# Ricky Ly

lyr5@uci.edu | (562) 213-2268 | github/rickyly1 | linkedin/in/rickyly1

## **Education**

## **University of California, Irvine**

**Bachelor of Science in Informatics** 

Specialization in Human-Computer Interaction

#### **Relevant Coursework**

Object-Oriented Programming, Probability and Statistics for CS, Requirements Analysis and Engineering, Human Computer Interaction, Data Structures, Software Design: Applications, Project Management, User Interaction Software, Social Analysis and Ethics of Computing

# **Project Experience**

#### YourEdvisor (Senior Capstone Project)

Language(s) Utilized: HTML, CSS, JavaScript

Graduation Date: March 2023 Cumulative GPA: 3.437

- Designed and implemented a prototype to encapsulate core processes and elements of college matriculation such as applications, counseling, and research.
- Employed agile methodologies and collaborative tools (Discord, Slack, Jira, GitHub) to drive productivity and maintain project scheduling and milestones.
- Selected for the 2022 Dallas Capstone Design Expo, where our product garnered industry recognition.

#### **Personal Online Portfolio**

Language(s) Utilized: HTML, CSS, JavaScript

- Responsive design allows the site to be accessed at all viewports.
- Quality of life enhancements such as social media links, a sticky navigation bar, and smooth page scroll transitions for an intuitive browsing experience.

#### **ToDo List App**

Language(s) Utilized: HTML, CSS, JavaScript

- Implemented essential checklist features for task management (add, remove, edit, mark as complete)
- Utilized local storage for retention of added tasks between application sessions.

#### **Text Editor**

Language(s) utilized: Java

- Developed a Java Swing-based lightweight text editor with essential functionalities like undo/redo, font customization (size, style, color), text formatting (underline, bold, italic), and clearing text.
- Utilized simple data structures such as arrays and stacks.

# **Skills**

## **Languages and Frameworks**

Python, Java, C++, HTML, CSS, Bootstrap, JavaScript, TypeScript, Ionic, SASS, Node.js, and Angular

#### **Applications and Production**

- Design and Development: Figma, Adobe XD, Sony VEGAS Pro, Bootstrap Studio
- Management: Discord, Slack, GitHub, Atlassian/Jira
- System Requirements Development, Design and Development Cycles, Project Management,
  Wireframing and Prototyping, Mobile-First Design, Cost and Risk Analysis, Schedule Analysis, Scrum and Agile