## **Summary Tables**

These are all the tables summarizing the comparisons between different data structures and algorithms covered in this course.

### Access and Modifification Characteristics

	get/set	add/remove
Arrays	O(1)	O(1 + min(i,n-i))
LinkedList	O(1 + min(i,n-i))	O(1)*
Skiplist	O(log n)	O(log n)

\*given a pointer to the location, else traversal is necessary

## **Binary Search Tree Implementations**

	find()	add()	remove()
BST	O(n)	O(n)	<i>O(n)</i>
RBST / Treaps	<i>O(log n)</i>	<i>O(log n)</i>	O(log n)
	[expected]	[expected]	[expected]
Scapegoat	<i>O(log n)</i>	<i>O(log n)</i>	<i>O(log n)</i>
Trees	[amortized]	[amortized]	[amortized]
2-4 / RedBlack	O(log n)	<i>O(log n)</i>	<i>O(log n)</i> [worst-case]
Trees	[worst-case]	[worst-case]	

### Sorted Set Implementations

#### Runtime

2-4 / RedBlack Trees	O(log n) [worst-case]
Scapegoat Trees	O(log n) [amortized]
Treaps	O(log n) [expected]
Skiplists	O(log n) [expected]

# Comparison-based Algorithms

Comparisons		In-place	Stable
Merge Sort	<i>n•log(n)</i> [worst-case]	no	yes
Heap Sort	<i>1.38n•log(n)</i> + <i>O(n)</i> [expected]	yes	no
Quick Sort	2n•log(n) + O(n) [worst-case]	yes	no