# Mateo Rico

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## PROFESSIONAL SUMMARY

I am a 4th year Computer Engineering student interested in software development, machine learning and mathematics.

## EDUCATION

**Universidad de Buenos Aires, Facultad de Ingeniería**
*Computer Engineering*     2020 - Present

Relevant coursework:
- Algorithms and Data Structures
- Object Oriented Programming
- Data science
- Operating Systems
- Probability and Statistics

## PROJECTS

- Development of an online game project as part of university coursework. The project included the development of the user interface with SDL, the communication protocol using TCP/IP sockets, and the game logic using C++ and Box2D physics engine.

## TECHNICAL SKILLS

- C, C++, Smalltalk, Python, Pandas, Spark,  JavaScript, HTML, CSS
- Git, Github
- Linux
- Data analysis (exploratory data analysis, data visualization, machine learning fundamentals)

## LANGUAGES

- Spanish (fluent)
- English (upper intermediate)