

Acoustic Shadow Detection: Study and Statistics of B-Mode and Radiofrequency Data

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Abstract

An acoustic shadow is an ultrasound artifact occurring at boundaries between significantly tissue impedances, resulting in signal loss and a dark appearance. Shadow detection is important as shadows can identify anatomical features or obscure regions of interest. A study was performed to scan human subjects (N=35) specifically to explore the statistical characteristics of various shadows from different anatomy and with different transducers. Differences in shadow statistics were observed and used for shadow detection algorithms with a fitted Nakagami distribution on radiofrequency speckle (RF) or cumulative entropy on brightness-mode (B-mode) data. The fitted Nakagami parameter and Entropy values in shadows were consistent across different transducers and anatomy. Both algorithms utilized adaptive thresholding, needing only the transducer pulse width as an input parameter for easy utilization by different operators or equipment. Mean Dice coefficients

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(\pm standard deviation) of 0.90 ± 0.07 and 0.87 ± 0.08 were obtained for the RF and B-mode algorithms, which is within the range of manual annotators. The high accuracy in different imaging scenarios indicate that the shadows can be detected with high versatility and without expert configuration. The understanding of shadow statistics can be used for more specialized techniques to be developed for specific applications in the future, including pre-processing for machine learning and automatic interpretation.

Keywords: Acoustic Shadow, Ultrasound, Speckle, Radiofrequency, Segmentation

1 Introduction

2 Ultrasound devices have become increasingly affordable and portable, en-
3 couraging applications such as point-of-care ultrasound (Bouhemad et al.,
4 2011), novice usage (Sippel et al., 2011), and analysis by machine learning
5 (Ghose et al., 2013). However, ultrasound is susceptible to unique artifacts
6 that increase the difficult of interpretation and processing of images. One
7 artifact is an acoustic shadow, which occurs when an ultrasound wave crosses
8 a boundary of two materials with high impedance differences (Kremkau and
9 Taylor, 1986). The wave is almost completely reflected and depicted beyond
10 the boundary is a continuous dark region and a loss of anatomical features.
11 Shadows occur in air-tissue, tissue-bone, and tissue-lesion interfaces. Shad-
12 ows can aid interpretation, such as identifying gall stones (Good et al., 1979)
13 or spinal levels (Galiano et al., 2005). However, shadows, such as from poor
14 transducer contact, can lead to misinterpretation of anatomy, particularly by
15 novice users and automated processing algorithms. Thus, the identification
16 of shadows is an important preprocessing step in many applications.

17 Several methods have been used in literature to detect shadows and il-
18 lustrative examples are discussed. Geometric techniques model the path of
19 an ultrasound signal for an expected image along the scanline using a ran-
20 dom walk (Karamalis et al., 2012). Pixels are then flagged as a shadow if
21 it is below a confidence threshold. However, geometric techniques require
22 knowledge of ultrasound transducer properties to parameterize random walk
23 weights, such as the focal length, radius of curvature, and thickness. The
24 technique is therefore challenging to implement across different ultrasound
25 equipment. This also reduces applicability for machine learning applications

26 as accurate transducer parameter labels are required for each image.

27 Pixel intensity methods ignore the transducer properties and analyze only
28 the graphical properties of an image (Hellier et al., 2010). Shadows have been
29 detected on brain images by analyzing the entropy along a scanline to flag
30 pixels of sudden low entropy as a potential shadow. The technique achieved a
31 comparable Dice similarity coefficient as geometric methods but require spe-
32 cific thresholding, window sizing, filtering, and image mask parameterization
33 for different anatomy and transducers. The drawback is again the need for
34 parameterization and tuning, which requires image processing expertise and
35 prior knowledge of specific applications.

36 Machine learning methods have gained significant interest in medical
37 imaging analysis. To our knowledge, no machine learning method has demon-
38 strated capability of general shadow detection from multiple anatomy. Deep
39 learning methods have identified features in a specific image sets that contain
40 shadows, such as neuroanatomical regions in cranial scan (Milletari et al.,
41 2017) or spinal levels in a posterior scan (Hetherington et al., 2017). Al-
42 though machine learning has the potential of providing automated feature
43 recognition in multiple applications, a large data set is required for an algo-
44 rithm to recognize certain features. Ultrasound imaging is highly variable due
45 to unique artifacts, operator technique, and equipment. In addition, shad-
46 ows are a common feature that occur in various imaging scenarios. Previous
47 techniques focus on a single anatomical region and training data was from
48 a consistent imaging scenario. However, it is difficult to construct a train-
49 ing data set with the generality required to recognize shadows in different
50 scenarios usable for a variety of ultrasound applications.

51 There are two objectives to this paper. First, to address the need for
52 understanding general characteristics of shadows, a study was conducted to
53 scan multiple anatomy and transducers specifically to analyze the statistics of
54 different types of shadows. Second, to address existing needs for versatile de-
55 tection with minimal parameterization, previous methods were then extended
56 utilizing statistical thresholding of radiofrequency (RF) or brightness-mode
57 (B-mode) data to detect shadows from various imaging scenarios.

58 **Materials and Methods**

59 *Data Collection*

60 Ultrasound RF and B-mode data were acquired by scanning 37 adult
61 participants with informed written consent, approved by the University of
62 British Columbia Research Ethics Board (Study ID: H18-01199). The scans
63 included a forearm scan near the distal end of the pronator quadratus, an
64 elbow scan near the cubital fossa, and a rib scan on the anterior surface of
65 right ribs 11-12. Each scan was taken with both a curvilinear (Model C5-
66 2/60, Ultrasonix Medical Corporation, Richmond, BC, Canada) and linear
67 (Model L14-5/38, Ultrasonix Medical Corporation, Richmond, BC, Canada)
68 transducer. Different transducer settings were used for each anatomical re-
69 gion and transducer, summarized in Table 1. Shadows were expected to
70 occur due to superficial and deep bones and from an air gap created by the
71 lateral edges of the transducer not being in flush contact with the skin. The
72 experiment was designed to generate a dataset from various imaging scenar-
73 ios to explore general shadow characteristics and to validate the versatility
74 of the two simple shadow detection methods.

75 *Radiofrequency Speckle Analysis*

76 To analyze shadows, windows of speckle were analyzed on the RF sig-
77 nal. Speckle occurs due to multiplicative scattering of acoustic waves in a
78 material, resulting in a granular appearance on the image. The benefit of
79 RF analysis is that B-mode image processing commonly attempts to remove
80 speckle, but speckle contains information of the acoustic interactions in tissue
81 (Burckhardt, 1978). Speckle can then characterize different regions, such as
82 a region of tissue or a region of signal loss in a shadow. In addition, B-mode
83 image formation can be manipulated by an operator to visually enhance an
84 image, such as adjusting time-gain compensation or dynamic range. Thus,
85 the underlying speckle analysis can provide shadow detection usable across
86 different machines and operators.

87 One of the first models for speckle is the one parameter Rayleigh distribu-
88 tion to model the probability density of a random walk (Burckhardt, 1978).
89 The Rayleigh distribution is capable for modeling fully developed speckle,
90 which does not occur in limited scattering (Tuthill et al., 1988). More gen-
91 eralized models have been applied such as the Rician, Homodyned-K, and
92 Nakagami distributions to characterize speckle (Destremes and Cloutier,
93 2010). The utility of speckle has been demonstrated in the literature to
94 classify tumorigenicity of breast lesions (Byra et al., 2016) or levels of liver
95 fibrosis (Ho et al., 2012) by categorizing image regions based on the speckle
96 pattern. Shadow characterization presents a simpler problem as shadow and
97 non-shadow regions contain significantly different speckle patterns. Thus,
98 the Nakagami distribution expressed in Eq. 1 was chosen to model speckle.
99 The Nakagami distribution provides greater generality than the Rayleigh

100 distribution while being more computationally efficient than the Rician or
 101 Homodyned K distributions (Destremes and Cloutier, 2010):

$$\Phi(x, \mu, \omega) = 2\left(\frac{\mu}{\omega}\right)^{\mu} \frac{1}{\Gamma(\mu)} x^{(2\mu-1)} e^{-\frac{\mu}{\omega} x^2} \quad (1)$$

102 where x is RF intensity, μ is the shape parameter or Nakagami "m" param-
 103 eter, ω is a scale parameter and $\Gamma(\mu)$ is the gamma distribution.

104 To characterize shadows, the raw RF data was first processed by com-
 105 puting the echo envelope of each scanline with a Hilbert transform. This
 106 was performed on an averaged RF signal from three image frames. This
 107 creates a pre-scan converted image, visually similar to B-mode but without
 108 filtering to remove speckle. Next, the RF image was divided into overlapped
 109 windows with a width of a single RF data point and a length of three times
 110 the pulse width. This patch size was demonstrated in literature to be suf-
 111 ficiently large to capture multiple wavelengths and scattering events while
 112 being small enough to be useful in differentiating different regions on the
 113 millimeter scale (Byra et al., 2016). Next, each window was fit to a Nak-
 114 agami distribution using a maximum likelihood estimate to compute a map
 115 of Nakagami parameters μ and ω , as shown in Fig. 1.

116 To detect shadows, Otsu's method was applied on the entire image to
 117 automatically compute a threshold for the ω parameter. This was sufficient
 118 as the ω parameter is significantly different for shadow regions with abun-
 119 dant speckle and non-shadow regions with minimal speckle. Then, for each
 120 scanline, the axially deepest data point that is above the threshold is labeled
 121 as the shadow boundary and all data points below are labeled as a shadow.

122 The Nakagami shape parameter, m , was also investigated, though there

123 was not sufficient delineation between parameter values in shadow and non-
 124 shadow regions for this parameter to be effective in thresholding. The dis-
 125 tributions of the two parameters are displayed for shadow and non-shadow
 126 regions in Figure [XX].

127 *B-mode Scanline Analysis*

128 Many ultrasound machines do not provide access to RF data for speckle
 129 analysis. Thus, a previous pixel-intensity shadow detection method on B-
 130 mode images was modified and extended. Scanline entropy was investigated
 131 on B-mode images to characterize different types of shadows, but with the
 132 addition of adaptive thresholding of entropy to address the need for usability
 133 with minimum configuration. B-mode analysis was performed on an aver-
 134 aged image from 3 image frames, similar to RF analysis. First, the cumulative
 135 scanline entropy is computed for each pixel, similar to the “Rupture Crite-
 136 rion” (Hellier et al., 2010), with the window size fixed as three times the
 137 pulse width, η , as defined in Eq. 2. This is the same window size as the RF
 138 analysis.

$$S_{i,j} = \sum_{k=1}^{3\eta} I(i-k, j) \log_2 \frac{I(i-k, j)}{I(i+k, j)} + I(i+k, j) \log_2 \frac{I(i+k, j)}{I(i-k, j)} \quad (2)$$

139 where $S_{i,j}$ is the cumulative entropy at pixel i on scanline j , η is the pulse
 140 width, and $I(i)$ is the gray level, or intensity, of pixel (i, j) . For the case of
 141 curvilinear images, radial scanlines were linearly interpolated between the
 142 two symmetric lateral edges of the image.

143 Next, Otsu’s method is applied similarly to compute a threshold entropy
 144 value. The intuition of the threshold is different than in RF analysis. In

145 RF analysis, the threshold separates patches of intense and minimal speckle.
146 In B-mode analysis, the threshold separates pixels of a shadow boundary,
147 which has high entropy, and pixels away from shadow boundary, which in-
148 clude shadow and non-shadow regions. Thus, shadows can be identified by
149 finding the last pixel on a scanline with an entropy higher than the threshold,
150 representing a bright shadow boundary.

151 *Validation*

152 A trained annotator (RH) manually outlined the boundary of the shadow
153 regions on B-mode images. The manual regions were used as a gold standard,
154 as manual identification is common in clinical practice and has been used in
155 previous literature for comparison (Hellier et al., 2010). A Dice coefficient
156 was computed to compare similarity of manual and automated shadow de-
157 tection. The manual outline was used to define four regions for classification
158 of statistical parameters: a non-shadow region above the boundary, a shadow
159 region below the boundary, a “transition region”, which is a window defined
160 as three pulse widths long axially below the boundary, and a “deep shadow
161 region”, which is the data below the transition region. The validation was
162 repeated with the RF and entropy window increased and decreased by 50%.
163 The Ljung-Box Q-test was use to measure residual autocorrelation of the
164 Dice coefficients.

165 **Results**

166 Examples of detected shadows from both methods are highlighted in gray
167 in Fig. 2 in different shadow detection scenarios. The Dice coefficients for
168 both methods for different anatomy and transducers are shown in Table

169 2. The mean Dice coefficients (\pm standard deviation) were 0.90 ± 0.07 and
170 0.87 ± 0.08 for RF and B-mode methods. Manual annotation was repeated
171 five times with a mean Dice coefficient of 0.92 ± 0.02 for all images and trans-
172 ducers. The Dice coefficient did not change by more than 0.03 when the
173 window size was varied by 50%.

174 With the benefit of a varied dataset, general statistics of shadows can
175 be analyzed, as summarized in Table 3 and Table 4. For shadow detection,
176 the parameters between a shadow and non-shadow are of particular interest.
177 Shadows were observed to have a mean Nakagami ω parameter of $4.14 \pm$
178 0.40 and a mean entropy of 1.03 ± 0.29 whereas non-shadows were observed
179 to have a mean ω of 6.24 ± 0.92 and 2.20 ± 0.81 . The values of entropy
180 and Nakagami ω are consistent across different transducers and anatomical
181 regions. The variance of entropy and Nakagami ω in one imaging region
182 and transducer setting is less than the variance across different regions and
183 transducers for shadows and non-shadows.

184 Discussion

185 The RF and B-mode shadow detection developed achieved a comparable
186 Dice similarity coefficient to manual detection for all anatomy and transducer
187 types ($p < 0.025$). The previous studies using B-mode entropy reported a
188 mean Dice coefficient of 0.91 ± 0.07 between manual annotators (Hellier et al.,
189 2010). An important feature of shadow detection is being able to differentiate
190 between a shadow and simply high attenuation of the signal. Both scenarios
191 result in an eventual loss of signal. Shadow detection, however, has a char-
192 acteristic high intensity shadow boundary before a significant loss in signal,

193 compared to gradual signal losses in attenuation. The high Dice similarity
194 coefficient indicates that both methods were capable of this distinction. This
195 is also visualized in Fig. 2, where regions of low intensity without a bright
196 shadow boundary were correctly labeled as non-shadow. The high accuracy
197 supports the versatility of the detection method as both methods are able
198 to identify shadows across different anatomy and transducers with minimum
199 configuration.

200 For a general observation for shadows, the computed Nakagami ω param-
201 eter of all manually outlined shadows indicate that there is a statistically
202 significant difference between shadow and non-shadow regions, regardless of
203 anatomy and transducer and even with the error in the transition regions
204 considered. The speckle and its statistics from shadows is thus distinct from
205 the speckle created by tissue, muscle, or fat. This observation can be utilized
206 in the future for further analysis of shadows.

207 In RF detection, both false positive and false negative errors most fre-
208 quently occurred immediately below a shadow boundary as opposed to B-
209 mode detection where errors were in various regions. To study the frequent
210 areas of error further, the “transition region” immediately below a man-
211 ually annotated shadow boundary and a “deep shadow region” below the
212 transition region was investigated. The Nakagami ω parameter of transition
213 regions of all anatomy and transducers were within a standard deviation of
214 both shadow and non-shadow regions. The deeper shadow regions were ob-
215 served to have a lower Nakagami ω parameter than shadow regions and with
216 a lower standard deviation as summarized in Table 3. The spread of the
217 speckle also significantly decreases after the transition region. This indicates

218 that the transition region cannot be fully distinguished from either a shadow
219 or non-shadow and presents as it is statistically similar to the two. This
220 is likely the cause of the errors, as the speckle distribution is much more
221 consistent in the deep shadow regions compared to any other region. Phys-
222 ically, speckle interactions appear to gradually lessen after a brightest point
223 on a scanline, possibly due to incomplete total reflection at a boundary. The
224 boundary is thus is not an instantaneous division between non-shadow and
225 shadow, rather, there is a transition region with statistics between a shadow
226 and non-shadow before the speckle fully resembles a shadow.

227 In the transition region of B-mode images, the entropy values were similar
228 but consistently higher than non-shadow values. This is expected as entropy
229 is the highest when there is the greatest change in pixel intensity, which oc-
230 curs at a shadow boundary, even with the a non-instantaneous non-shadow
231 to shadow transition. However, the averaged entropy of all non-shadow re-
232 gions have a greater spread than the Nakagami parameters, likely due to
233 the differing operator settings used. Thus, B-mode detection may not be as
234 consistent as RF detection.

235 There is a limitation with analysis with the Nakagami distribution in
236 that the Nakagami parameters change depending on frequency. (?) observed
237 that in the 36-58MHz transducer frequency range, the Nakagami parameter
238 decreased near the theoretical lower limit compared to a higher parameter
239 value at 10MHz signal. This was reported to be due to the spatial organiza-
240 tion of the cells to be "on the order of a fraction of the wavelength" and a
241 Nakagami distribution cannot model the scatterers of red blood cells at this
242 frequency. From limitations of the equipment used in our study, we cannot

243 conclude that shadow detection with Nakagami analysis will be accurate in
244 frequencies higher than 13.3MHz, especially with the changes in the Nak-
245 agami parameters and scatterers at high frequencies. Diagnostic ultrasound
246 mainly uses a frequency range of 2-15MHz (?) and the shadow detection
247 method is expected to not be applicable in this range without issues from
248 the high frequency behaviour of the Nakagami distribution.

249 In previous literature, shadows were defined qualitatively (Kremkau and
250 Taylor, 1986) as a sudden loss of signal and brightness. The observed transi-
251 tion region in this study suggests that the qualitative definition of a shadow
252 may be insufficient for accurate detection. One algorithm may detect the
253 shadow starting immediately after the brightest location, or another may
254 use a convention such as a full width at half maximum to define where the
255 signal has sufficiently low intensity to resemble the start of a shadow. There
256 is a decision point required for a clear definition for where a shadow begins
257 to improve shadow detection accuracy, both from a signaling perspective for
258 image processing and a visual perspective for manual inspection.

259 The findings in this study result in several implications. First, the statis-
260 tics of acoustic shadows have been investigated on a dataset with shadows
261 occurring from multiple scenarios as opposed to specific cases where shadows
262 are observed. This provided a more generalizable observation that shad-
263 ows can be characterized by distinctive speckle distributions in different of
264 anatomy and equipment and that there exists a transition region before the
265 loss of speckle in a shadow. Second, the shadow detection methods demon-
266 strated high accuracy, indicating that the same shadow detection method
267 can be used with different transducer or imaging location. In future stud-

ies, the speckle statistics observed can be used to develop further models for anatomical features containing shadows. In machine learning algorithms, an initial network could be used with the shadow detection methods presented. Future studies would also have to take into consideration the most frequent source of error of shadow detection as the shadow boundary.

Conclusions

Acoustic shadows from different imaging scenarios were investigated. RF and B-mode methods were developed for acoustic shadow detection requiring only the transducer pulse width as the input parameter. When comparing to manual detection, the methods achieved a Dice similarity coefficient within range of manual observers. The work focused on applying shadow detection and statistical analysis to a varied dataset of three different anatomical locations and two different transducer to provide a representative understanding of general acoustic shadows. The statistics of acoustic shadow indicate that shadows contain a distinct speckle distribution compared to non-shadows and the speckle characteristics transition at the shadow boundary. The statistical findings of shadows can aid interpretation of ultrasound images in the future using speckle analysis. The versatility of the shadow detection method has the potential to improve the interpretation of ultrasound images with shadow artifacts or to serve as a pre-processing step for machine learning methods.

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352 **Figure Captions**

353 **Figure 1:** A visualization of the B-mode and RF parameter maps. The b)
354 Entropy Map was computed from processing of the a) original B-mode
355 image and the d) Nakagami ω map was computed from the c) echo
356 envelope. Note that the echo envelope contains noticeable speckle,
357 which has been used to fit a Nakagami distribution to characterize
358 shadow. The region at depth 2.50cm and scanlines 32-40 is attenuation
359 and not a shadow. This is an important distinction in shadow detection
360 and both maps show the region as below a threshold to flag a shadow
361 boundary.

362 **Figure 2:** A comparison of the original B-mode images, the detected shad-
363 ows manual detection, RF detection, and B-mode detection. Both
364 detection methods perform similar to manual detection. Both meth-
365 ods perform slightly less accurately on curvilinear images, likely due
366 to the reduced resolution from interpolating the scanlines. Most errors
367 of RF detection occur near the shadow boundary, likely due to the
368 transitioning speckle from non-shadow to shadow.

369 **Tables**

370 **Table 1:** Transducer properties for different imaging scenarios.

371

	Anatomy	Frequency	Depth	Gain
Linear Transducer (L14-5/38)	Forearm	11.0MHz	5.0cm	50%
	Elbow	11.0MHz	5.0cm	40%
	Ribcage	5.0MHz	10.0cm	30%
Curvilinear Transducer (C5-2/60)	Forearm	4.0MHz	5.0cm	50%
	Elbow	4.0MHz	5.0cm	40%
	Ribcage	3.3MHz	10.0cm	30%

372 **Table 2:** Mean Dice coefficients for different imaging scenarios \pm standard
373 deviation.

		RF	B-Mode
Linear (L14-5/38)	Forearm	0.91 \pm 0.05	0.89 \pm 0.06
	Elbow	0.94 \pm 0.06	0.90 \pm 0.07
	Ribcage	0.87 \pm 0.09	0.84 \pm 0.06
Curvilinear (C5-2/60)	Forearm	0.89 \pm 0.05	0.86 \pm 0.08
	Elbow	0.93 \pm 0.04	0.90 \pm 0.09
	Ribcage	0.83 \pm 0.08	0.83 \pm 0.10
Mean	All Anatomy	0.90\pm0.07	0.87\pm0.08

374 **Table 3 :** The mean Nakagami ω and Entropy values of different anatomy,

transducer, and shadowing region \pm standard deviation. Values are consistent among different transducers and anatomical regions. The variance of entropy and Nakagami ω in one imaging region and transducer setting is less than the variance across different regions and transducers for shadows and non-shadows.

	Linear (L14-5/38)			Curvilinear (C5-2/60)		
	Forearm	Elbow	Ribcage	Forearm	Elbow	Ribcage
Nakagami ω (Log Scale)						
Shadow	4.15 \pm 0.45	4.18 \pm 0.45	4.04 \pm 0.42	4.22 \pm 0.32	4.19 \pm 0.40	4.08 \pm 0.37
Non-Shadow	6.19 \pm 0.96	6.49 \pm 0.97	6.29 \pm 0.95	6.54 \pm 0.88	6.29 \pm 1.04	5.64 \pm 0.71
Transition	4.94 \pm 0.62	5.36 \pm 0.62	4.96 \pm 0.38	5.26 \pm 1.02	5.37 \pm 0.99	4.59 \pm 0.92
Deep Shadow	4.13 \pm 0.43	4.16 \pm 0.43	4.03 \pm 0.41	3.93 \pm 0.20	4.09 \pm 0.30	4.03 \pm 0.26
Entropy (Log Scale)						
Shadow	0.92 \pm 0.22	1.10 \pm 0.36	1.04 \pm 0.27	1.06 \pm 0.28	0.96 \pm 0.21	1.10 \pm 0.37
Non-Shadow	2.34 \pm 0.96	2.34 \pm 0.80	2.14 \pm 0.82	1.67 \pm 0.82	1.75 \pm 1.14	1.88 \pm 0.42
Transition	2.45 \pm 0.62	2.56 \pm 0.53	2.15 \pm 0.51	2.18 \pm 1.21	1.93 \pm 1.10	1.99 \pm 1.10
Deep Shadow	0.71 \pm 0.43	0.89 \pm 0.26	0.92 \pm 0.40	0.98 \pm 0.21	0.82 \pm 0.19	1.04 \pm 0.26

Table 4 : The mean Nakagami ω and Entropy values of all anatomy and transducers for different shadowing regions \pm standard deviation.

	Mean Nakagami ω (Log Scale)	Mean Entropy (Log Scale)
Shadow	4.14 ± 0.40	1.03 ± 0.29
Non-Shadow	6.24 ± 0.92	2.02 ± 0.81
Transition	5.08 ± 0.77	2.21 ± 0.84
Deep Shadow	4.06 ± 0.34	0.89 ± 0.27