

Richard CSAKY

✉ richard.csaky@gmail.com
🌐 ricsinaruto.github.io
🐙 github.com/ricsinaruto
🔗 scholar.google

Interdisciplinary **Research Scientist** with a PhD in **Machine Learning & Neuroscience** (Oxford). Proven track record of both deep research (neural decoding, **language modelling**) and **real-world applications** (gesture control, object detection). Passionate about **neurotechnology** and **safe & beneficial AGI**.

Research & Work Experience

AI Research Scientist

Foresight Institute

2025 – present

- Obtained 6-month funding from the Foresight Institute as an independent researcher.
- Building **large-scale foundational brain models** for forecasting and decoding electrophysiology data.

Machine Learning Scientist

Sonera, Berkeley, CA

2023 – 2025

- Implemented **ML/DL infrastructure** and was responsible for all aspects of the ML/DL pipeline.
- Built **real-time gesture recognition** into a sub-300 ms latency application for computer control & gaming.

PhD researcher in Machine Learning & Neuroscience

University of Oxford

2020 – 2023

- Published 2 first-author papers on **DL-based decoding** and **interpretability** methods for neural time-series.
- Developed “ChannelGPT2,” a **custom GPT-2** adaptation for continuous **time-series**, outperforming baselines.

Machine Learning Research Scientist

Budapest University of Technology

2018 – 2019

- Developed one of the first **Transformer chatbots** (2017, 400+ GitHub stars), winning a national competition.
- Built early **GPT2 chatbot** achieving sub-1s response for 100s of users.
- Led dialog modeling research; published **data-filtering** approaches at ACL improving chatbot response quality.
- Created and released a new dialog dataset derived from public-domain books (14.8M utterances, 7 languages).

Software Engineer

Bosch, Hungary

2017 – 2018

- Developed OpenGL-based UI (C++/Python) for **real-time** manipulation of parking space **camera-overlay**.
- Collected 10k+ images & adapted **YOLO** for parking space detection; attracted funding and team expansion.
- Collaborated across hardware/software groups, integrating **object detection** with **embedded systems**.

Key Skills

ML/DL: PyTorch, TensorFlow, Transformers, CNN, LSTM, LLMs, computer vision, time-series modeling

Neural Interfaces: Neural signal processing (EEG, MEG, OPM), gesture recognition, closed-loop BCI

Software Engineering: Python, C++, real-time inference/optimization, large-scale data processing, OpenGL

Research & Leadership: Peer-reviewed publications, conference talks, interdisciplinary collaboration, project initiation & funding, mentoring & reviewing experience

Education

PhD in Machine Learning & Neuroscience

University of Oxford

2020 – 2023

- Secured \$100,000 studentship and presented research at 4 international conferences.

M.S. in Computer Science Engineering

Budapest University of Technology

2018 – 2020

- Awarded National Excellence Scholarship. Presented research at 6 conferences.

B.S. in Mechatronics Engineering

Budapest University of Technology

2014 – 2018

- Built C++ molecular circuit simulations, placed 2nd in a national research conference.
- Gained solid foundation in robotics, signal processing, and advanced math fundamentals.

Selected Publications

Generalizable Gesture Recognition Using Magnetomyography

R. Yun, **R. Csaky**, D. Dash, I. Gerrard, G. Gonzalez, E. Kittle, D. Taylor, R. Soroushmojdehi R, D. Labanowski D, N. Deka

bioRxiv preprint, 2024

Developed a novel deep learning gesture recognition system based on magnetomyography (MMG), achieving >95% within-session and 80% cross-participant accuracy.

Available at: biorxiv.org/content/10.1101/2024.09.30.615946v2

Foundational GPT Model for Magnetoencephalography

R. Csaky, M.W.J. Van Es, O.P. Jones, M. Woolrich

arXiv preprint, 2024

Adapted GPT-2 for continuous neural time-series (MEG) using channel-wise embeddings and novel tokenization techniques. Achieved robust performance in spectral and temporal neural dynamics prediction, laying groundwork for foundational brain data models.

Available at: arxiv.org/abs/2404.09256

The Gutenberg Dialogue Dataset

R. Csaky, G. Recski

EACL, 2020

Created and released a new large-scale dialogue dataset derived from public-domain books, containing 14.8 million utterances across 7 languages. Trained and compared Transformer and GPT2 models. This dataset has been widely used in follow-up research and emphasizes data curation for multilingual conversational AI.

Available at: aclanthology.org/2021.eacl-main.11

Improving Neural Conversational Models with Entropy-Based Data Filtering

R. Csaky, P. Purgai, G. Recski

ACL, 2019

Introduced an entropy-based data filtering method for training conversational AI models (Transformers), addressing data-quality issues. Improved the informativeness of responses across datasets and models.

Available at: aclanthology.org/P19-1567

Deep Learning Based Chatbot models

R. Csaky, G. Recski

arXiv preprint, 2017

Thorough review of the state of dialogue modelling research in 2017. Trained and evaluated Transformer models on public dialogue corpora months after the original paper came out.

Available at: arxiv.org/abs/1908.08835