Game Design Document

Fill up the following document

1. Write the title of your project.

--- The Zombie catcher

1. What is the goal of the game?

Is to catch all the zombies that come your way

1. Write a brief story of your game.

In a forest zombies has attack the main character is in charge of saving the forest from these zombies and has to catch all the zombies

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | ()zombie catcher | He can use his gun to shoot and kill the zombies and the nets to catch more that one zombies  (we can controle the player using arrow keys) |
| 2 | weapon | Is a bow attached with the zombie catcher |
| 3 | arrow | Shoots out of the bow when the player presses the space bar |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | zombies | The zombies can make the player lose his life  Moves from right to left |
| 2 | Postion of life | Give the player an extra life |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The player has three life,which can be lost on colliding with the zombie and he can gain a life by collecting a potion of life,incresing the score on collecting zombies and collecting the potion will give extra points