Summary in Graph

Exam Summary (GO Classes Test Series 2024 | Data Structures | Test 1)

Qs. Attempted:	12 5+7	Correct Marks:	19 5 + 14
Correct Attempts:	12 5 + 7	Penalty Marks:	0
Incorrect Attempts:	0	Resultant Marks:	19

Total Questions:	15	
Total Marks:	25	
Exam Duration:	5 + 20 45 Minutes	
Time Taken:	45 Minutes	

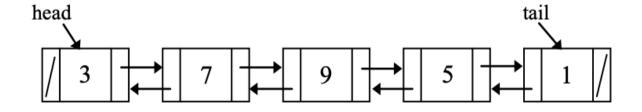
Technical

EXAM STATS

FEEDBACK



Given a doubly linked list where each node has two references (prev and next): one that points to a previous node and another that points to a next node. Assume the linked list below and provide the output for the following two lines.



EXAM RESPONSE

The list is restored to its initial state before each line executes:

```
Line1: printf("%d", head->next->next->next->prev->prev->data);
Line2: printf("%d", tail->prev->prev->prev->next->next->data);
```

Which of the options is correct.

- A. Output of line 1 is 7 and Output of line 2 is 9
- B. Output of line 1 is 9 and Output of line 2 is 7
- C. Both lines output 7
- D. Both lines output 9

Your Answer: A Correct Answer: A Correct Discuss



What is the run-time complexity of inserting a new element at the beginning of a circular, doubly-linked list with a head?

- A. O(1)
- B. $O(\log N)$
- C. O(N)
- D. $O(N^2)$

Your Answer: A Correct Answer: A Correct Discuss



Given a circular, doubly-linked list whose contents are sorted in ascending order, what is the run-time complexity for inserting a new element into the list so that it remains correctly sorted? (Including the time required to search for the element's correct position.)

- A. O(1)
- B. $O(\log N)$
- $\mathsf{C}.\ O(N)$
- D. $O(N^2)$

Your Answer: C Correct Answer: C Discuss

```
Q #4 Multiple Choice Type Award: 1 Penalty: 0.33 DS
```

Consider a function findCLL that takes a doubly circular linked list head and an integer value as input.

One example of doubly circular linked list is given below -

```
7 3 4 2
```

```
int findCLL(struct node * first, int n) {

    while (first -> value != n)
        first = first -> next;

5.

    if (first -> value == n)
        return 1;
    else
        return -1;

10. }
```

Consider two statements S1 and S2 given below.

- S1 : Function returns 1 if there exists a value in linked list
- ullet S2 : Function returns -1 if value does not exist in linked list

Which of the following is the correct option.

A. S1 is True but S2 is False.

- B. S2 is True but S1 is False.
- C. Both are True.
- D. Both are False.



```
Q #5 Multiple Choice Type Award: 1 Penalty: 0.33 DS
```

Consider the following Doubly Linked List:

```
1 3 5 7 9 NULL
```

If head points to the first node of the linked list then what will be the output of the following node?

```
head=head->next->next->prev;
head->next->prev=head;
printf("%d",head->next->prev->next->value);
```

- A. 1
- B. 3
- C. 5
- D. 7

```
Your Answer: D Correct Discuss
```

```
Q #6 Multiple Choice Type Award: 2 Penalty: 0.67 DS
```

```
struct node{
    int data;
    struct node *next;
}

5. void print(struct node *ptr)
    {
        if(ptr)
        {
            printf("%d ",ptr->data);
        }
        while(ptr->next);
      }

15. }
```

What is the output, if the address of the first node of singly linked list $1 \to 2 \to 3 \to 4 \to 5$ is passed in the above C code?

- $\mathsf{A.}\; 1\; 2\; 3\; 4\; 5$
- B. 1 1 2 3 4 5
- C. 1 1 2 3 4 5 5
- D. None of these

```
Your Answer: D Correct Answer: D Discuss
```

```
Q #7 Multiple Choice Type Award: 2 Penalty: 0.67 DS
```

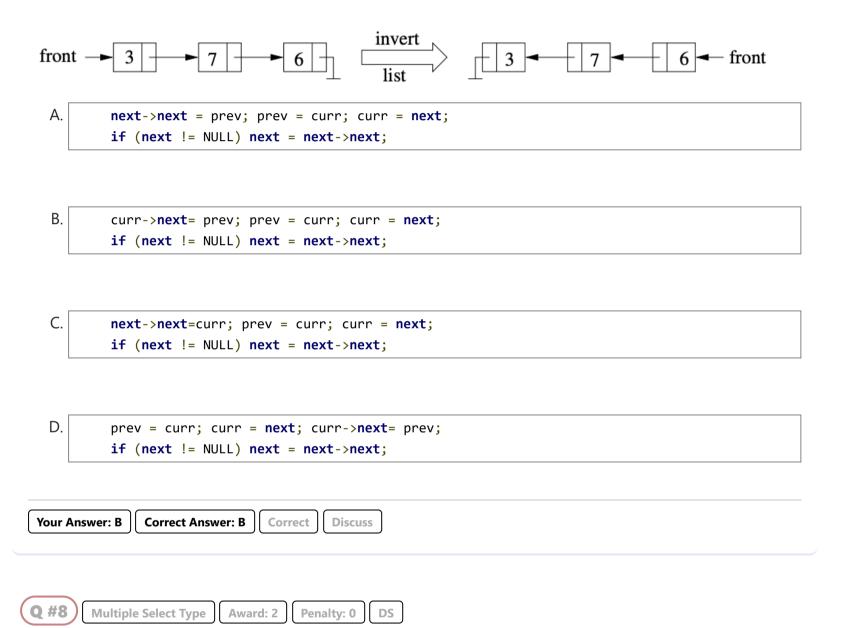
Consider the following code fragment.

```
struct node {
    int data;
    struct node *next;
};

5.    struct node *curr, *prev, *next;
    //front is pointing to the head of the linked list as shown
        in figure.
        curr = front;
        next = curr->next;

10.    prev = NULL;
    while (curr != NULL) {
        (*)
    }
    front = prev;
```

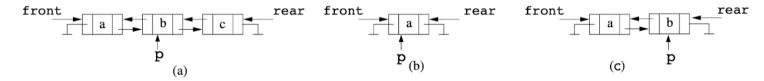
Which code must be added in the part marked (*) so the above code correctly inverts a non-empty singly linked list? See the figure to understand what "invert" means.



The following code is intended to remove a node p from a doubly linked list. Assume that we know that p is in the list, so the list is not empty.

```
struct node {
        char value;
        struct node *next;
        struct node *prev;
5. };
    struct node *prev *succ;
    prev = p->prev;
    succ = p->next;
    if (p == front) {
10.
        front = front->next;
        if (front == NULL) rear = NULL;
        else front->prev = NULL;
    else prev->next = succ;
15. if (p == rear) {
        rear = rear->next;
        rear->next = NULL;
    else succ->prev = prev;
```

Given three linked lists (a),(b), and (c) as shown below.



Mark the correct option(s).

- A. Code will crash on linked list (a)
- B. Code will crash on linked list (b)
- C. Code will crash on linked list (c)
- D. Code will not crash on any of the given linked lists

```
Your Answer: B;C Correct Answer: B;C Discuss
```

```
Q #9 Multiple Select Type Award: 2 Penalty: 0 DS
```

Consider a mutual pair of recursive functions g() and h().

```
int g(struct node *1) {
    if (1 == NULL || 1->next == NULL) return 1;
    if (1->value < 1->next->value) return h(1->next);
    else return 0;
5. }

int h(struct node *1) {
    if (1 == NULL || 1->next == NULL) return 1;
    if (1->value > 1->next->value) return g(1->next);
10. else return 0;
}
```

Let head be a pointer to a singly linked list having at least 3 nodes.

When will the expression (g(head) || h(head)) return 1 or 0?

- A. $g(head) \parallel h(head)$ is 1 if the linked list is in ascending order.
- B. $g(head) \parallel h(head)$ is 1 if the linked list is in descending order.
- C. $g(head) \parallel h(head)$ is 1 for every unsorted linked list.
- D. g(head) || h(head) is 1 for the linked list 1 o 3 o 2 o 4 o 0 o 6

```
Your Answer: D Not Attempted Discuss
```

```
Q #10 Multiple Choice Type Award: 2 Penalty: 0.67 DS
```

Consider the following function that takes reference to head of a Doubly Linked List as parameter. Assume that a node of doubly linked list has previous pointer as prev and next pointer as next.

```
void fun(struct node **head_ref)
{
    struct node *temp=NULL;
    struct node *current=*head_ref;

5.    while(current!=NULL)
    {
        temp=current->prev;
        current->prev=current->next;
        current->next=temp;

10.    current=current->prev;
    }
    if(temp!=NULL)
        *head_ref=temp->prev;
}
```

Assume that reference of head of following doubly linked list is passed to above function

 $1\leftrightarrow 2\leftrightarrow 3\leftrightarrow 4\leftrightarrow 5\leftrightarrow 6$. What should be the modified linked list after the function call?

```
\begin{array}{l} \mathsf{A.}\ 2 \leftrightarrow 1 \leftrightarrow 4 \leftrightarrow 3 \leftrightarrow 6 \leftrightarrow 5 \\ \mathsf{B.}\ 5 \leftrightarrow 4 \leftrightarrow 3 \leftrightarrow 2 \leftrightarrow 1 \leftrightarrow 6 \\ \mathsf{C.}\ 6 \leftrightarrow 5 \leftrightarrow 4 \leftrightarrow 3 \leftrightarrow 2 \leftrightarrow 1 \\ \mathsf{D.}\ 6 \leftrightarrow 5 \leftrightarrow 4 \leftrightarrow 3 \leftrightarrow 1 \leftrightarrow 2 \end{array}
```

```
Your Answer: C Not Attempted Discuss
```

```
Q #11 Multiple Select Type Award: 2 Penalty: 0 DS
```

Consider the following function Merge() that takes the head of two linked lists.

```
struct node {
        int value;
        struct node *next;
    };
typedef struct node Node;
    Node * Merge(Node * head1, Node * head2) {
        if (head1 == NULL) return head2;
        if (head2 == NULL) return head1;
10.
        Node * head = NULL;
        if (head1 -> value < head2 -> value) {
            head = head1;
            head -> next = Merge(head1 -> next, head2);
        }
15.
        else if (head1 -> value > head2 -> value) {
            head = head2;
            head -> next = Merge(head1, head2 -> next);
    return head;
20. }
```

Assume that the input lists are correctly sorted. Which of the following are some of the possible behaviors when Merge() is executed with well-formed and valid inputs? Correctly merged linked list is merged sorted linked list.

- A. The function will produce a correctly merged linked list.
- B. The function may lead to a null pointer dereference.
- C. The function may result in an incorrectly merged linked list.
- D. Merge() will work on the following two lists.

```
Your Answer: C;D Correct Answer: C;D Correct Discuss
```

```
Q #12 Multiple Select Type Award: 2 Penalty: 0 DS
```

Consider the following program. printlist() is a function that takes the head of a linked list and prints all nodes values separated by comma. Node is typedefed singly linked list type struct.

```
void insert1(Node *head,int data)
    {
        Node *NewNode= (Node *)malloc(sizeof(Node));
        NewNode->value=data;
 5.
        NewNode->next=head;
        head=NewNode;
    }
    void insert2(Node **head_ref,int data)
        Node *NewNode= (Node *)malloc(sizeof(Node));
10.
        NewNode->value=data;
        NewNode->next=*(head_ref);
        *(head_ref)=NewNode;
    }
15. int main()
    {
        /* create a linked list 1->2->3->4->5
    and head points to the first node.*/
        insert1(head,9);
20.
        printlist(head); //Line X
        //The list is restored to its initial state
        insert2(&head,9);
25.
        printlist(head); //Line Y
    }
```

Which of the following is/are true about the above program?

```
A. Line X prints 9,1,2,3,4,5 B. Line Y prints 9,1,2,3,4,5 C. Line X prints 1,2,3,4,5 D. Line Y prints 1,2,3,4,5
```

```
Your Answer: Correct Answer: B;C Not Attempted Discuss
```

```
Q #13 Multiple Choice Type Award: 2 Penalty: 0.67 DS
```

Consider the following function fun() that takes the head of a linked list.

```
struct node {
         int value;
          struct node *next;
     };
 5. typedef struct node Node;
     int fun(Node *head){
          if(head== NULL) return 1;
          Node *p,*q;
10.
          p = head;
          q = p \rightarrow next;
          while(q!=NULL \&\& q!=p){
              q = q \rightarrow next;
         if(q==NULL) return 1;
15.
          q = q \rightarrow next;
          p = p \rightarrow next;
     return (q==NULL);
     }
```

We say, a linked list has a loop if the last node of linked list points to some node of linked list and does not point to NULL.

What does the above function do?

- A. Returns 0 is there is loop in linked list
- B. Returns 1 is there is loop in linked list
- C. Returns 0 is length of the linked list is even
- D. Function may go to infinite loop if there is a loop in linked list

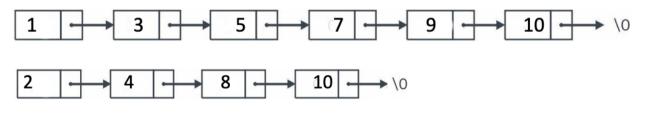


```
Q #14 Multiple Choice Type Award: 2 Penalty: 0.67 DS
```

Consider the following function foo() which takes the head pointer of two singly-linked lists.

```
struct node *foo(struct node *head1, struct node *head2)
{
    struct node *final, *temp;
    if (head1 == NULL) return head2;
5.    if (head2 == NULL) return head1;
        temp = foo(head1->next, head2->next);
        final = head1;
        head1 -> next = head2;
        head2 -> next = temp;
10.    return final;
}
```

What will be the final linked list returned by foo() if executed upon following linked lists?



```
\begin{array}{l} \mathsf{A.}\ 1,2,3,4,5,7,8,9,10 \\ \mathsf{B.}\ 1,2,3,4,5,7,8,10,9,10 \end{array}
```

C. 1, 2, 3, 4, 5, 8, 7, 10, 9, 10

D. None of these

Your Answer: C Correct Answer: C Discuss



A doubly linked list is declared as:

```
struct Node {
    int Value;
    struct Node *prev;
    struct Node *next;
5. };
```

Which of the following segment of code deletes the node pointed to by X from the doubly linked list, if it is assumed that X points to neither the first nor the last node of the list?

```
A. X \to \mathsf{prev} \to \mathsf{next} = X \to \mathsf{next} \; ; X \to \mathsf{next} \to \mathsf{prev} = X \to \mathsf{prev} ; \mathsf{free}(\mathsf{X});
B. X \to \mathsf{prev}.\mathsf{next} = X \to \mathsf{next} \; ; X. \; \mathsf{next} \to \mathsf{prev} = X \to \mathsf{prev} ; \mathsf{free}(\mathsf{X});
C. X \to \mathsf{.prev} \to \mathsf{next} = X.\mathsf{prev} \; ; X \to \mathsf{next}.\mathsf{prev} = X.\mathsf{prev} ; \mathsf{free}(\mathsf{X});
D. X \to \mathsf{prev} \to \mathsf{next} = X \to \mathsf{prev} \; ; X \to \mathsf{next} \to \mathsf{prev} = X \to \mathsf{next} ; \mathsf{free}(\mathsf{X});

Your Answer: A Correct Answer: A Correct Discuss
```

You're doing Great!

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