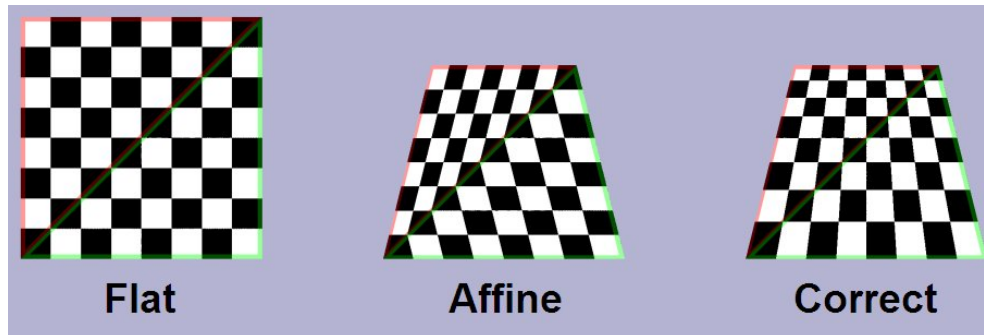


Assignment 5:

Texture mapping

- Task: Add the texture mapping functions
- Notes:
 - There are some changes compare to the overview presented on the class. So just follow the new version.
 - Need to do the perspective correction:
http://en.wikipedia.org/wiki/Texture_mapping#Perspective_correction



- Deadline: **April 16th 2020 at 11:59 PM**