# Workshop GIT

A practical guide for using GIT.

#### Who am I?

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- Basic of Git.
- Git on the client.
- Git server.
- Multiple repositories.
- Git clients

#### What is Git?

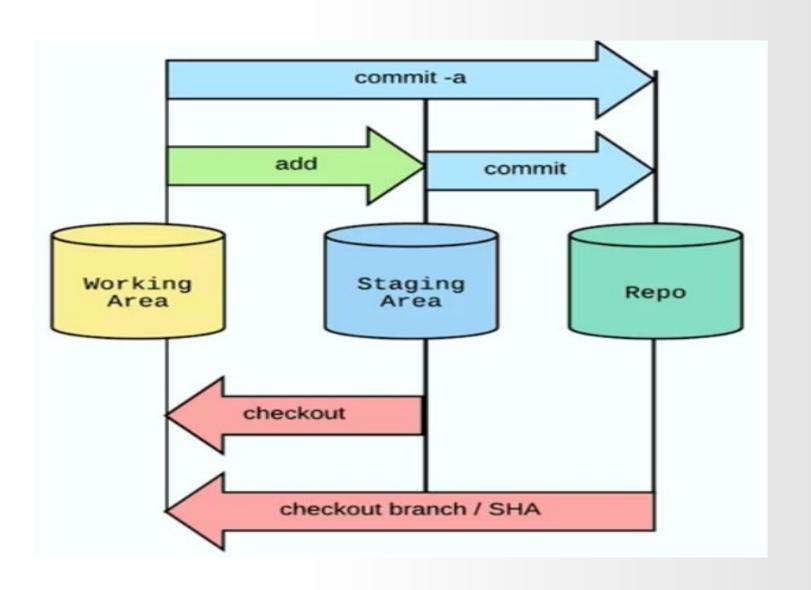
- A distributed source control system
- Strong support for non linear development
- Different way of versioning files.
- Most work is happening locally
- It is just as easy to screw up as in any other system.

#### GIT, what happens under the hood

Git thinks of its data more like a series of snapshots of a miniature filesystem. With Git, every time you commit, or save the state of your project, Git basically takes a picture of what all your files look like at that moment and stores a reference to that snapshot. To be efficient, if files have not changed, Git doesn't store the file again, just a link to the previous identical file it has already stored. Git thinks about its data more like a stream of snapshots.

# GIT local repository

## What happens in git.



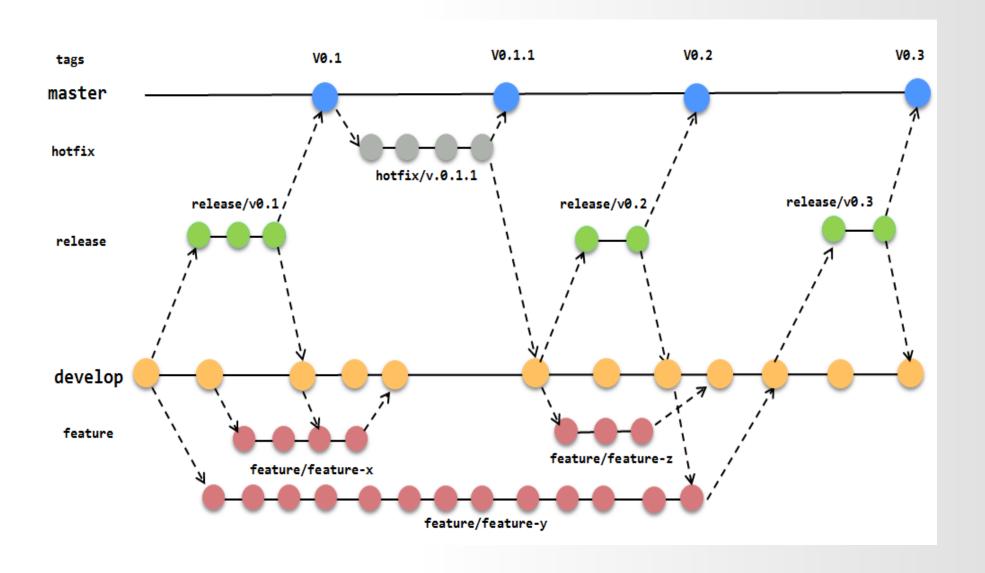
#### Creating repository

- Commands:
  - -Git init
- Creates:
  - -.git (directory with config file and index)
  - -.gitignore (file in root of repository)
    .Excluding: logfiles, tmp files, lock files
    - etc...
    - .templates on internet

#### Git branches

- Why we need branches?
- How to make branches.
- How to clean them up.
- This is what we will push to remote repository..

#### Git branches



#### Working with branches

- git branch <name>
- git checkout <name>
  - <-- do your work-- >
- git add [ . | all | filename ]
- git commit -m <comment>
- git status
- git diff

#### GIT commit

Basically you cannot commit to much.

#### GIT commit messages

#### Recommended Guidelines.

- 1 Separate subject from body with a blank line
- 2 Limit the subject line to 50 characters
- 3 Capitalize the subject line
- 4 Do not end the subject line with a period
- 5 Use the imperative mood in the subject line
- 6 Wrap the body at 72 characters
- 7 Use the body to explain what and why vs. how

## GIT commit message example

\$ git log --oneline -5 --author pwebb --before "Sat Aug 30 2014"

5ba3db6 Fix failing CompositePropertySourceTests

84564a0 Rework @PropertySource early parsing logic

e142fd1 Add tests for ImportSelector meta-data

887815f Update docbook dependency and generate epub

ac8326d Polish mockito usage

#### Git stash

- Saving work in between.
- Can be recalled at any time in any branch.
- Command:

```
git stash push
git stash pop
git stash list
```

man git-stash (documentation)

#### **GIT TAG**

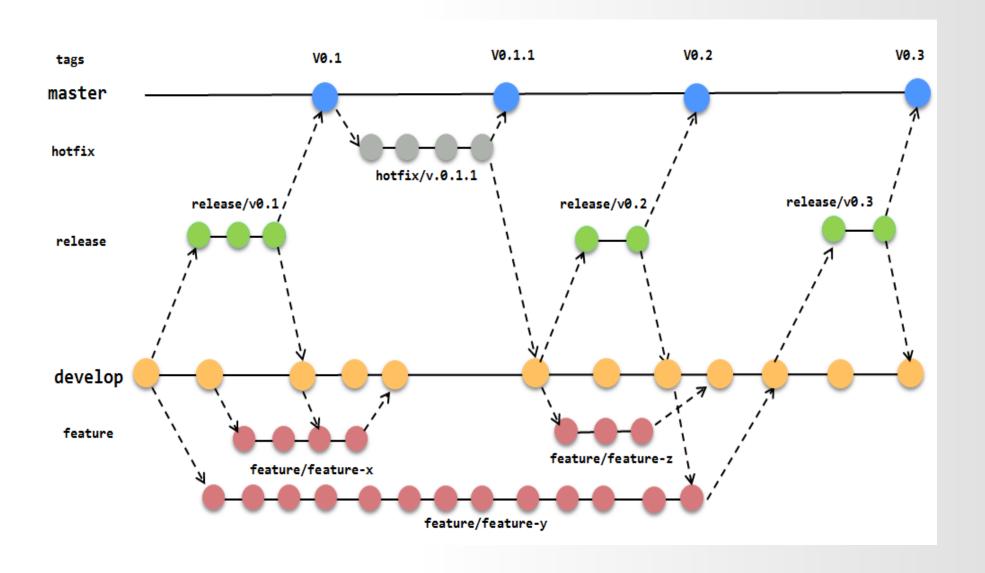
git tag <name>

- Create, list, delete or verify a tag object

Gives your references a readable, meaningfull tag.

# GIT demo time

#### Git branches



#### What are the consequences?

- Just about any file type can be used.
- Almost all work is done locally.
- Although it is very flexible, you need to use a structure.

# Working with remote repository

# Remote repository

- Setting up
- Configuration
- Ssh keys
- Pushing branches
- Cloning

#### Setting up server site

- git-shell for limited access
- gitweb, standard cgi scripts for basic webservice. (for use with apache)
- bitbucket

Hosted:

github, gitlab, bitbucket, etc

#### Configure server

- \$ cd /u01/git
- \$ mkdir <myproject>
- \$ cd <myproject>
- \$ git init --bare

#### SSH keys

If you do not want to enter username/password all the time, user ssh keys.

Place the public key in the .ssh directory in the home of the user git on the server .

#### Initial commit, pushing master

- \$ cd <myproject>
- \$ git init
- \$ git add.
- \$ git commit -m 'initial commit'
- \$ git remote add origin user@gitserver:/u01/git/<myproject>
- \$ git push origin master

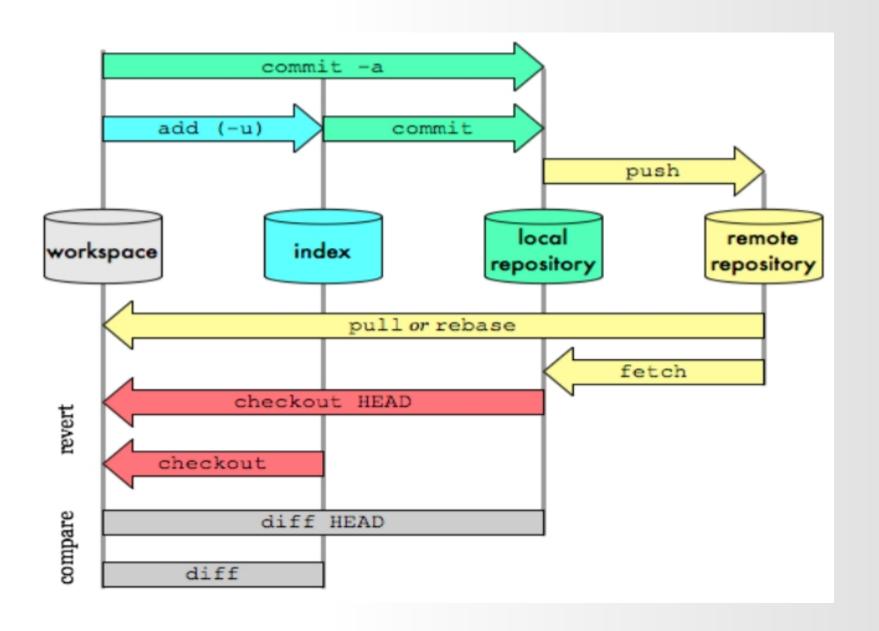
# Starting local based on remote repository

- \$ mkdir <myproject>
- \$ cd <myproject>
- \$ git clone user@gitserver:/u01/git/<myproject>

# Clone repository

- Easiest way of starting
- Make an empty directory
- Do git clone <remote repository> [ -- branch <branch name>]

#### How Git works with remote.



#### Pushing branches.

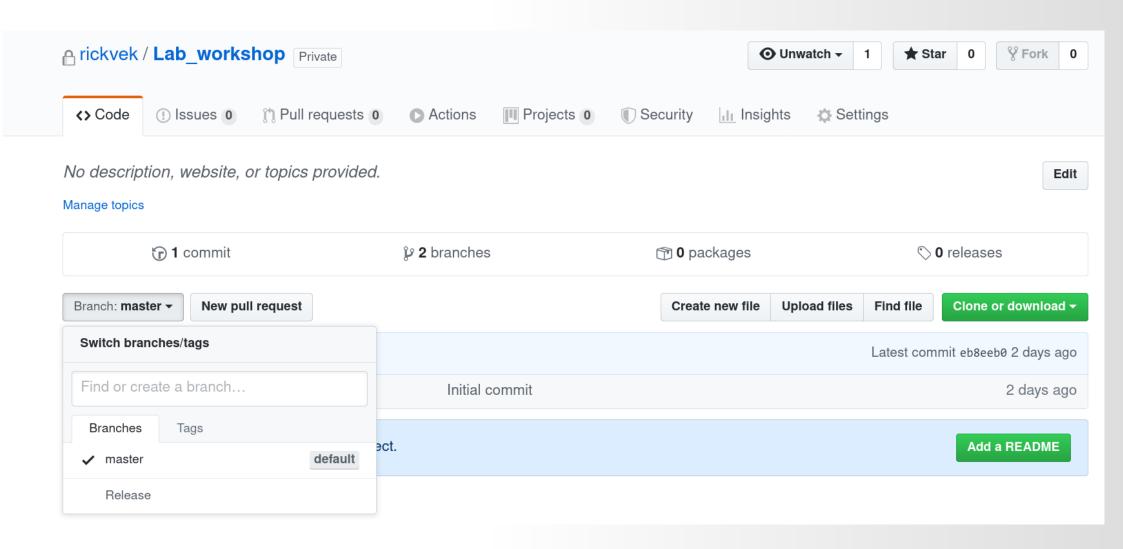
Get your branch to the remote repository for merging.

Avoid merging conflicts, do a pull before push.

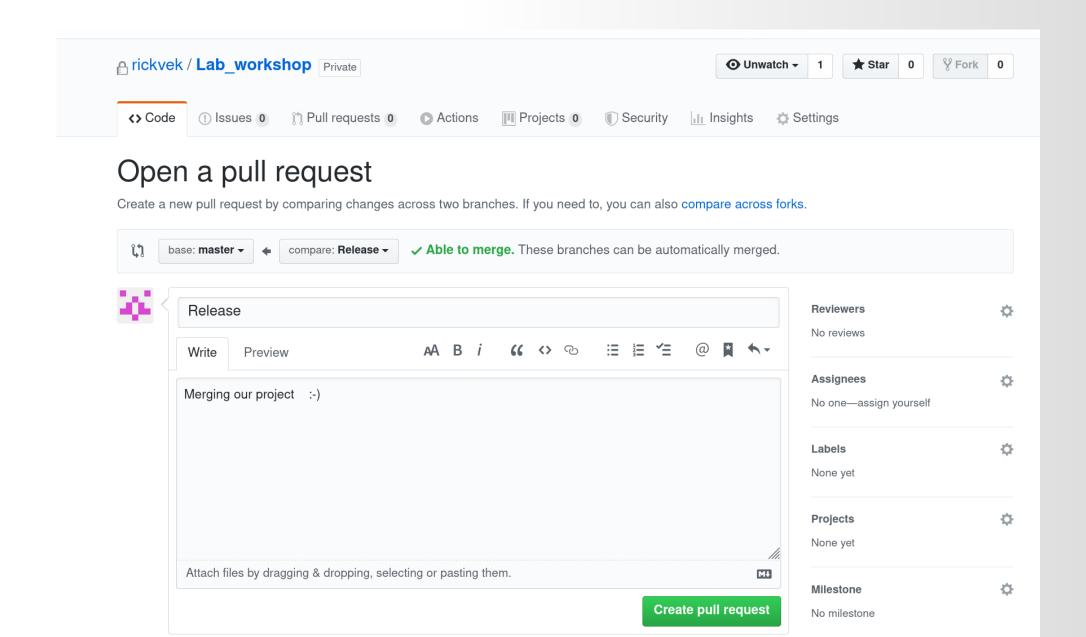
#### Pull request Never, ever do changes on master.

- Lock the master
- Enforce pull request
  - -Needs to be reviewed by other (four eyes principle)
  - -Other does the merge with master
- · Large project, appoint release master.

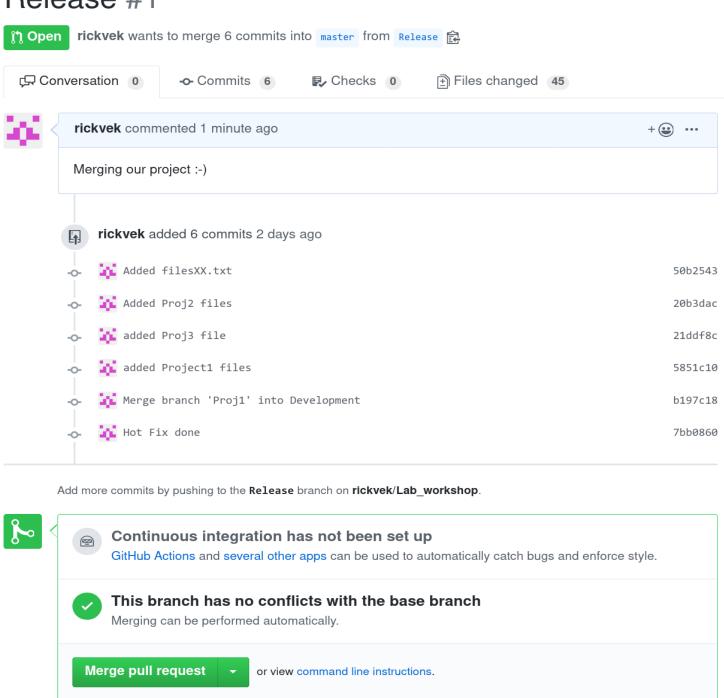
# Pull request



# Pull request



#### Release #1



# Multi sites

methods to use repository of multiple sites.

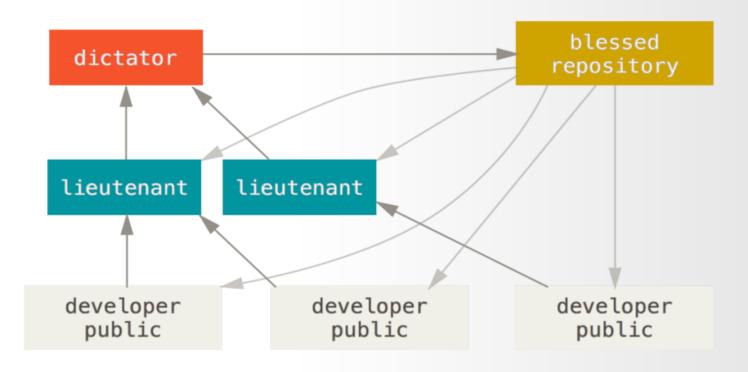
#### Git submodules 1

- Including another project in your project
- Name submodule same as the repository
- Creates subdirectory with this name
- Creates .gitmodules
  - -Contains the names and path to repository

#### Git submodules 2

- A submodule is a repository embedded inside another repository.
- Command :
  - -git submodule <command> [option]

#### Multi remote repositories.



#### Git client

Linux, Apple & Windows:

https://git-scm.com/download/gui/windows

## Tools with build in git support

- sqldeveloper
- atom editor
- pycharm
- eclipse
- visual studio (code)
- intelliJ
- etc.

Available in most developer tools.

#### Interesting documentation

- Online book
  - https://git-scm.com/book/en/v2
- Same page a pdf version v1 to download

# Lab belonging to workshop

#### Start lab with download:

```
mkdir lab
cd lab
```

[lab]\$ git clone https://github.com/rickvek/Workshop-GIT.git

Cloning into 'Workshop-GIT'...

remote: Enumerating objects: 99, done.

remote: Counting objects: 100% (99/99), done.

remote: Compressing objects: 100% (56/56), done.

remote: Total 99 (delta 53), reused 79 (delta 41), pack-reused 0

Unpacking objects: 100% (99/99), done.

[lab]\$ cd Workshop-GIT/

[Workshop-GIT]\$ <find lab document Lab\_GIT\_Workshop >

# Questions?