

# **OOP With Python**

**Unit 04 - Inheritance** 

{<oding:lab}</pre>



## **Quick Review of Prior Sessions**



- **Check Point 40 (Before we start)**
- All students must be able to
  - Create a custom class with
    - Attributes
    - Methods

- Create an instance of a class
- Access and update an object's attributes



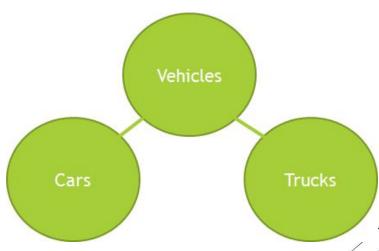
## Inheritance

Understanding Inheritance



### What is Inheritance in OOP? (1/2)

- Enables a new object or class to take on (inherit) the properties of another existing class
- For example, trucks and cars are vehicles and thus share similar properties
   (such as having engines and wheels)
- We can say cars inherit their properties from vehicles



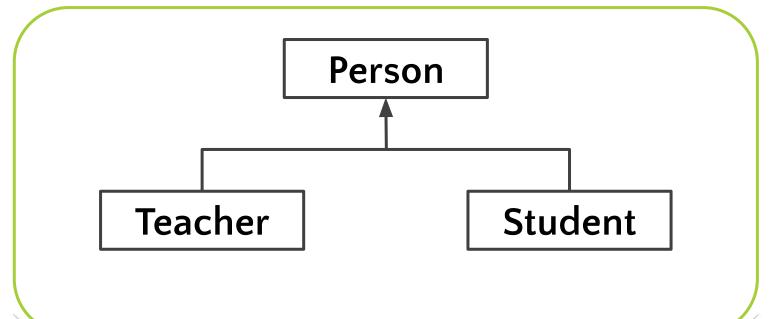


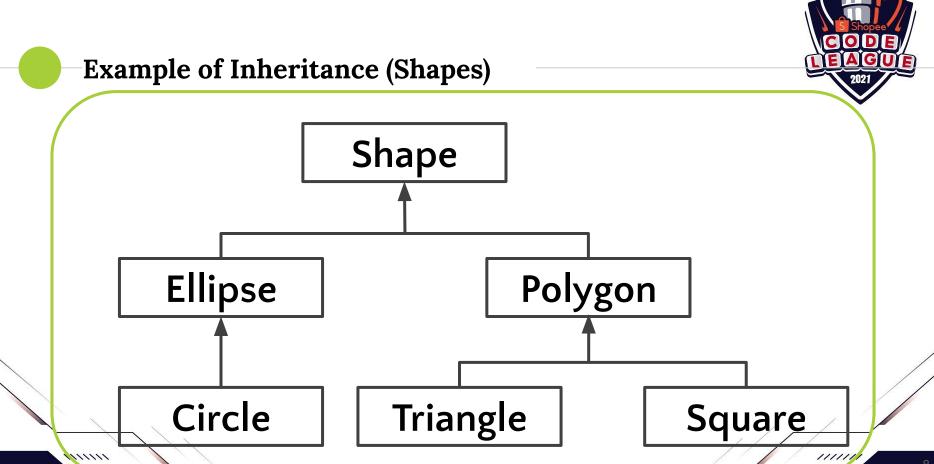


- The class that other classes inherit from is called a superclass
- The class that inherits from the superclass is call a subclass
- Inheritance models the IS-A relationship. For example
  - Circle IS-A Shape
  - Car IS-A Vehicle



#### **Example of Inheritance (Person)**







#### Why use Inheritance?

- More efficient way of coding
  - Don't have to re-write all the code which is similar
- Easier for maintenance and versioning
- Easier to make future changes



- Write a "Person" class which have the following attributes
  - First Name
  - Last Name
  - ID Number
- Write a "Teacher" Class which is a subclass of "Person" with the following additional attributes
  - Teacher ID
  - Department

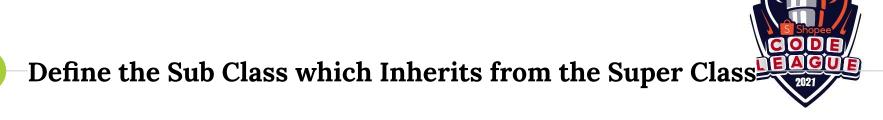


#### **Defining the Super Class**

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Create a class as you normally would

```
1 class Person:
2 def __init__(self, first, last, id):
3 self.firstName = first
4 self.lastName = last
5 self.id = id
6 def getFullName(self):
7 return self.firstName + " " + self.lastName
8 def getFullInfo(self):
9 return self.firstName + " " + self.lastName + ", ID: " + self.id
```



Create a class by doing the following

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```
# Derived / Sub Class name : Teacher
# Base / Super Class name : Person
class Teacher(Person):

def __init__(self, first, last, id, teacherId, department):

# Call the super class initialiser to initialise the attributes
Person.__init__(self, first, last, id)

# Set the additional attributes of the
self.teacherId = teacherId
self.department = department
```



#### **Create One Instance of each class**

Create an instance as follow

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```
#Create an instance, julius of the class, Person
julius = Person("Julius", "Ang", "S12345678")

#Create an instance, teacherSharon of the subclass, Teacher
teacherSharon = Teacher("Sharon", "Tze", "S12345679", "CL001", "Math")
```



#### Call The Method getFullName

 Call the instance method getFullName() and notice how the "Teacher" Class had inherited that method from the "Person" class

```
#"Julius Ang" will be printed
print(julius.getFullName())
#"Sharon Tze" will be printed
print(teacherSharon.getFullName())
```

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#### Check Point - 41

- Every student must be able to
  - Define a class which inherits from a superclass
  - Create an instance of the subclass.
  - Call the method inherited from the superclass
- For students who are waiting, try the following:
  - Experiment with accessing and writing to the object's attributes
  - Create another subclass Student



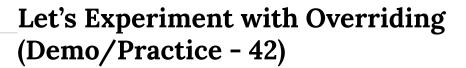
# Overriding an Inherited Method

Subclass can provide a different implementation of a method already defined by its superclass



#### What is Overriding a Method

- A subclass may override a method it has inherited
- Overriding allows the subclass to implement the method in a way which is more suited for its purpose
- For example, the getFullInfo() method for the "Teacher" class would want to want to print out all the five attributes of a teacher, including the teacher's ID and department instead of just the person's name and ID.





- Override the getFullInfo() method for the "Teacher" subclass to have it return all the teachers attributes:
  - First Name
  - Last Name
  - o ID

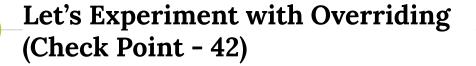
- Teacher ID
- Department



#### Overriding the Method

 We override the method by defining a method with the same name getFullInfo() in the subclass, Teacher

```
class Teacher(Person):
  def __init__(self, first, last, id, teacherId, department):
     Person. init (self, first, last, id)
     self.teacherId = teacherId
     self.department = department
  # Same method name
  def getFullInfo(self):
     # "Sharon Tze, ID: S12345679 CL001 from Math department" will be printed
     # super().getFullInfo(): Calling the super class method. This will ensure that any changes
     # in the super class will be reflected in the sub class
     return super().getFullInfo() + " " + self.teacherId + " from " + self.department + " department
```





- Every student must be able to
  - Override a method in the super class
- For students who are waiting, try the following:
  - Go on and create a simple school database on the next slide



#### A Simple School Database

- Create a simple school database system which allows you to maintain the records of the teachers and students in a school
  - Make use of persistent storage
  - Allow administrator to add, update, display and remove teachers and students

Additional Challenges

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Define a Class which holds the list of the records for a school



## Reflections



#### What is Inheritance and why use it?

- Enables a new object or class to take on (inherit) the properties of another existing class
- Enables more efficient coding



#### **Questions to Ask Yourself**

- Why do we use object oriented programming?
  - Code reusability
  - Clear modular structure
  - Easy to maintain and modify existing codes
- Why do we utilise inheritance in OO?
  - More efficient coding

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Easy to maintain and modify existing codes