Ricky Primayuda Putra

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SUMMARY

As an Information Engineering student, I'm committed to continuous learning and keenly interested in software development. With unwavering determination, and seek solutions to challenges. I'm dedicated to excelling in software development.

EXPERIENCE

Mobile Developer

YouApp Pte. Ltd   **October 2025 – January 2026, Semarang, Jawa Tengah, Indonesia**

· Mobile Developer with hands-on experience in developing and maintaining production-ready mobile applications for a global audience. Worked on Mahabote Social App, a Myanmar-based social platform published on the Apple App Store and Google Play Store, as well as YouApp, contributing to feature development, performance optimization, and application scalability.
· Specialized in Flutter development, utilizing GetX for state management and navigation, and implementing modularized architecture to ensure clean code, reusability, and long-term maintainability. Actively used Melos to manage monorepo workflows, shared packages, and dependency consistency across multiple modules and applications.
· Collaborated closely with backend, UI/UX, and product teams to deliver stable, high-quality mobile features, while following best practices in code structure, version control, and release management.

Full Stack Developer

YouApp Pte. Ltd   **July 2025 – October 2025, Semarang, Jawa Tengah, Indonesia**

· Experienced Fullstack Developer with a strong background in building and maintaining global-scale mobile applications. Played a key role in developing Mahabote Social App, a Myanmar-based social platform successfully released on both Apple App Store and Google Play Store.
· Responsible for end-to-end development, with a primary focus on backend architecture using NestJS and PostgreSQL, ensuring scalability, performance, and secure API design. Also actively involved in frontend and mobile development using Flutter, delivering a smooth and consistent cross-platform user experience.
· Collaborated with cross-functional teams to design, implement, and deploy production-ready features for a global audience. Experienced in handling authentication, database design, API integration, and real-time application requirements.

Full Stack Developer

Himpunan Mahasiswa Teknik Informatika UDINUS   **November 2022 – July 2025, Semarang, Jawa Tengah, Indonesia · On-site**

· Developed an event website that attracted over 200 visitors.
· Oversaw the management of 5+ event websites, including Paa.hmtiudinus.org, Lcc.hmtiudinus.org, Hitech.hmtiudinus.org, Hitalk.hmtiudinus.org, and Semnasti.hmtiudinus.org.
· Joining the Program Penguatan Kapasitas Ormawa (PPK-Ormawa) as a Developer.
· Became a speaker at code jam academy hmtI with the material to present "Laravel 10 CRUD and Authorization".
· Led the "Seminar Nasional Teknik Informatika 2024" as the event coordinator and presented the topic "Artificial Intelligence in the Era of Digital Transformation". The event successfully attracted 273 offline and 72 online participants.

Full Stack Developer

PT. Winnicode Garuda Teknologi   **September 2024 – December 2024, Bantul, Yogyakarta · Remote**

· During my internship at this office, I remotely contributed to the development of a news website using Laravel for the backend and React.js with Inertia.js for the frontend.

Full Stack App Developer

PT. Buana Online Sejahtera   **January 2024 – June 2024, Semarang, Jawa Tengah, Indonesia**

· During my internship at PT. Buana Online Sejahtera, I was responsible for several major projects that covered various aspects of web and mobile application development. My tasks included creating the Vehiloc.app website and developing APIs using Flask. Additionally, I migrated the frontend from Vue.js to HTMX and transitioned the Vehiloc mobile application (for both Android and iOS) from Felgo to Flutter. I also integrated the backend with the GPS dashcam system developed by the company, ensuring that all components worked synergistically to provide effective and efficient solutions, and this App done publish to App Store and Google Play Store.

PROJECT

Widya

RiMaTa Team · widyaseni.web.id/

· Widya Mobile delivers a comprehensive and innovative Learning Management System (LMS) that promotes Indonesian arts and culture to a global audience. I led the end-to-end development of this project using Flutter to ensure seamless cross-platform performance on both iOS and Android, and I also developed RESTful APIs to serve both the mobile app and the web platform. My responsibilities included architecting the application,

designing and implementing a responsive and intuitive UI/UX, and integrating custom-built AI/ML models for Batik pattern identification, assignment evaluation, and chatbot functionality—bringing together modern technology and cultural preservation in an engaging, personalized learning experience.

Seni Kita
RiMaTa Team · senikita.my.id/
· I created this project to participate in a competition called Invofest Harber 2025, IT Competition 2025, Hi-Technology 2025. During this project, I served as a Backend Developer using Laravel, integrating a payment gateway with Xendit, checking shipping costs with the RajaOngkir web service, chatbot and TTS art, and implementing real-time tracking.
· I created native mobile applications for this project using SwiftUI for iOS and Kotlin with Jetpack Compose for Android. By leveraging each platform's native frameworks, I delivered a fast, responsive, and modern user experience tailored specifically to both iOS and Android devices.

Archive Document Web Telkom University
Freelance
· Developing a website called sumberdayafri as a freelance project for faculty "rekayasa industri" Telkom University.

Ticketify
PT. Cipta Kharisma · ticketify.id/
· Building "Ticketify," an event ticketing platform similar to Tiket.com and YesPlis, aimed at streamlining event ticket purchases. The project leverages Laravel for backend architecture, React for the frontend interface, and Midtrans for integrated payment processing. The platform is currently in the local development stage and is designed with scalability and user experience in mind.

SIREKAMPOLKESYOGYA
POLTEKKES KEMENKES Yogyakarta · sirekampolkesyogya.com/
· Developing a website called sirekampolkesyogya.com as a freelance project for students at Poltekkes Yogyakarta to participate in PKM competitions. This website functions to record and manage the activity scores of the students.

JARictku
Program Penguatan Kapasitas Ormawa HMTI · jarictku.com/
· Developing a website for participation in the Ormawa Capacity Strengthening Program (PPK-O), contributing as a developer on the team. The website incorporates augmented reality technology using the TechStack of Laravel, Tailwindcss, MySQL, and Ar.js for augmented reality.

EDUCATION

Gelar Sarjana, Ilmu Komputer
Minor in Informatics Engineering · Universitas Dian Nuswantoro · 2025

INVOLVEMENT

Lead
Semarang, Jawa Tengah, Indonesia · On-site · Google Developer Group on Campus UDINUS · October 2024 - Present
· As the Lead of Google Developer Group on Campus at UDINUS for the 2024-2025 period, I played a pivotal role in rebranding the former Google Developer Student Clubs (GDSC) into the new structure. My leadership responsibilities encompassed the establishment and supervision of four distinct divisions: Academy, Public Relations (PR), Event Management, and Creative Media. Through collaborative teamwork, we aimed to empower students by offering hands-on technical workshops, fostering connections with industry leaders, and creating a dynamic learning environment.

Core Team Event Manager
Semarang, Jawa Tengah, Indonesia · On-site · Google Developer Student Clubs UDINUS · September 2023 - August 2024
· Served as a presenter at a training event organized by GDSC, featuring three fields: hipster hackers and specialized hackers in gamedev, backend, frontend, mobile, flutter, cloud, and machine learning. Delivered a session on backend development during the first week, presenting the material 'Getting Started with Go' to an audience of 40 participants.
· Contributed to the Google DevFest 2023 committee as an event helper for an event organized by the Google Developer Group Semarang.

SKILLS

Tools & Technologies: JavaScript, TypeScript, Node.js, Bun, npm, MySQL, PostgreSQL, Next.js, Svelte, React.js, Python, Bootstrap, HTML, CSS, GitHub, Git, PHP, CodeIgniter, Laravel, TailwindCSS, Flowbite, Dart, Flutter, Kotlin, Jetpack Compose, Swift, SwiftUI, UIKit, Docker, WebSocket, Flask, POSTMAN, INSOMNIA,

Languages: Indonesia, English