

Ricky Felix

Junior Product Manager

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Junior product professional with experience in product management, UX design, and front-end prototyping. Skilled in writing PRDs, supporting agile delivery, and collaborating with cross-functional teams to turn insights into clear requirements and user-focused solutions.

EDUCATION

Master of Interaction Design and Electronic Arts

UNIVERSITY OF SYDNEY
AUG 2022 - DEC 2023

Bachelor of Science in IT majoring in Enterprise Systems Development

UNIVERSITY OF TECHNOLOGY SYDNEY
FEB 2019 - DEC 2021

CORE COMPETENCIES

Analytical Thinking, Problem-Solving, Teamwork, Communication, Leadership, Design Thinking, Agile Scrum Framework, Lean Framework, Persona, Usability Testing, Wireframing, High Fidelity, User Flows, Prototyping

DESIGN TOOLS

Canva, Figma, FigJam, Miro, Balsamiq, Zeplin, Trello, MS Office, Notion, GitHub Project (GitHub Board)

PROGRAMMING & DEVELOPMENT TOOLS

HTML & CSS & JavaScript, Bootstrap 5, Tailwind CSS, React.js, Webflow, WordPress, Git, noSQL

WORK EXPERIENCE

Product Manager Topremit

APR 2025 - JUN 2025

- Delivered PRDs, user flows, acceptance criteria, and test cases aligned to user pain points and business goals.
- Led cross-functional collaboration and contributed to releases including multi-device support, improved FAQ experience, and document verification workflows.
- Used SQL and user insights to prioritize product improvements and support data-driven decision making.
- Performed QA pre-release to validate acceptance criteria and ensure delivery readiness.

UI/UX Developer PT. Inter Pan Pasifik Futures (now TradePro)

AUG 2024 - MAR 2025

- Designed responsive UI components in Figma and collaborated with developers for implementation.
- Developed front-end prototypes using HTML, CSS, JavaScript, and React for early-stage product validation.
- Created technical documentation and led Git training to support alignment and development workflow efficiency.

Director of Information Technology (Volunteer) Indonesian Student Association in Australia (PPIA)

JULY 2021 - AUG 2022

- Led a 10-person team in redesigning a student networking website, improving engagement by 40%.
- Conducted usability testing and collected stakeholder feedback, ensuring a seamless event navigation experience.
- Integrated GitHub Boards for task management, improving project tracking and collaboration.
- Spearheaded internal Figma & FigJam workshops to upskill members in UI/UX best practices.

CERTIFICATIONS

Analyze Data with SQL Skill Path Codecademy

APR 2025

Digital Product Management (Coursera) University of Virginia

JAN 2025

Create a Front-End App with React Skill Path Codecademy

MAY 2024