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# **Pro Material Series**

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#### 1.To find GCD of two numbers

```
#include <stdio.h>
int main(int argc,char *argv[]) {

int a,b,small,i; a=atoi(argv[1]); b=atoi(argv[2]); if(a>b) small=b;

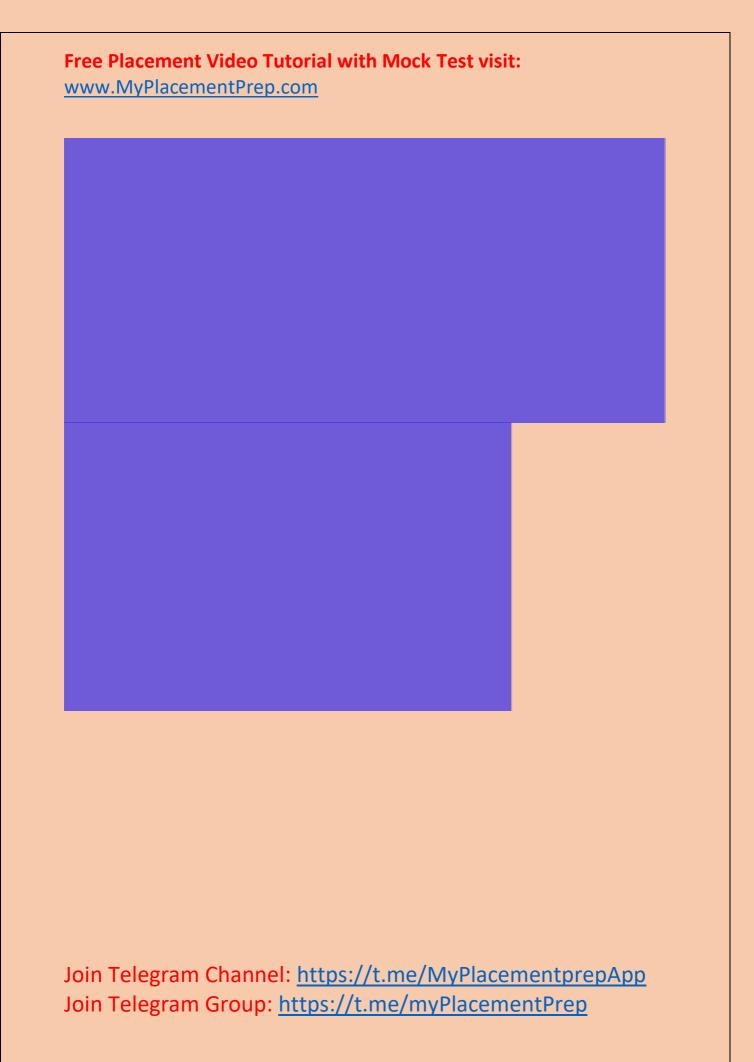
else
    small=a; for(i=small;i>=1;i--) {

if((a%i)==0&&(b%i)==0) {

printf("%d",i);

break; }
} return 0;
}
```

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#### 2. To find the lcm of two numbers

```
#include <stdio.h>
int main(int argc,char *argv[]) {

int a,b,large; a=atoi(argv[1]); b=atoi(argv[2]); if(a>b)

large=a; else large=b; while(1) {

if((large%a)==0&&(large%b)==0) {

printf("%d",large);

break; }

large++; }

return 0; }
```

## 3. To find the Factorial of a non negative number

```
#include <stdio.h>
int main(int argc,char *argv[])
{
int n,fact=1,i; n=atoi(argv[1]); for(i=1;i<=n;i++) {</pre>
```

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```
fact=fact*i; }
printf("%d",fact); return 0;
}
```

4. To find the area of a circle (area=3.14\*r\*r), when diameter is given.

```
#include <stdio.h>
#define PI 3.14
int main(int argc,char *argv[]) {
float dia,radius,area=0; dia=atoi(argv[1]); radius=0.5*dia; area=PI*radius*radius; printf("%.2f",area); return 0;
}
```

# 5. To check whether the given year is Leap year or not.

```
#include <stdio.h>
int main(int argc,char *argv[]) {
int year; year=atoi(argv[1]); if(year%100==0) {
   if(year%400==0) printf("Leap year"); else printf("not leap year");
} else
if(year%4==0) printf("leap year"); else printf("not leap year");
return 0; }
```

#### 6. To find the area of triangle when base and height

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# is given.

```
#include <stdio.h>
int main(int argc,char *argv[]) {
float height,base,area; height=atoi(argv[1]); base=atoi(argv[2]); area=0.5*base*height;
printf(''%.2f'',area); return 0;
}
```

## 7. To print the Fibonacci series.

# Input=6 Output=1 1 2 3 5 8

```
#include <stdio.h>
int main(int argc,char *argv[]) {

int n,first=1,sec=1,next,i;

n=atoi(argv[1]); for (i=0;i<n;i++)

{
  if (i<=1)
  next=1; else

{
    next=first+sec; first=sec; sec=next;
}

printf(''%d '',next); }

return 0; }</pre>
```

# 8. To check whether the given number is prime or not.

```
#include <stdio.h>
int main(int argc,char *argv[]) {
```

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```
int n,i,count=0; n=atoi(argv[1]); for(i=1;i<=n;i++) {
  if(n%i==0) {
    count++; }
  }
  if(count==2)
  printf("prime number");
  else
  printf("not prime number "); return 0;
}</pre>
```

# 9. To check whether given number is strong number

or not.

```
#include<stdio.h>
int fact(int);
int main(int argc, char *argv[]) {

int num,d,n,res=0,i,count=0,x; n=atoi(argv[1]);
num=n;
x=num;

while(n!=0) {

n=n/10;

count++; }

for(i=0;i<count;i++){ if(x>0) {
    d=x%10; res=res+fact(d); x=x/10;
    }
} if(res==num)

{
    printf("strong number");
```

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```
}
else printf("not strong number");
return 0; }
int fact(int x) {
if(x==0) return 1; else
return x*fact(x-1); }
```

### 10. To check whether number is palindrome or not.

```
#include <stdio.h>
int main(int argc,char *argv[]) {

int num,rev=0,digit,orig; num=atoi(argv[1]); orig=num;

while(num>0){ digit=num%10; rev=rev*10+digit; num=num/10;
}

if(orig==rev) {

printf("palindrome"); }

else
printf("not palindrome"); return 0;
}
```

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