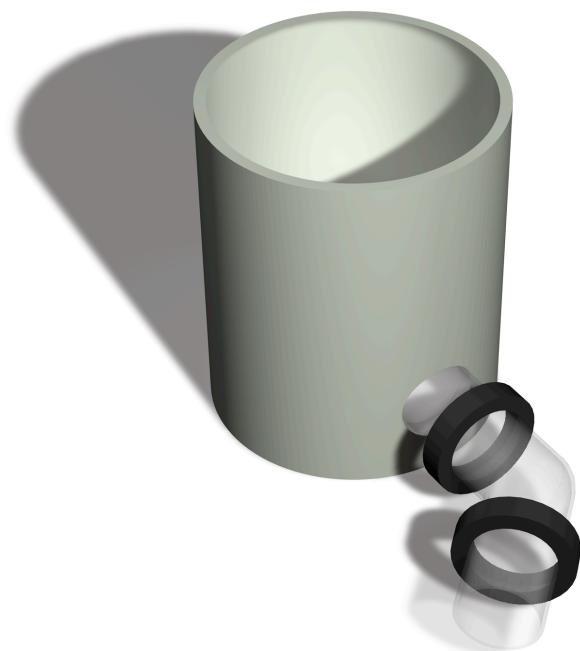


Informatic Tools to Explore Social Behavior in House Mice



author // rico leuthold

supervised by // Prof. Barbara König

Contents

Contents

1. Introduction	5
1.1. Motivation	5
1.2. Task	5
1.2.1. Storing and Accessing the Data	5
1.2.2. Additional Tasks	6
2. Biology of the house mice	7
2.1. Introduction	7
2.2. General social behavior	7
2.3. Research topics	8
2.3.1. Communal nursing	8
2.3.2. Home range	9
3. Shed setup	10
4. Data	12
4.1. Collecting spatial position data	12
4.1.1. Data File Format	13
4.1.2. Antenna addressing	16
4.1.3. General system design and functionality	16
4.1.4. Problems	16
4.2. Collecting Data Attributes	17
4.3. Data storage	18
4.3.1. Processed data	18
4.3.2. System members data	22
4.3.3. Auxiliary tables	24
4.4. Data access	26
5. Data Processing	27
5.1. Importing	28
5.2. Direction Results	28
5.3. Stay Results	29
5.4. Meeting Results	29
6. Accessing and exploring the Data	31
6.1. Introducing miceminer	31
6.1.1. Data Filtering	31
6.1.2. Data Visualization	31
6.1.3. Exporting Data	31

Contents

6.2.	Data analysis with miceminer	31
6.2.1.	Home Range Data	31
6.2.2.	Shared Preferences	31
6.2.3.	Monthly Box	32
6.2.4.	Monthly Antennas	32
7.	Exploring Social Network	33
7.1.	Introduction to Social Networks	33
7.2.	Advantages of the Networks approach	33
7.3.	Relational Data For the Network	33
7.4.	Visual Exploration	34
7.4.1.	introduction	34
7.4.2.	Visual exploration with miceminer	34
7.4.3.	Visual exploration with Netdraw	34
7.5.	Analysis of the Network Over the Time	35
7.5.1.	introduction	35
7.5.2.	Node Based Measures	35
7.5.3.	Statistical Tests for Node Based Measures (p. 88 ff.)	35
7.5.4.	Substructures	35
7.5.5.	Network Analysis with miceminer	35
7.5.6.	Network Analysis with UCINET/Netdraw	36
7.5.7.	Results	36
8.	Conclusions	37
9.	References	38
Appendices		40
A.	Code	41
A.1.	Data processing scripts	41
A.1.1.	logimport.pl	41
A.1.2.	searchdir.pl	41
A.1.3.	searchres.pl	41
A.1.4.	meetings.pl	41
B.	Tables & schemata	43
B.1.	Server information	47
B.1.1.	General information	47
B.1.2.	Web addresses	48
B.1.3.	Files & directories overview	51
B.2.	Starting & scheduling import scripts	53

List of Figures

B.3.	Configuration	54
B.3.1.	Database	54
B.3.2.	Perl	54
B.3.3.	GUI & PHP	55
C.	Glossary	58

List of Tables

1.	Meaning of the i values in the database tables.	45
2.	General information about the server	47
3.	List of web addresses.	49
4.	Overview of the important files and directories.	51
5.	Overview of the BASH scripts and the perl import script they start.	53

List of Figures

1.	House mice	7
2.	Interior of the shed	10
3.	Schema of the shed	11
4.	Trovan ID-100A Microtransponder	12
5.	Injecting an RFID transponder	13
6.	Model of an artificial nestbox	14
7.	Dataset with RFID transponder identification	15
8.	Dataset without RFID transponder identification	15
9.	Schema of database tables with processed data	19
10.	Schema of database tables with system member data	22
11.	Schema of database tables with system member data	24
12.	Data processing overview	27
13.	Multiple result overlap illustration	30
14.	Single result overlap illustration	30
15.	Application design	43
16.	Database schema	44
17.	Data processing cheatsheet	46

1. Introduction

In May 2008, the research group around Prof. Barbara König at the Institute of Zoology of the University of Zurich decided to take their research in the field of Animal Behaviour to the next level. Especially interested in the complex social behaviour of house mice (*Mus domesticus*) (see section 2.2 on page 7 for details) they had the idea to design an automated system, to collect spatial position data of mice living in a shed.

1.1. Motivation

The motivation for such an effort is to obtain a statistically relevant set of data to develop, test and prove scientific thesis about the complex social behaviour of the house mice. The research interests are outlined in section 2.3 on page 8. An automated system has the advantage that it collects data 24 hours a day, and the mice are in no way disturbed in their natural behavior by the presence of men.

My personal motivation comes from the interest in informatics and my study in biology. The project gave me a lot of room to enhance my skills in informatics, while working on an interesting biological topic. Additionally I am interested in the *network approach* to analyze complex social behaviour by the use of *Graph theory*^[13], which is outlined in section 7 on page 33.

The system collecting the data in the shed has been developed and constructed by *New Behaviour*. For further information about the design and operation of the system please see section 4.1 on page 12. Thus, the main task for my master thesis was to provide tools to store the data and make it accessible to the users, which are mainly the researchers involved in the house mice project.

1.2. Task

Handling the spatial position data collected by the automated system is challenging, as it includes several tasks which can be carried out only using informatics on a level that biologists normally can not cope with.

1.2.1. Storing and Accessing the Data

The sheer amount of data, expected to be collected by the automated system, has to be stored in a secure and stable way. The only reasonable way to fulfill these conditions, is to set up a Relational Database Management System¹ (RDBMS) (see section 4.3 on page 18).

To access the data, an intuitive user interface must be available, which facilitates the data exploration and export (see section 4.4 on page 26). The technology used to create the interface should be cross-platform compatible.

¹A Relational Database Management System is a Database Management System in which data is stored in the form of tables and the relationship among the data is also stored in the form of tables^[18].

1.2.2. Additional Tasks

Additionally, the user should be provided with an interface to administrate attribute data, such as the sex of the mice (see section 4.2 on page 17) and to carry out some simple data analysis methods.

Last but not least, some functionality should be present which allows the user to compile data for a possible analysis according to the network approach (see section 7 on page 33).

2. Biology of the house mice

2.1. Introduction

House mice (*Mus domesticus*) live under a multitude of different environmental conditions. Therefore they have to be very flexible in terms of their social, territorial and reproductive behavior^[5,6,4]. Under natural conditions house mice have a very low expectancy of life (100 to 150 days). During this short life span, female mice are eager to have as many offspring as possible. Living under optimal food conditions, a female mouse has a litter of 5-7 pups every four weeks^[27,35]. The juvenile mortality is estimated to be between 50% and 85%^[27,28,34]. Having heavier pups is an advantage, as they can be weaned much faster, hence it has a positive influence on the future reproduction^[25]. Litter size of wild house mice increases from the first to the second lactation, and decreases after the fifth lactation^[35,33].



Figure 1: House mice (*Mus doemsticus*)

2.2. General social behavior

House mice typically live in a social collective which forms a reproduction group. These groups usually include a dominant male, one or several females with their litters and possibly some subordinate males^[39,36,41,32].

The mating habit is generally polyandric (a female has many male reproduction partners), but observations of monogamic living pairs have been reported^[31]. Juvenile females are allowed to stay in the territory of their parents to raise their own offspring^[37]. There is evidence of stranger females immigrating into social groups as well^[1,36,41,5,3].

2. Biology of the house mice

2.3. Research topics

The research group in animal behavior around Professor König at the University of Zürich is generally interested in the complex social behavior of the house mice. Mainly the influence of the social partner choice, other than mating, onto the fitness of the female mice, is in the focus of the studies. Such a social selection only exists, if the fitness benefit for the individual mouse is measurable. Therefore, reproductive cooperation such as joint nesting, for example, should manifest in an increased number of offspring^[23]. Cooperative interactions can extend to sharing of broad-rearing duties like nursing.

The following short summaries of articles should give some insight into the current projects.

2.3.1. Communal nursing

Over forty years ago, first observation of wild female house mice, belonging to the same reproduction group, which raise their pups in communal nests have been reported^[42]. Ever since, this behavior has been noticed for house mice living under all kind of environmental conditions.^[39,40,38,26,3].

This is an astonishing behavior, as the energetic cost of lactation is extremely high, hence influences the females future reproduction success. To wean a litter of about seven to eight pups, the mother has to produce 100 grams of milk within 22 days, which is equivalent to 1100 KJ²^[2]. Depending on the size of the litter and the duration of the lactation phase, the length of the interbirth intervals change^[24,25,30,33].

Several experiments have been carried out with house mice living under laboratory conditions. Changes in group size and the composition of the group in terms of relatedness of the individuals revealed, that non-offspring nursing is an integral part of the reproductive behavior of female house mice in egalitarian groups. However, the probability for such mutualistic cooperation was highest when a female shared a nest with a familiar sister to form a low-skew society^[29].

According to Koenig^[29], the direct benefits of allomaternal care for the pups could be diverse. As there are, improved survival, improved future reproduction, improved growth or immunological benefits.

There are physiological benefits for the mother as well, which lead to an increase of their reproductive output. Of notably interest is the hypothesis named *Metabolic peak load reduction*. Explained in short, a solitary nursing female tends to have a peak of energy consumption during the nursing phase of her litter. Nevertheless, female house mice are limited in their maximal sustainable metabolism^[7]. This limit depends on the age and physique of the individual and is called *metabolic ceiling*. Partial synchronization in reproduction within females of a group, combined with the communal nursing, can balance the energy demand for the individual female, as the burden of nursing the litter is divided. Hence, the energy demand for

²The Joule is a derived unit of energy and defined as the work done by a force of one newton travelling through a distance of one metre.^[15] 1 Kilo Joule = 10^3 Joule.

2.3. Research topics

each female stays always on a medium level and therefore a lower energy demand over the whole lifetime^[29]. This can result in an increased reproduction success.

However, cause to the artificial setup of the experiments, no conclusion about the communal nursing under natural conditions could be made.

2.3.2. Home range

Olivia Dieser^[8] carried out a long-term analysis to investigate the territorial social behavior of the house mice population living in the shed (see section 3 on page 10). Data used in this work has been retrieved via the *miceminer* application (see section 6.2.3 on page 32 and section 6.2.4 on page 32). Based on the data of 321 individual mice, collected over a period of 15 months, she analyzed the influence of the sex, the season and the time of day, on the usage of the artificial nestboxes. Furthermore, the seasonal influence on the composition of the mouse population has been determined. Refer to section 4.1 on page 12 for details about the artificial nestboxes and the system which is collecting the data.

She found out, that during summer, when the mating activity is high, more female than male mice lived in the barn, while in winter the ratio was about one. This result can be explained by the polyandric mating behavior of the house mice. Only dominant male mice get access to a female for mating. Hence, subdominant male mice are banished from the shed by the dominant mice. This finding is supported by the fact, that less overlaps of the territories for male mice have been detected in summer than in winter.

Females, on the other hand, used more boxes during the summer, possibly to increase their chances of mating with many different males.

In general, female mice visited more different artificial nestboxes than male mice. This could be explained by the limit of boxes male mice can defend to mark their territory.

3. Shed setup

3. Shed setup

The shed, which is a single room building located in a forest near Effretikon (Switzerland), covers an area of 64m^2 ($12.8\text{m} \times 5.75\text{m}$). Stable plastic walls (height ~50cm) divide the area in to four sectors and an entry space. Small transit holes in the dividers ensure access to the different segments (see figure 3 on page 11).

The entry area provides workspace for the researchers and is used to store tools and material. Furthermore the central computer for the data collection system (see section 4.1 on page 12) as placed in this area.

The 40 artifical nestboxes (see figure 6 on page 14 for a schematic model) are distributed in the four sectors (see figure 3 on page 11 for the current positioning of the boxes) along with some plastic pipe structures, bricks and smaller plastic walls and shelters to structure the environment (see figure 2 on page 10). These structuring elements ensures the existence of several territories, and provide hideouts for the subordinate mice.



Figure 2: Overview of the interior of the shed. Visibel are the artificial nestboxes with the box number on the white cover panel, the grey colored sector dividers and the accessory elements to structure the are.

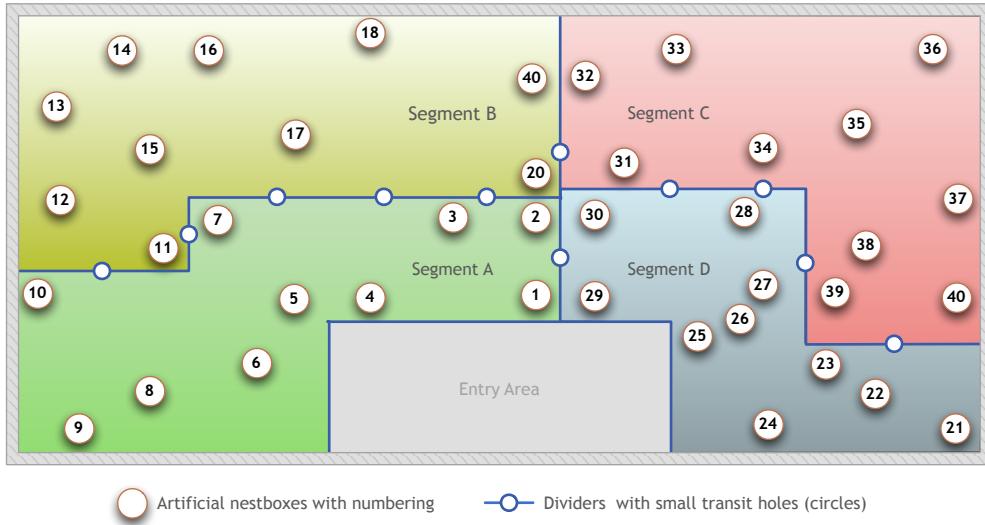


Figure 3: Schema of the shed including the box postions and the plastic walls dividing the area in the four segments.

In addition, there is one dedicated pipe which connects the interior to the outside world, allowing the mice to freely leave or enter the shed. This connection is not included in the data mentioned in section 5 on page 27.

4. Data

4. Data

When gathering data for behavioural analysis of different species, typically the observer tracks the position of one or several individuals over the time. Additionally pheno- and genotypical data of the individuals is collected.

Usually the spatial position data is collected by one or a few people. In this project the data is collected by an antenna system (see section 4.1 on page 12). This approach has the advantage, that the data is recorded 24 hours a day, without presence of people needed.

To collect phenotypical data, so called *population checks* (see 4.2 on page 17 for details) are conducted every 6 to 8 weeks. During these checks, the mice get caught for measuring, weighing (see section 4.2 on page 17 for details) and - if not already present and the mouse has a weight of at least 18 grams - an Radio-frequency identification³ (RFID) transponder is injected under the skin of the mouse (see figures 4 and 5). About 240 transponders are injected every Year.



Figure 4: Pictured an ID-100A Microtransponder from *Trovan*©. The transponder weighs 0.1 g and the coat is made of biocompatible glass.

Picture courtesy of Trovan.

The genetical information is needed to get information about the relatedness between the mice within the population. Genotypical information is not included in the data used for this work.

4.1. Collecting spatial position data

To collect the spatial position data, a project specific system has been built by *New Behaviour*, a company specialized in creating systems to study animal behaviour.

The basic idea is to use Radio-frequency identification⁴ transponders, to identify the mice at specific locations in the shed. These Radio-frequency identification transponders are about the size of a rice corn and are injected under the skin of the mice (see figure 5 on page 13).

³Radio-frequency identification (RFID) is the use of an object (typically referred to as an RFID tag) applied to or incorporated into a product, animal, or person for the purpose of identification and tracking using radio waves^[19]

⁴Radio-frequency identification (RFID) is the use of an object (typically referred to as an RFID tag) applied to or incorporated into a product, animal, or person for the purpose of identification and tracking using radio waves^[19]



Figure 5: Subcutaneous injection of an RFID transponder.

Furthermore, the system includes 40 artificial nestboxes, made of PVC⁵, which have a diameter and a height of 15 centimeters. The entry tube is about 20 to 25 centimeters long, made of *Plexiglass*, and is bent by an angle of 45 degrees to slow down the mice when they go through the pipe (see fig. 6 on page 14). This is improving the accuracy of the two antennas which are wrapped around the tube and read the RFID transponders. The antennas have a coverage area with a radius of about 10 to 12 centimeters.

The Radio-frequency identification transponders used are passive, meaning that they do not include a battery. The antenna acts as a scanner, presenting an inductive field which excites the Radio-frequency identification transponder when entering the coverage area of the antenna. This energy is used by the transponder to send its identification to the antenna.

So, whenever a mouse carrying a transponder passes by an antenna, its identification is recorded and sent to a central computer along with the antenna address. The computer then writes the received data to a text file. The structure of these data files is explained in detail in the next section.

4.1.1. Data File Format

The data files are simple text files, where each line denotes an *event* registered by an antenna in the system. Every day the data file is closed, saved, and a new data file is created automatically by the system.

Basically there are two types of events. The system output for first type is shown in figure 7 on page 15. It shows the line of text written to the data file when the Radio-frequency

⁵Polyvinyl chloride is a widely used thermoplastic polymer^[17]

4. Data

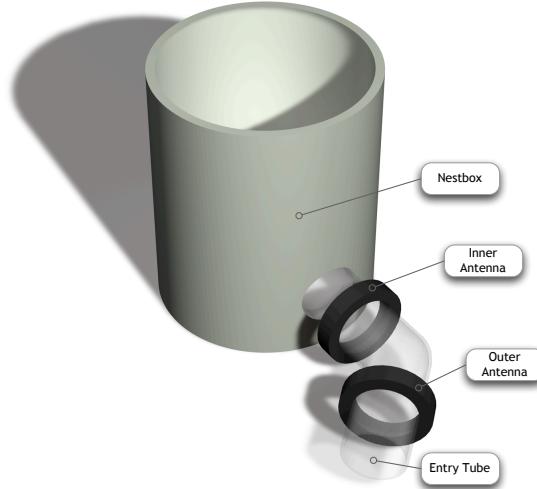


Figure 6: 3d-Model of an artificial nestbox with the two antennas wrapped around the entry tube.

identification transponder has been identified by an antenna. The id of the transponder is a unique, ten character wide, alphanumeric value.

If a transponder enters or leaves the coverage area of an antenna, the second event type occurs. The output is shown in figure 8 on page 15.

The following lines show the data written to the data file by the system, when a mouse passes the two antennas attached to a box. The events taking place when each of these lines is written to the data file is explained in the following list. The list numbers match the line numbers of the data file fragment.

```

1 2008-10-01 16:31:08:499;    111;    0;
2 2008-10-01 16:31:09:095;    113;    0;
3 2008-10-01 16:31:42:512;    111;    5;    00 06 B8 D4 5A
4 2008-10-01 16:31:42:807;    113;    5;    00 06 B8 D4 5A
5 2008-10-01 16:31:43:619;    111;    0;
6 2008-10-01 16:31:44:014;    113;    0;
```

1. The transponder **enters coverage area** of the antenna with address 111.
2. The transponder **enters coverage area** of the antenna with address 113.
3. The transponder is **identified** as 00 06 B8 D4 5A at antenna with address 111.
4. The transponder is **identified** as 00 06 B8 D4 5A at antenna with address 113.
5. The transponder **leaves coverage area** of the antenna with address 111.

4.1. Collecting spatial position data

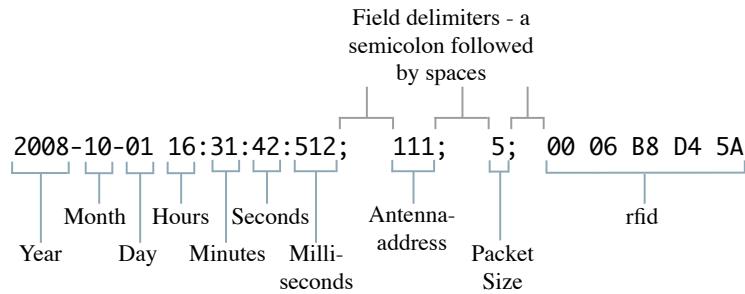


Figure 7: Typical dataset in a data file with and Radio-frequency identification transponder identification

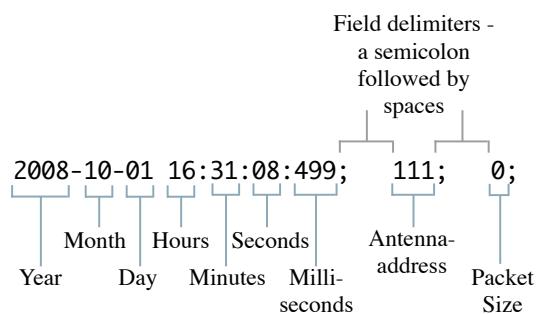


Figure 8: Typical dataset in a data file without an Radio-frequency identification transponder identification

4. Data

6. The transponder **leaves coverage area** of the antenna with address 113.

Depending on the event type, the value of the packet size is either a 0 for events without a transponder identification value, or a 5 if the transponder has been identified. For the data processing (see section 5 on page 27) only the datasets with a transponder identification are taken into account.

4.1.2. Antenna addressing

There are always two antennas attached to an entry tube of a box (see figure 6 on page 14). The antenna address is three digits long, composed by the box number it is attached to (first two digits), and the position at the entry tube of the box. Outer antennas have a 1 as the last digit of the address, inner antennas a 3 (e.g. the antennas attached to box 11 are addressed 111 for the outer, 113 for the inner antenna, respectively). Needless to say, that box numbers have to be unique.

Unfortunately there are a few exceptions to that schema, as for a few antennas, the correct addressing failed due to technical problems (cp. 4.1.4 at page 16).

4.1.3. General system design and functionality

- Can-Bus
- cable loop
- rfid identification how
- What happens in the boxes (boards) next to the antennas
- How is can bus working/implemented
- Where are the different cable loops (which antennas connected to a loop)
- General system layout (cabling, protocols)
- Programmed software
- etc.

4.1.4. Problems

Unfortunately the problems with the system are diverse. Antenna drop outs, broken laptop or cable connections chewed by the mice, to name just a few. Some of these problems could be solved, others still remain.

However, one of biggest problem is, that the readings at the antennas are not as reliable as planned. This is clearly visible in the following numbers:

4.2. Collecting Data Attributes

From the 5 of April 2007 to the 27 of March 2009, xxx datasets (table `data`) have been recorded. Assuming that the system works perfect, we would get xxx *direction results*. Compared to the real number of *direction results*, which is xxx, we have a yield of xx%.

In the next step, two *direction results* should create a *stay result*. The script which searches for the *stay results* could find xxx results in the xxx *direction results*, which is xx%. Most likely this low numbers are an effect of missed antenna readings. Normally, an antenna reads out the transponder information 10 times, to ensure maximum

Another problem are the transponders which have never been injected in a mouse, but are recorded by the system.

```
1 2007-11-25 10:09:12:906; 381; 5; 00 06 B8 E2 70
2 2007-11-25 10:09:16:529; 381; 5; 00 05 B8 D2 70
3 2007-11-25 10:09:16:932; 381; 5; 00 06 B8 E2 70
4 2007-11-25 10:09:19:950; 381; 0;
5 2007-11-25 10:09:20:253; 381; 5; 00 06 B8 E2 70
```

This clipping of a data file shows an Radio-frequency identification transponder which appears as 00 05 B8 D2 70 on line two but as 0 06 B8 E2 70 on the other data lines. The `rfid` table contains xxx different Radio-frequency identification's whereof xxx could not be identified as an injected transponder.

Furthermore, for some antennas the address could not be set properly. In one case two antennas even sent the same address, so that no distinction of the data could be made. The workaround for this problem is, two find an unused address which we are able to set and map it to the desired address during the data import.

4.2. Collecting Data Attributes

During the *population checks*, the whole shed, including all artificial nestboxes, plastic pipes and other structuring elements, is checked to screen the mice population. During these so called population and nest checks the data is collected using the following procedure.

1. Each box is opened and the following observations made:

- **Mice in the box:** If adult mice are in the box, they get identified by their transponder, measured and weighed. Furthermore it will be checked, if the sex of the mouse has already been determined.
- **Bedding:** Determine if the nestbox shows marks of usage, like trampled bedding.
- **Pups:** Does the box contain pups, and if yes how many and what's their estimated age.
- **Communal nest:** Check if two or more litters are reared in the box.

2. All the possible shelters, like planks and pipes, are checked for mice presence as well.

4. Data

4.3. Data storage

All the data is stored in a MySQL⁶ database, which is a Relational Database Management System⁷ (RDMS). The following figure (fig. 16) shows all the tables including the data types⁸ of the columns and their relations to columns in other tables.

A schema of the database including all the tables and the references between the table columns can be found in the Appendix on page 44.

The tables can be divided into different groups by looking at the type of data they hold. The following sections explain these groups and the associated tables in short.

4.3.1. Processed data

This group comprehends tables with data based on the spatial position data collected by the system in the shed (see section 4.1 on page 12 for details).

The tables belonging to that group are outlined in figure 9 on page 19.

data table A perl⁹ script imports the data files written by the system in the shed into the `data` table.

Shown next is a row of the `data` table followed by short explanation of the columns.

(first part of table row)			
id	rfid	time	millisec
7321019	00069B4D4D	2009-02-07 00:51:56	173
(second part of table row)			
ant	import	i	dir_id
121	09-0206155809	4	40102
res_id			
			10001

`id` is an auto increment integer and therefore a unique identifier of a dataset in this table.

`rfid` is a transponder value. This value is a reference to a value in the `id` column of the `rfid` table (see paragraph 4.3.2 on page 22).

`time` and `millisec` columns harbor the time the dataset has been recorded. Unfortunately the *MySQL DATETIME* data type does not include the milliseconds. Hence, these values have to be stored in a separate column.

⁶[MySQL database](#)

⁷A Relational Database Management System is a Database Management System in which data is stored in the form of tables and the relationship among the data is also stored in the form of tables^[18].

⁸An overview of the MySQL data types can be found on the following webpage: <http://dev.mysql.com/doc/refman/5.0/en/data-types.html>

⁹Perl is a high-level, general-purpose, interpreted, dynamic programming language.^[16]

4.3. Data storage

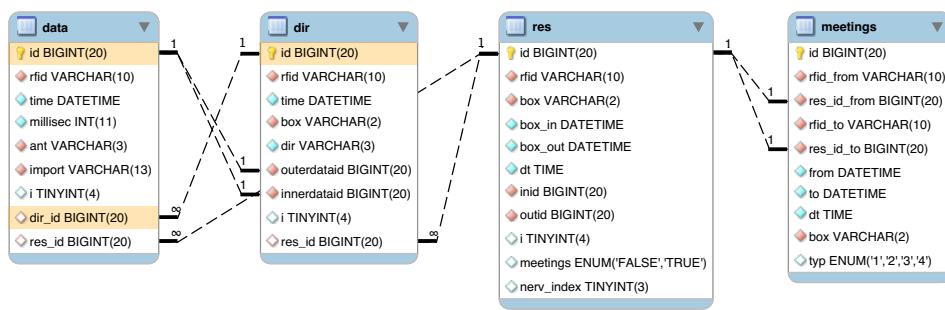


Figure 9: Schemata of the data tables with the processed spatial position data and the relations between them.

4. Data

`ant` denotes the antenna the data was recorded at. This value is a reference to a value in the `id` column of the `ant` table (see paragraph 4.3.2 on page 24).

`import` is a reference to a dataset in the `logs` table, simply unveils from which data file this dataset is part of.

`i` is an indicator if the dataset could be used in a direction result (see 4.3.1) and stay result (see 4.3.1). Table 1 on page 45 gives an overview of the `i` values in the different tables. `dir_id` is a reference to an `id` in the `dir` table, if that dataset could be used in a *direction result*. Else, this value is `NULL`.

`res_id` is a reference to an `id` in the `res` table, if that dataset could be used in *stay result*. Else this value is `NULL`.

dir table Another perl script searches for matching pairs of datasets in the `data` table which form a *direction result*.

When a mouse carrying an Radio-frequency identification transponder passes the two antennas attached to an artificial nestbox, within a certain time, it is possible to determine if the mouse went in or out of that box (see section 5.2 on page 28 for details about the script).

Shown next is a row of the `dir` table followed by short explanation of the columns.

(first part of table row)					
<code>id</code>	<code>rfid</code>	<code>time</code>	<code>box</code>	<code>dir</code>	
40102	00069B4D4D	2009-02-07 00:51:56	12	in	
(second part of table row)					
<code>outerdataid</code>	<code>innerdataid</code>	<code>i</code>	<code>res_id</code>		
7321019	7321020	4	10001		

`id` and `rfid` have the identical function as in the `data` table.

`time` denotes the moment the the `rfid` entered or left the `box`.

`box` is a reference to a value in the `id` column of the `box` table (see paragraph 4.3.2 on page 23).

`dir` is either *in* or *out* and depicts the direction.

`outerdataid` and `innerdataid` values can be used to backtrack the datasets in the `data` table making up the *direction result*. This is explained in detail in section 5.2 on page 28.

`i` is an indicator if the direction result could be used in a (see 4.3.1). Table 1 on page 45 gives an overview of the `i` values in the different tables.

`res_id` is a reference to an `id` in the `res` table, if that dataset could be used in *stay result*. Else this value is `NULL` (= empty).

4.3. Data storage

res table When two *direction results*, one with a `dir` value of `in` and the other with a `dir` value of `out`, as well as matching `rfid` and `box` values are found, they form a so called *stay result* (see section 5.3 on page 29 for details).

Shown next is a row of the `res` table followed by short explanation of the columns.

(first part of table row)						
id	rfid	box	box_in	box_out	dt	
10001	00069B4D4D	12	2009-02-07 00:51:56	2009-02-07 00:52:01	00:00:05	

(second part of table row)					
dt	inid	outid	i	meetings	nerv_index
00:00:05	40102	7321021	4	TRUE	1

`id`, `rfid` and `box` were already explained for the previous tables, and have the same function in this table.

`box_in` and `box_out` denote the beginning and the end time of the sojourn of the `rfid` in a `box`.

`inid` and `outid` can be used to backtrace the datasets in the `dir` or `data` table making up the *stay result*. This is explained in detail in section 5.3 on page 29.

`i` is either 3 or 4 and indicates the type of the result. This distinction is explained in detail in section 5.3 on page 29.

`meetings` is set to `true` when the result set has been analyzed for meetings.

`nerv_index` gives an idea about how *nervous* the mouse was when she stayed in the box.

The *nervousness* is explained in detail in section 5.3 on page 29.

meetings table In this work, an event is termed a *meeting*, if *stay results* of different mice in the same box show a temporal overlap. These meeting data are written to the `meeting` table (see section 5.4 on page 29 for details).

Shown next is a row of the `meetings` table followed by short explanation of the columns.

(first part of table row)				
id	rfid_from	res_id_from	rfid_to	res_id_to
302635	0006CD478F	596630	0006CC7962	596100

(second part of table row)				
from	to	dt	box	typ
2009-03-27 16:58:36	2009-03-27 17:01:00	00:02:24	13	1

4. Data

`id` is the unique identifier of a dataset.

`rfid_from` and `rfid_to` denote the two participating mice (Radio-frequency identification transponders) of the *meeting result*.

`res_id_from` points to the `id` of the *stay result* from the `rfid_from`, and the `res_id_to` to the one of the `rfid_to`. This allows to look up the the *stay results* making up this meeting result.

`from`, `to` and `dt` declare the start, the end time and the duration of the meeting.

`box` contains the reference to an `id` in the `box` table (see 4.3.2).

The different values of the `typ` column are explained in detail in section 5.4 on page 29.

4.3.2. System members data

This group encloses the tables which contain data about the different *members* of the data collection system in the shed.

The tables included in that group are outlined in figure 10 on page 22.

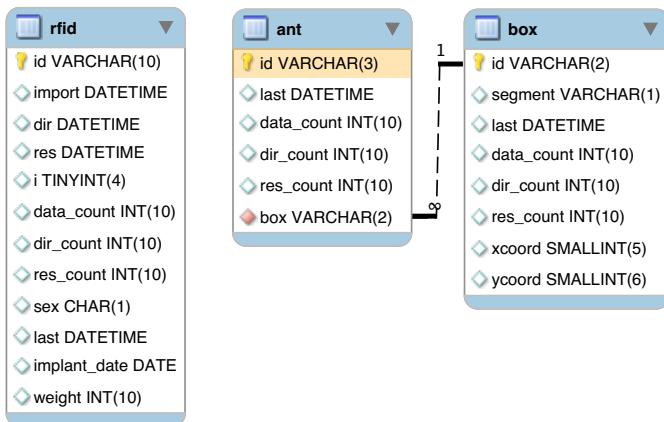


Figure 10: Schemata of the database tables containing the *system members* data.

rfid table The `rfid` table contains all the different transponder id's recorded by the system, along with the corresponding attribute data and some summarized information about each Radio-frequency identification.

Shown next is a row of the `rfid` table followed by short explanation of the columns.

4.3. Data storage

(first part of table row)				
id	i	data_count	dir_count	res_count
0006955EED	3	1	0	0
(second part of table row)				
sex	last	implant_date	weight	
m	2007-08-29 23:35:41	2007-08-28	18.0	

`id` is the unique, 10 character wide alphanumeric transponder identification.

`i` is a helper value used in the data import procedure. It is 0 if new data for the transponder has been imported, 2 if the data is searched for *direction results* and 3 if the data has been searched for results.

`data_count` contains the sum of datasets in the `data` table.

`dir_count` contains the sum of datasets in the `direction` table.

`res_count` contains the sum of datasets in the `results` table.

`sex` column holds the gender of the mouse.

`last` points to the maximum value in the `time` column of the `data` table for this mouse.

`implant_date` holds the date of the transponder injection.

`weight` contains a decimal number with the weight of the mouse in grams.

box table The box table contains all the information about the 40 artificial nestboxes.

Shown next is a row of the `box` table followed by short explanation of the columns.

(first part of table row)			
id	segment	last	data_count
01	A	2009-03-27 16:38:59	122439
(second part of table row)			
dir_count	res_count	xcoord	ycoord
44389	9824	246	708

`id` is the unique 2 character wide box identification.

`segment` point to the segment (A, B, C or D) the box is located in.

The meaning of the `last`, `data_count`, `dir_count` and `res_count` columns is already explained in the `rfid` table.

4. Data

`xcoord` and `ycoord` contain the x (entrance side wall) and y (left wall from the entrance wall) coordinates in centimeter of the box in the barn.

ant table The ant table contains all the information about the 80 antennas.

Shown next is a row of the `ant` table followed by short explanation of the columns.

id	last	data_count	dir_count	res_count	box
011	2009-03-27 16:38:59	54220	46099	19648	01

`id` is the unique 3 character wide antenna identification.

The meaning of the `last`, `data_count`, `dir_count` and `res_count` columns is already explained in the `rfid` table.

`box` points to the `id` value in the `box` table, the antenna is attached to.

4.3.3. Auxiliary tables

This group includes tables that contain precalculated data for faster data browsing with the *miceminer* application and a table with the imported data files.

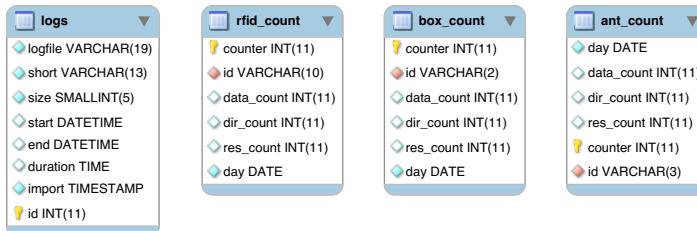


Figure 11: Schemata of the database tables with the auxiliary data. The relations are not shown.

logs table The `logs` table contains information about the imported data files.

Shown next is a row of the `logs` table followed by short explanation of the columns.

(first part of table row)				
id	logfile	short	size	start
608	20090326_170750.txt	09-0326170750	1660	2009-03-26 17:07:51

4.3. Data storage

(second part of table row)			
end	duration	import	
2009-03-27 17:07:40	23:59:49	2009-04-12 01:03:01	

`id` is the unique identifier of dataset.

The original filename of the data file is stored in the `logfile` column.

`short` values are a kind of code made up from parts of the data filename. This column was important at the beginning of the project, when we had to import data files with a different structure.

`size` contains the filesize in bytes of the data file.

`start` and `end` indicate the first an and last point in time of an antenna reading, this data file contains.

`duration` is simply the period between the `start` and `end` values.

`import` refers to the time the import of the data in the file into the `data` table was finished.

rfid_count, box_count, ant_count These three tables contain per day data counts for transponders (`rfid_count`), boxes (`box_count`) and antennas (`ant_count`), and are exclusively needed by the `miceminer` application to allow faster browsing of the data.

Shown next is a row of the `rfid_count`, `box_count`, `ant_count` tables followed by short explanation of the columns.

(row of table rfid_count)					
counter	id	day	data_count	dir_count	res_count
999	0006B9C5E8	2008-07-14	10	4	2

(row of table box_count)					
counter	id	day	data_count	dir_count	res_count
999	10	2008-07-31	259	114	39

(row of table ant_count)					
counter	id	day	data_count	dir_count	res_count
999	121	2008-07-19	196	174	47

`counter` is the unique identifier of dataset.

`id` contains the identification of the transponder, the box or the antenna.

`day` points to the day the table row holds the data counts for.

4. Data

`data_count`, `dir_count` and `res_count` contain the per day counts for the datasets, the *direction results* and the *stay results*.

4.4. Data access

Most of the mainly used relational databases offer Structured Query Language¹⁰ (SQL) to manage and retrieve the data. However, SQL is not easy to learn and use, lacks built-in export functionality of the data to file formats such as *MicrosoftExcel*®, and does not offer any possibility to visualize the data. Therefore, a feature rich but still handy and intuitive, GUI¹¹ (GUI) is available, making it easy for the user to explore, visualize and export data (see section 6.1 on page 31).

¹⁰The Structured Query Language is a database computer language designed for the retrieval and management of data in relational database management systems.^[21]

¹¹A graphical user interface is a type of user interface which allows people to interact with electronic devices such as computers [...] with images rather than text commands^[14]

5. Data Processing

Figure 12 shows an overview of the different parts involved in the data importing and analysis process. The perl scripts which are reading data from and writing data to the database build the main part of this framework¹².

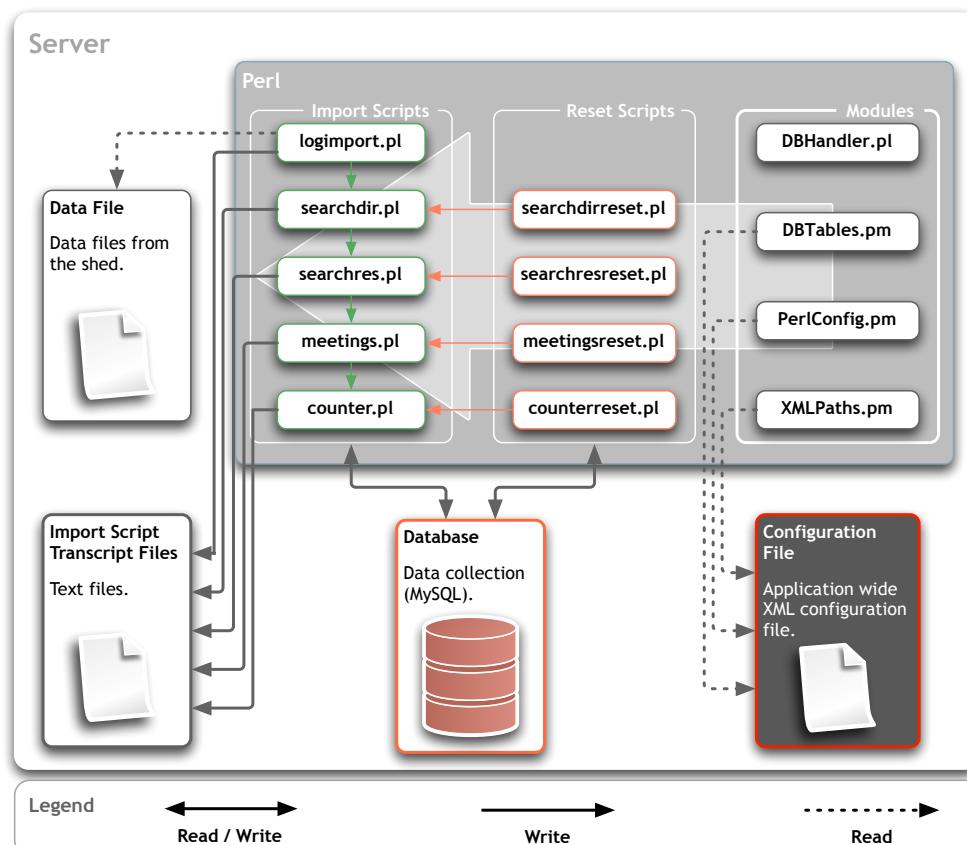


Figure 12: Overview of the parts involved in the data processing.

The *Import Scripts* run in a cascade, beginning with the `logimport.pl` script, which is reading the data files from the shed, and ending with the `counter.pl` script (indicated in figure 12 by the green arrows). Each of these scripts writes a transcript file to make their progress traceable. Upon completion of the cascade, the data files are imported and stored in

¹²The directories in which the scripts, modules and files are located, are listed in table 4 on page 52.

5. Data Processing

the respective tables as outline in section 4.3 on page 18.

A scheduled, daily task checks for new data files uploaded to the server and starts the cascade if needed¹³.

The *Reset Scripts* set the database back to a state from where the import cascade can be rerun, starting with the corresponding import script (indicated in figure 12 by the orange arrows). If, for example, the `searchdirreset.pl` has been executed, the import cascade can be started with the `searchdir.pl` script¹⁴.

The *Modules* read out the configuration and make it available for the import and reset scripts (indicated in figure 12 by the large grey arrow with the white border). The whole configuration for the application is stored in an XML file. The part of configuration file accountable for the perl part is shown in appendix B.3.2 on page 54. As the perl scripts are heavily interacting with the database, the database configuration part of the configuration is read as well by some of the *Modules*¹⁵.

5.1. Importing

The `logimport.pl` extracts the spatial position data from the data files and writes it to the `data` table¹⁶.

Prior to the data extraction, the script creates a backup of the actual database¹⁷. Subsequently the data is extracted from the data files and written to the database.

As mentioned in section 4.1.4 on page 16, some of the antennas could not be addressed properly. Therefore, the script has to catch these exceptional values and convert them to the designated ones¹⁸.

5.2. Direction Results

The `searchdir.pl` script searches for matching pairs of antenna readings in the `data` table, which build a *direction result*. A pair matches if,

- the transponder identification values of the two readings is the same,
- time difference in seconds between the two readings is not greater then the value set as the `<antennaInterval>` value¹⁹ in the configuration,
- and the readings originate from the two different antennas attached to a box.

¹³For details about this topic see appendix B.2 on page 53.

¹⁴It is recommended to start the import cascade by using the import BASH scripts. This is explained in appendix B.2 on page 53.

¹⁵The database configuration is shown and explained in appendix B.3.1 on page 54.

¹⁶The `data` table structure is described section 4.3.1 on page 18.

¹⁷The configuration for the backup is explained in appendix B.3.2 on page 54.

¹⁸See listing A.1.1 on page 41 for the detailed conversions.

¹⁹See appendix B.3.2 on page 54.

5.3. Stay Results

This is exactly the order this script searches for *direction results*. The findings are written to the `dir` table²⁰. The value for the `time` field of the *direction result* is always taken from the antenna reading at the outer antenna.

If the `<antennaInterval>` has been changed, the `searchdirreset.pl` needs to be executed followed by the scripts in the import cascade starting with the `searchdir.pl` script¹⁴.

5.3. Stay Results

The `searchres.pl` aims to find matching *direction results* in the `dir` table, which build a *stay results*.

A pair matches if,

- the transponder identification values of the two *direction results* are the same
- the *direction* values of the *direction results* are oppositional
- and the *direction results* are recorded at the same box.

or,

- the transponder identification values of a *direction result* with a *direction* value of `in` and an unused (=could not be used for a *direction result*) dataset from the `data` table recorded at an outer antenna, are the same
- and belong to the same box.

In the former case, it is written to the `res` table as a **type 3** result in the latter case a **type 4** result²¹.

Additionaly, the script has to handle the temporal overlaps of stay results. Since, the antenna system is not working perfect (see section 4.1.4), if we let the script search for all possible *stay results*, we get situations as illustrated in figures 13 and 14. The antenna system must have missed readings, but we have no clue about the exact moment.

A mouse is termed *nervous*, when she has been read at the inner antenna of the box but not at the outer antenna. The mouse is out of the box only when she is read at the outer antenna of the box.

5.4. Meeting Results

Aim of the script / step. Describing code, rules used to calculate the association results.

²⁰The `dir` table structure described in section 4.3.1 on page 20

²¹See section 4.3.1 on page 21 for details about the `res` table.

5. Data Processing

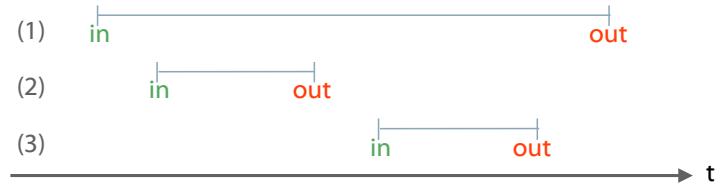


Figure 13: Illustration of a possible result overlap situation, where one *stay result* overlaps many others.



Figure 14: Illustration of a possible result overlap situation, where a *stay result* overlaps another.

6. Accessing and exploring the Data

Data exploration to scan data for interesting aspects.

6.1. Introducing miceminer

- technology
- installation
- usability
- limitations

6.1.1. Data Filtering

Shortly explain the filtering possibilities of the program.

6.1.2. Data Visualization

Shortly explain the visualization possibilities of the program.

6.1.3. Exporting Data

Shortly explain the export function of the program.

6.2. Data analysis with miceminer

Miceminer provides some simple data analysis functionality.

6.2.1. Home Range Data

Functionality of the home range analysis.

Minimal polygon calculation for boxes area. Applying threshold which boxes to take into account calculation.

Exporting dbf files which can be imported into ARCGIS.

Applications Above method is outdated, nowadays Kernel Density Estimation is used -> Anna

6.2.2. Shared Preferences

Is there a preference between two female mice. Calculate if two females meet more often than expected, which lets us draw conclusions about their relationship.

6. Accessing and exploring the Data

Applications Prof. Koenig ?

6.2.3. Monthly Box

A matrix showing which mice has been seen in which boxes over the selected time range.

Applications Prof. Koenig ?

6.2.4. Monthly Antennas

A matrix showing which mice has been seen at which antennas over the selected time range.

Applications Prof. Koenig ?

7. Exploring Social Network

7.1. Introduction to Social Networks

Short introduction to network theory.

- Graph (weighted/unweighted, directed/undirected)
- Node
- Vertex

7.2. Advantages of the Networks approach

Understanding the network structure gives us better understanding of the role of the individual in the population.

7.3. Relational Data For the Network

Preparation of the data.

- Period one month
- The monthly association duration sum must be more than one hour (3600 seconds)
- The count of monthly association must be higher than one

7.4. Visual Exploration

7.4.1. introduction

- Visual pattern detection
- Network topology

7.4.2. Visual exploration with miceminer

- Weighted Graph (Edge labeling)
- Attribute highlighting
- Filtering Edges
- Ego network
- Walking the graph
- Exporting data for Netdraw

7.4.3. Visual exploration with Netdraw

Will see how I use netdraw ...

7.5. Analysis of the Network Over the Time

7.5.1. introduction

At each discrete time step (month), the network is quantified by the following measurements, tests.

7.5.2. Node Based Measures

- Network edge density
- Path length
- Clustering coefficient
- Degree
- Node betweenness

7.5.3. Statistical Tests for Node Based Measures (p. 88 ff.)

Null Hypothesis is randomized network data. (Monte Carlo)

- mean degree
- mean clustering coefficient
- Category measures (Mann-Whitney test p.110)

7.5.4. Substructures

Evidence of segregation by discrete categories (p.117)

- Association pattern (Individuals are more likely to interact with individuals of similar type) (p .119)
- Degree correlation (Nodes with high degree connect to other nodes with high degree ?) (p.123)
- Community structure (p.124)

7.5.5. Network Analysis with miceminer

Only Node Based measures.

Carry out Simplified Longitudinal Network Analysis with Promising Individuals.

7. Exploring Social Network

7.5.6. Network Analysis with UCINET/Netdraw

Need to see what is possible within reasonable time.

7.5.7. Results

How did the values (e.g. node based measures) evolve or change over the time.

Promising Individuals Following individuals over time and see how their node based measures or place within the network change.

8. Conclusions

... will see.

9. References

9. References

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A. Code

A.1. Data processing scripts

A.1.1. logimport.pl

For the full listing of the source code please visit <http://gist.github.com/125712>.

Listing 1: Antenna address conversions

```
405      ##
406      # Antennas beginning with 1A are mapped to box 16, 2A to box 17
407      $ant =~ s/1A/16/;
408      $ant =~ s/2A/17/;
409
410      ##
411      # Antennas 421 and 423 map to box 13 (Mail from B.Koenig 30.12.2008)
412      $ant =~ s/421/131/;
413      $ant =~ s/423/133/;
```

A.1.2. searchdir.pl

For the full listing of the source code please visit <http://gist.github.com/125704>.

```
0  #!/usr/bin/perl -w
1
2 ######
3 # Searches for direction results in the raw data created by 'logimport.pl'
4 # - Step 2 of importing the data.
5 #
6 # Continues with 'searchres.pl' when finished.
7 #
8 # rleuthold@access.ch - 8.1.2009
9 ######
```

A.1.3. searchres.pl

For the full listing of the source code please visit <http://gist.github.com/125705>.

```
0  #!/usr/bin/perl -w
1
2 ######
3 # Searches for results - Step 3 of importing the data.
4 #
5 # Continues with 'counter.pl' when finished.
6 #
7 # rleuthold@access.ch - 8.1.2009
8 ######
```

A.1.4. meetings.pl

For the full listing of the source code please visit <http://gist.github.com/125706>.

A. Code

```
0  #!/usr/bin/perl
1
2 ##### This script searches for meetings between two mice which is
3 # the time two mice spend in the boxes together.
4 #
5 #
6 # rleuthold@access.ch - 9.1.2009
7 #####
8 use strict;
9 use warnings;
```

B. Tables & schemata

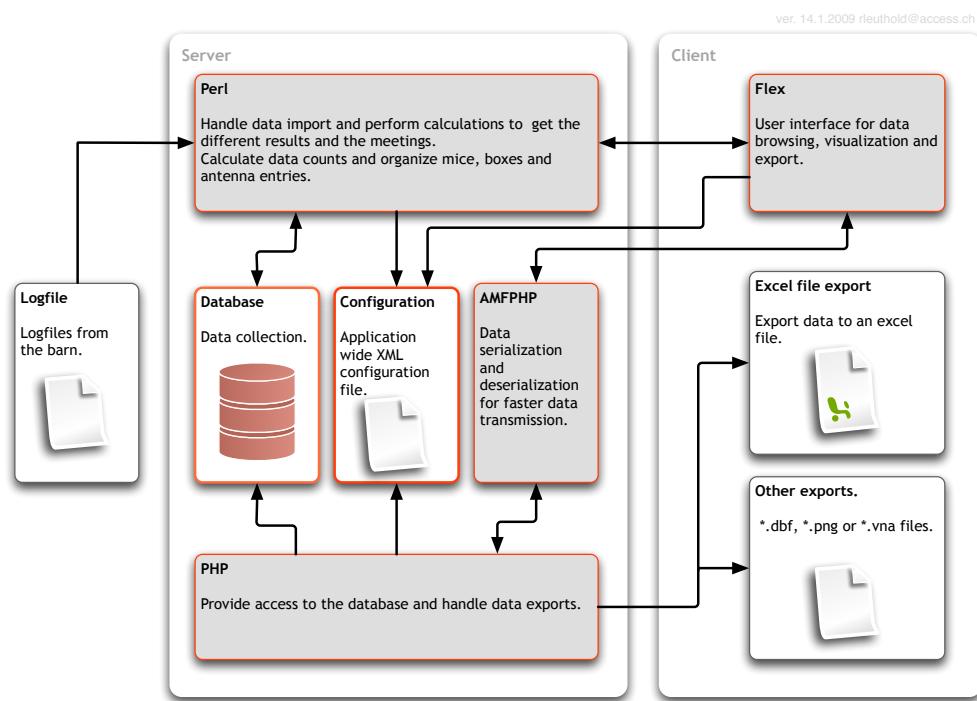


Figure 15: Overview of the application design.

B. Tables & schemata

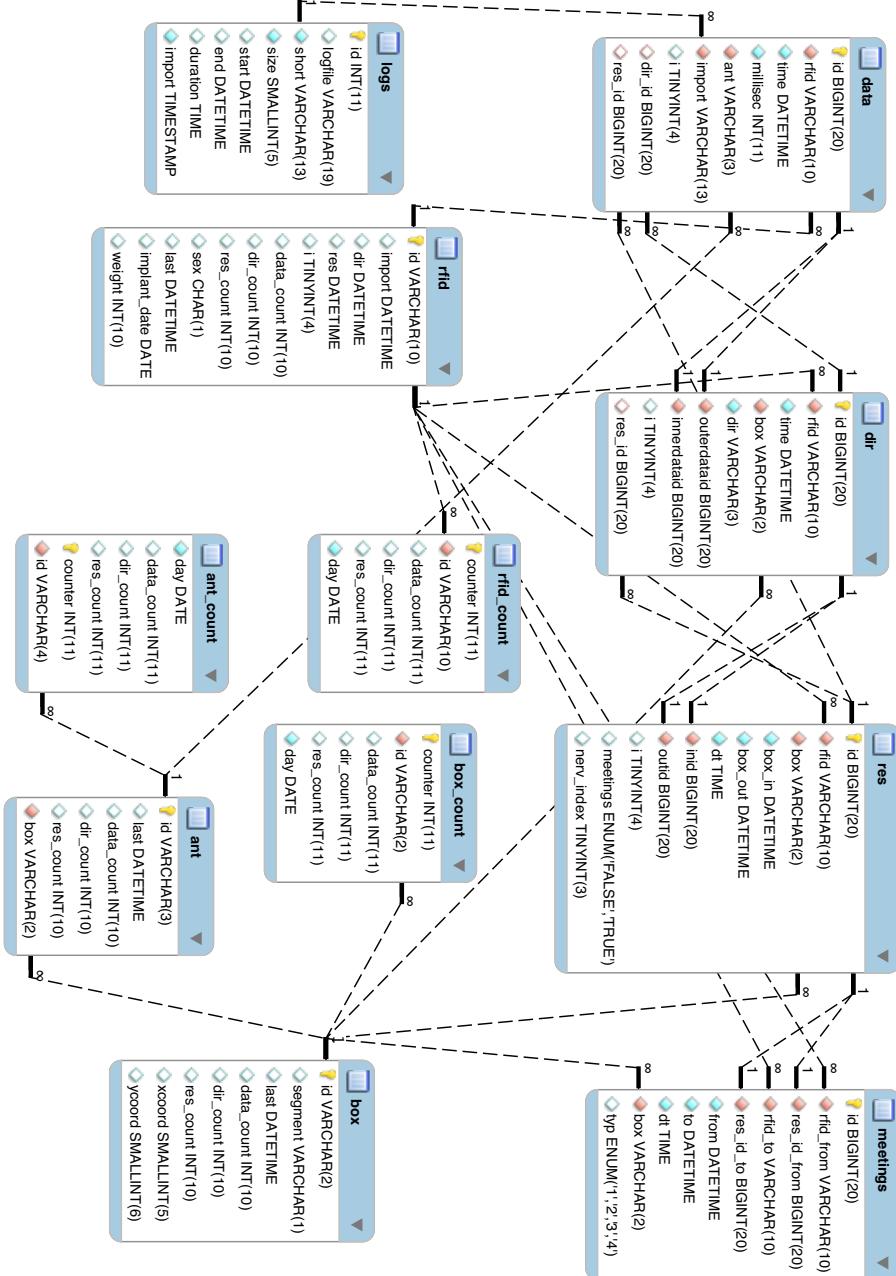


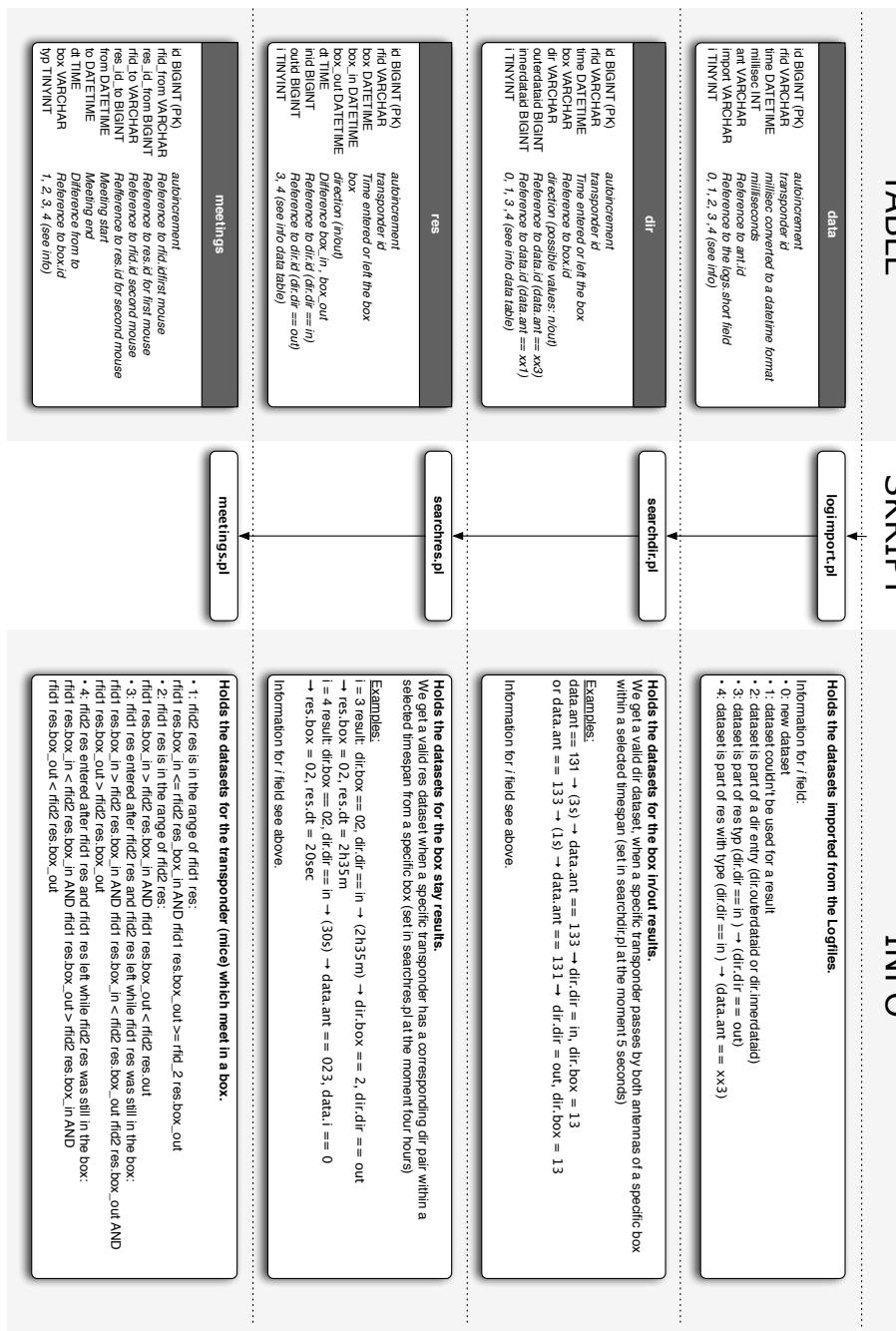
Figure 16: Database schema including all the tables and the relations between them.

Table 1: Meaning of the \perp values in the database tables.

	0	1	2	3	4
data	Dataset has not been analyzed yet.	Dataset has been analyzed but no matching dataset to form a <i>direction result</i> could be found.	Dataset is part of a <i>direction result</i> .	Dataset is part of a 3 stay result .	Dataset is part of a 4 stay result .
dir	<i>Direction result</i> has not been analyzed yet.	<i>Direction result</i> has been analyzed but no matching <i>direction result</i> to form a <i>stay result</i> could be found.	-	<i>Direction result</i> is part of a typ 3 stay result .	<i>Direction result</i> is part of a typ 4 stay result .
res	-	-	-	<i>Stay result</i> is of typ 3	<i>Stay result</i> is of typ 4

TABLE SKRIPT INFO

ver. 14.09.2009 rfbuthold@access.ch



B. Tables & schemata

Figure 17: Cheatsheet for the data processing steps.

B.1. Server information

B.1.1. General information

Model	Dell Inspiron 530
Processor	Intel(R) Core(TM)2 Duo CPU E7200 @ 2.53GHz, 2525 MHz
Memory (RAM)	2 GB
Operating system	Linux version 2.6.27-7-server (gcc version 4.3.2 (Ubuntu 4.3.2-1ubuntu11))
IP-address	130.60.23.6
Webserver	Apache/2.2.9 (Ubuntu)
SSH	OpenSSH 5.1p1
PHP version	5.2.6-2ubuntu4
Perl version	5.10.0

Table 2: General information about the server

B.1.2. Web addresses

Please note that the server is only accessible from within the network of the *University of Zürich*.

Address	Description
http://zool-miceminer.uzh.ch	Main Site containing containing a lot of information about the project.
afp://zool-miceminer.uzh.ch	AFP ²² access to the server.
smb://zool-miceminer.uzh.ch	Samba ²³ access to the server.
http://zool-miceminer.uzh.ch/phpmyadmin	Web-based MySQL database administration tool (phpMyAdmin).
http://zool-miceminer.uzh.ch/amfphp/browser/index.html	AMFPHP service browser.
http://zool-miceminer.uzh.ch/webalizer	Webserver traffic analyzer (Webalizer).
http://zool-miceminer.uzh.ch/miceminer/srcview/index.html	Source of the <i>miceminer</i> application.
http://zool-miceminer.uzh.ch/asdoc/index.html	Adobe Flex API ²⁴ documentation of the <i>miceminer</i> application.
http://zool-miceminer.uzh.ch/conf/config.xml	XML-based application wide configuration file (special login required).
http://zool-miceminer.uzh.ch/conf/micedata_create.sql	The SQL which are used to create the database structure (special login required).
http://github.com/rico/miceminer-perl/tree/master	GIT ²⁵ repository of the perl part of the application containing all the source code.
http://github.com/rico/miceminer-perl/tree/master	GIT ²⁶ repository of this document including all the LaTeX source files, schemata, etc.

Table 3: List of web addresses.

²²The Apple Filing Protocol is a network protocol that offers file services for Mac OS X^[9].

²³Samba allows file and print sharing between computers running Windows and computers running Unix^[20].

²⁴An application programming interface is a set of routines, data structures, object classes and/or protocols provided by libraries and/or operating system services in order to support the building of applications^[10].

²⁵Git is a free distributed revision control, or software source code management project [/citewiki:git](#).

²⁶Git is a free distributed revision control, or software source code management project [/citewiki:git](#).

B. Tables & schemata

B.1.3. Files & directories overview

Directory	Description
/var/www/mouse	Base directory of the whole project relevant files and folders.
All of the following files and directories are located within the base directory!	
conf/conf.xml	The main XML ²⁷ configuration file.
import_scripts//	Contains the BASH ²⁸ scripts to start the import cascade at a specific script (see B.2 on page 53 for details).
data/	Uploaded but not yet imported data files.
data/cronlogs/	Transcripts created the perl scripts involved in the data import process.
data/imported/	After successful import of a data file into the database, the file is moved into this directory.
miceminer/	The <i>miceminer</i> application main files and folders.
perl/cgi	CGI ²⁹ scripts written in perl which are used by the <i>miceminer</i> application.
perl/extras/	Perl scripts to control the data validity in the database and to compile data for some special analysis. The task of these scripts is usually explained in the header section of the file.
perl/import/	Contains the perl script involved in the data import and processing.
perl/lib/	The perl modules needed by all the import, reset and CGI scripts.
perl/reset/	Scripts to set back the data in the database, so that the import scripts can be rerun.
amfphp/services/miceMiner/ Mice.php	AMFPHP services file.
asdoc/	Contains the <i>miceminer</i> API online documentation files.

²⁷Extensible Markup Language is a general-purpose specification for creating custom markup languages^[22]. 51

B. Tables & schemata

Table 4: Overview of the important files and directories.

²⁸Bourne-again shell is a free software Unix shell written for the GNU Project /[citewiki:bash](#).

²⁹The Common Gateway Interface is a standard protocol for interfacing external application software with an information server, commonly a web server^[11].

B.2. Starting & scheduling import scripts

To start the import cascade, a set of BASH scripts is provided (see table 4 on page 52 for the directory these scripts are located in). Each of these scripts starts the import cascade at a specific per script and sends a mail including the transcript of the process to miceminer@gmail.com upon completion.

BASH script	perl script
<code>import_step_1.sh</code>	<code>logimport.pl</code>
<code>direction_step_2.sh</code>	<code>searchdir.pl</code>
<code>results_step_3.sh</code>	<code>searchres.pl</code>
<code>meetings_step_4.sh</code>	<code>meetings.pl</code>
<code>counter_step_5.sh</code>	<code>counter.pl</code>

Table 5: Overview of the BASH scripts and the perl import script they start.

These scripts can be started manually from the command line or through a so called *cronjob* which schedules the execution of the scripts.

```
# m h dom mon dow   command
0 23 * * *       /var/www/mouse/import_scripts/import_step_1.sh
```

The above listing shows the actual *cronjob* which starts the import cascade every day at 11 o'clock p.m. beginning with the `logimport.pl` script.

B.3. Configuration

The application wide configuration is stored in a single XML file. The different possibilities to access or view the file can be found in the 4 table and the 3 table.

Please be careful on what you change. Never move the file to another location or delete it. Some minor knowledge in XML is advantageous to make changes in the configuration. It is strongly recommended to make a backup copy of the original file before applying changes. The file contains some explanations of what can be changed easily and what should not be changed.

B.3.1. Database

The following listing shows the part of the XML-configuration file responsible for the database connection to the *MySQL* server.

The values for the connection are set in the four nodes, `<dbname>` contains the database name, `<dbuser>` the user name, `<dbpass>` the user password and `<dbsocket>` the MySQL socket. This allows to switch the database, but only when the table structures match (see the entry for the SQL file to create the database in table 3 on page 49).

The mapping to the database tables can be changed by setting the node value to another table, but only when the table structures match.

B.3.2. Perl

The perl part of the XML configuration file.

Listing 2: Perl configuration

```
59  <perl>
60      <!-- the folder with the perl import scripts -->
61      <scriptsFolder>/var/www/mouse/perl/import/</scriptsFolder>
62      <!-- The mysql user which has SELECT and LOCK TABLES privileges on
          the database specified
          in <dbname> and needs NO password -->
63      <dbBackupUser>mice_backup</dbBackupUser>
64      <!-- the location to save the backup -->
65      <dbBackupDirectory>/var/www/mouse/dbbackups/</dbBackupDirectory>
66      <!-- the maximal time in seconds that can elapse between the two
          antennas at a box
          to build a valid direction result -->
67      <antennaInterval>5</antennaInterval>
68
69
70 </perl>
```

scriptsFolder The directory containing the perl *Import Scripts* (see section 5 on page 27 for details).

dbBackupUser A MySQL user with SELECT and LOCK TABLES privileges on the database set as the <dbname> value in the database configuration (see appendix B.3.1 on page 54).

dbBackupDirectory The directory in which the database backups are saved which are created at the beginning of the data import process.

antennaInterval Number of seconds that are allowed to elapse between the transponder readings at the inner and the outer antenna of box, to form a valid *direction result*.

B.3.3. GUI & PHP

Listing 3: Maximum hours of stay results

```
82 <!-- the maximum duration of a stay result in hours -->
83 <maxStay>9</maxStay>
```

Listing 4: Components configuration

```
84 <!--
85     Choose which components to create when the application is loaded by
86         setting the onStart attribute to 'true' or 'false'.
87     The name attribute values correspond to the button labels in the top menu
88         of the application.
89     Do not change the name attribute values!
90     -->
91 <components>
92     <component name="Browse Data" onStart="true">
93         <info><![CDATA[
94             <p>This component is used to browse and filter the
95                 data.</p>
96             <p>Please check out the <a href="http://zool-
97                 miceminer.uzh.ch/index.php#browse_data_sc" target
98                 ="_blank">different screencasts </a> for the
99                 Browse Data component.</p>
100            ]]></info>
101        </component>
102        <component name="Data Overview" onStart="false">
103            <info><![CDATA[
104                <p>This component lists the mice, boxes and antennas
105                    with their attributes.</p>
106                <p>The difference between the <b>Browse Data</b>
107                    component and this component, is that the counts
108                    show the values for the whole period of data in
109                    the database and not over a specific date range
110                    .</p>
111                <p>The filter possibilities are basically the same as
112                    in the <b>Browse Data</b> component.</p>
113                <p>Getting data for a mouse, a box or an antenna is
114                    not possible in this component.</p>
```

B. Tables & schemata

```
102          ]]></info>
103      </component>
104      <component name="Data Analysis" onStart="false">
105          <component name="Graph Data" onStart="false">
106              <info><![CDATA[
107                  <p>Graph Data help coming soon ...</p>
108              ]]></info>
109          </component>
110          <component name="Upload Files" onStart="false"/>
111      </components>
```

Shown in the next listing is the beginning of the configuration for the grids in the GUI. The different part of the configuration is explained on the spot in the configuration file.

Listing 5: sample Grid configuration

```
418 <grids>
419     <!--
420         The grids are the ui components which look like tables.
421         You can change the label and width attributes as you like.
422
423         The label sets the string for the header part of the column.
424
425         You will find some further documentation of the other
426         attributes below.
427
428     -->
429     <itemGrids>
430
431         <!-- item grid (grid child of <itemGrids>)
432             id: unique identifier of this grid
433             label: data grid label
434             method: the method in the remote object
435                 source (amfphp services file -> Mice.php)
436             filename: the prefix when exporting the file
437                 to excel
438             initSort: points to one of the col field id
439                 attribute values and sets this column as
440                 the initial sort column
441
442         -->
443
444         <grid id="miceItemAll" label="mice" header="mice" method="
445             getMice" filename="mice_list"
446             initSort="data_count">
447
448
449             <!-- columns (col) for the grid
450
451                 field: the field in the data provider
452                     or database
453                 label: column label
454                 width: column width in pixel
```

B.3. Configuration

```
448          sort: what kind of sort to offer for
449          this column (shown in the header
450          when choosed to filter this
451          column) -
452          alphanumeric -> textfield
453          numeric ->
454          slider numeric
455          date -> slider date
456      --->
457
458      <col field="id" label="rfid" width="80" sort="alphanum" />
459      <col field="last" label="last dataset" width="100" sort="date" />
460      <col field="implant_date" label="implant date" width="60" sort="date" />
461      <col field="sex" label="sex" width="40" sort="alphanum" />
462      <col field="data_count" label="dataset count" width="100" sort="numeric" />
463      <col field="dir_count" label="in/out count" width="70" sort="numeric" />
464      <col field="res_count" label="stay count" width="70" sort="numeric" />
465
466      <!!-- chart
467          the chart to show for this grid
468      --->
469
470      <chart type="colChart" id="genItemChart" />
471
472  </grid>
```

C. Glossary

C. Glossary

Relational Database Management System A Relational Database Management System is a Database Management System in which data is stored in the form of tables and the relationship among the data is also stored in the form of tables ^[18]	5
Database Management System A Database Management System is computer software that manages databases ^[12] .	
Radio-frequency identification Radio-frequency identification (RFID) is the use of an object (typically referred to as an RFID tag) applied to or incorporated into a product, animal, or person for the purpose of identification and tracking using radio waves ^[19]	12
Structured Query Language The Structured Query Language is a database computer language designed for the retrieval and management of data in relational database management systems. ^[21]	26
KJ The Joule is a derived unit of energy and defined as the work done by a force of one newton travelling through a distance of one metre. ^[15] . 1 Kilo Joule = 10^3 Joule.	8
perl Perl is a high-level, general-purpose, interpreted, dynamic programming language. ^[16]	18
PVC Polyvinyl chloride is a widely used thermoplastic polymer ^[17]	13
GUI A graphical user interface is a type of user interface which allows people to interact with electronic devices such as computers [...] with images rather than text commands ^[14]	26
API An application programming interface is a set of routines, data structures, object classes and/or protocols provided by libraries and/or operating system services in order to support the building of applications ^[10]	49
AFP The Apple Filing Protocol is a network protocol that offers file services for Mac OS X ^[9]	49

Samba Samba allows file and print sharing between computers running Windows and computers running Unix ^[20]	49
XML Extensible Markup Language is a general-purpose specification for creating custom markup languages ^[22]	51
CGI The Common Gateway Interface is a standard protocol for interfacing external application software with an information server, commonly a web server ^[11]	52
BASH Bourne-again shell is a free software Unix shell written for the GNU Project /citewiki:bash.	
	52
GIT Git is a free distributed revision control, or software source code management project /citewiki:git.....	49