# RICKY MCGEEHAN

Software Developer ♥ HIGH WYCOMBE, HP109LE, UNITED KINGDOM +447771594076



#### o DETAILS o

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> DATE OF BIRTH 31/01/1993

> > WEBSITE

https://rickymcgeehan-cv.web.app

#### o SKILLS o

JavaScript

HTML & CSS

Ionic

Angular 2+

Git

Node.IS

SQL

React JS

Java

Objective-C

AWS

### o HOBBIES o

Travelling, football, scuba diving, water sports, snowboarding, live music, comic books, board games

#### PROFILE

I am a confident, sociable person with strong leadership qualities who can work on his own initiative but is also an excellent team player. I relish responsibility and embrace the unknown as a chance to learn. I take an organised and proactive approach to achieving goals and my experience in industry has honed my app and web development skill set. I have been lucky enough to travel the world, both on vacation and through work, and in my free time I enjoy playing football, scuba diving, snowboarding and all kinds of water-sports. These pastimes have given me well-rounded life experience that complements my technical ability.

# **EDUCATION**

# John Hampden Grammar School, High Wycombe

September 2004 – June 2011

A-Levels: Computing (A\*); Physics (A\*); Maths (A)

I participated in many extracurricular activities whilst at school including playing in the football team for many years and creating a business with the Young Enterprise scheme.

# University of Bristol, Bristol

October 2011 - June 2015

Degree: MEng Computer Science (2:1)

I studied at The University of Bristol, one of the UK's leading institutions for Computer Science. During my 4-year degree course, I gained a thorough grounding in the fundamentals of Computer Science, both theoretical and practical. I had exposure to many programming languages and the opportunity to use the very latest technologies in a variety of applications. I learned to manage resources and time constraints to meet strict deadlines; both as an individual and whilst collaborating as part of a group. Towards the end of my degree, I specialised in Web Development, Graphics and Animation, Human Computer Interaction (HCI) and Language Engineering.

# EMPLOYMENT HISTORY

# Software Developer at Toumetis Ltd, Bristol

September 2015 - December 2018

During my time at Tournetis, I worked as a Software Developer on a number of commercial hybrid applications. All the projects were founded in JavaScript, CSS and HTML, however many also utilised native elements written in Objective-C or Java and some were built on frameworks such as Angular and Ionic. I was able to gain experience in creating new applications from the ground-up, but also in maintaining well-established applications with a vast, complicated code-base. Working under many different project managers, collaborating with UI designers and liaising with clients, the role demanded versatility and the the ability to work with large distributed teams across the globe. I regularly participated in group code reviews and gave constructive feedback so that the best coding standards were upheld and others could benefit from my experience.

## **Notable Projects**

Momentum Smart Home: Available on iOS and Android, this app allows users to remotely monitor and control their homes through an array of special purpose cameras.

Telstra Smart Home: Created for Australia's telecoms giant, Telstra, this app allows users to control, automate and secure their home remotely using IoT technology and connected devices such as lights, cameras, door-locks and motion-sensors. It is available as a web-app as well as on iOS and Android.

Mitel MiCollab: An online communications and collaboration solution available for desktop, iOS and Android devices. It allows users to interact with each other using soft-phone technology, instant messaging, collaborative content generation and hosted webinars and video conferences.