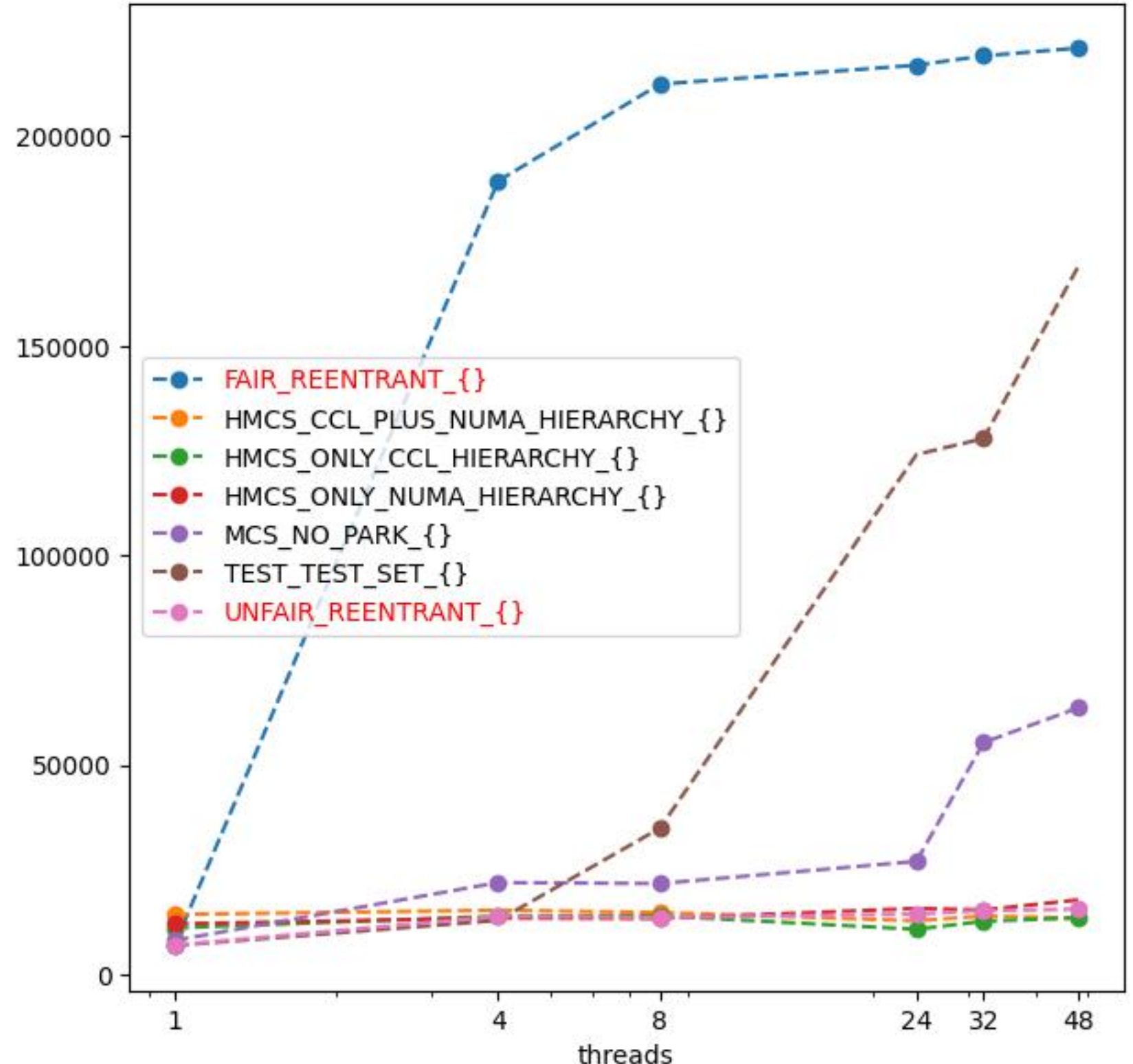
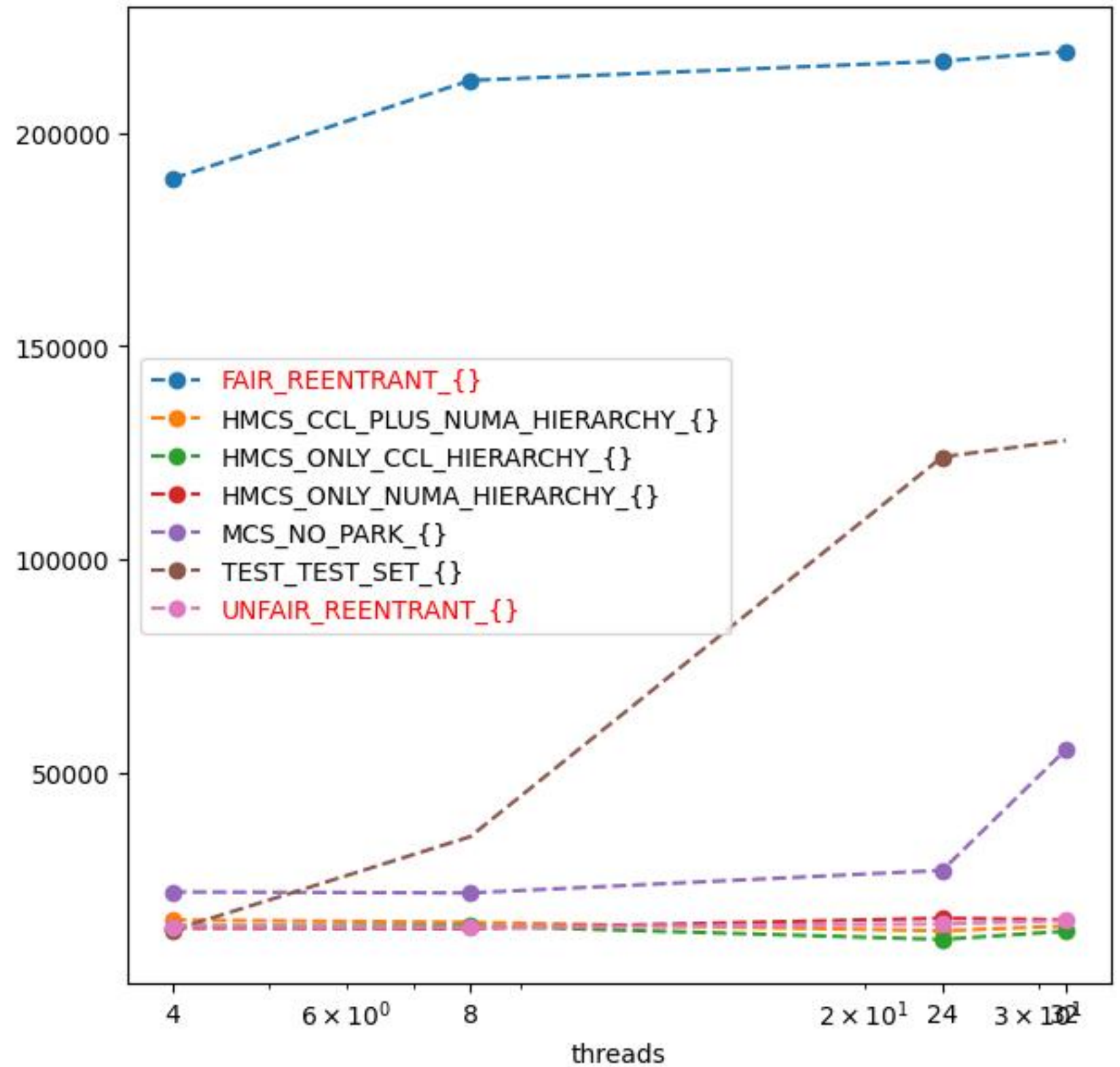


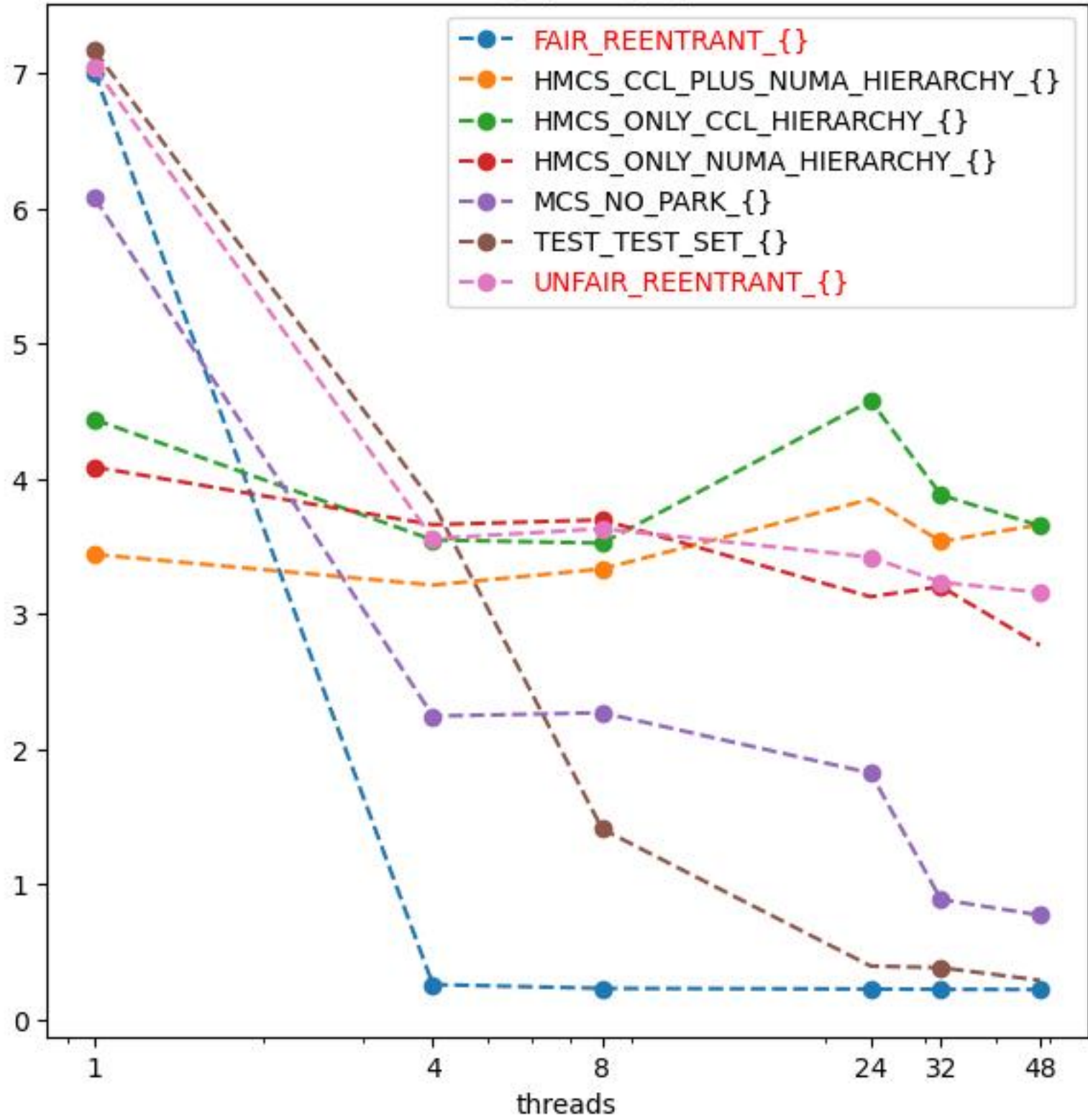
Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 40 tokens (High contention)
mode=overhead(microsec)



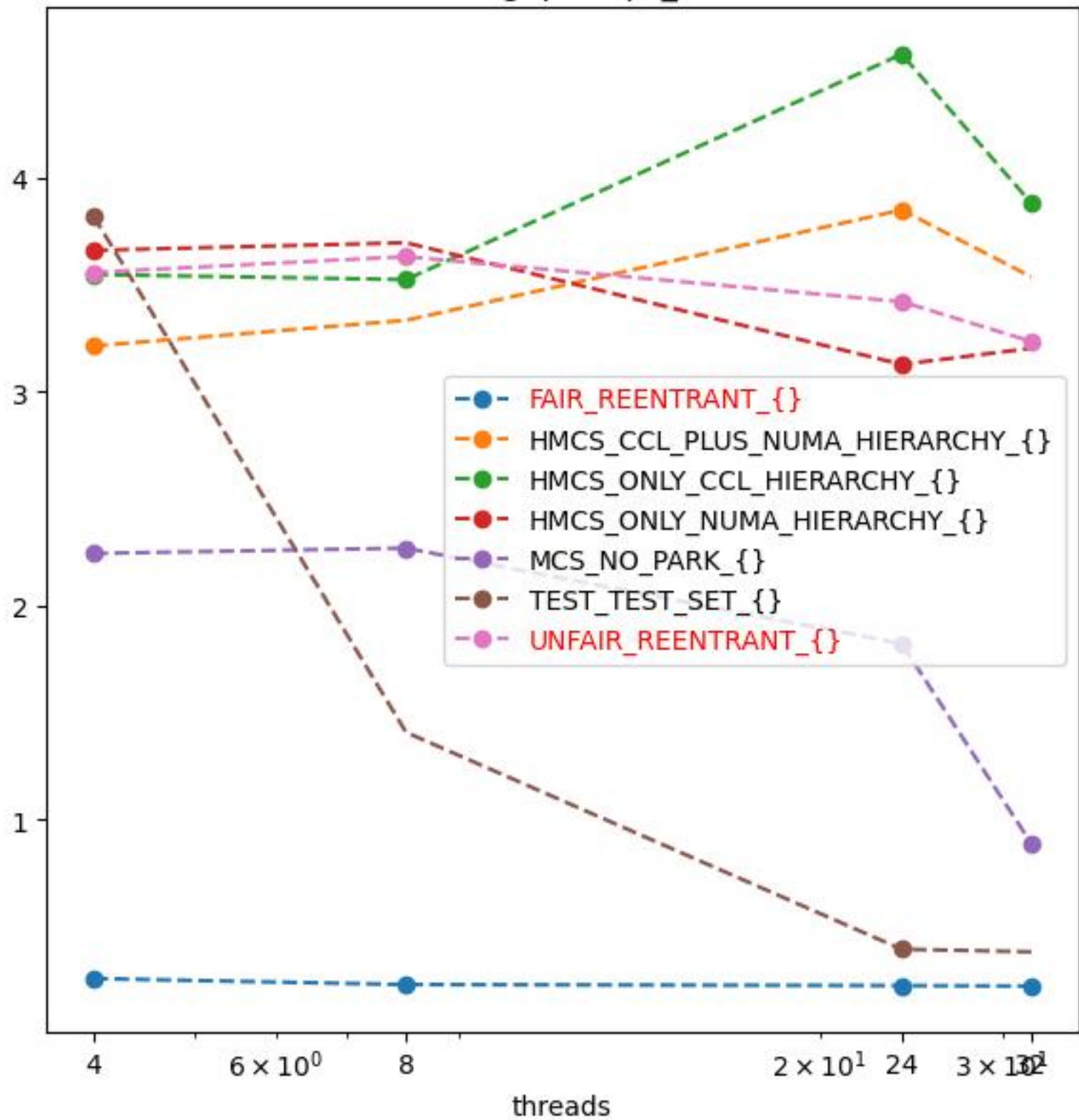
Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 40 tokens (High contention)
mode=overhead(microsec)



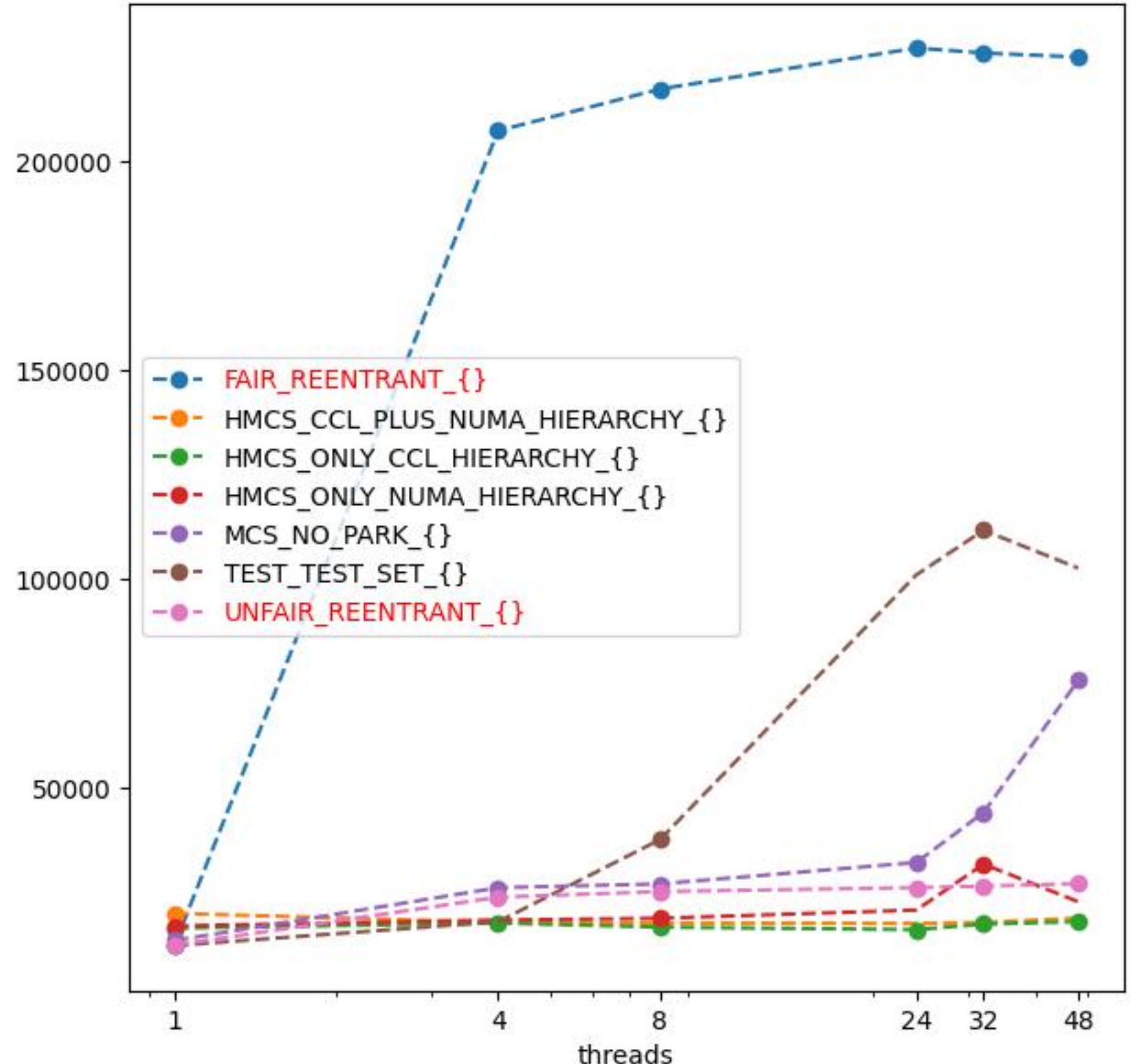
Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 40 tokens (High contention)
mode=throughput(ops_microsec)



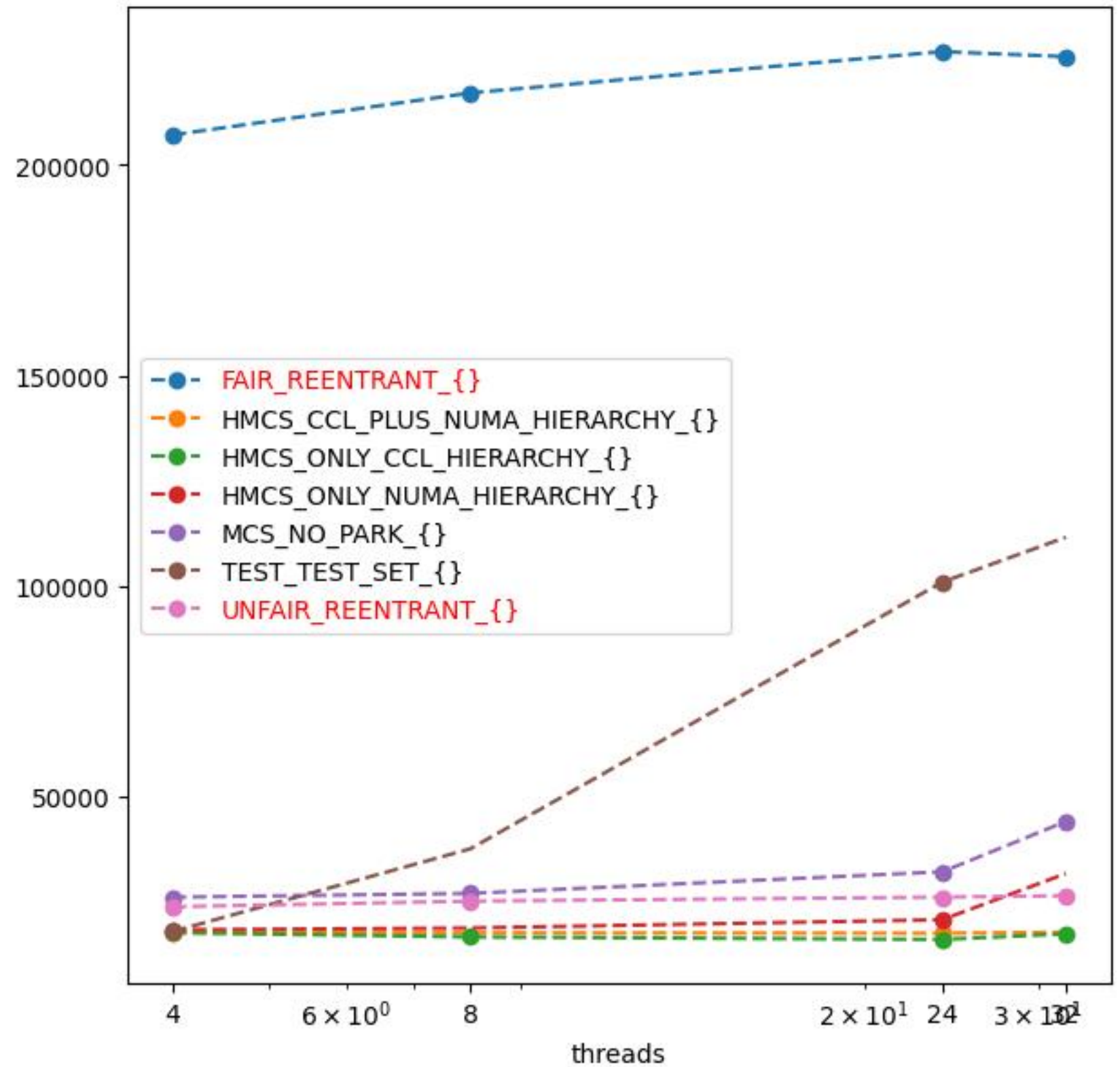
Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 40 tokens (High contention)
mode=throughput(ops_microsec)



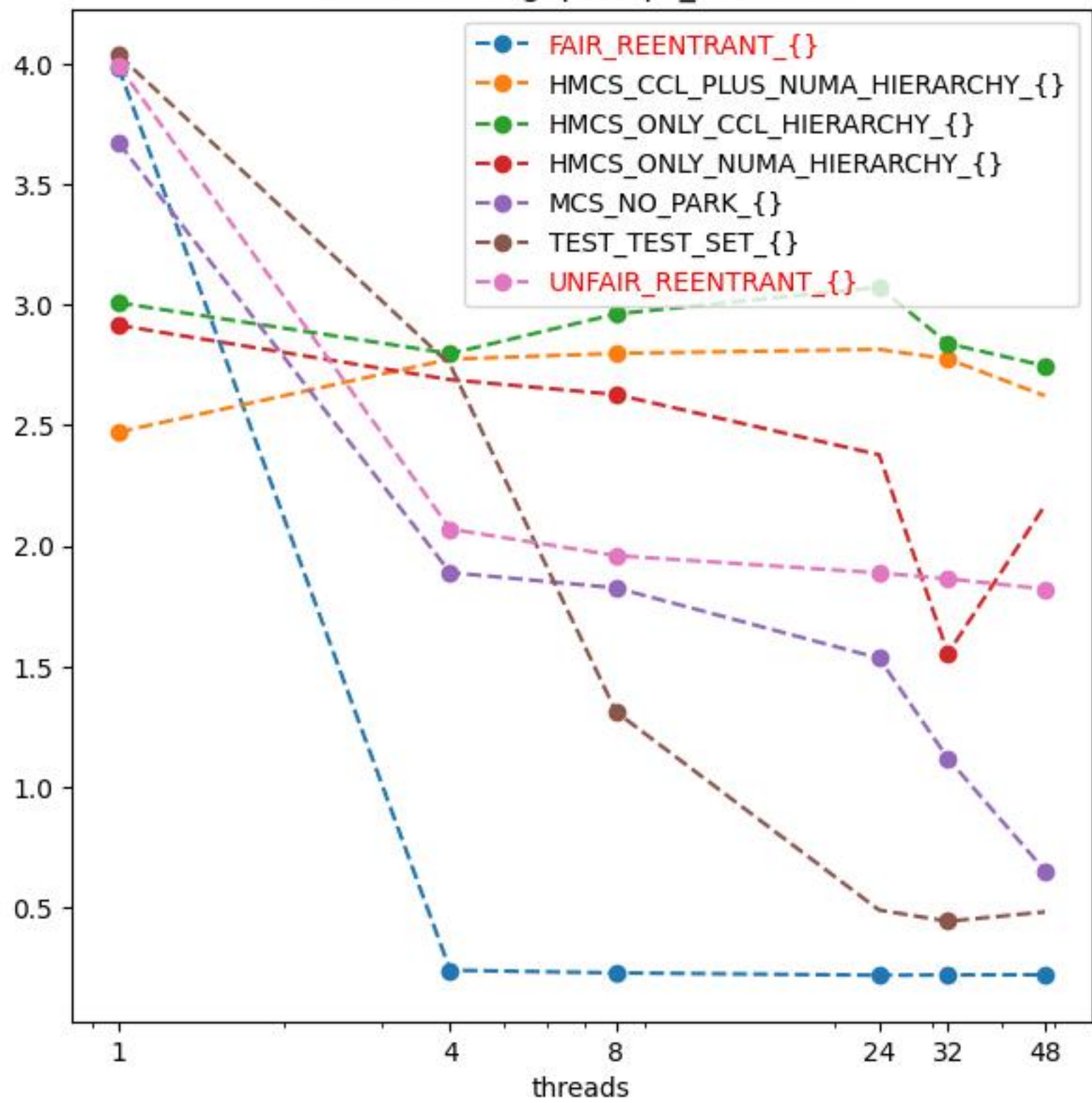
Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 80 tokens (High contention)
mode=overhead(microsec)



Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 80 tokens (High contention)
mode=overhead(microsec)



Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 80 tokens (High contention)
mode=throughput(ops_microsec)



Consume cpu tokens. Hard threads. Before crit.section: 0 tokens. In crit.section: 80 tokens (High contention)
mode=throughput(ops_microsec)

