# Give protocol property a default value.

淺談 Associated Object

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# POP on Swift

```
protocol Request {
    var baseURL: String { get }
    var path: String { get }
    var urlParameter: [String: Any] { get }
    var formatRequest: URLRequest? { get set }
    func buildFormatRequest()
}
```

```
struct ARequest: Request {
   var baseURL: String {
        return "http://ios.taipei"
    }
   var path: String {
       return "/api/any"
    }
   var urlParameter: [String : Any] {
        return [:]
    }
   var formatRequest: URLRequest?
    func buildFormatRequest() {
        // do something to build URLRequest ...
```

```
protocol Request {
    var baseURL: String { get }
    var path: String { get }
    var urlParameter: [String: Any] { get }
    var formatRequest: URLRequest? { get set }
    func buildFormatRequest()
extension Request {
    func buildFormatRequest() {
        // do some thing ...
}
```

```
struct ARequest: Request {
    var baseURL: String {
        return "http://ios.taipei"
    }

    var path: String {
        return "/api/any"
    }

    var urlParameter: [String : Any] {
        return [:]
    }

    var formatRequest: URLRequest? // Who am I? 24601
}
```

# Method 可以有預設行為那 那Property 可以有預設值嗎?

```
protocol Request {
    var baseURL: String { get }
    var path: String { get }
    var urlParameter: [String: Any] { get }
    var formatRequest: URLRequest? { get set }
    func buildFormatRequest()
}
extension Request {
    var baseURL: String { return "http://ios.taipei" }
    var formatRequest: URLRequest? = nil
                              Extensions must not contain stored properties
```

```
extension Request {
    var formatRequest: URLRequest? {
        get {
            return nil
        }
        set {
        }
    }
}
```

# Let's talk about

# Associated Object

#### **Function**

## objc\_setAssociatedObject

Sets an associated value for a given object using a given key and association policy.

#### **Declaration**

void objc\_setAssociatedObject(id object, const void \*key, id value, objc
\_AssociationPolicy policy);

### **Parameters**

#### object

The source object for the association.

#### key

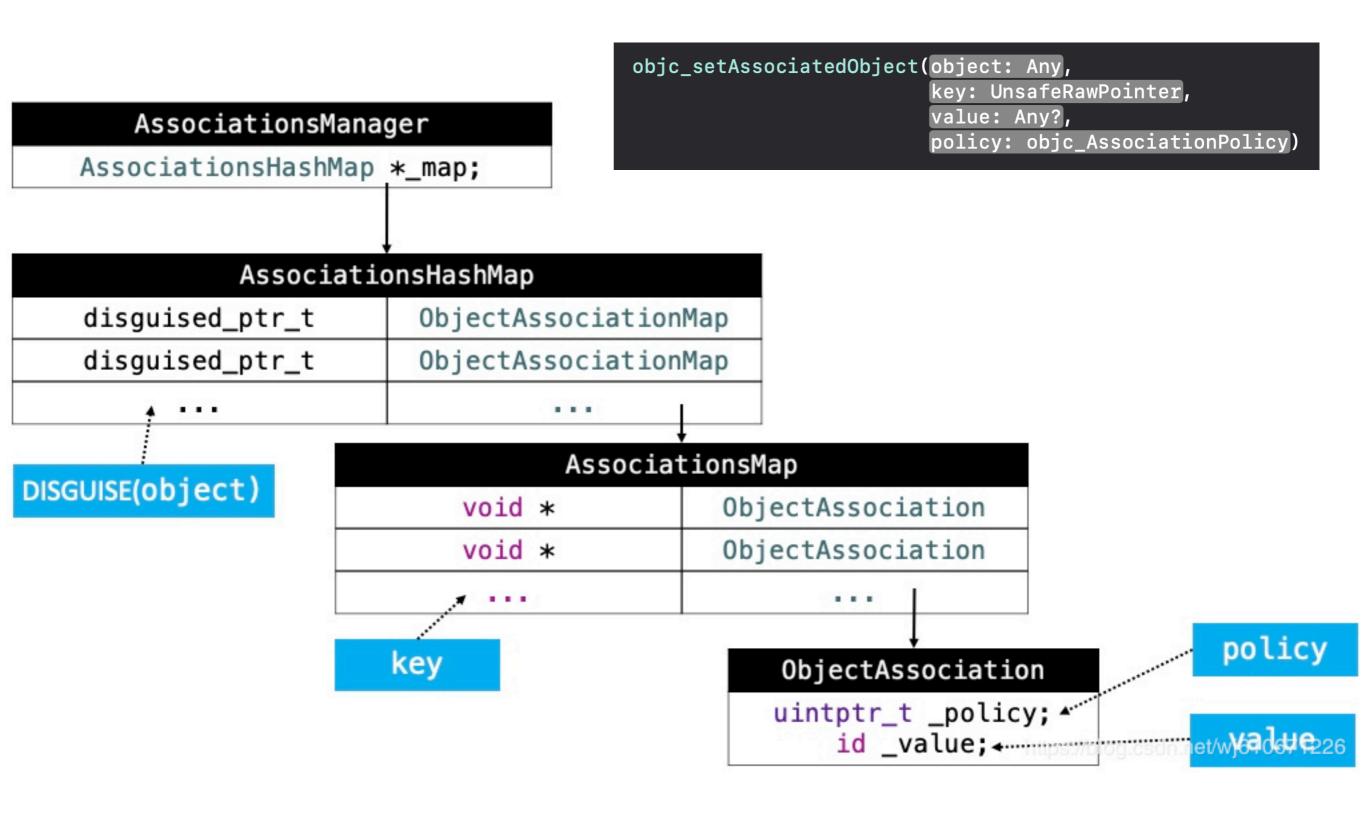
The key for the association.

#### value

The value to associate with the key key for object. Pass nil to clear an existing association.

#### policy

The policy for the association. For possible values, see objc\_AssociationPolicy.



objc_AssociationPolicy	@property Equivalent
OBJC_ASSOCIATION_ASSIGN	@property (assign)
OBJC_ASSOCIATION_RETAIN_NONATOMIC	@property (nonatomic, strong)
OBJC_ASSOCIATION_COPY_NONATOMIC	@property (nonatomic, copy)
OBJC_ASSOCIATION_RETAIN	@property (atomic, strong)
OBJC_ASSOCIATION_COPY	@property (atomic, copy)

```
enum AssociatedKey {
   static var formatRequest = "formatRequest"
extension Request {
   var formatRequest: URLRequest? {
       get {
           return objc_getAssociatedObject(self,
                                            &AssociatedKey.formatRequest) as? URLRequest
        }
        set {
            objc_setAssociatedObject(self,
                                     &AssociatedKey.formatRequest,
                                     newValue,
                                     .OBJC_ASSOCIATION_RETAIN)
```

#### **Function**

# objc\_removeAssociatedObjects

Removes all associations for a given object.

## **Declaration**

void objc\_removeAssociatedObjects(id object);

### **Parameters**

object

An object that maintains associated objects.

## Discussion

The main purpose of this function is to make it easy to return an object to a "pristine state". You should not use this function for general removal of associations from objects, since it also removes associations that other clients may have added to the object. Typically you should use objc\_setAssociatedObject with a nil value to clear an association.

**SDKs** 

iOS 3.1+

macOS 10.6+

Mac Catalyst 13.0+

tvOS 9.0+

watchOS 2.0+

Framework

Objective-C Runtime

On This Page

Declaration **⊙** 

Parameters

Discussion (✓)

See Also ⊗

- Stored Property in Otone property in Otone

```
public extension UIView {
    private static var trackingIDKey = "trackingIDKey"
    var trackingID: String {
       get {
            return objc_getAssociatedObject(self,
                                            &UIView.trackingIDKey) as! String
        set {
            objc_setAssociatedObject(self,
                                     &UIView.trackingIDKey,
                                     newValue,
                                     .OBJC_ASSOCIATION_RETAIN)
```

# Reference

- http://blog.girappe.com/?swiftStoredProtocols/
- https://halfrost.com/how\_to\_use\_runtime/#associatedobject
- https://developer.apple.com/documentation/objectivec/ 1418509-objc\_setassociatedobject?language=objc
- https://developer.apple.com/documentation/objectivec/ 1418865-objc\_getassociatedobject?language=objc
- https://developer.apple.com/documentation/objectivec/ 1418683-objc\_removeassociatedobjects?language=objc