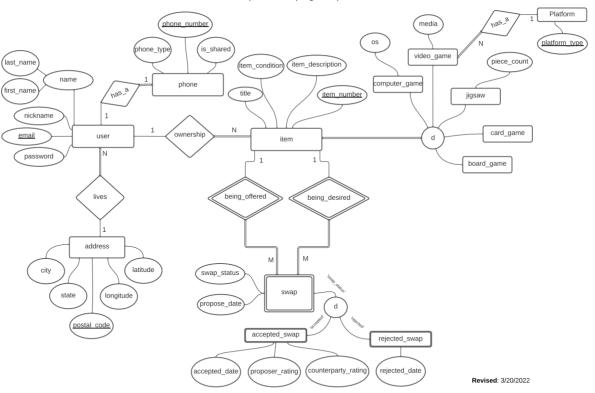
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The following changes were made to our EED diagram based on TA reccommendations and our own review:

- Converted 'phone' entity from a weak entity to a strong entity type.
 Removed 'item_type' attribute from 'item' entity.
- Converted 'swap' from a strong entity to a weak entity type.
- Removed 'swap id' surrogate key attribute from 'swap' entity within EER diagram (while also removing from our relational schema altogether).
- Relationships 'being_offered' and 'being_desired' converted to identifying relationships of weak entity 'swap'.

 Added three new entities: 'card_game', 'board_game', and 'platform'. The 'platform' identity is only associated with the video game entity.
- Made subclasses mandatory to 'Item' superclass entity (double-line).