

OOP With Python

Unit 03 - Classes Practice

{<oding:lab}</pre>



Quick Review of Prior Sessions



- Check Point 30 (Before we start)
- All students must be able to
 - Create a custom class with
 - Attributes
 - Methods

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- Create an instance of a class
- Access and update an object's attributes



Try The Following Challenges

Try the following challenges to get a better understanding of Classes



Advanced To Do List Program Specifications

- Improve on your To-Do List program.
- Each to do item will have three attributes:
 - To Do Description
 - Priority

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- Due Date
- Similar to previous to do list program, it allows user to create, display update and delete to do items. The list will be stored on persistent storage
- Make sure your program is robust



Explore Pygame

- Pygame is a Python module that can be used to create games
- Read more about pygames online
- https://www.pygame.org/news
- Define your own game objects classes
- Have fun!

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