

Device Console

Version: 1.0.0

1. Overview

Device Console

- view logs on devices easily

Is this a tool for you?

- Are you looking for a way to view debug logs in games?
 - Do you wish to have a powerful debug console to test and debug on devices?
- If you have met any of the above issues, Device Console is the tool for you.

Features:

- Provides an easy-to-use console in game to view logs.
- Supports all the platforms Unity supports, including Web Player.

Docs and Support

Docs: <http://www.tiino.com/category-device-console/60.html>

Demo: <http://www.tiino.com/category-device-console/63.html>

Site: <http://www.tiino.com/device-console>

Forum: <http://www.tiino.com/forum>

Version History

<http://www.tiino.com/forum/index.php/topic,144.0.html>

1.0.0

- Initial Release

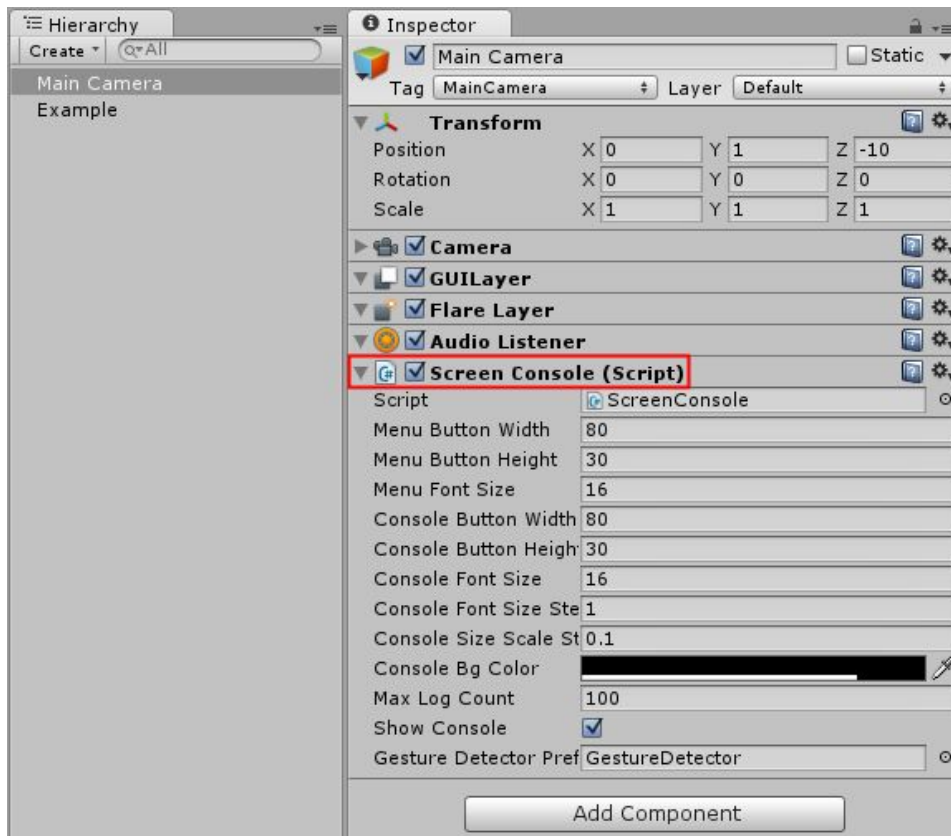
2. Quick Start

First import the plugin, then read the following instructions.

2.1 How to view logs in game?

1. Steps:

- 1) Attach the "ScreenConsole" script to your camera object.
- 2) Set the options of "ScreenConsole".
- 3) Don't forget to drag the GestureDetector.prefab to the "ScreenConsole".



2. Options of “ScreenConsole”

- Menu Button Width

The initial button width of the menu window.

- Menu Button Height

The initial button height of the menu window.

- Menu Font Size

The initial font size of the menu window.

- Console Button Width

The initial button width of the console window.

- Console Button Height

The initial button height of the console window.

- Console Font Size

The initial font size of the console window.

- Console Font Size Step

The font size step of the console window.

For example, if you set this value to 1, the font size of the console window will increase 1 when you click the button “+” of the menu window.

- Console Size Scale Step

The size scale step of the console window.

For example, if you set this value to 0.1, the width of the console window will increase 10% when you click the button ">" of the menu window.

- Console Bg Color

The background color of the console. It can be transparent. If this is set to be (0, 0, 0, 0), the console will use the default bg color.

- Max Log Count

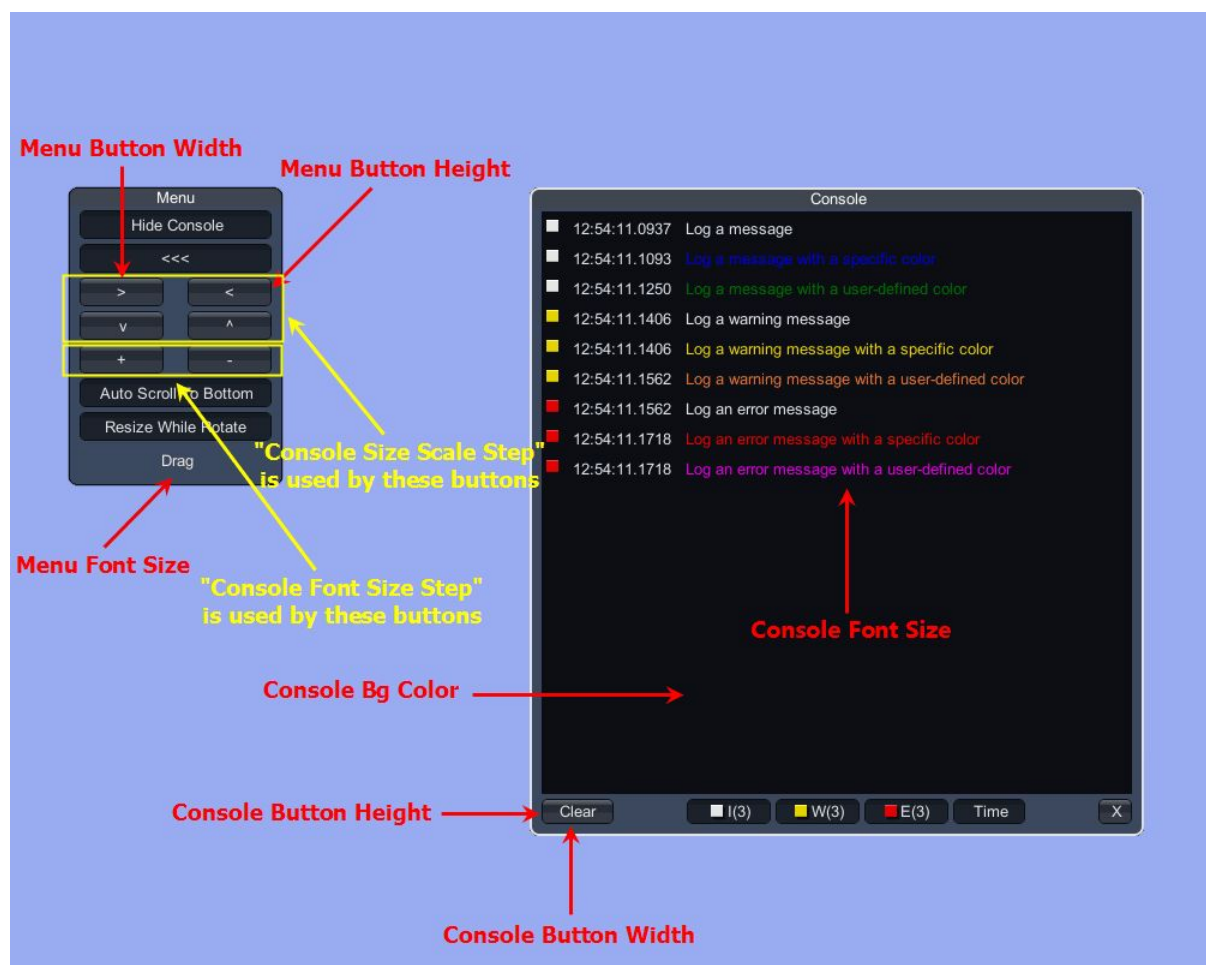
How many logs can be kept in the console?

- Show console

If you select this, the console will be shown automatically in game. Otherwise you should click "Show Console" button in game to show the console.

- Gesture Detector Prefab

Drag the GestureDetector.prefab to here.



3. Tips:

Don't forget to disable or remove "ScreenConsole" script when you make a release build.

2.2 How to use the console?



For support, forums, news and more information on Device Console and Tiinoo's other plugins, please visit www.tiinoo.com !