

UNIVERSITY OF LJUBLJANA
FACULTY OF MATHEMATICS AND PHYSICS
DEPARTMENT OF PHYSICS

Seminar

End-to-End Classification

for Discovery of New Processes in High-Energy Physics

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What is Particle Classification?

Classification

Two high-energy particles collide. Which particles were produced as a result of the collision?

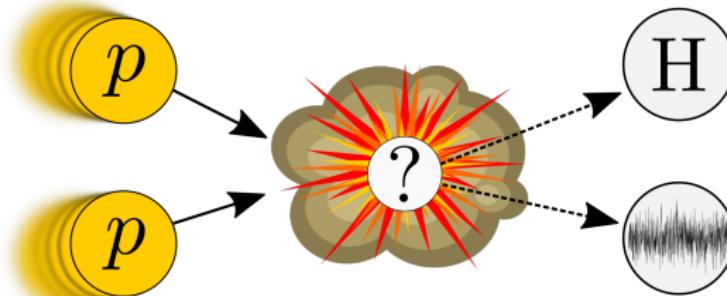
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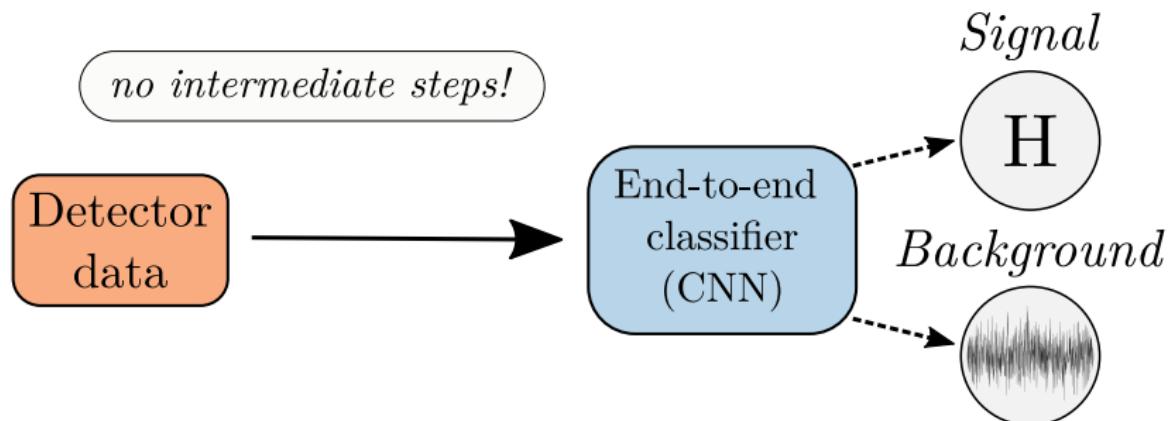
We will consider *binary* Higgs boson classification:

- ▶ Higgs boson (*signal*)
- ▶ anything else (*background*)



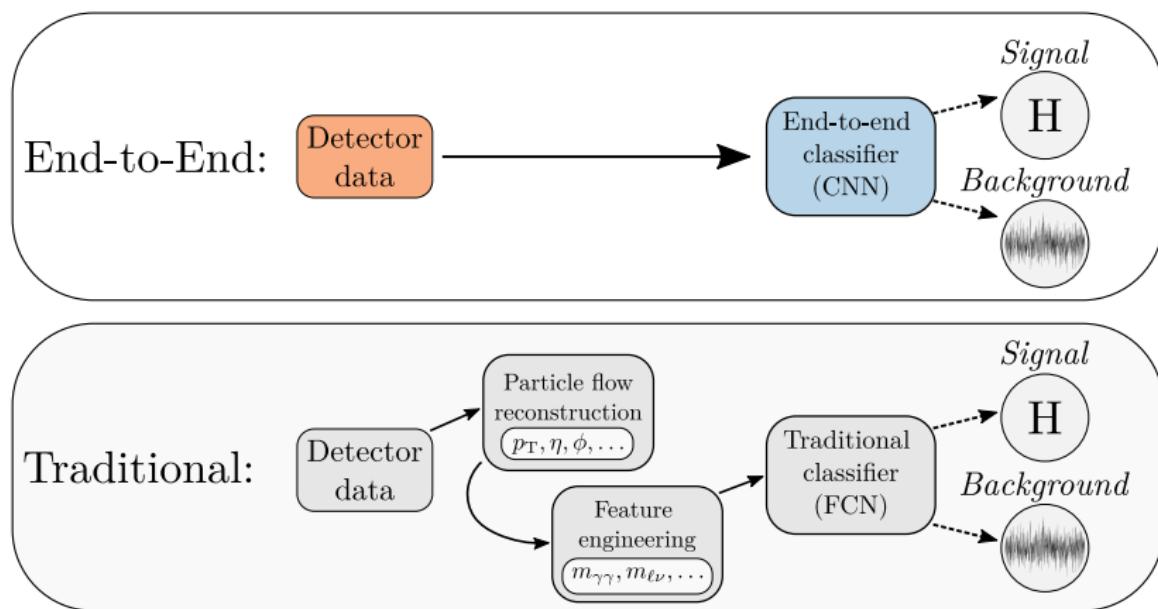
End-to-End Classification

- Directly uses raw detector data



End-to-End Classification

- ▶ Directly uses raw detector data
- ▶ Eliminates complicated intermediate steps



What is the Detector Data?

The set of measured physical quantities describing the products of a particle collision

- ▶ Produced by: Large Hadron Collider (LHC)
- ▶ Measured by: Compact Muon Solenoid (CMS)

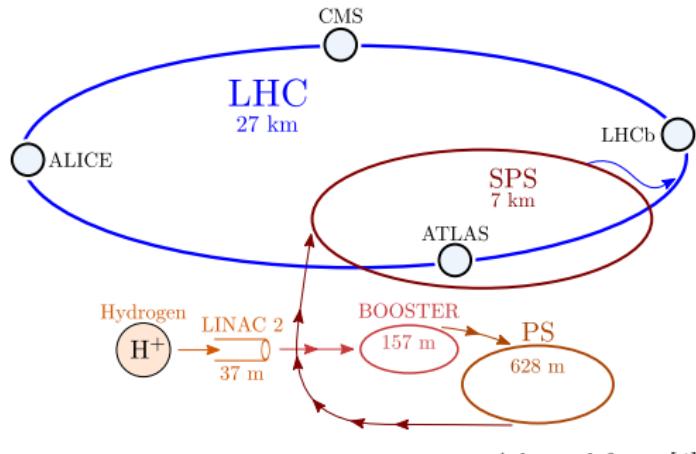
We will explain:

1. proton acceleration and collision at the LHC
2. physical principles of CMS subdetectors
3. how to interpret CMS detector data

Proton Acceleration at the LHC

Sequence:

1. hydrogen ions
2. boosting stages
3. LHC
4. nominal collisions points
5. detectors

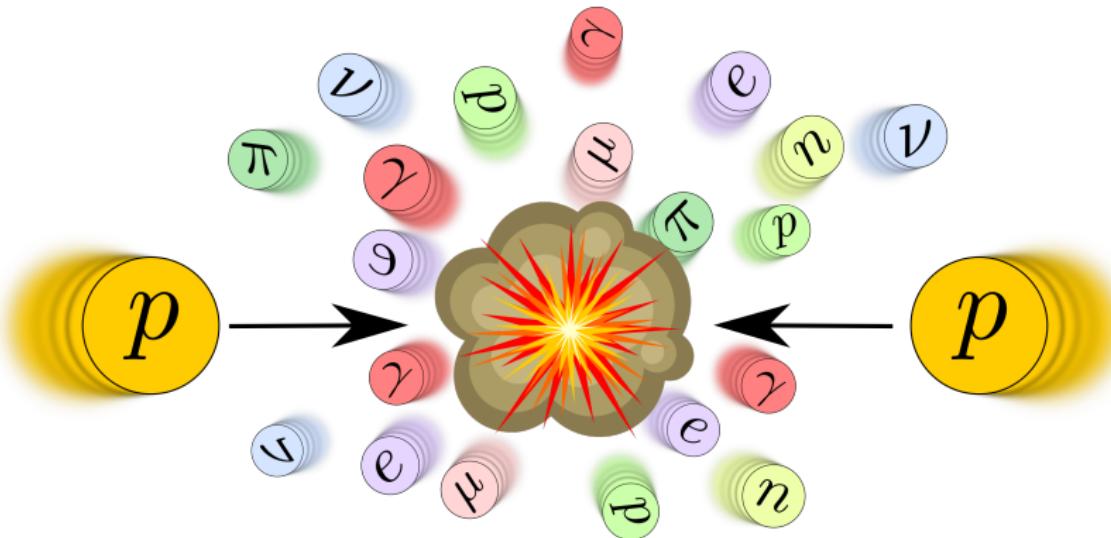


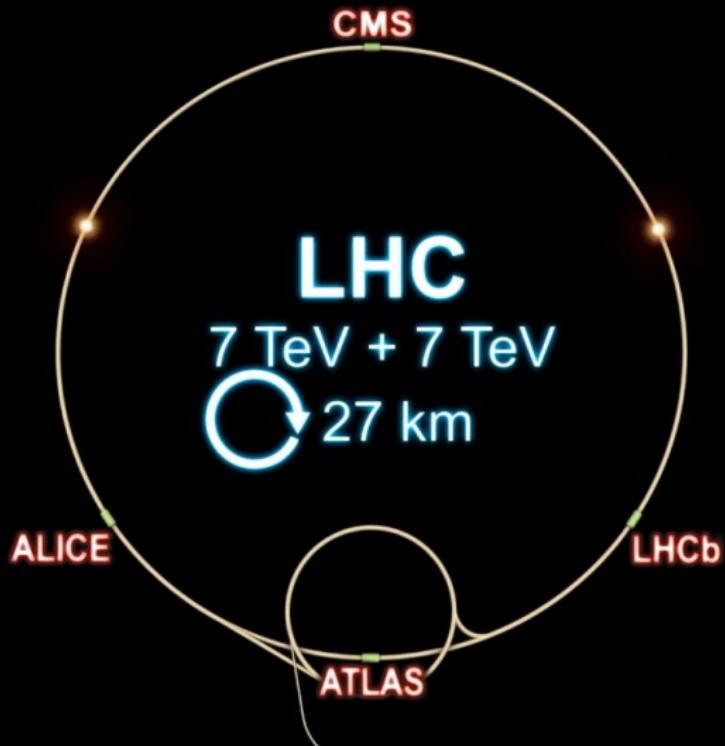
Adapted from [4]

- ~ 7 TeV proton energy
- ~ 10^{11} particles per bunch
- ~ 25 ns between collisions

Collision

- ▶ Two protons (rarely!) collide head-on
- ▶ Chain of secondary interactions
- ▶ Resulting particles are the *decay signature*

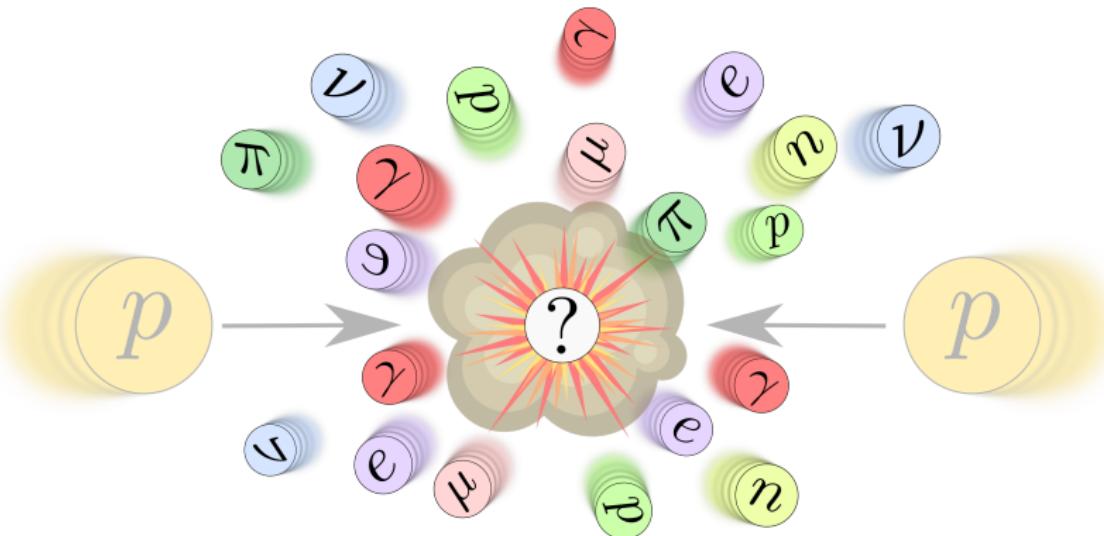




Video: proton-proton collision at the ATLAS detector [3]

An Important Limitation

- ▶ Interesting particles decay *rapidly* ($\tau_H \sim 10^{-22}$ s)
- ▶ We cannot detect a Higgs directly
- ▶ All we see is the decay signature



Quantifying a Decay Signature

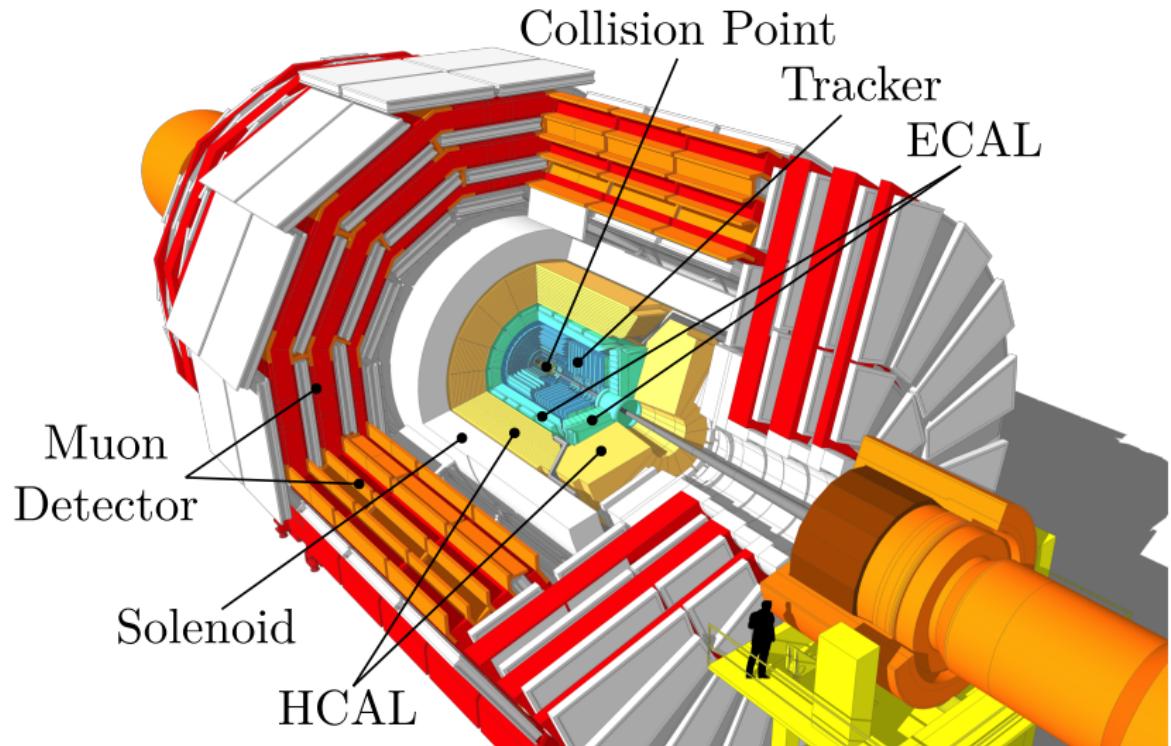
A particle detector measures:

- ▶ particle trajectory (using *trackers*)
- ▶ particle energy (using *calorimeters*)

With detector data, we can reconstruct:

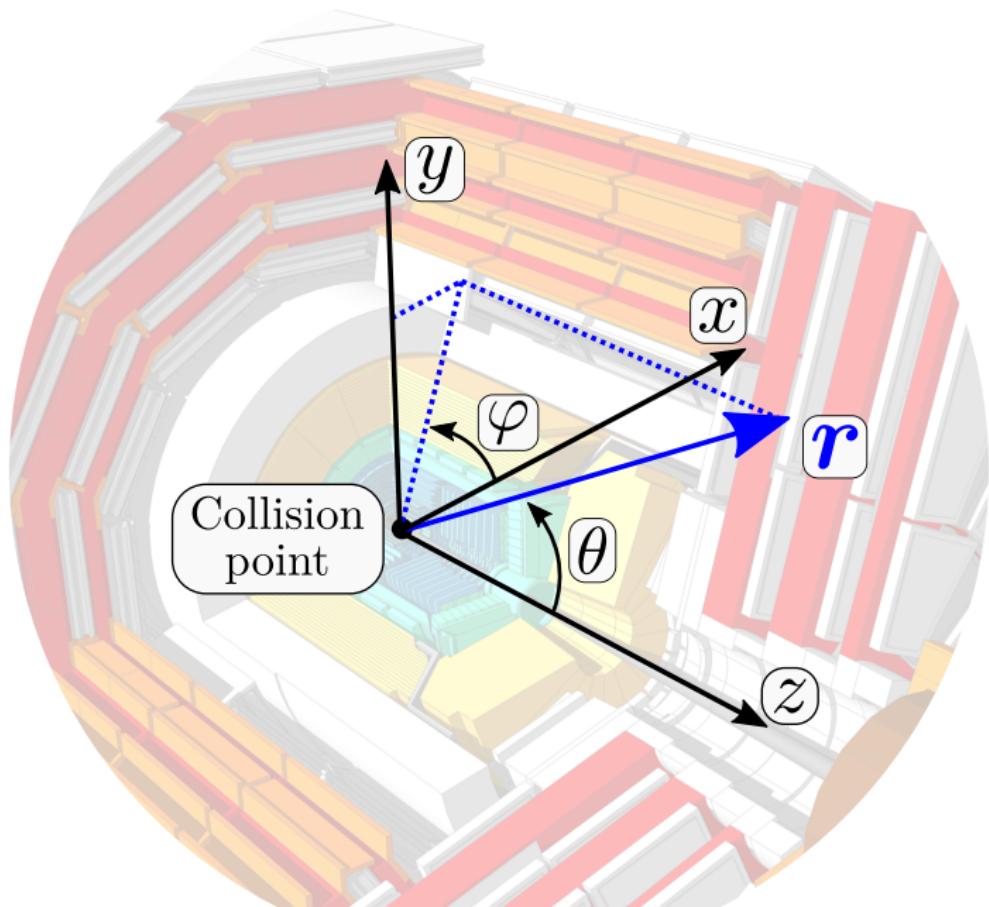
- ▶ particle identity
- ▶ particle momentum
- ▶ production and decay vertices...

The Compact Muon Solenoid



Adapted from [5]

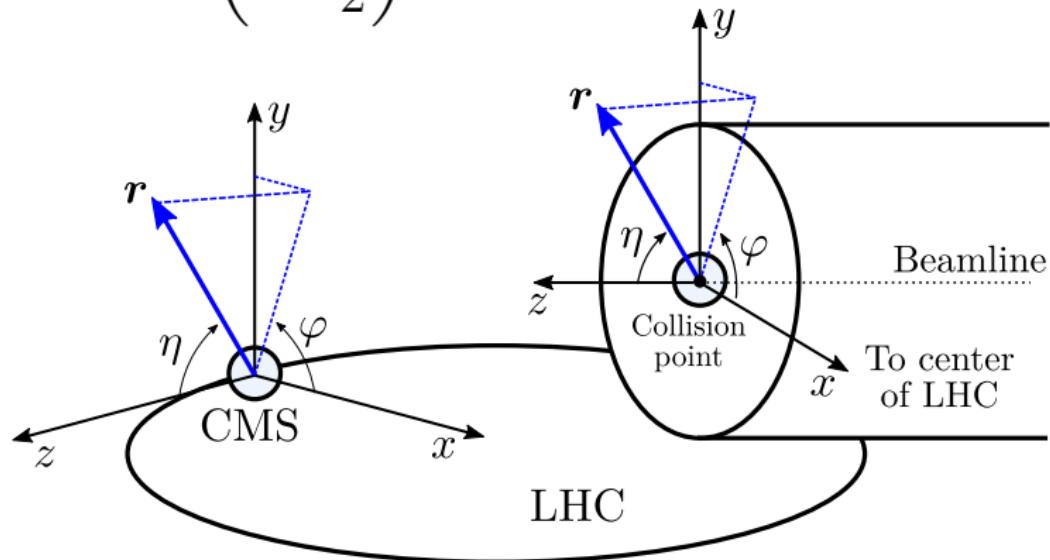
The CMS Coordinate System I



The CMS Coordinate System II

Pseudorapidity η preferred over θ

$$\eta \equiv -\ln \left(\tan \frac{\theta}{2} \right) \implies \theta = 2 \arctan e^{-\eta}$$



Tracker: Measuring Trajectory

Working Principle

- ▶ Reverse-biased semiconductor
- ▶ Charged particle frees electron-hole pair
- ▶ Electron-hole pair registered as charge pulse

Tracker: Measuring Trajectory

Working Principle

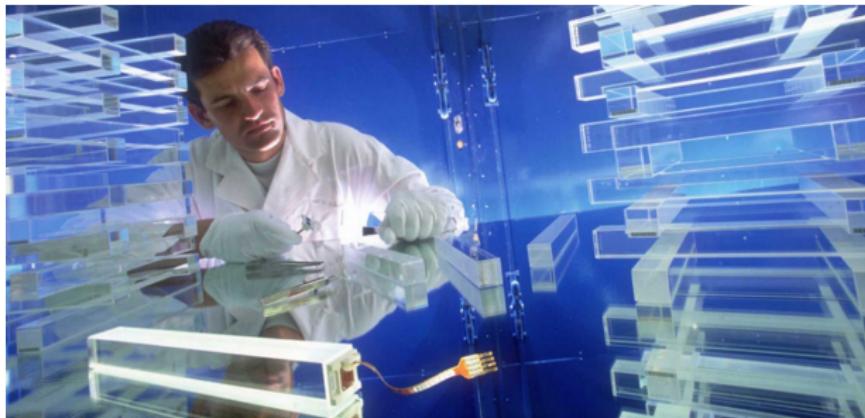
- ▶ Reverse-biased semiconductor
- ▶ Charged particle frees electron-hole pair
- ▶ Electron-hole pair registered as charge pulse

For orientation...

- ▶ 13 concentric layers of silicon pixels and strips
- ▶ Dimensions $\sim 10 \mu\text{m}$ to $100 \mu\text{m}$
- ▶ ~ 75 million read-out channels

Electromagnetic Calorimeter (ECAL)

- ▶ Measures energy of electromagnetically interacting particles
- ▶ Lead tungstate (PbWO_4) scintillator crystals
- ▶ Dimensions $\sim 2 \text{ cm} \times 2 \text{ cm} \times 20 \text{ cm}$
- ▶ $\sim 75\,000$ total scintillator crystals



Source: [2]

ECAL Working Principle

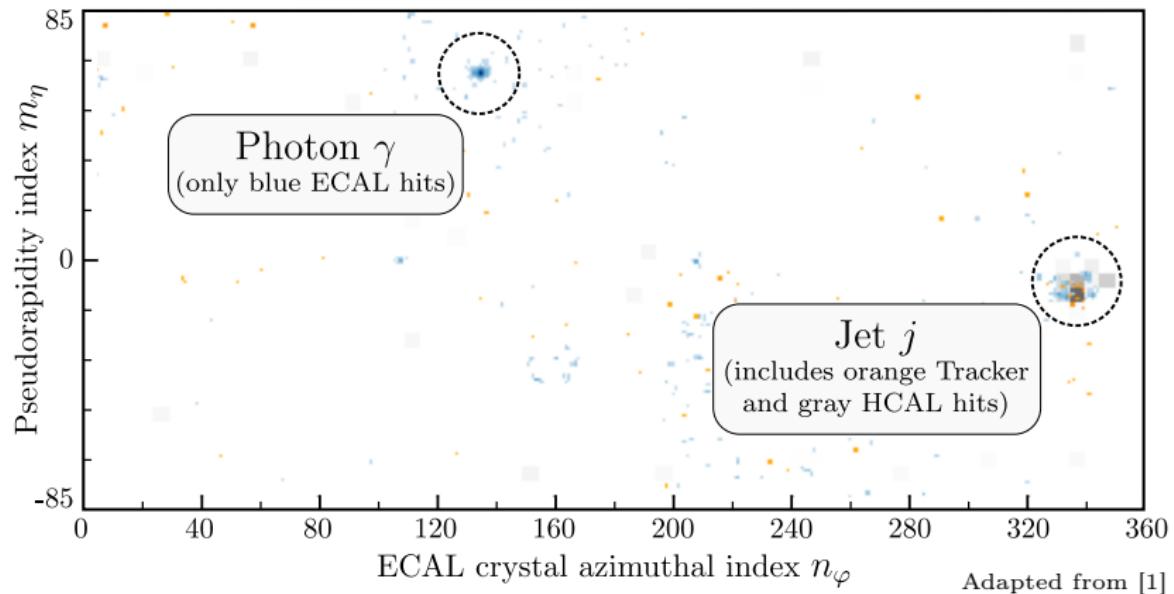
- ▶ Incident particle produces *electromagnetic shower*
- ▶ Electromagnetic shower excites (PbWO_4) scintillator
- ▶ Scintillator emits *scintillation photons*
- ▶ Photons free *photoelectrons* in reverse-biased semiconducting photodetector
- ▶ Photodetector registers photoelectrons as electric signal

$$U_0 \propto N_{e^-} \propto N_\gamma \propto E_{\text{dep}}$$

Hadronic Calorimeter (HCAL)

- ▶ Measures energy of hadronic particles
- ▶ Brass absorbers and plastic scintillators
- ▶ Working principles similar to ECAL

Detector-Data I



- ▶ image-like pixel grid
- ▶ 2 spatial dimensions (ϕ, η)
- ▶ 3 detector channels (Tracker, ECAL, HCAL)

Detector-Data II

There is a direct physical correspondence between pixel values and particle position and energy

$$\text{pixel intensity} \iff \begin{cases} \text{charge in Tracker} \\ \text{energy in ECAL/HCAL} \end{cases}$$

$$\text{pixel position} \iff \text{position of...} \begin{cases} \text{silicon pixel} \\ \text{ECAL crystal} \\ \text{HCAL tile} \end{cases}$$

Classification Options

- (a) End-to-end classification: directly use image-based detector data
- (b) Kinematic-based classification: first reconstruct kinematic features
- (c) High-level classification: first reconstruct kinematic features, then hand-engineer custom *high-level* features

We will call (b) and (c) *traditional classification*.

Traditional Classification

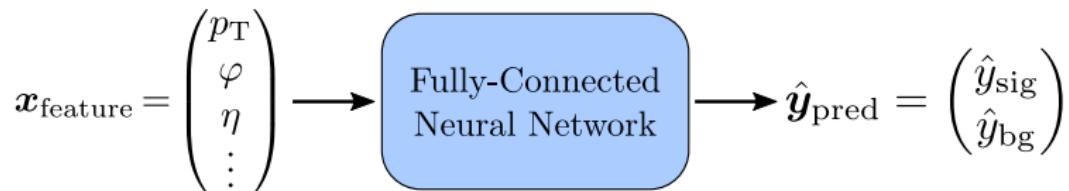
(a) Training

- ▶ *Simulate collision data ($\sim 10^6$ collisions)*
- ▶ Train neural network with simulated data

Traditional Classification

(a) Training

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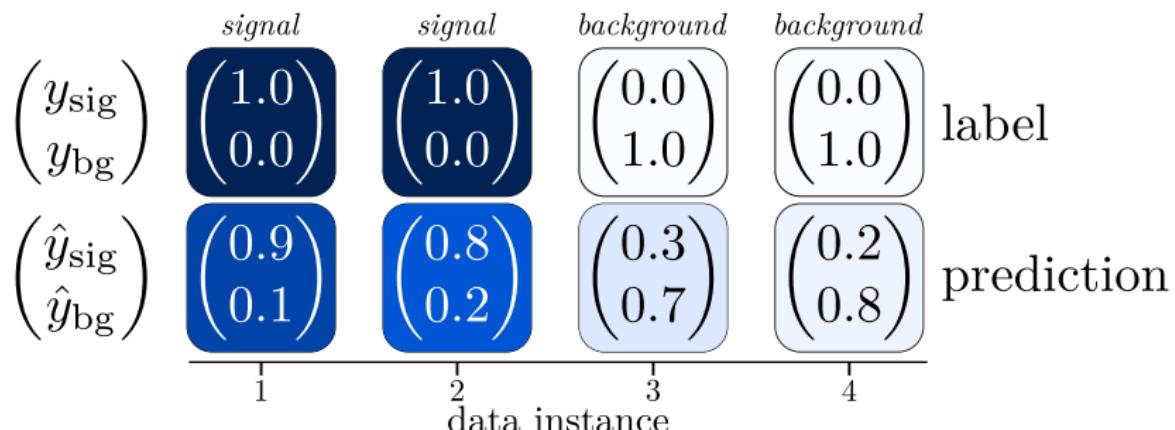


(b) Application

- ▶ Reconstruct kinematic quantities describing each LHC collision ($\mathbf{x}_{\text{feature}}$)
- ▶ Pass quantities into fully-connected network
- ▶ Output classification result

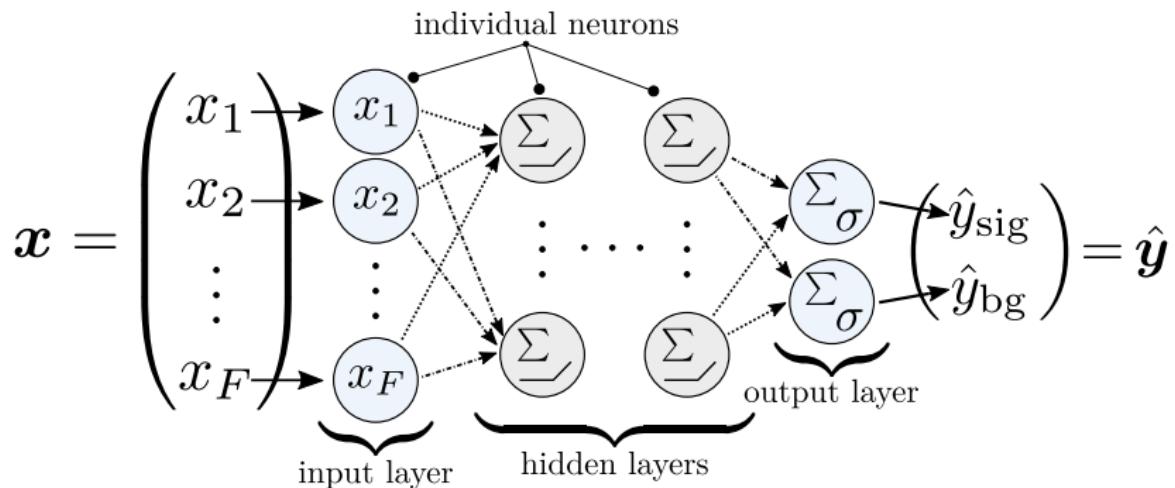
Understanding a Classifier's Output

- ▶ True result: $\mathbf{y} = \begin{pmatrix} y_{\text{sig}} \\ y_{\text{bg}} \end{pmatrix}$ (known from simulation)
- ▶ Prediction: $\hat{\mathbf{y}} = \begin{pmatrix} \hat{y}_{\text{sig}} \\ \hat{y}_{\text{bg}} \end{pmatrix}$
- ▶ Classes represented by binary 1/0 values



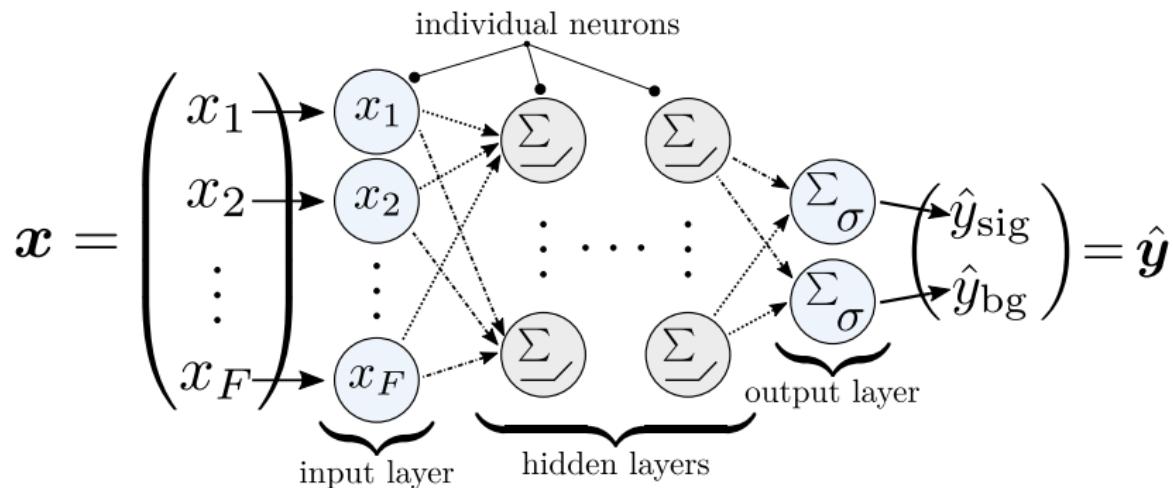
Anatomy of a Fully-Connected Network

- Hierarchy: (i) neuron (ii) layer (iii) network



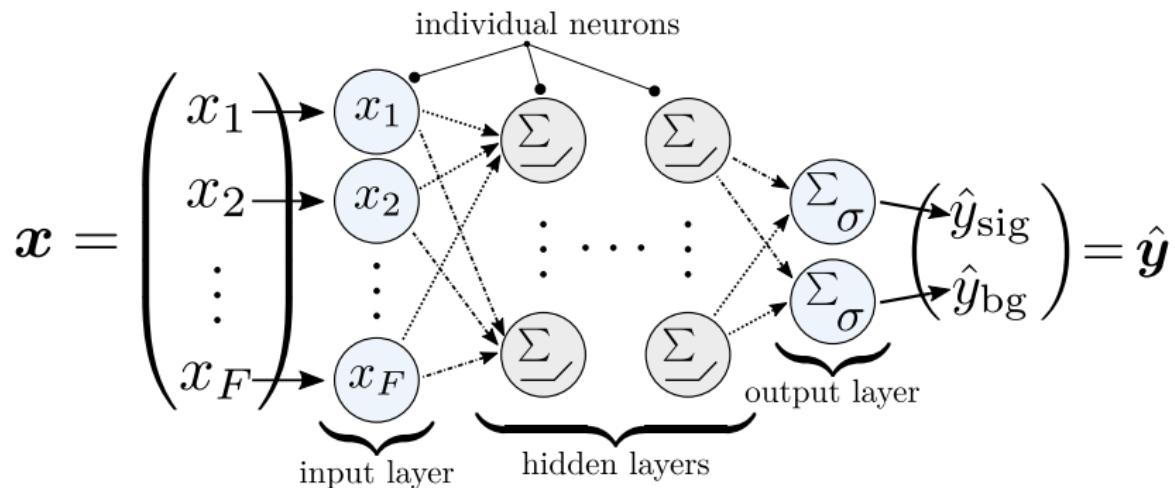
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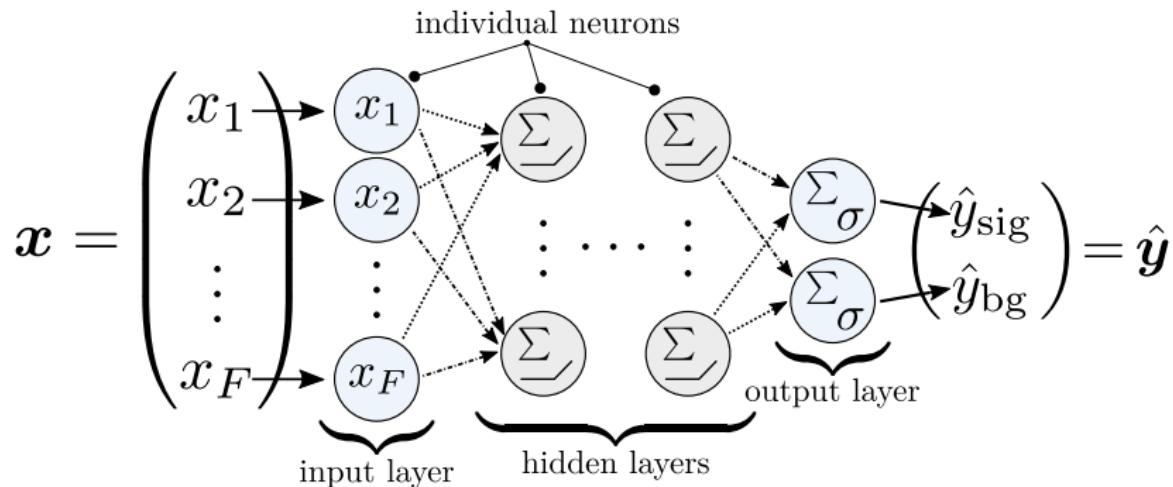
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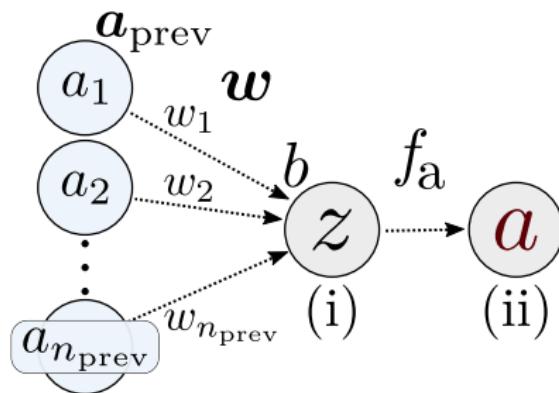
Anatomy of a Fully-Connected Network

- Hierarchy: (i) neuron (ii) layer (iii) network
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- Hidden layers: calculations
- Output layer: classification scores



A Single Neuron

- ▶ Essentially a multi-variable scalar function
- ▶ Input: output of all neurons in previous layer
- ▶ Output: a scalar *activation value* $a \in \mathbb{R}$

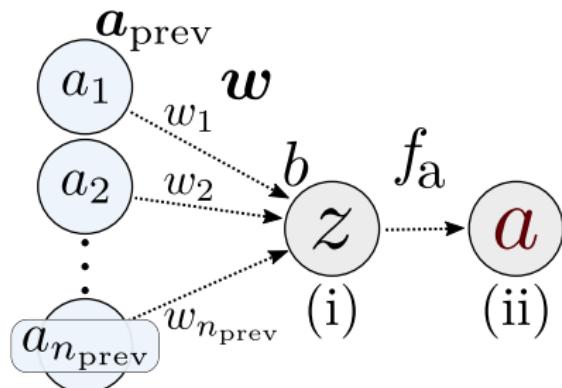


A Single Neuron

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Two steps:

- (i) *linear* weighted sum $z = \mathbf{w} \cdot \mathbf{a}_{\text{prev}} + b$
- (ii) *non-linear* activation $a = f_a(z)$



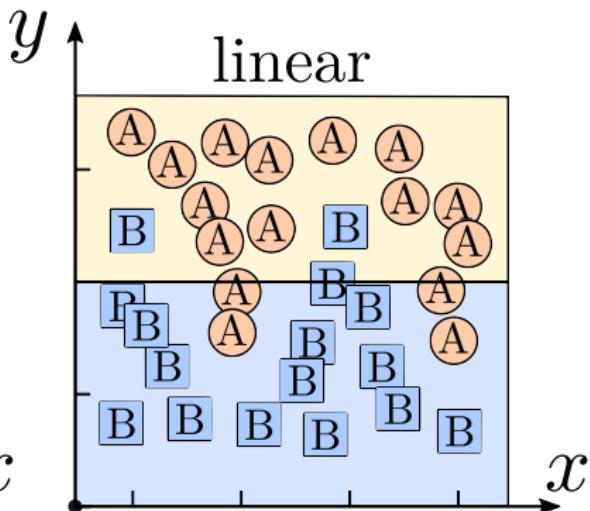
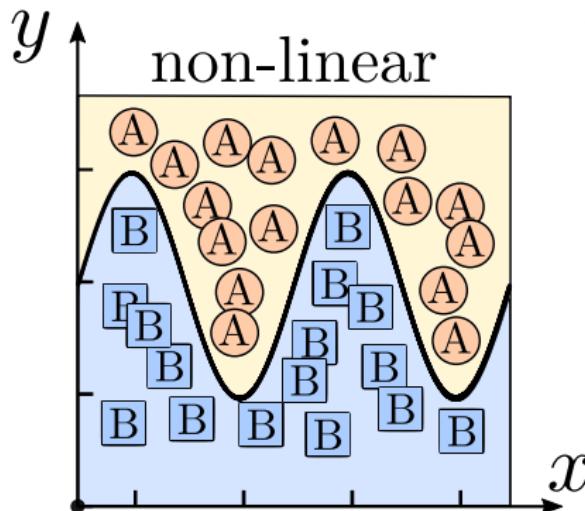
$$\begin{aligned} & \text{(i)} \quad z = \mathbf{w} \cdot \mathbf{a}_{\text{prev}} + b \in \mathbb{R} \\ & \text{(ii)} \quad a = f_a(z) \in \mathbb{R} \end{aligned}$$

Activation Function

Non-linear function of pre-activation value

$$a = f_a(z) = f_a(\mathbf{w} \cdot \mathbf{a}_{\text{prev}} + b) \in \mathbb{R}$$

Non-linear activation functions allow non-linear decision boundaries!

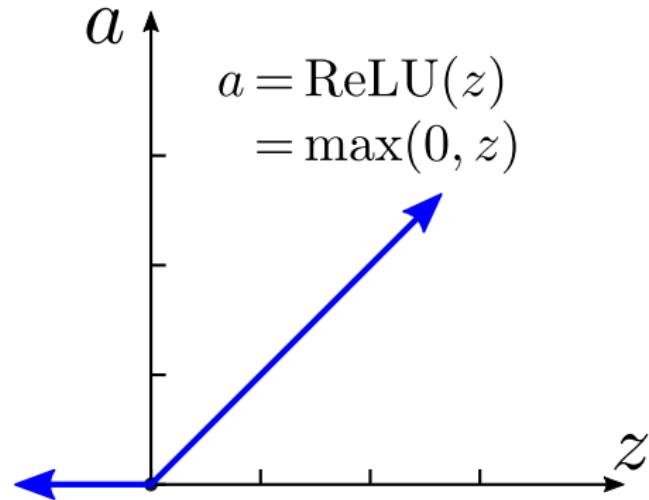


Activation Function

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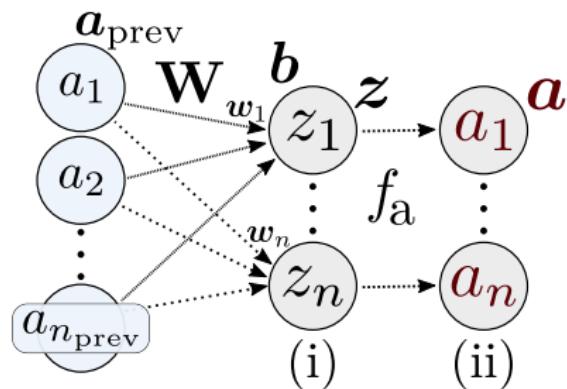
$$a = f_a(z) = f_a(\mathbf{w} \cdot \mathbf{a}_{\text{prev}} + b) \in \mathbb{R}$$

- ▶ Common functions:
ReLU and variants,
sigmoid, tanh, etc...
- ▶ (Generally)
continuously
differentiable
- ▶ ReLU common in CNNs



A Network Layer

- ▶ Weight vectors \mathbf{w} → weight matrix \mathbf{W}
- ▶ Biases b → bias vector \mathbf{b}
- ▶ Activation a → activation vector \mathbf{a}

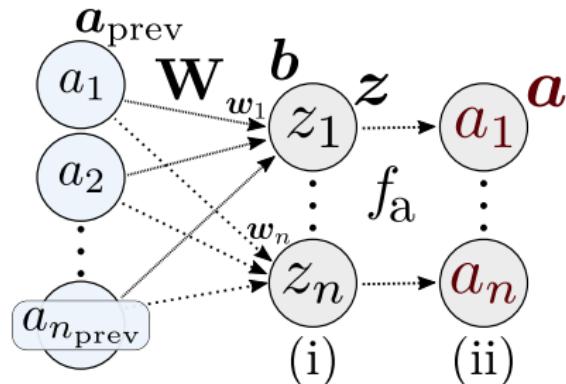


A Network Layer

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Two steps:

- (i) *linear* affine transformation $\mathbf{z} = \mathbf{W}^\top \cdot \mathbf{a}_{\text{prev}} + \mathbf{b}$
- (ii) *non-linear* activation $\mathbf{a} = f_a(\mathbf{z})$



$$\begin{aligned} & \text{(i)} \quad \mathbf{z} = \mathbf{W}^\top \cdot \mathbf{a}_{\text{prev}} + \mathbf{b} \in \mathbb{R}^n \\ & \text{(ii)} \quad \mathbf{a} = f_a(\mathbf{z}) \in \mathbb{R}^n \end{aligned}$$

Interpreting a FCN

- ▶ F features (input) and C classes (output)
- ▶ Input: features $\mathbf{x} \in \mathbb{R}^F$ and labels $\mathbf{y} \in \mathbb{R}^C$
- ▶ Output: classification scores $\hat{\mathbf{y}} \in \mathbb{R}^C$

A FCN is a vector function $\mathbf{h} : \mathbb{R}^F \rightarrow \mathbb{R}^C$ parameterized by weights $\mathbf{W}^{(l)}$ and biases $\mathbf{b}^{(l)}$

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A FCN is a vector function $\mathbf{h} : \mathbb{R}^F \rightarrow \mathbb{R}^C$ parameterized by weights $\mathbf{W}^{(l)}$ and biases $\mathbf{b}^{(l)}$

Training Goal

Find optimal values $\mathbf{W}_{\text{opt}}^{(l)}$ and $\mathbf{b}_{\text{opt}}^{(l)}$ such that prediction $\hat{\mathbf{y}} = \mathbf{h}(\mathbf{x})$ matches label \mathbf{y}

Optimization

- ▶ Loss $L : \mathbb{R}^C \rightarrow \mathbb{R}$ quantifies difference between prediction $\hat{\mathbf{y}}$ and true result \mathbf{y}
- ▶ Input predictions $\hat{\mathbf{y}} \in \mathbb{R}^C$, output loss $L \in \mathbb{R}$
- ▶ Example: *categorical cross entropy*

$$L(\hat{\mathbf{y}}; \mathbf{y}) = - \sum_{c=1}^C y_c \ln \hat{y}_c$$

We optimize weights and biases by minimizing loss!

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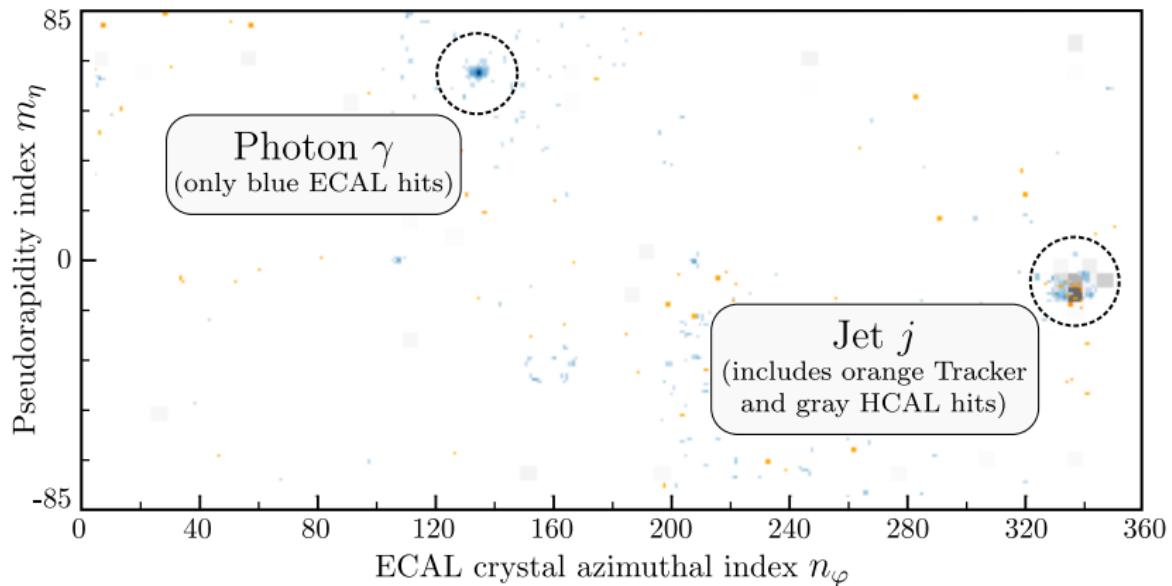
$$L(\hat{\mathbf{y}}; \mathbf{y}) = - \sum_{c=1}^C y_c \ln \hat{y}_c$$

We optimize weights and biases by minimizing loss!

...using numerical methods for multi-dimensional minimization problems adapted to very large parameter spaces and huge datasets.

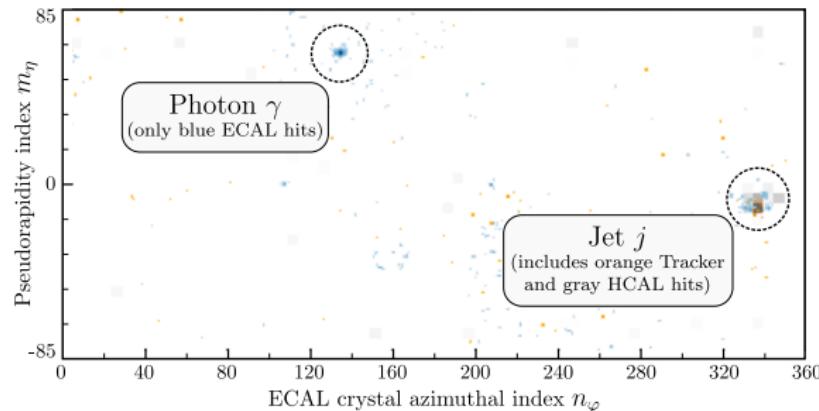
End-to-End Classification

Recall our image-based detector data...

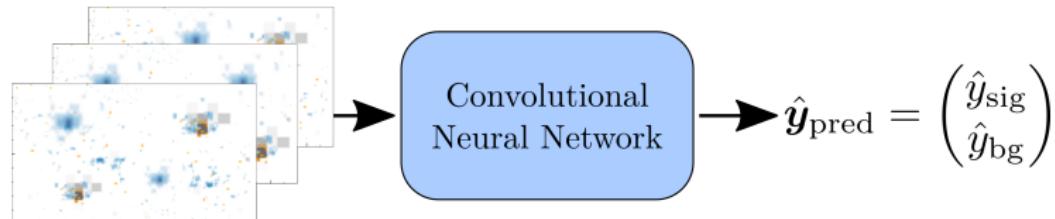


End-to-End Classification

Recall our image-based detector data...



End-to-end classification looks like this:

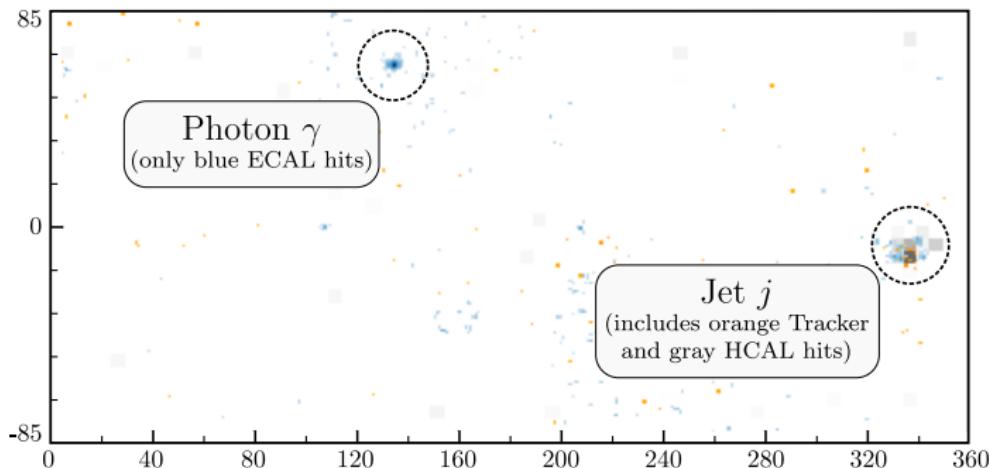


Motivation for Convolutional Networks

Let's examine the input data...

- ▶ stored as multi-dimensional arrays
- ▶ one *channel axis* for different subdetectors
- ▶ two *spatial axes* for coordinates φ and η

Spatial structure stores physical information!



Motivation for Convolutional Networks II

The Goal of Convolutional Networks

Preserve and leverage the information encoded in an input image's *spatial structure*

...in a way that FCNs, limited to flattened, *one-dimensional* vector inputs, cannot.

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The Goal of Convolutional Networks

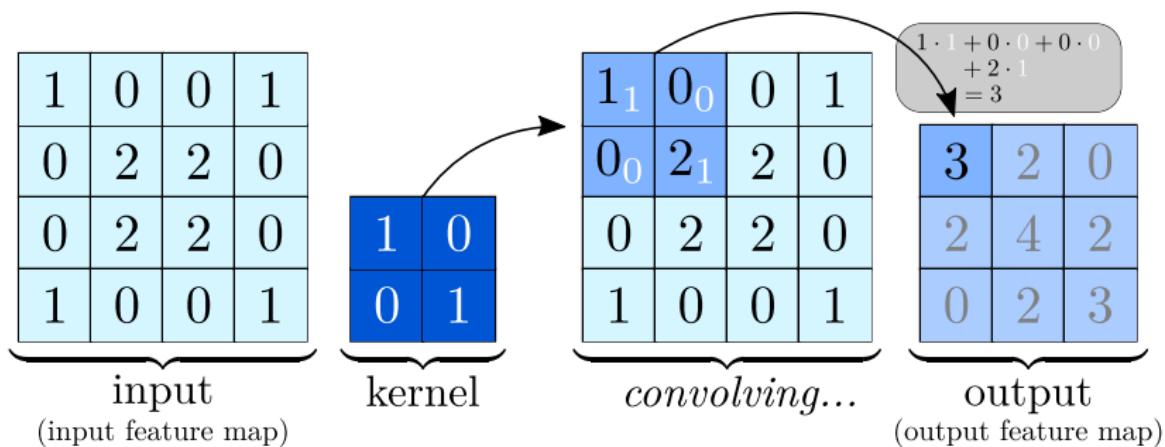
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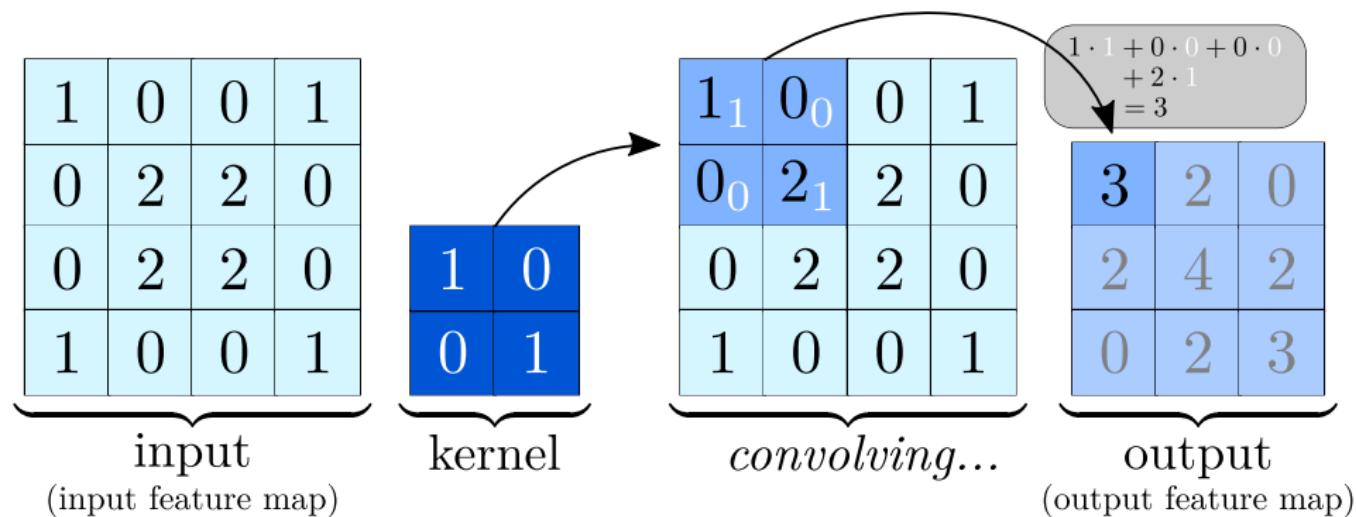
We need a *space-preserving* way for CNNs to interact with input images!

Discrete Convolution

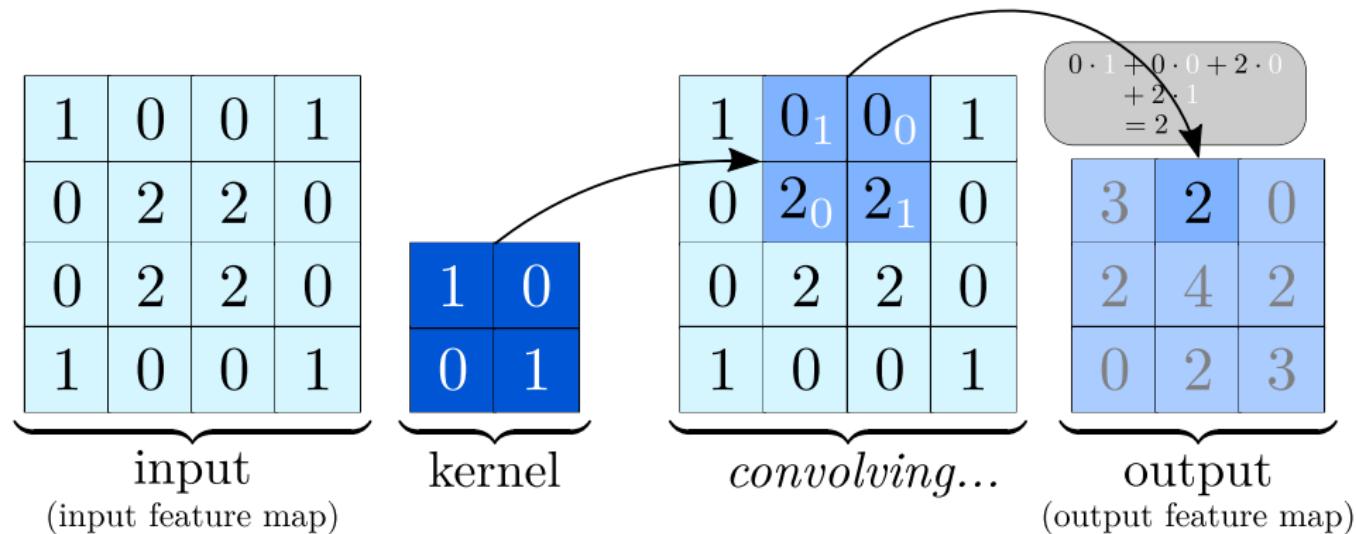
- ▶ Intuitively: “scan” 2D image with 2D “filter”
- ▶ Mathematically: *convolve* image with convolutional kernel
- ▶ Kernel has weights and bias (like FCN neuron)
- ▶ Parameters detect distinguishing features



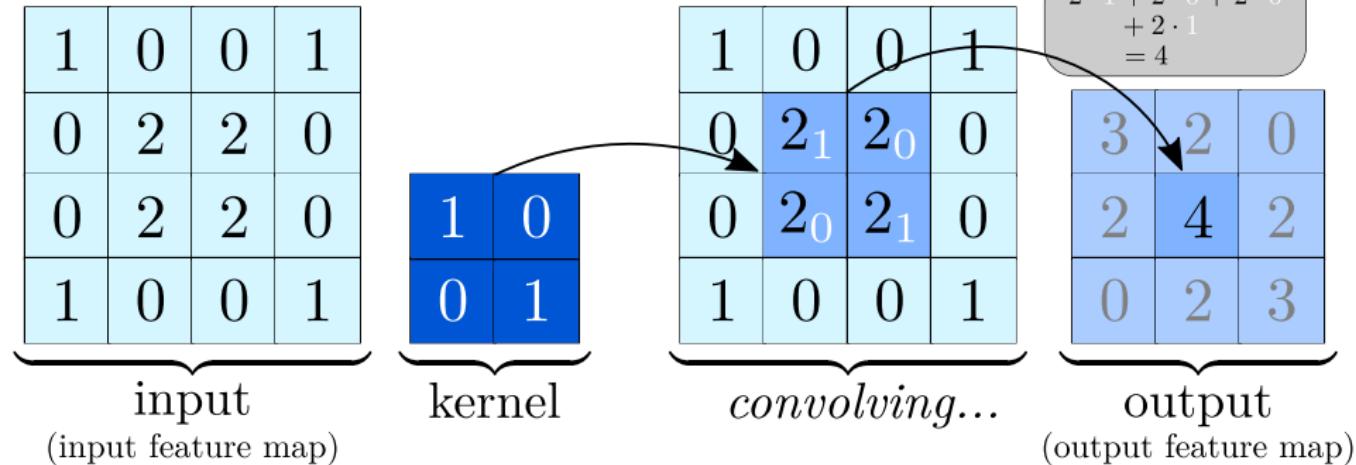
Discrete Convolution Examples



Discrete Convolution Examples



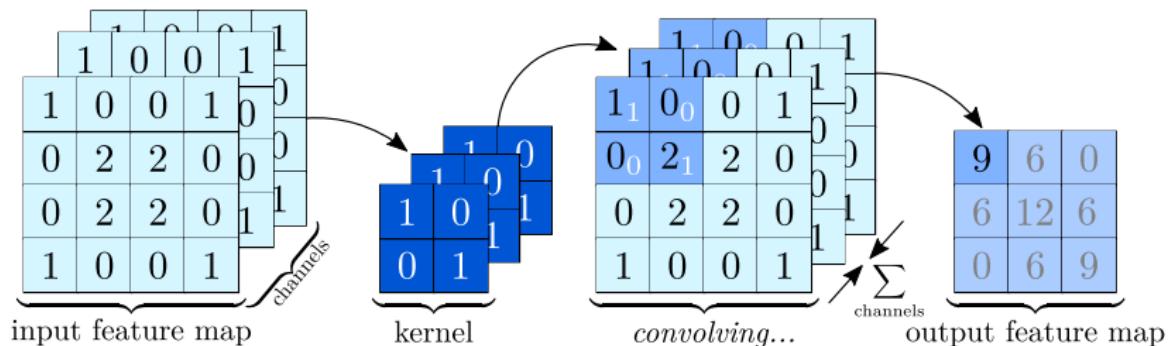
Discrete Convolution Examples



Generalizations...

Multi-channel images

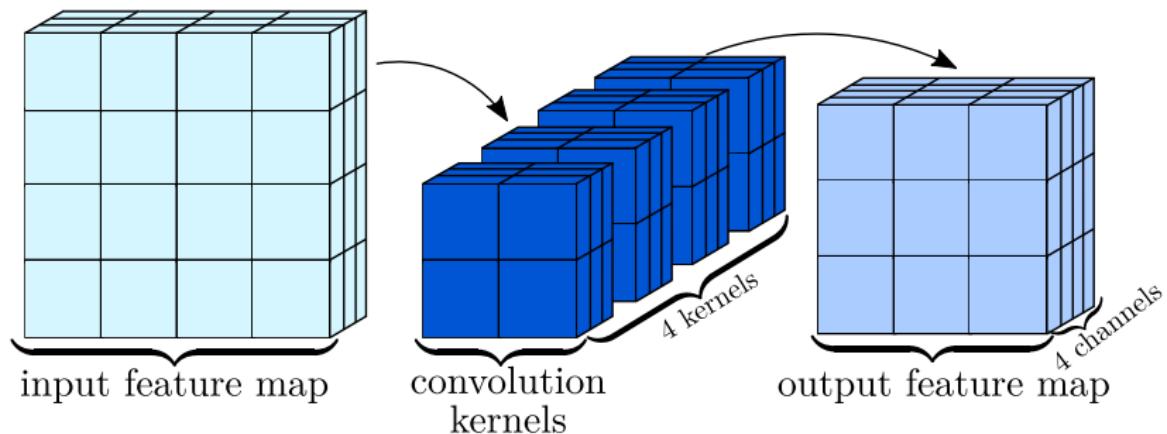
- ▶ Input images (3D) have multiple channels...
- ▶ So use a multi-channel (3D) kernel!
- ▶ Sum across channel axis to get 2D output



Generalizations...

Multiple kernels

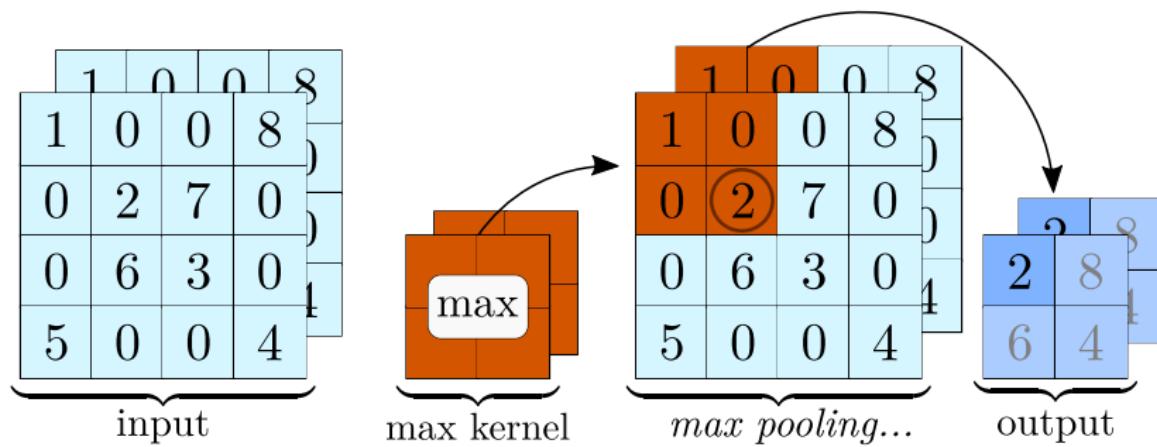
- ▶ Like multiple neurons in an FCN
- ▶ Each kernel captures a specific feature (edges, curves contrasting colors, shapes...)
- ▶ Output feature map is then 3D



(Max) Pooling

Goals:

- ▶ spatially downsample input
- ▶ introduce invariance to local translations
- ▶ preserve channel dimension

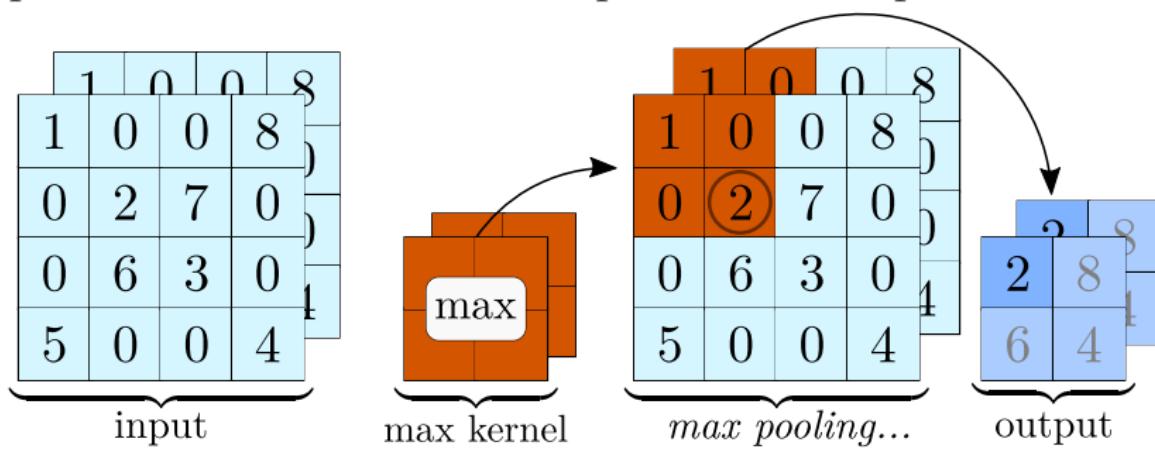


(Max) Pooling

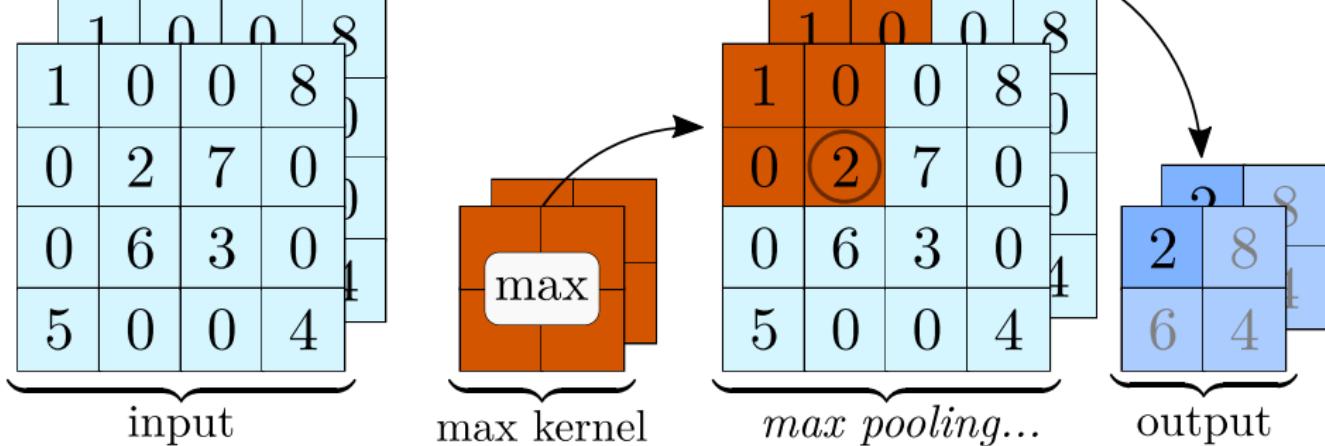
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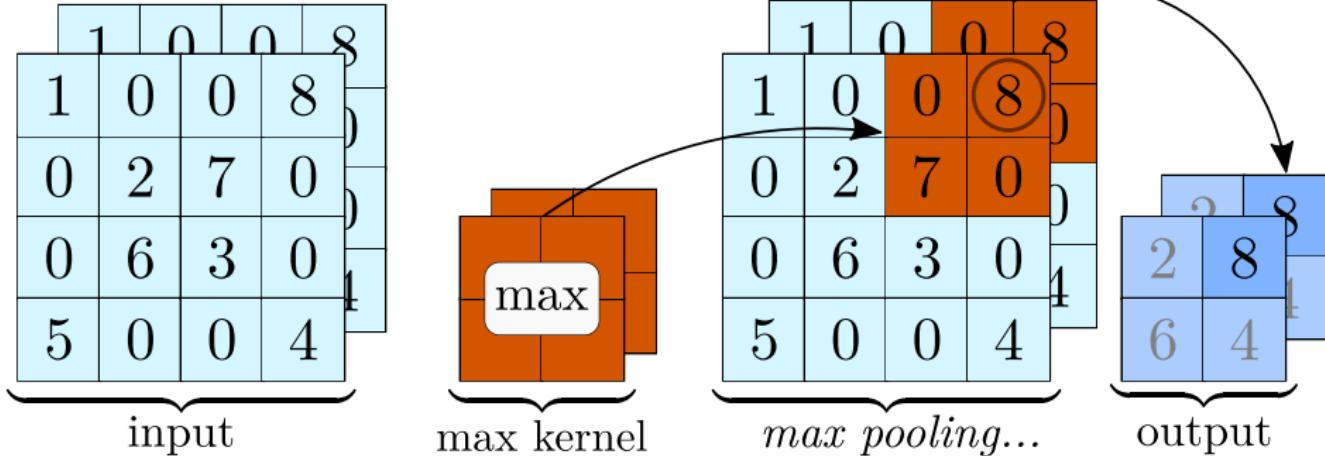
Operation: A *pooling kernel* outputs maximum pixel value at each kernel position in input



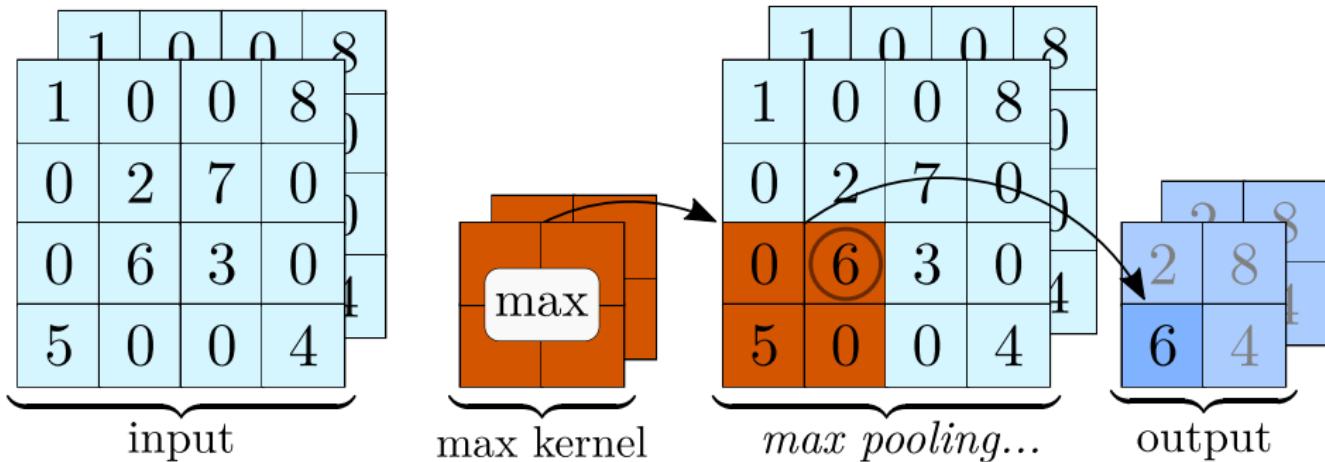
Max Pooling Examples



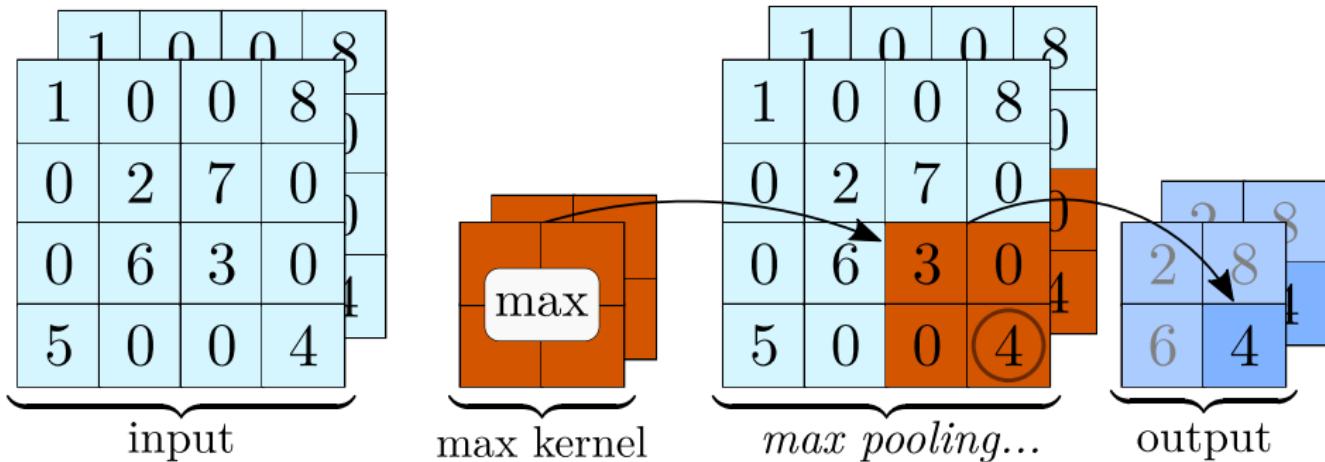
Max Pooling Examples



Max Pooling Examples



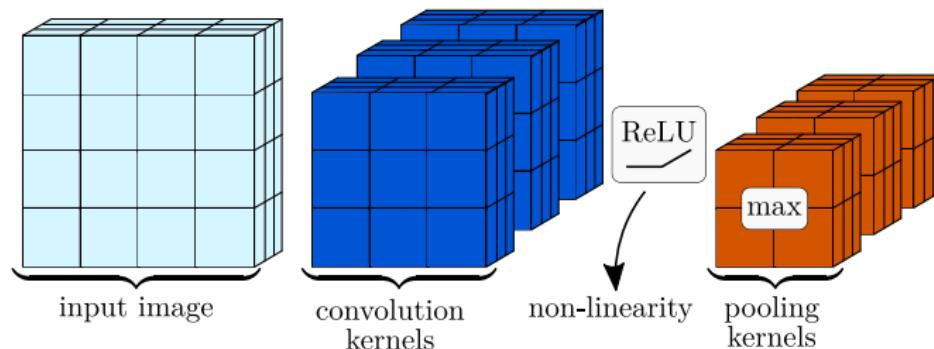
Max Pooling Examples



CNN Architecture

Typical convolutional layer sequence:

- (a) convolution
- (b) non-linearity (e.g. ReLU)
- (c) pooling

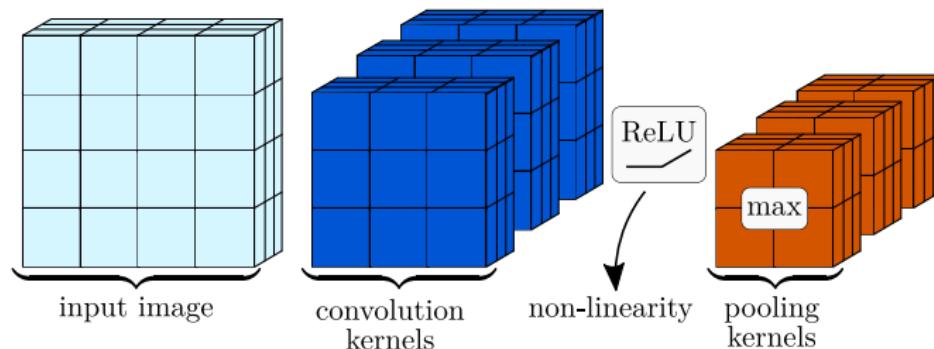


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Repeat... (not shown)



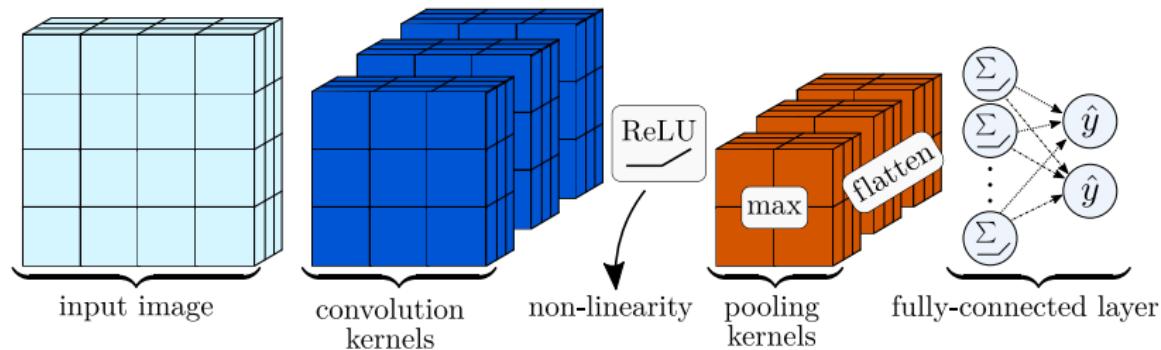
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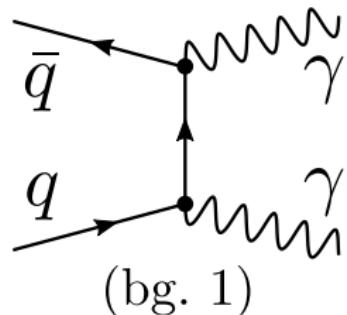
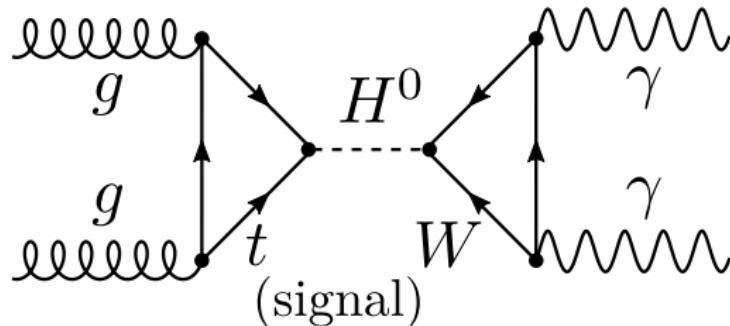
Flatten; use fully-connected layer for output



A Concrete Case Study

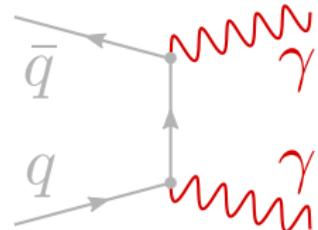
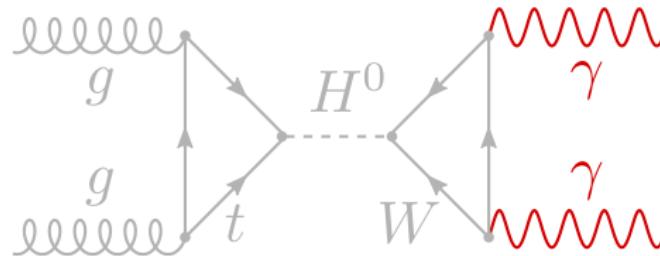
Andrews et al. *End-to-End Physics Event Classification with CMS Open Data*. 2020. [1]

- ▶ Higgs boson classification with CMS data
- ▶ Signal: $gg \rightarrow H^0 \rightarrow \gamma\gamma$
- ▶ Background 1: $q\bar{q} \rightarrow \gamma\gamma$
- ▶ Background 2: $q\bar{q} \rightarrow \gamma j$



Why the Processes Are Interesting

(a) irreducible backgrounds

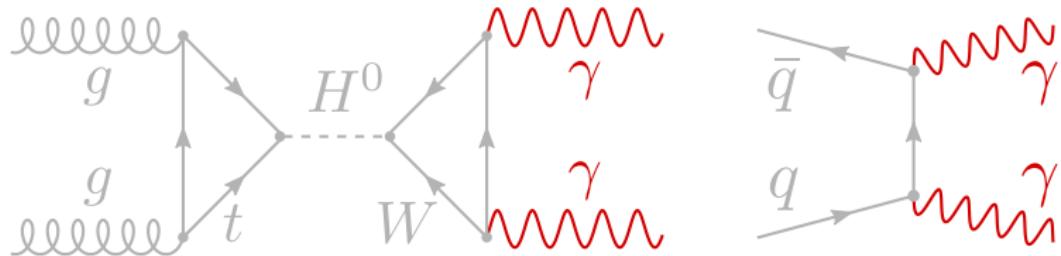


for reference...

sig: $gg \rightarrow H^0 \rightarrow \gamma\gamma$ bg 1: $q\bar{q} \rightarrow \gamma\gamma$ bg 2: $q\bar{q} \rightarrow \gamma j$

Why the Processes Are Interesting

(a) irreducible backgrounds



(b) unresolved decay products

$$\gamma j \approx \gamma\gamma \implies \text{bg 1} \approx \text{bg 2} \approx \text{sig}$$

for reference...

$$\text{sig: } gg \rightarrow H^0 \rightarrow \gamma\gamma$$

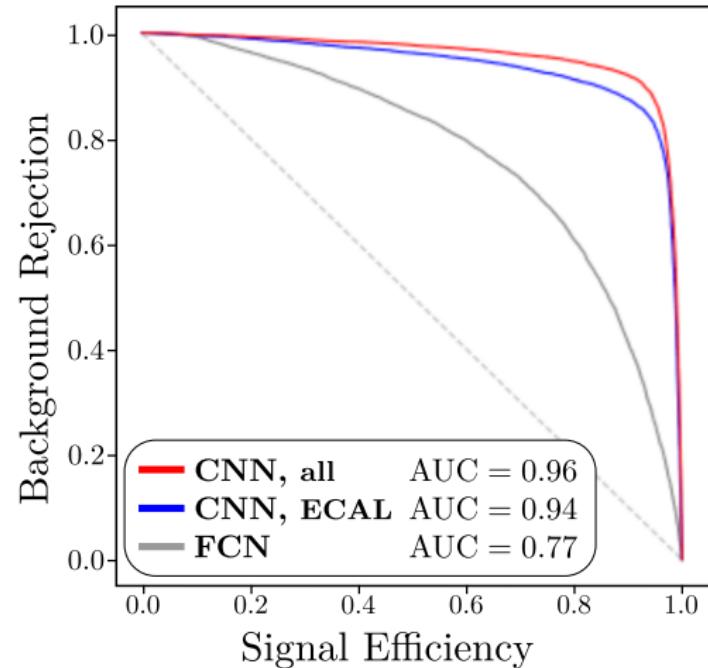
$$\text{bg 1: } q\bar{q} \rightarrow \gamma\gamma$$

$$\text{bg 2: } q\bar{q} \rightarrow \gamma j$$

Example: Photon-Jet Classification

Task: classify $gg \rightarrow H \rightarrow \gamma\gamma$ and $q\bar{q} \rightarrow \gamma j$
Challenge: unresolved decay products

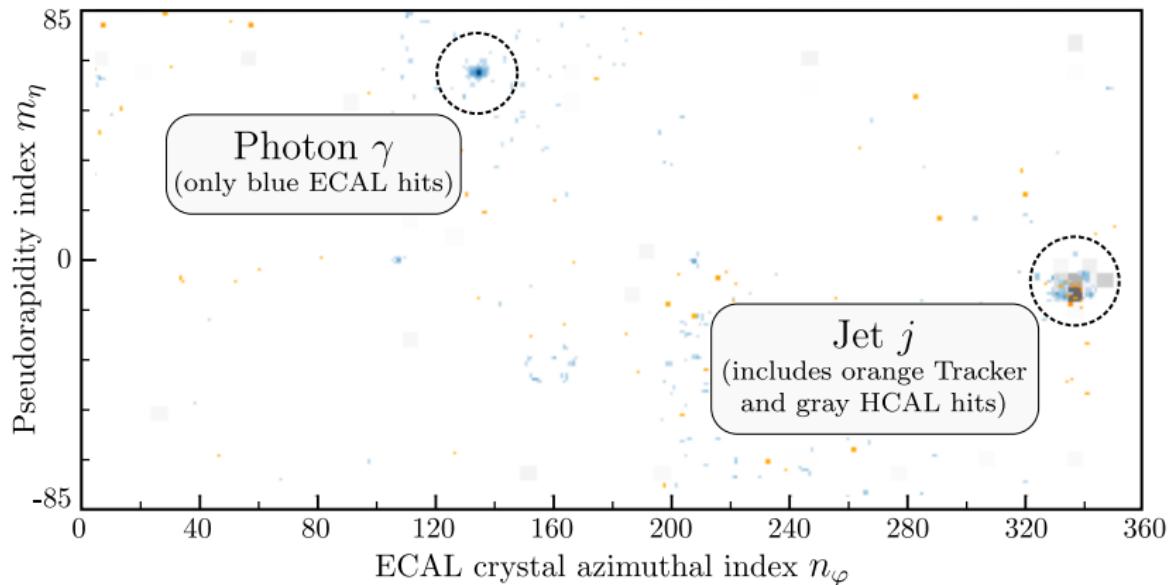
- ▶ Comparison:
CNN vs. FCN
- ▶ CNN performs
much better!



ROC curve adapted from [1]

Interpretation

Recall the input image...



Interpretation

What a CNN sees



What a FCN sees

$$p_T \approx 55 \text{ GeV}$$

$$\varphi \approx 136^\circ$$

$$\eta \approx 1.10 \quad (\theta \approx 37^\circ)$$

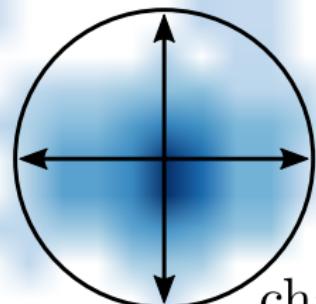
$$p_T \approx 65 \text{ GeV}$$

$$\varphi \approx 335^\circ$$

$$\eta \approx -0.14 \quad (\theta \approx 98^\circ)$$

Interpretation

What a CNN sees

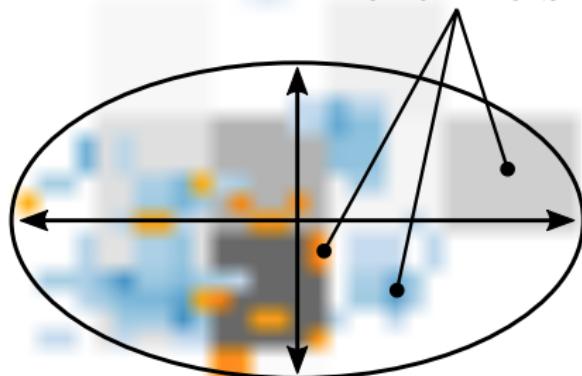


What a FCN sees

$$p_T \approx 55 \text{ GeV}$$

$$\varphi \approx 136^\circ$$

$$\eta \approx 1.10 \quad (\theta \approx 37^\circ)$$



$$p_T \approx 65 \text{ GeV}$$

$$\varphi \approx 335^\circ$$

$$\eta \approx -0.14 \quad (\theta \approx 98^\circ)$$

Takeaways and Conclusion

CNNs can distinguish shower distribution patterns even when kinematic quantities are identical.

Promising aspects of end-to-end classification

- ▶ Preserve maximum available information
- ▶ Learn from spatial distribution
- ▶ Flexible and general classification framework

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Thank you!

References

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