# 1Z0-808 Exam Topic Reviewer

TopicId: 1029

Topic: Try-Catch-Finally Blocks

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# Handling Exceptions: The try, catch, and finally Structure

Now that we know the types of exceptions, let's look at the tools we use to handle them. The try-catch-finally structure is the fundamental mechanism for exception handling. The flow of control in these blocks is a favorite topic for exam questions.

#### 0.1 The try-catch Flow

The basic structure involves a try block followed by one or more catch blocks.

- try: You place your "risky" code inside this block. If an exception occurs on any line, execution of the try block halts *immediately* and control transfers to the JVM to find a matching handler.
- catch: This block executes only if an exception of a matching type is thrown in the try block.

```
try {
    // Risky code
    System.out.println("1");
    int value = Integer.parseInt("abc"); // Throws NumberFormatException
    System.out.println("2"); // This line is NEVER reached
} catch (NumberFormatException e) {
    System.out.println("3"); // This block executes
} catch (Exception e) {
    System.out.println("4"); // This block is skipped
}
System.out.println("5"); // Execution continues here
// Output: 1, 3, 5
```

## 0.2 Catch Block Rules: Specificity and Multi-Catch

• Order Matters (Crucial Exam Trap): You must order multiple catch blocks from the most specific exception type (subclass) to the most general (superclass). Placing a superclass before a subclass makes the subclass's block unreachable, which is a COMPILE ERROR.

```
try { ... }
catch (Exception e) { ... }
// catch (IOException e) { ... } // COMPILE ERROR: Unreachable catch block
```

• Multi-Catch: Since Java 7, you can catch multiple exception types in a single block using a pipe |. The exception variable in a multi-catch block is implicitly final.

```
try { ... }
catch (IOException | SQLException e) {
    // e = new IOException(); // COMPILE ERROR: e is final
    // handle error
```

}

### 0.3 The Unstoppable finally Block

The finally block provides a mechanism to run code whether an exception occurs or not. It's for cleanup.

- Execution Guarantee: The finally block will execute after the try block finishes, even if there was an uncaught exception, or a return statement in the try or catch block.
- When does it NOT run? Only in extreme cases like a call to System.exit(), a fatal JVM error, or an infinite loop in the preceding blocks.
- Exception Masking: If an exception is thrown from the try or catch block, and *another* exception is thrown from the finally block, the exception from finally takes precedence and the original one is lost.

### 0.4 Try-with-Resources: The Modern Approach

For resources that need to be closed (like streams or database connections), Java 7 introduced the try-with-resources statement. Any object whose class implements AutoCloseable can be used.

```
// The resource is declared inside the parentheses
try (Scanner scanner = new Scanner(new File("test.txt"))) {
    // use the scanner
} catch (FileNotFoundException e) {
    // handle the exception
}
// No finally block needed! The scanner's close() method is called automatically
This is safer and cleaner than using a manual finally block. It also handles
```

# Key Takeaways for the 1Z0-808 Exam

suppressed exceptions correctly.

- Execution in a try block stops immediately when an exception is thrown.
- Order catch blocks from most specific to most general. A general catch block before a specific one is a compile error.
- The finally block almost always runs. It's the place for cleanup code.
- Prefer try-with-resources for any object that implements AutoCloseable to avoid resource leaks and write cleaner code.