RICK SIKKA

Education

UNIVERSITY OF WATERLOO

B.A.Sc in Computer Engineering 2017-2022

Skills / Languages

C++ / C#

Python / ML

AWS

Angular/React JS

HTML / CSS

SQL

Power BI/Apps

Docker / Github

Contact

615 - 957 - 9280 r3sikka@uwaterloo.ca

github.com/ricksikka1

Interests

Basketball Hockey Video Games

Experience

.NET DEVELOPER - 2BY2 STRATEGIES

May 2019 - Aug 2019

- Designed compensation management functionality for .NET Core web applications through JavaScript and C#
- Created validations and error checks for over 150 uploads resulting in 28% more reported data
- Completely redeveloped the portal to speed up the display of over
 12 000 accounts and their properties

SOFTWARE ENGINEER - SPS COMMERCE

Sept 2018 - Dec 2018

- Developed a web API to interact with the admin portal and Microstrategy DB's through .NET and MVC frameworks
- Integrated multiple AWS technologies such as EC2, Kinesis, Lamda and S3 to enhance current and legacy software
- Designed user interface for product demonstration as per client needs (AngularJS)

IT SOLUTIONS ANALYST - ARCELOR MITTAL

Jan 2018 - Apr 2018

- Created an application for customers to input their complaints about certain steel coils through MS PowerApps
- Developed and maintained reports for company analytics using multiple business intelligence tools

Projects

NBA MVP PREDICTOR

- Applied Machine Learning to predict the NBA MVP through Python and Jupyter Notebooks
- Utilized various classification algorithms such as SVM and DNN as well as NumPy, pandas, and Scikit libraries

BOB ROSS PAINT ZONE

 Developed an interactive application allowing multiple users to draw on a canvas simultaneously following along with a Bob Ross video through ReactJS and NodeJS