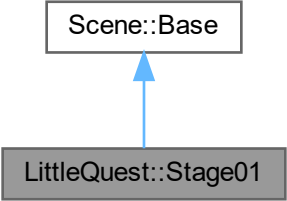


Scene::Base



```
classDiagram
    class SceneBase["Scene::Base"]
    class LittleQuestStage01["LittleQuest::Stage01"]
    LittleQuestStage01 --|> SceneBase
```

The diagram illustrates a class hierarchy. At the top is a white box with a black border labeled "Scene::Base". Below it is a gray box with a black border labeled "LittleQuest::Stage01". A blue arrow points from the top of the "LittleQuest::Stage01" box to the bottom of the "Scene::Base" box, indicating that "LittleQuest::Stage01" inherits from "Scene::Base".

LittleQuest::Stage01