

LAPORAN AKHIR PRAKTIKUM

Mata Praktikum : Rekayasa Perangkat Lunak 2
Kelas : 4IA06
Praktikum ke- : 1
Tanggal : 15 Oktober 2024
Materi : Desain Perangkat Lunak Berbasis Komponen
NPM : 51421055
Nama : Muhammad Ridho
Ketua Asisten : Gilbert Jefferson Faozato Mendrofa
Paraf Asisten :
Nama Asisten :
Jumlah Lembar : 3 Lembar

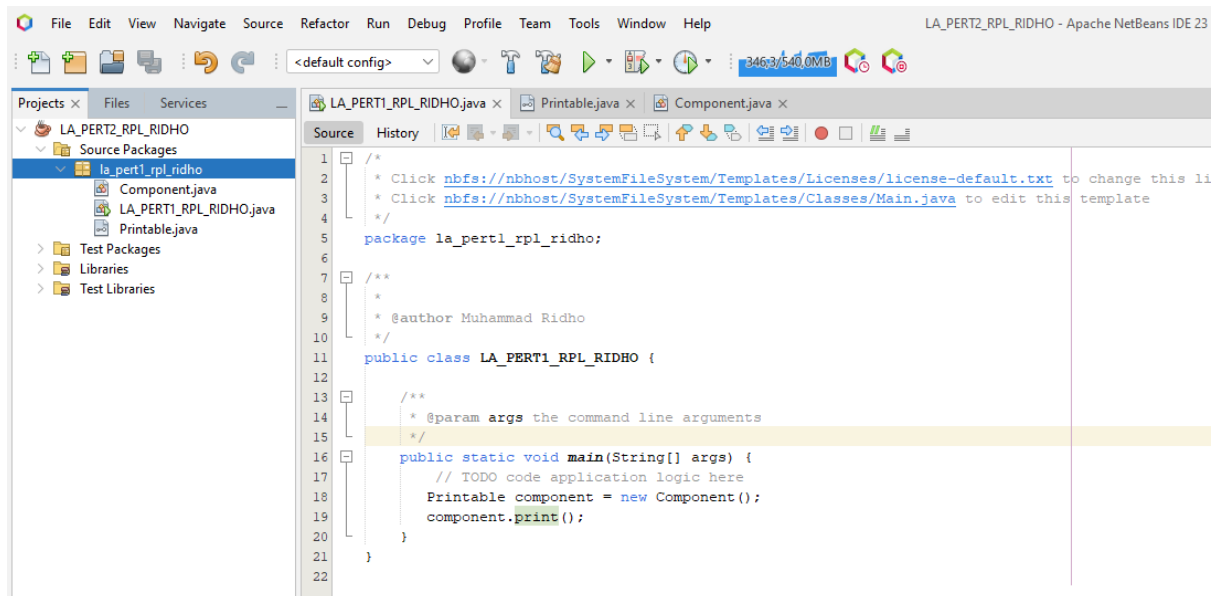
**LABORATORIUM TEKNIK INFORMATIKA
UNIVERSITAS GUNADARMA
2024**

Soal:

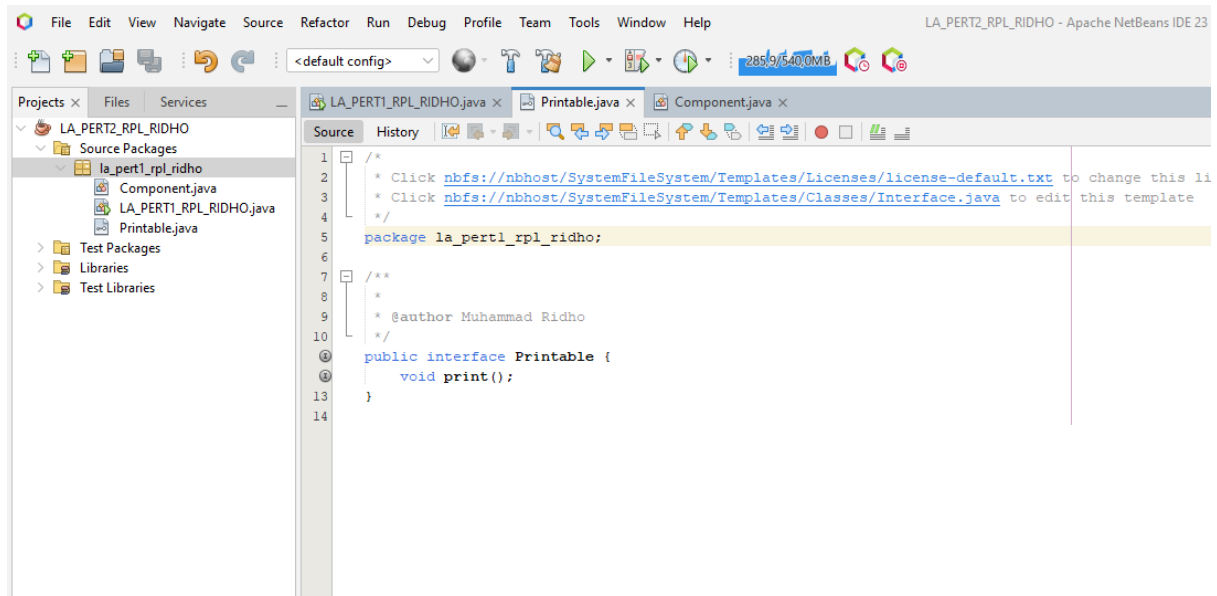
1. Buatlah program seperti pada video, tetapi ganti output program menjadi Nama, NPM, serta Kelas Kalian.

Jawaban:

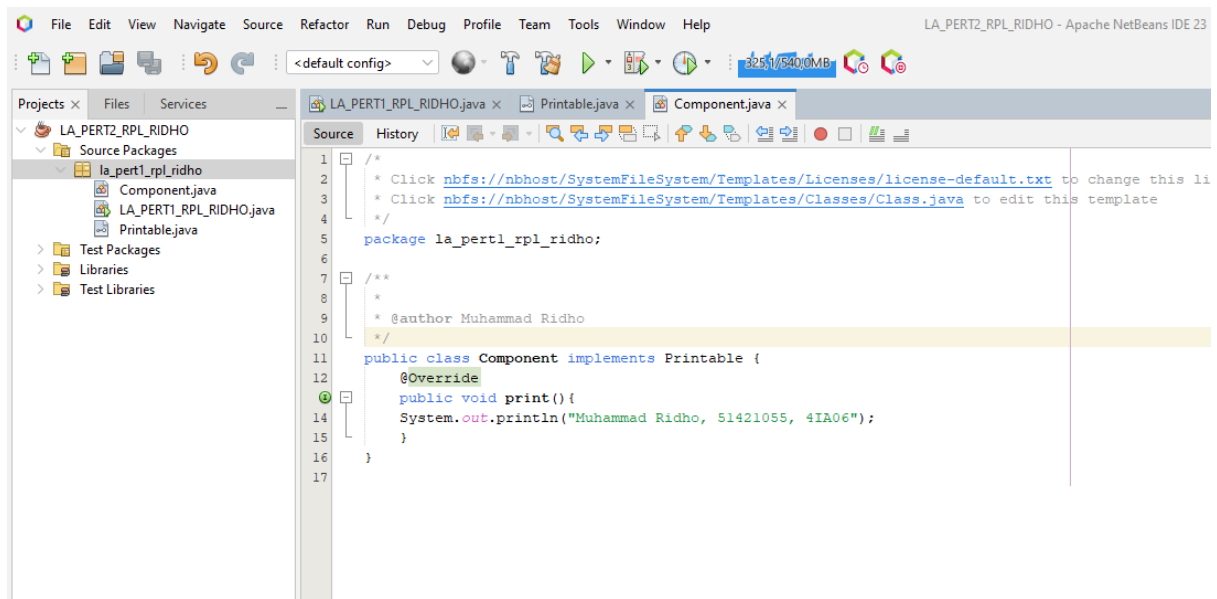
Screenshoot Sourcecode:



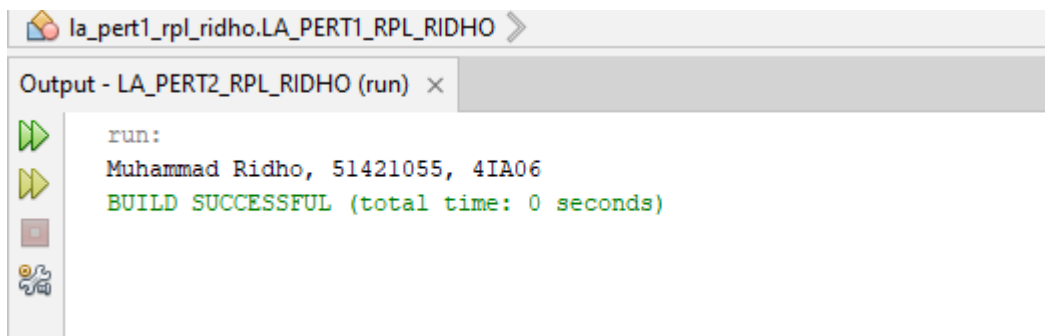
```
1  /*
2  * Click nbfs://nbhost/SystemFileSystem/Templates/Licenses/license-default.txt to change this li
3  * Click nbfs://nbhost/SystemFileSystem/Templates/Classes/Main.java to edit this template
4  */
5  package la_pert1_rpl_ridho;
6
7  /**
8   *
9   * @author Muhammad Ridho
10  */
11  public class LA_PERT1_RPL_RIDHO {
12
13      /**
14       * @param args the command line arguments
15       */
16      public static void main(String[] args) {
17          // TODO code application logic here
18          Printable component = new Component();
19          component.print();
20      }
21  }
```



```
1  /*
2  * Click nbfs://nbhost/SystemFileSystem/Templates/Licenses/license-default.txt to change this li
3  * Click nbfs://nbhost/SystemFileSystem/Templates/Classes/Interface.java to edit this template
4  */
5  package la_pert1_rpl_ridho;
6
7  /**
8   *
9   * @author Muhammad Ridho
10  */
11  public interface Printable {
12      void print();
13  }
```



Screenshot Output:



Note: untuk output karena sebelumnya salah masukin jadi tetep kebaca pert2. Gak tau kenapa