Richard Shin

New York, NY • rs4078@columbia.edu linkedin.com/in/ricky-shin • github.com/ricky-shin

Education

Columbia University

New York, NY

Bachelor of Arts, Computer Science

Expected Spring 2022

• TA for Fall 2020 section of *Computing in Context* (COMS W1002), an introductory course taught in Python intended for nonmajors.

Relevant Experience

Data Support Intern, Foursquare

New York, NY

May 2019 - September 2019

- Working under the Engineering department, primary duties included cleansing data used in consumer facing applications and internal analyses.
- Working with the Attribution team, conducted ad hoc analyses for partner companies to measure potential foot traffic using internal tools.
- QA tested two consumer facing applications: Foursquare City Guide and Swarm, in preparation for iOS 13.

Radio Communications Specialist, United States Army

Fort Gordon, GA

September 2013 - September 2016

- Supervised a team of three junior communication operators in an *Expeditionary Signal Battalion*, providing guidance and mentorship by evaluating monthly performance in a highly intense operational environment.
- Operated and maintained military-grade radios transmitting classified information, in support of Operation Inherent Resolve.

Personal Projects

COVID-19 in NYC (Web App)

Technology Stack: JavaScript, CSS

Link: https://www.covidinnyc.com | GitHub: https://github.com/ricky-shin/covid-in-nyc

- A web application that automatically fetches, unpacks, and charts the latest COVID-19 data published by the NYC DOH (Department of Health).
- Currently charting the Relationship Between the NYC Median Household Income and COVID-19 Case Rates, an interactive model Calculating the Actual (Estimated) Cases of COVID-19 in NYC, and a breakdown of COVID cases By the Boroughs.

Baruch College Professor Review Website (Web App)

Technology Stack: PHP, MySQL, CSS

GitHub: https://github.com/ricky-shin/bulpa

- A web application that allows users to anonymously submit reviews for Baruch College professors and courses.
- Over 9,500 pages viewed, with 940+ students submitting 200+ anonymous reviews in 5 months.

Escape Area 51: Raid Survival (iOS App)

Technology Stack: Swift

Link: https://www.rickyshin.com/projects/escape-area-51

- A 2-D side scrolling game where the player controls a UFO and attempts to fly between columns of fences without hitting them.
- Published on the iOS App store and reached hundreds of downloads in 28 countries, with an average rating of 4.9 out of 5.