Rickard Petersen - Web/App-developer

Rickard Petersen

32 years old
Living in Stockholm Sweden

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Great at:

- React-native
- React
- Node
- Expo
- Javascript
- GO (golang)
- BASH
- TypeScript
- Restfull API
- Wordpress
- Linux
- Docker
- Kubernetes (k8s)

Familiar with

- DevOps
- SQL/MongoDb
- CI/CD
- C# (Unity3d)
- PHP
- socket.io
- Scrum
- Angular.js
- Python
- Java
- C++ / QT
- VPS / LAMP
- 3D / Rendering

Often use:

- Docker
- Git
- Linux
- Vim
- npm/yarn
- Webpack
- Systemd
- travis-ci
- Slack
- ffmpeg
- Blender 3d
- Vagrant
- Curl

Jobs

Freelance Contractor / Consultant dev work

Since 2016/2017 I've worked both as a contractor and consultant on various web projects and react-native app projects. Before this I studied at MI, and before that I worked as a contractor in film post-production.

- **Qasa (App / Web)**
  react-native / react / expo
  Qasa is a company/website that helps people rent out and rent homes. Not dissimilar to Airbnb but with a focus on long term living.
  At Qasa I worked on their future version of their website and a react-native project. And I gained a lot of insights in how to do shared code between react-native and regular web react.

  qasa.se ➔

- **Mitt Fortum (App)**
  react-native / TypeScript
  Fortum is a huge Swedish energy company that offers a website and app used to manage peoples energy usage and subscription.
  On this project I worked exclusively as a react-native dev and as a part of the App team. I gained experience in working at large companies, and with the extensive security and testing that entails.

  Mitt Fortum ➔
  Play store ➔
  App store ➔

- **Maîtres (web)**
  golang / react / back-end / stripe
  Maîtres is a restaurant App primarily focused on VIP customers. It facilitates contact between a restaurant's head waiter and VIP customer. Allowing for a smooth and human feeling booking experience. It features automatic payment (just get up and walk away, no need to wait for the bill). It also features a rating system. Quite similar to Uber.
  At this project i worked as a back-end programmer in golang, and I also worked on a react based waiter panel. I got lots of experience with the payment provider "stripe", websockets and POS systems (trivec).

  maitres.com ➔
  Play store ➔
  App store ➔

- **Bamseklubben - TUI (App)**
  c# / Unity3d
  Tui is a big charter company in northern Europe. A big part of their marketing is the usage of a beloved cartoon character "Bamse". And as part of this they decided to make a children's game that kids could play on the aircraft on the way to their holiday destination.
  I worked on this project together with 4 devs and I primarily worked on the mini-games "build sandcastle" and "feed Bamse".

  Play Store ➔
  App Store ➔

- **The concept (web)**
  js / wp-theme / wordpress / video
  A restaurant website for a (at the time) new restaurant in Gothenburg. I wrote a wordpress theme, and some custom plugins for this site and it featured some cool scroll based effects. After they opened and launched the restaurant they switched to another website.

  theconcept.com ➜

- **Zag (web)**
  node / react / keystone-js
  Zag is a design company based in London. They are a part of BBH which gave me this contract. I built this site using react for the front-end and the back-end was node based using the keystone-js framework (a headless CMS).
  The site was designed and coded to be a cool blog/portfolio. But they've since changed approach and use another less bloggy solution. So this link is not the site i coded:

  wearezag.com ➜

- **Petersen Nordic (web)**
  wp-theme / wordpress / design
  Just a small site I designed and coded in wordpress for a family members diving company. It's nothing impressive, but it's the only thing on here I designed all on my own (except this cv site).

  petersennordic.se ➜

- **BBH-stockholms blog (web)**
  wordpress / hubspot
  During my time at BBH I also got to rework their hubspot based blog. Which they've since redesigned.

  blog.bbhstockholm.se ➜

- **Projekt under NDA (App + web)**
  react-native / react / node / design
  I've also worked on other projects I can't really describe here because of NDA. But they entail react-native and IoT (internet of things) stuff.

Internship at BBH-stockholm

Jan - April/ 17

At the end of my FED studies at MI, I did a 4 month long internship at BBH-stockholm. During this period I got to work on some projects I later did consultant/contractor work on. They offered me full time employment, But I felt like continuing my Freelance business.

Internship at Hiotlabs

Aug - Nov/ 16

As a part of my education at MI we had a short internship period. I spent mine on a small startup called Hiotlabs. here I got my first experiences with react-native and IoT.

Contractor QT/C++ software tools

During the spring of 2015 I Freelanced on my first professional programming projects. These were tools usable for post-production professionals, and I used QT and C++ to make these.

Jan - Aug/ 15

Consultant and contractor in miscellaneous film work

After my film production education I spent 3 years freelancing with various film work. Mostly photography and post-production (editing) work.

2012 - 2015

IT support and video tech at Stopp (now called Media Monks)

One of the bigger post-production houses in Stockholm, stopp is mostly in the business of commercials. And I worked mostly as a video-technician here, at first as IT-staff, and then in their mastering department.

2008 - 2011

Assistant role at Sockdolls

A small post-production company where I worked as a assistant

2008 - 2008

Educations

The Media Institute - FED / Webdev (2 years)

During the last half of 2015 to april 2017 I studied at a webdev and design school called MI (the Media Institute) in Stockholm. The course had just changed name to FED (Front End Developer) when I started. It used to be called "Web developer", so it still entailed a lot of back-end and SQL stuff. It was about 60% front end, and the rest back-end and miscellaneous development stuff, like agile development and scrum etc.

2015 - 2017

Komvux Programming 1 - Java

The educations I wanted to apply to required this, So I took it even though I already knew how to develop software.

Mars 2015

Self studies in C / C++ programming

Feels a bit silly putting this here, as everybody self educate to some point. But I actually turned down work and traveled to another country just to focus 100% on learning myself c/c++. Amongst other things I read the books "Accelerated C++" and "C++ Primer 5th edition". And I did a lot of educational websites and projects during this period that lasted ~6 months. But I've always been a computer nerd, and I can't even remember the first time I coded.

2014-2015

Kulturama 2 year film production

A pretty wide education in film production, I mostly focused on editing and cinematography. And the more technical bits.

2010-2012

About me

Big Linux nerd

I have used Linux as my primary OS since I was 20 years old. I love the whole FOSS community and I can be pretty passionate about it. But I'm also a practical guy and I don't let it get in the way of solving problems, especially not in a professional setting. But you'll probably notice a tux sticker on all my things.

Hobby projects

I often spend my free time doing small techy hobby projects, like setting up raspberry pi cameras in birds nests. Or making a remote controlled car with a web cam, or simply modifying my custom built home router to do various useful things.

Gamer

Despite my linux love I still play lots of competitive pc games. So if you do the whole lunch gaming thing. I'm game!

Rickard Petersen - CV