RICK LIU

rick.liu@uwaterloo.ca • linkedin.com/in/rick-s-liu github.com/rick-liu-02 • https://ricksliu.web.app

SKILLS

Languages: Technologies:

Python, Java, C, C++, HTML, CSS, JavaScript, SQL React, Node.js, MySQL, Selenium, Git

PROJECTS

AnimeList Duel

HTML, CSS, React, Node.js, MySQL

Website that Compares Stats of Anime Watchers

Nov 2020 – Jan 2021

- Designed a modular and responsive frontend website using HTML, CSS and React that displays side-by-side statistics for two requested users
- Developed a Node.js backend that scrapes the site MyAnimeList for data on requested users
- Connected a MySQL database that stores scraped data to increase the speed of future queries

CamWow Python, Selenium

Gesture-Based Computer Automation

Oct 2020 - Nov 2020

- Worked in a team of five to develop a Python OpenCV application that automatically executes user-specified tasks based on hand gestures detected by a Raspberry Pi
- Used Git and agile design techniques to effectively develop and integrate code as two sub-teams
- Implemented client-server communications between the Pi and one or more computers
- Added the ability to customize gestures with tasks and save them in persistent files
- Created a GUI using Tkinter to streamline customizing gestures and avoid manually editing files
- Assisted in automating website navigation and logins using Selenium

SoluteTaire Java

Java-Based Solitaire Clone

Nov 2019 – Jan 2020

- Used Java to develop a clone of the game Solitaire with object-oriented design
- Utilized the libGDX game framework to implement the game loop and graphics

EDUCATION

University of Waterloo

Waterloo, Ontario Sep 2020 – April 2025

Candidate for BASc in Software Engineering

GPA: 4.0, Cumulative GPA: 96.0%