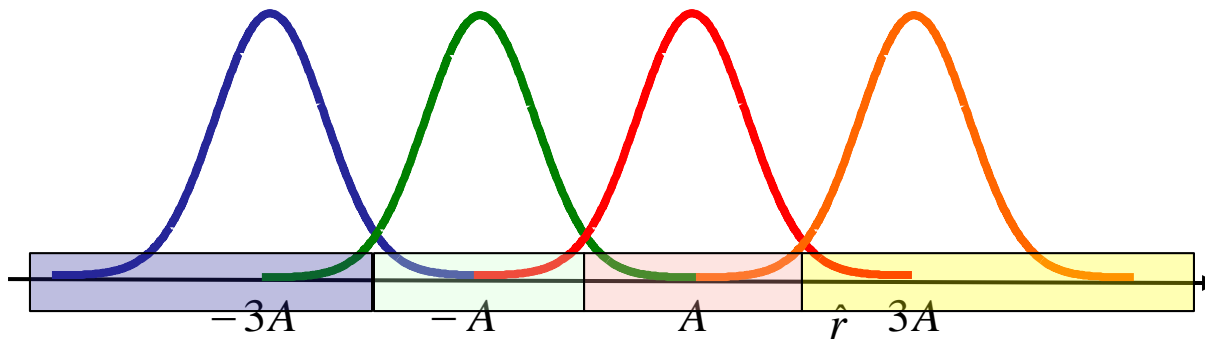


Power-Error Tradeoff

$$P(\text{error}) = \frac{1}{M} \sum_k P(\hat{s}_k \neq s_k | s_k) = \frac{2}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) + \frac{2(M-2)}{M} Q\left(\frac{A}{\sqrt{N_0}}\right)$$

$$M = 2$$

$$P(\text{error}) = Q\left(\frac{A}{\sqrt{N_0}}\right)$$



Expected Energy per Symbol

$$\begin{aligned} E[\|s_k\|^2] &= \frac{A^2}{M} \sum_{k=0}^{M-1} (2k - M + 1)^2 = A^2(M-1)^2 - 4A^2 \frac{M-1}{M} \sum_{k=0}^{M-1} k + \frac{4}{M} A^2 \sum_{k=0}^{M-1} k^2 \\ &= A^2(M-1)^2 - 4A^2 \frac{M-1}{M} \frac{1}{2} (M-1)M + \frac{4}{M} A^2 \frac{1}{6} (M-1)M(2M-1) \\ &= A^2(M-1)^2 - 2A^2(M-1)^2 + \frac{2}{3} A^2(M-1)(2M-1) = \frac{1}{3} A^2(M^2 - 1) \end{aligned}$$

$$M = 2$$

$$E[\|s_k\|^2] = A^2$$



BPSK: Power-Error Tradeoff

$$M = 2 \quad P(\text{error}) = Q\left(\frac{A}{\sqrt{N_0}}\right) \quad E[\|s_k\|^2] = A^2$$

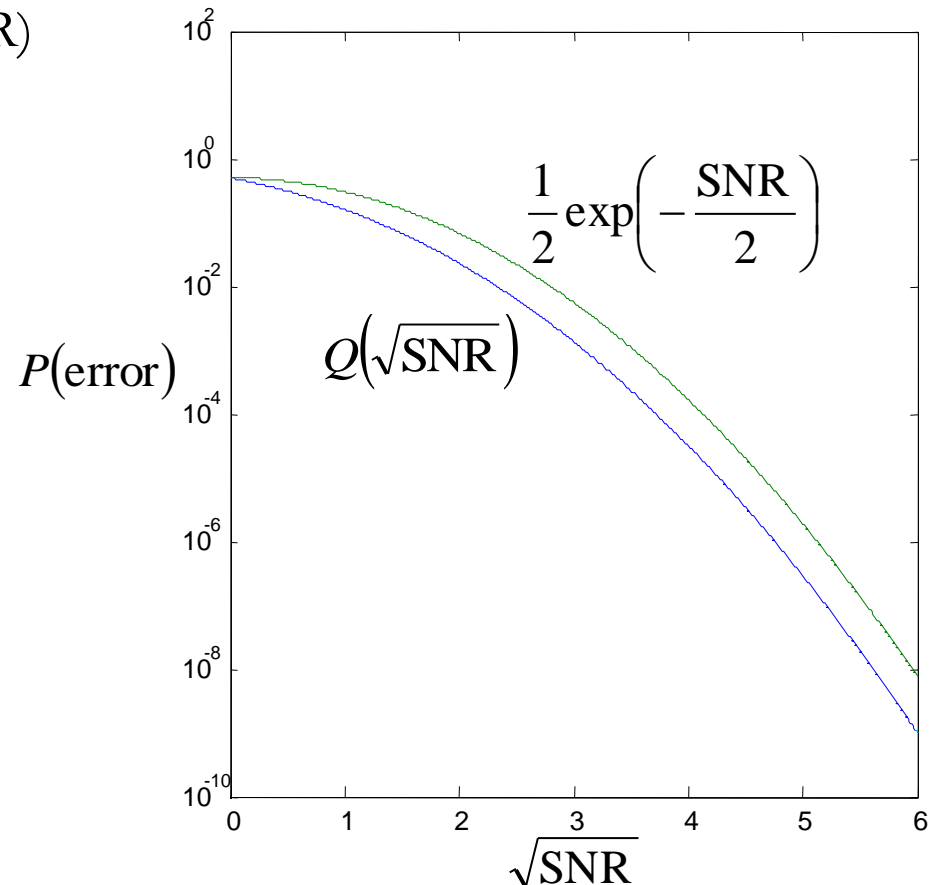
Define Signal-to-Noise-Ratio (SNR)

$$\text{SNR} = \frac{E[\|s_k\|^2]}{N_0} = \frac{A^2}{N_0}$$

$$P(\text{error}) = Q(\sqrt{\text{SNR}})$$

$$n \sim N(0, N_0)$$

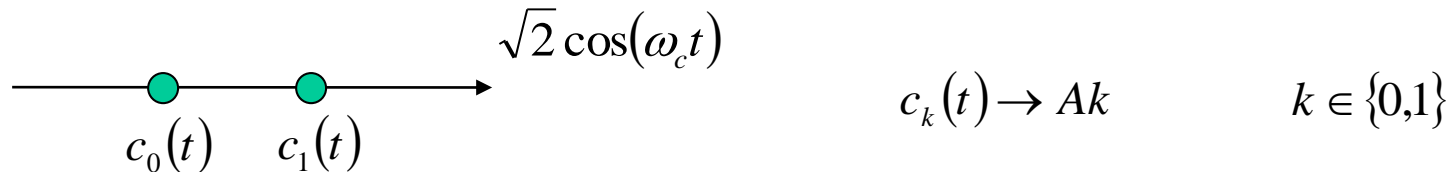
$$E[n^2] = N_0$$



$$c_k(t) = Aa_k \sqrt{2} \cos(\omega_c t) \quad a_k \in \{0,1\}$$

Let $s_k = Aa_k$ $c_k(t) = s_k \sqrt{2} \cos(\omega_c t)$

One-dimensional space



$$c_k(t) \rightarrow Aa_k \quad k \in \{0,1\}$$

Assume white Gaussian noise, the received signal is

$$r(t) = s_k \sqrt{2} \cos(\omega_c t) + n(t) \quad n(t) \text{ is Gaussian} \quad R_n(\tau) = E[n(t)n(t-\tau)] = N_0 \delta(\tau)$$

$$\hat{r} = \int_{-\infty}^{\infty} r(t) \sqrt{2} \cos(\omega_c t) dt = s_k + \int_{-\infty}^{\infty} n(t) \sqrt{2} \cos(\omega_c t) dt = s_k + n \quad n \sim N(0, N_0)$$

Minimum Distance Detection $\hat{s}_k = \arg \min_{s_k} (\hat{r} - s_k)^2$

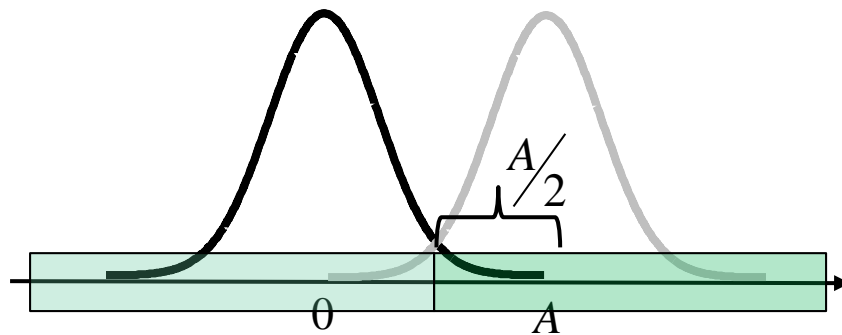


OOK: Power-Error Tradeoff

$$P(\text{error}) = Q\left(\frac{A}{2\sqrt{N_0}}\right)$$

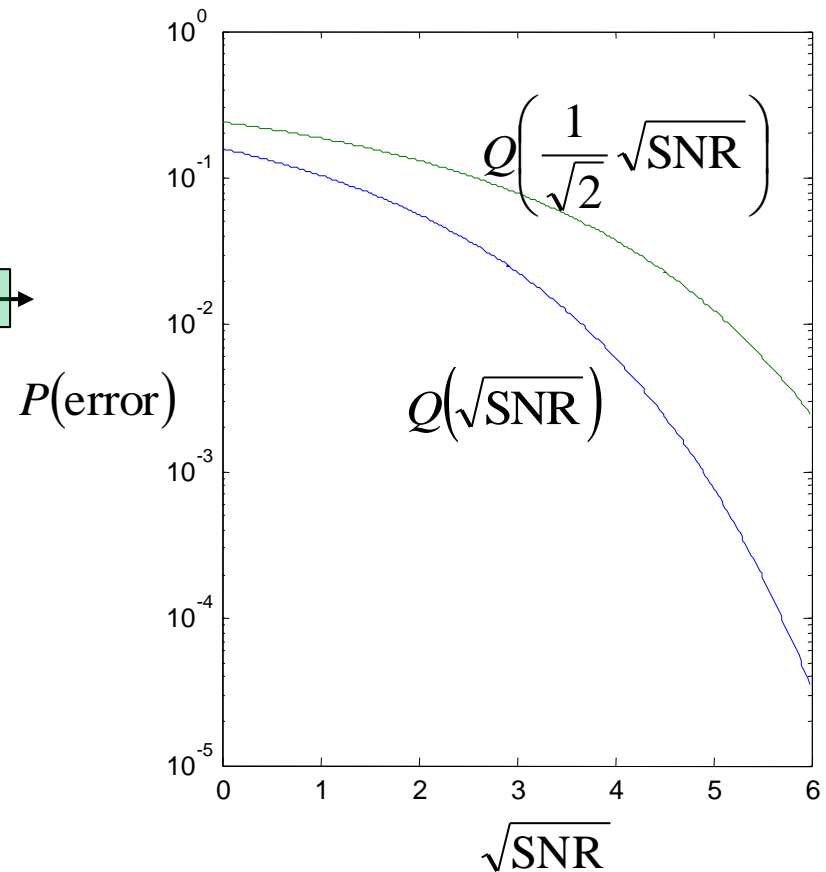
$$E[\|s_k\|^2] = \frac{1}{2}A^2$$

$$\text{SNR} = \frac{E[\|s_k\|^2]}{N_0} = \frac{A^2}{2N_0}$$



$$P(\text{error}) = Q\left(\frac{1}{\sqrt{2}}\sqrt{\text{SNR}}\right)$$

$$n \sim N(0, N_0)$$





MASK: Power-Error Tradeoff

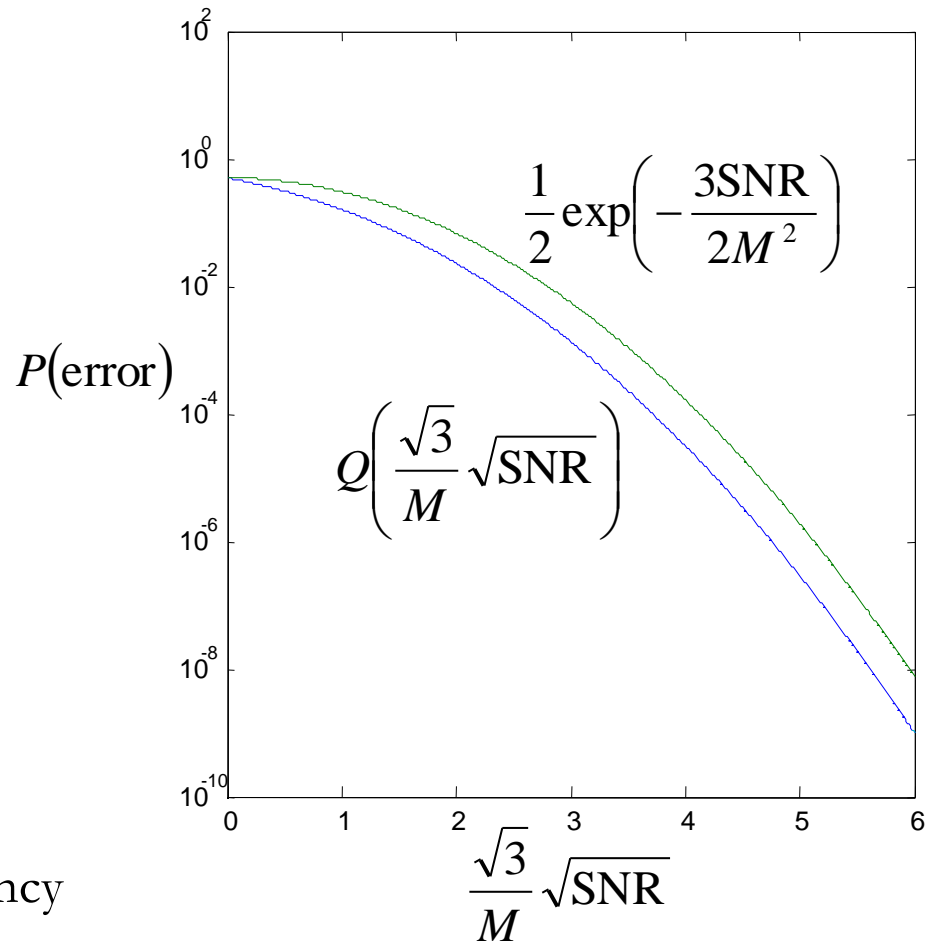
$$P(\text{error}) = \frac{1}{M} \sum_k P(\hat{s}_k \neq s_k | s_k) = \frac{2}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) + \frac{2(M-2)}{M} Q\left(\frac{A}{\sqrt{N_0}}\right)$$

$$\approx \frac{2(M-1)}{M} Q\left(\frac{A}{\sqrt{N_0}}\right) \approx Q\left(\frac{A}{\sqrt{N_0}}\right)$$

$$E[\|s_k\|^2] = \frac{1}{3} A^2 (M^2 - 1)$$

$$\text{SNR} = \frac{E[\|s_k\|^2]}{N_0} \approx \frac{M^2}{3} \frac{A^2}{N_0}$$

$$P(\text{error}) = Q\left(\frac{\sqrt{3}}{M} \sqrt{\text{SNR}}\right)$$



higher rate, lower power efficiency



MPSK Detection

Assume white Gaussian noise, the received signal is

$$r(t) = c_k(t) + n(t) \quad n(t) \text{ is Gaussian} \quad R_n(\tau) = E[n(t)n(t-\tau)] = N_0\delta(\tau)$$

Project $r(t)$ onto the signal space, we get

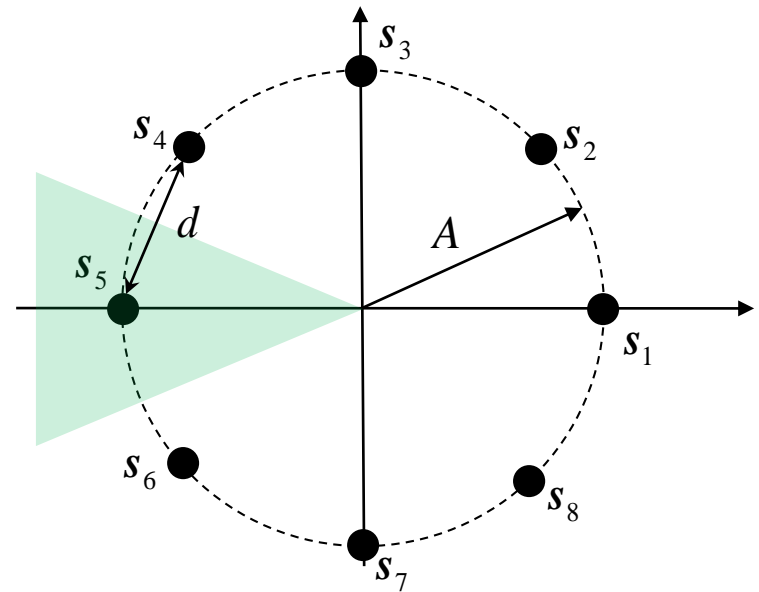
$$\mathbf{r} = \mathbf{s}_k + \mathbf{n} \quad \mathbf{n} = \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$

where n_1 and n_2 are i.i.d. $\sim N(0, N_0)$

Maximum Likelihood Detection

$$\hat{s}_k = \arg \min_{s_k} \|\mathbf{r} - \mathbf{s}_k\|^2$$

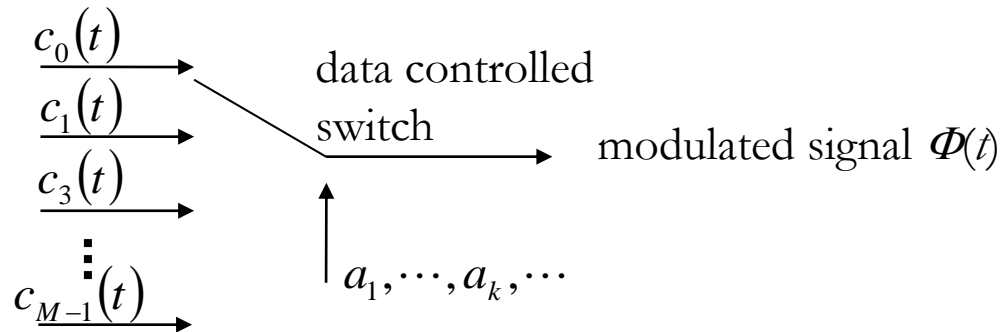
$$\text{Error probability} \quad P(\text{error}) \approx Q\left(\frac{d}{2\sqrt{N_0}}\right) = Q\left(0.3827 \frac{A}{\sqrt{N_0}}\right) \quad \text{SNR} = A^2/N_0$$





General Constellation

Basic Diagram (for M -ary signal):



Let the modulated waveform be
$$c_k(t) = s_{k1}\phi_1(t) + s_{k2}\phi_2(t) + \cdots + s_{kK}\phi_K(t)$$

Signal points

$$\mathbf{s}_k = \begin{bmatrix} s_{k1} \\ \vdots \\ s_{kK} \end{bmatrix}$$

Minimum Distance

$$d_{\min} = \min_{s_i, s_j} \|\mathbf{s}_i - \mathbf{s}_j\|$$

Expected Symbol Energy

$$E[\|\mathbf{s}_k\|^2] = \frac{1}{M} \sum_{k=1}^M \|\mathbf{s}_k\|^2$$

Assume white Gaussian noise, $r(t) = c_k(t) + n(t)$ $R_n(\tau) = E[n(t)n(t-\tau)] = N_0\delta(\tau)$

Error Probability
$$P(\text{error}) \approx Q\left(\frac{d_{\min}}{2\sqrt{N_0}}\right)$$