



OOP With Python

Unit 05 - Challenges

{<oding:lab}

Quick Review of Prior Sessions

Get to know Python

Persistent Storage

- We can use files to achieve persistent storage of data
- Two key methods to write to file:
 - Writing as text
 - Using pickle module
- There are other methods to write to file
- There are also other methods to achieve persistent storage
 - Database

Using Pickle

- Import module => open file with "wb" => "Dump" data into file

```
1  import pickle
2
3  myShoppingList = ["Milk", "Pens", "Erasers", "Water"]
4
5  #Opening the file with "wb"
6  myFile = open("shoppingList.txt", "wb")
7
8  #Put the data into file
9  pickle.dump(myShoppingList, myFile)
10 myFile.close()
```

What is Object Oriented Programming

- An approach to programming
- Groups functions and variables together to create classes.
- Each class can be used to create objects
- Objects will share the same variables and functions as the class
- A function in a class is called a method
- A variable that's part of a class is called an attribute.

Defining a Class

- Create a class by doing the following

```
1  #Define a class name: Rectangle
2  class Rectangle(object):
3      # __init__ is a function (known as initialiser/constructor) to initialise an object
4      # Initialise arguments of the object: width, height
5      def __init__(self, width, height):
6          self.width = width
7          self.height = height
8          self.area = width * height
```

Setting the attributes of the object

What is Inheritance and Why use it?

- Enables a new object or class to take on (inherit) the properties of another existing class
- Enables more efficient coding

Define the Sub Class which Inherits from the Super Class

- Create a class by doing the following

```
1  # Derived / Sub Class name : Teacher
2  # Base / Super Class name : Person
3  class Teacher(Person):
4      def __init__(self, first, last, id, teacherId, department):
5          # Call the super class initialiser to initialise the attributes
6          Person.__init__(self, first, last, id)
7          # Set the additional attributes of the
8          self.teacherId = teacherId
9          self.department = department
```


Challenges

The next few slides contain challenges that can be tackled with what you had learnt. Attempt as many as you can

Shapes

- Write a set of classes used to model various geometry shapes
 - The super class will be “Shape”
 - “Shape” has “Circle” and “Rectangle” as subclasses
 - “Square” in turn is a subclass of “Rectangle”
 - Implement the following methods
 - Calculate area
 - Calculate perimeter
 - Compare area
 - Compare perimeter
 - Plot the shape

Rational Numbers

- ◉ Write a class that supports rational numbers
 - The fields should be two variables, for numerator and denominator
 - Store the rational number in reduced form, with the denominator always non negative
 - Provide the following methods:
 - Add (to sum up two rational numbers)
 - Subtract (to subtract one rational number from another)
 - Multiply (to multiply one rational number to another)
 - Divide (to divide one rational number from another)
 - Equals (check if one rational number is equal to another)
 - Compares (to compare if one rational number is the same as another)
 - To String (to return a string representation of the rational number)

Complex Numbers

- Write a Complex number class
 - Complex number consists of a real part and an imaginary part
 - Support the following operations
 - Add (to sum up two rational numbers)
 - Subtract (to subtract one rational number from another)
 - Multiply (to multiply one rational number to another)
 - Divide (to divide one rational number from another)
 - Equals (check if one rational number is equal to another)
 - To String (to return a string representation of the rational number)

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Congratulations

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- Congratulations! You have completed OOP With Python!