



UNIVERSITI TEKNIKAL MALAYSIA MELAKA

FAKULTI TEKNOLOGI MAKLUMAT DAN KOMUNIKASI

WORKSHOP 1

REPORT

NAME	MUHAMMAD RIDHWAN BIN RAZALEE
MATRIC NUMBER	B031910197
COURSE	BACHELOR OF COMPUTER SCIENCE (SOFTWARE DEVELOPMENT)
PROJECT TITLE	SNACK FOOD MANAGEMENT SYSTEM
SUPERVISOR NAME	PROFESOR DR. MOHD KHANAPI BIN ABD GHANI
EVALUATOR NAME	DR. SATRYA FAJRI PRATAMA

Table of Contents

CHAPTER 1 INTRODUCTION	1
1.1 Introduction	1
1.2 Problem Statement	1
1.3 Background of Project	1
1.4 Objectives	1
1.5 Scopes	2
CHAPTER 2 ANALYSIS OF PROBLEM	3
2.1 Problem Description	3
2.2 Problem Decomposition	3
2.3 Structured Chart	4
CHAPTER 3 DESIGN	5
3.1 Flowchart	5
3.2 Entity Relation Diagram (ERD)	35
3.3 Data Dictionary	36
3.4 Interface Design	38
CHAPTER 4 IMPLEMENTATION	49
4.1 Programming Technique	49
4.2 Database Implementation	53
4.3 Security Implementation	56
CHAPTER 5 CONCLUSION	57
5.1 Further Enhancements	57
5.2 Conclusion	57
REFERENCE	58

CHAPTER 1

INTRODUCTION

1.1 Introduction

As this project title is Snack Food Management System and it will be applying to Kiosk System for ordering. This project may help in managing many kinds of services such as purchasing order, update stock list, billing, and sale report. In the food business, efficient service may result in outstanding customer service and a customer would likely to return in the future.

1.2 Problem Statement

Nowadays, with the growth of technologies, the world has been transformed. There are so many technologies that have been found to make human life easier. Meanwhile, some of the systems are still not upgraded yet. Some food business in Malaysia still uses conventional approach such as pen and paper techniques. There are lots of shortages in this system such as;

- i. The conventional approach does not organize stock and order well.
- ii. The order may be skipped or not structured.
- iii. The item customer needed is hard to find.
- iv. The conventional approach will take time to take the order and organize order.

1.3 Background of Project

In this system the administrator will be able to register their account to access the system and login to use this system. Moreover, the administrator will be able to view stock list, add new product, delete existing product and update stock. Also, there is customer menu order which will help in purchasing or buying product from the Kiosk System. After that, the customer will need to bring the receipt order to administrator to get their item. Next, there is sale report menu for administrator or manager to view their shop sale by product ID, product name, product highest sold, and by date.

1.4 Objectives

1. To develop and design a system to help food business such as snack food retail store.
2. To assess in managing inventory stock, order and sale report.
3. To make recommendations on improving management services.

1.5 Scopes

- i. The system will be built by using Visual Studio with the programming language C++.
- ii. MySQL will be the database to store data in this development.
- iii. Module to be developed:
 - Access Module
 - Admin will be able to register their account.
 - Admin will be able to login to their account and the system.
 - Admin will be able to update their password.
 - Admin will be able to update their phone number.
 - Inventory Stock Module
 - Admin will be able to view existing stock product list.
 - Admin will be able to add new product.
 - Admin will be able delete existing product.
 - Admin will be able to update product stock.
 - Order Module
 - Admin will be able to search receipt number.
 - Customer will be able to search product by name.
 - Customer will be able to purchase multiple order.
 - Customer will be able to view their order.
 - Customer will be able to delete unwanted order.
 - Customer will be able to cancel order.
 - The system will provide customer with receipt after payment.
 - Sale Report Module
 - Admin will be able to view sale record.
 - Admin will be able to view sale by product ID.
 - Admin will be able to view sale by product name.
 - Admin will be able to view sale by highest product sold.
 - Admin will be able to view sale by date.
- iv. Target User:
 - Snack Shop
 - Individual Food Business
 - Food Truck Business

CHAPTER 2

ANALYSIS OF PROBLEM

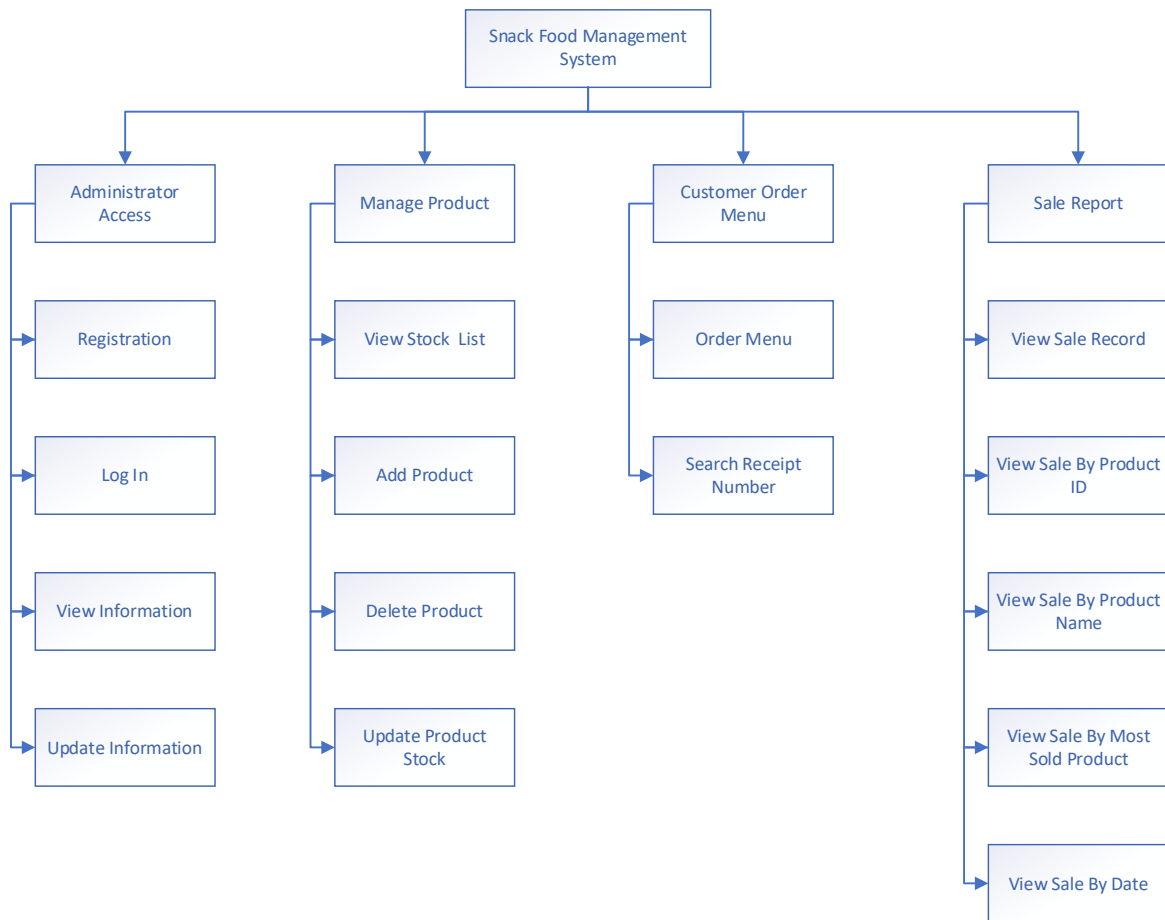
2.1 Problem Description

Nowadays, some food business in Malaysia still uses conventional approach such as pen and paper to update their stock, managing customer order, and to record their sale especially business such as retail store, individual business and etc. Moreover, conventional approach process quite slow because the customer will need to search for their item in the shop store to find what they desired to buy. This will take time as the customer need to search for their item. Therefore, for a bigger shop store the business owner can use this system where it will apply to kiosk system to help in finding their item and ordering their item. Also, many foods business existing system cover only on cashier part and billing part. This system will assess in inventory stock, purchasing order, and sale record.

2.2 Problem Decomposition

No	Problem Decomposition	Solution
1	Conventional approach does not organize stock and order well.	The system will assess management in organize order, organize inventory stock and billing.
2	Conventional approach may make a mistake such as delivering different item to customer, forget to stock up inventory and incorrect balance.	The system may help in calculating the total payment and ordering.
3	Billing, Sales report could be damage easily	Report data will be saved to the system

2.3 Structured Chart

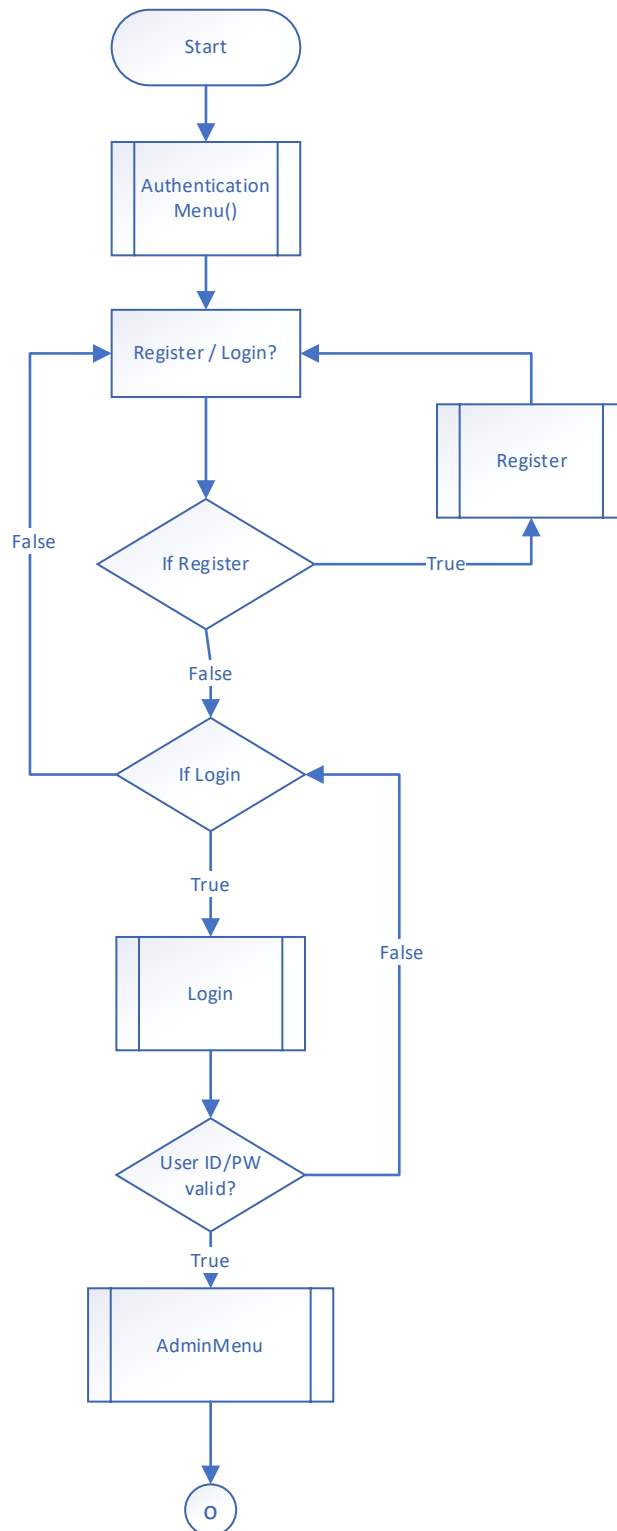


CHAPTER 3

DESIGN

3.1 Flowchart

3.1.0 Overview of Main Flowchart



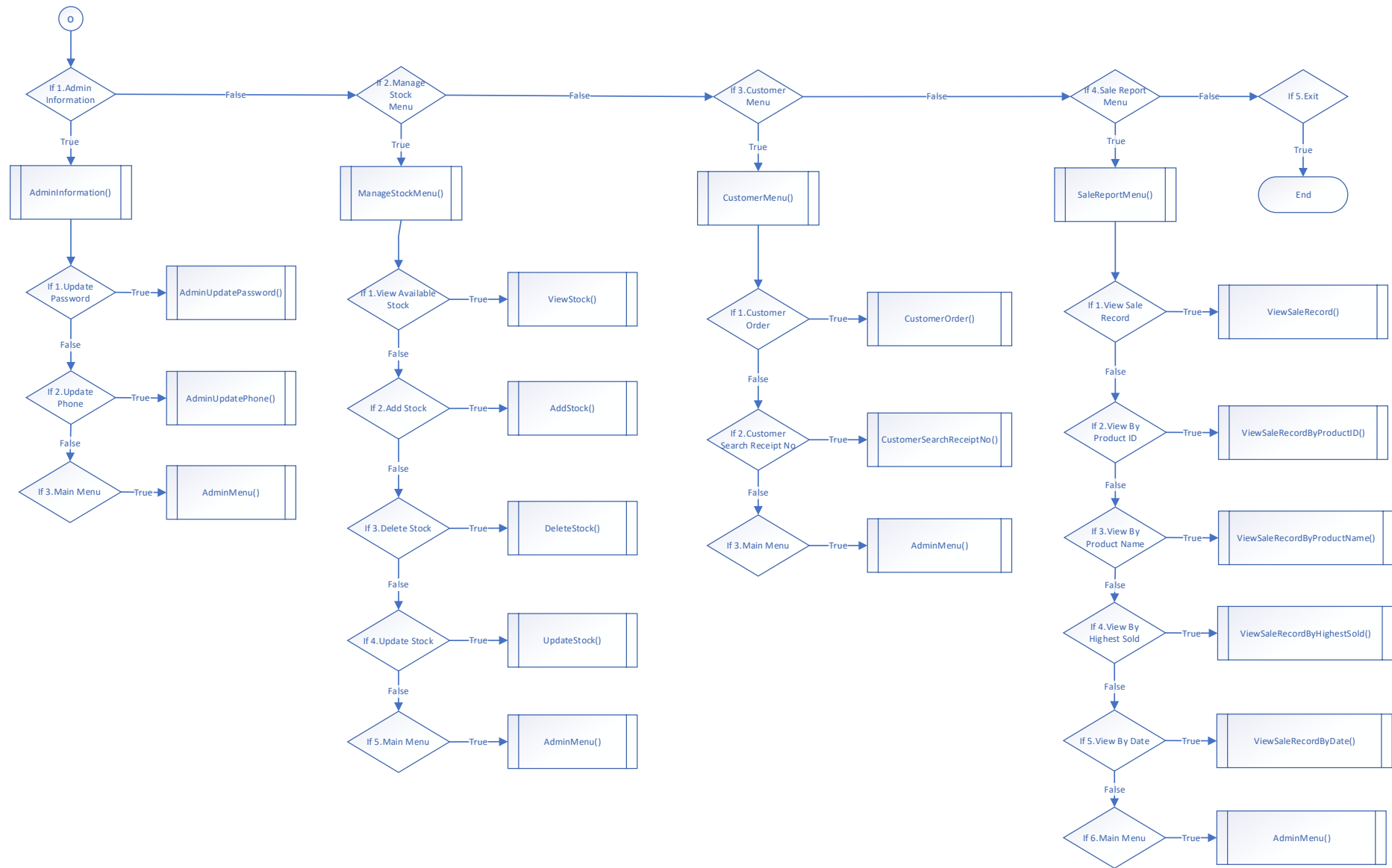


Figure 1: Flowchart Snack Food Management System

3.1.1 Main

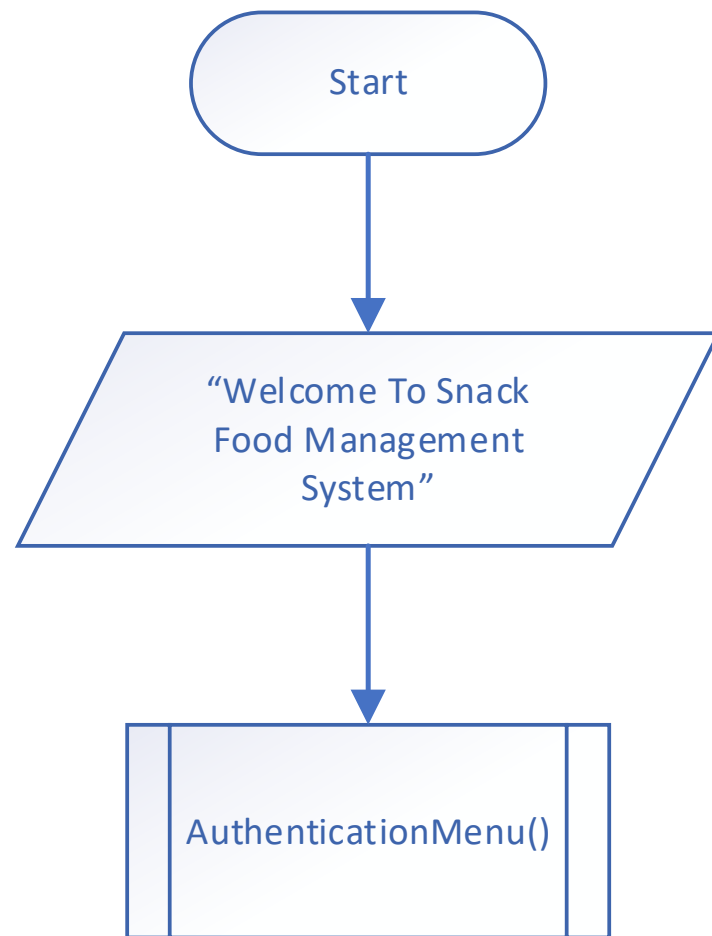


Figure 2: FlowChart Main

3.1.2 Authentication Menu

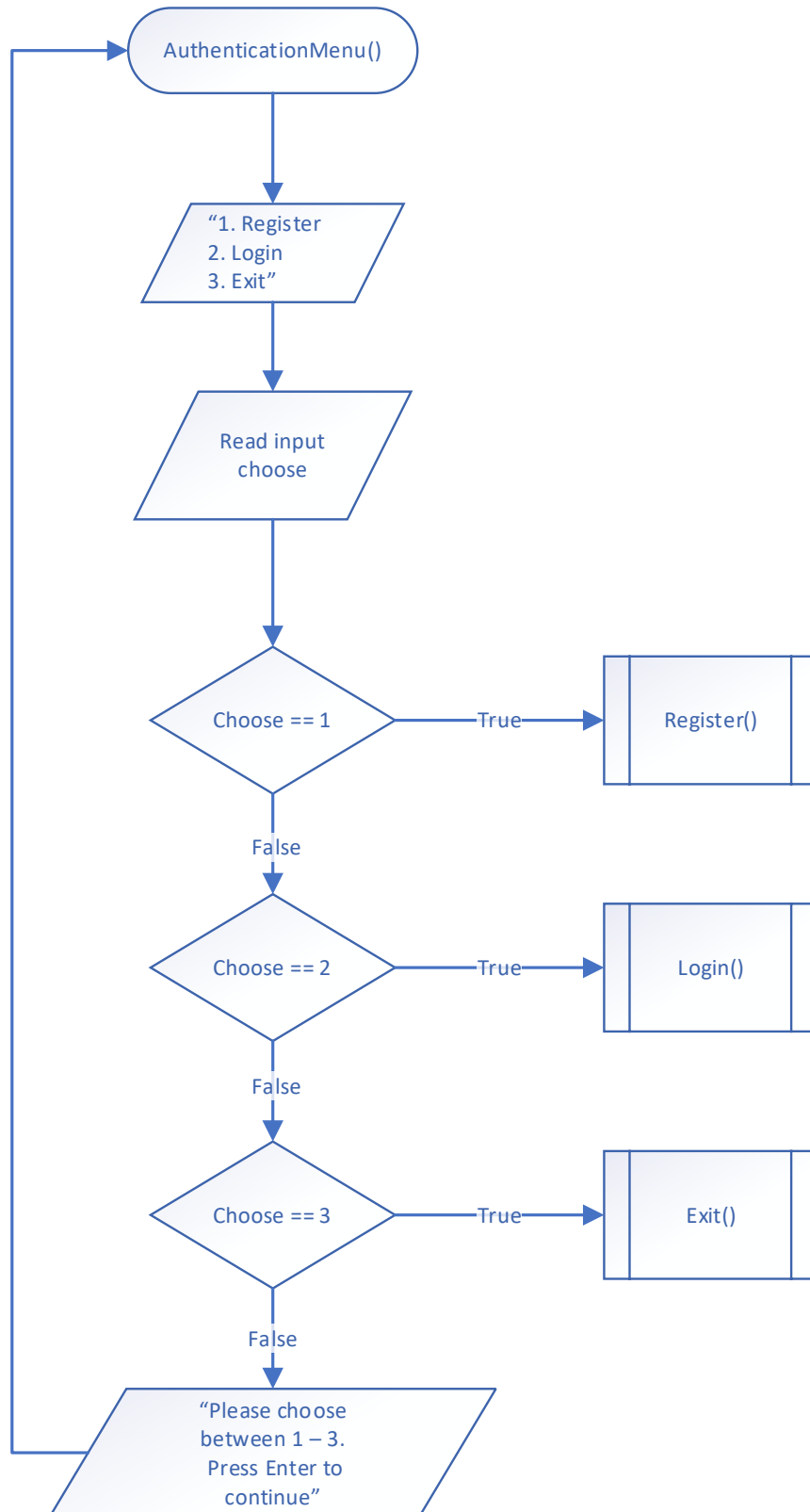


Figure 3: Flowchart Authentication Menu

3.1.3 Register

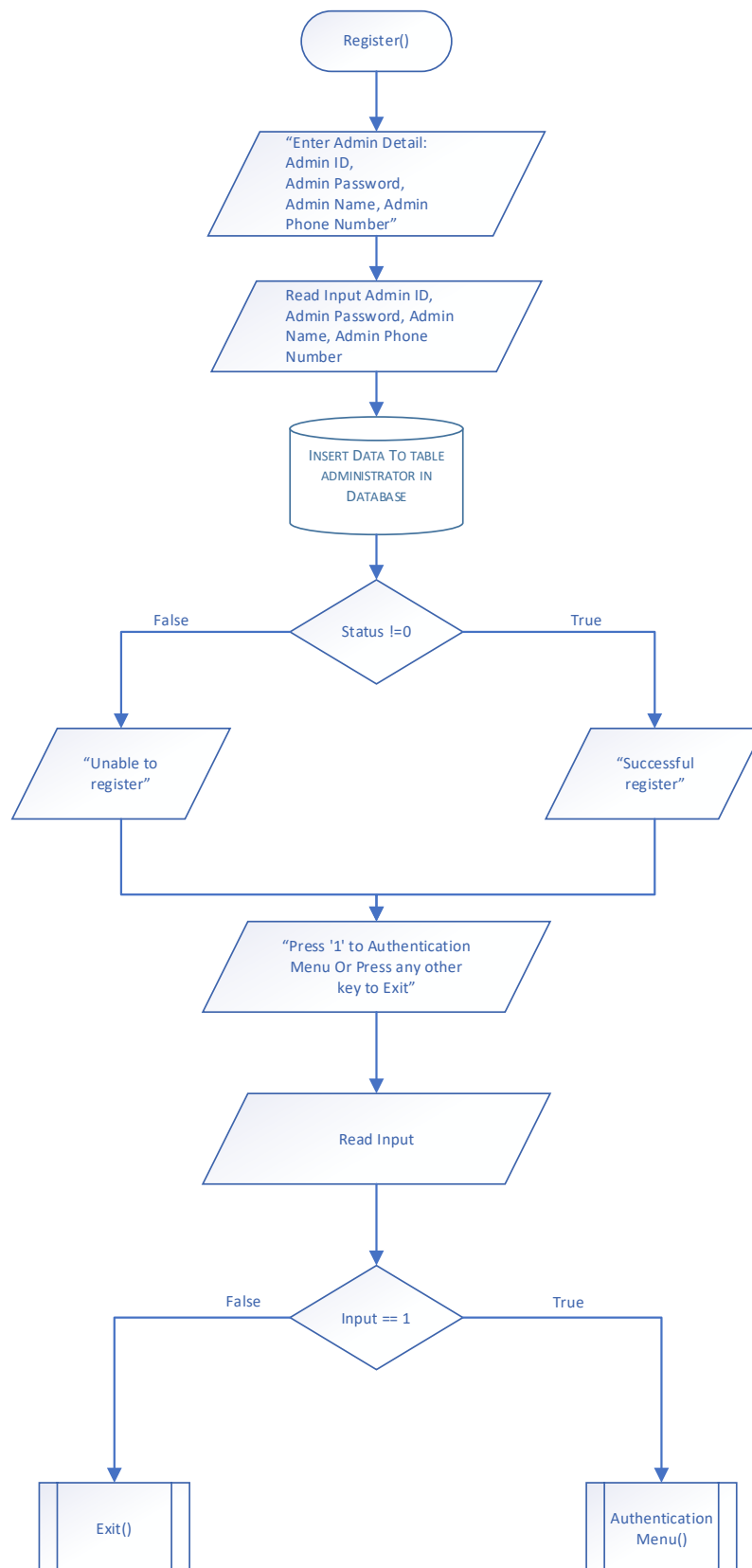


Figure 4: Flowchart Register

3.1.4 Login

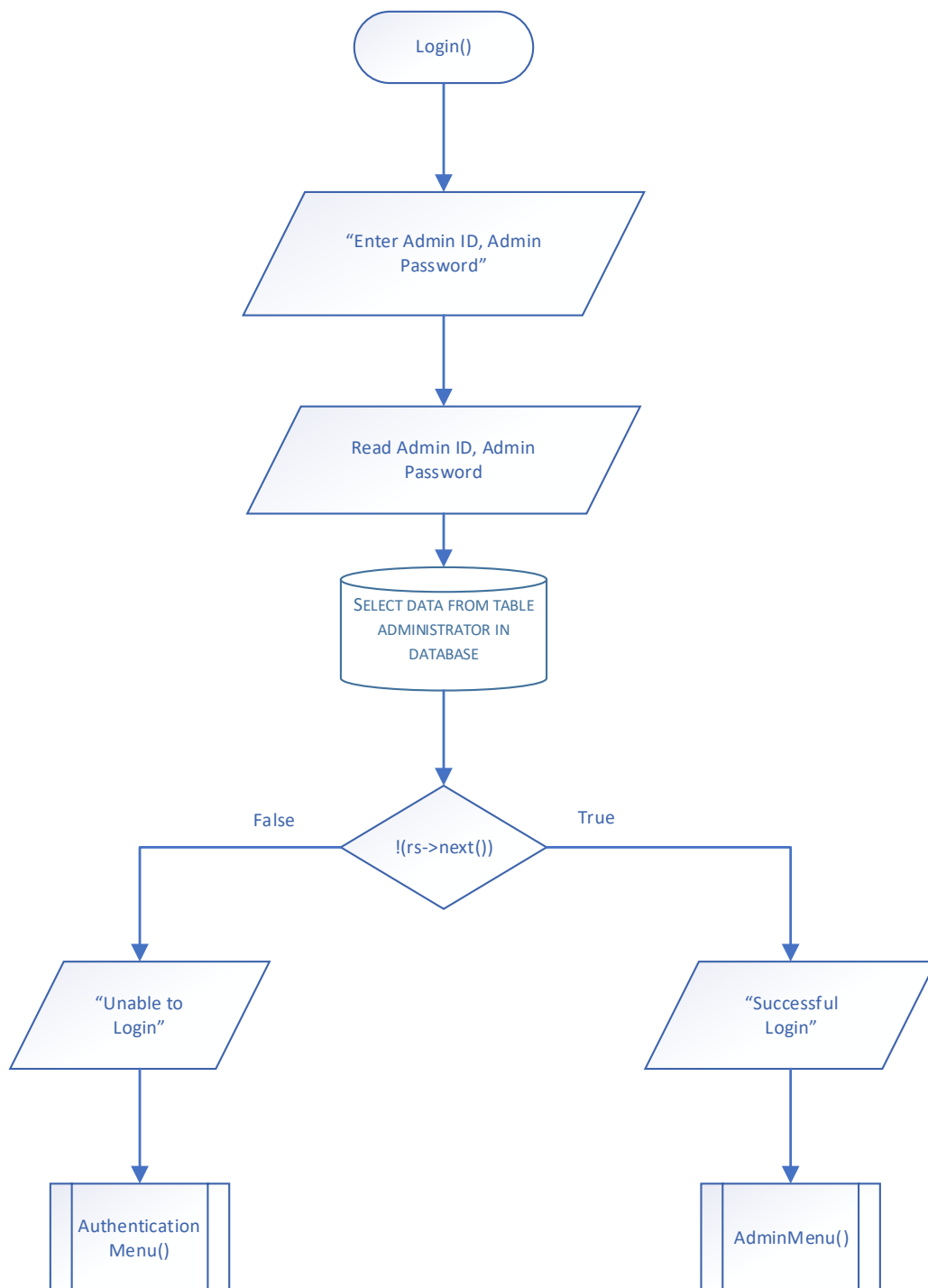


Figure 5: Flowchart Login

3.1.5 Admin Menu

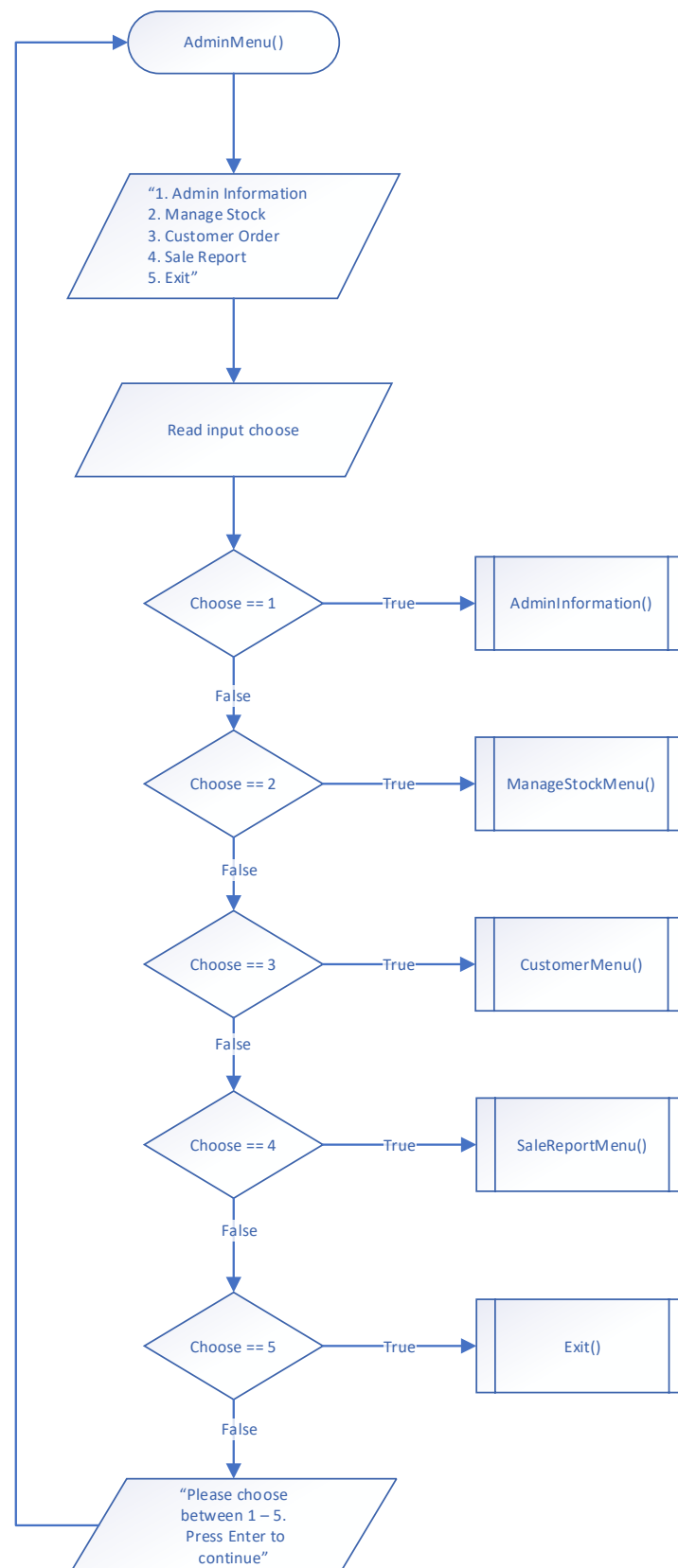


Figure 6: Flowchart Admin Menu

3.1.6 Admin Information

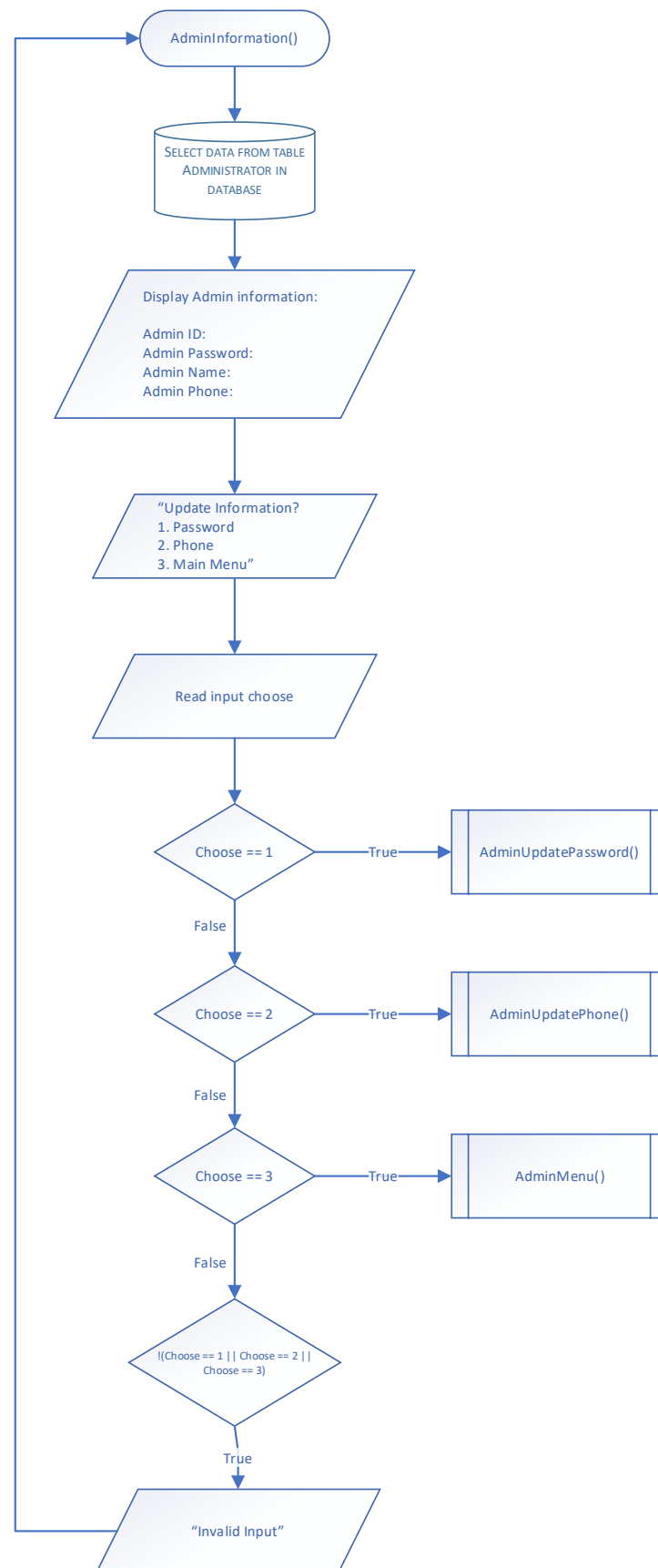


Figure 7: Flowchart Admin Information

3.1.7 Admin Update Password

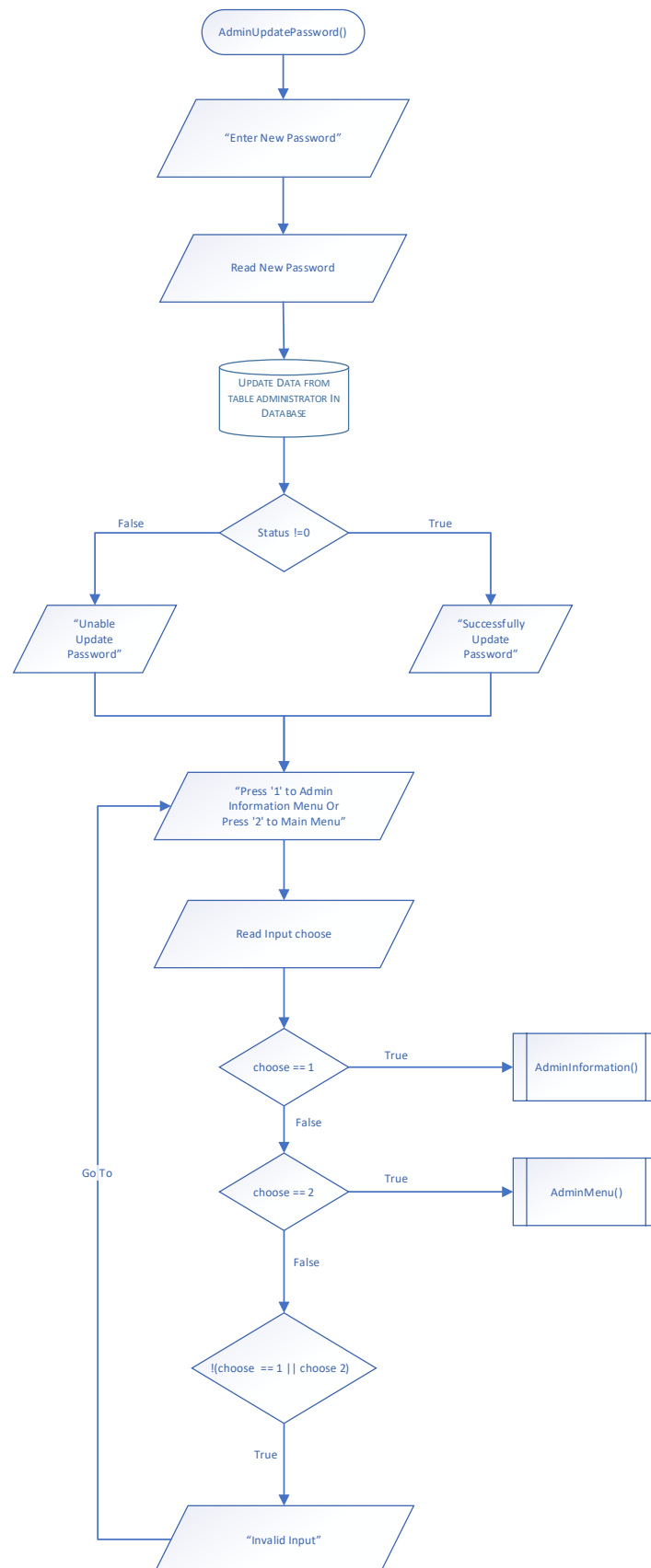


Figure 8: Flowchart Admin Update Password

3.1.8 Admin Update Phone

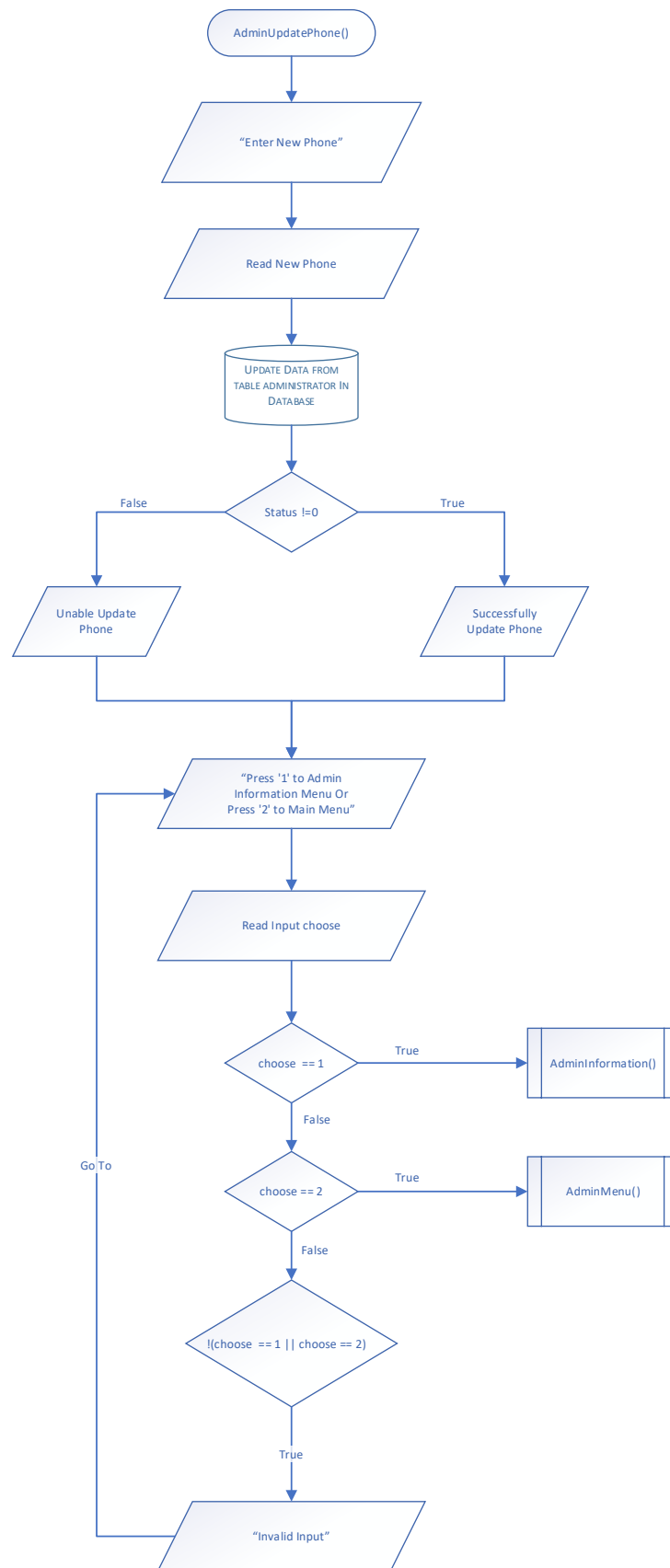


Figure 9: Flowchart Admin Update Phone

3.1.9 Manage Stock Menu

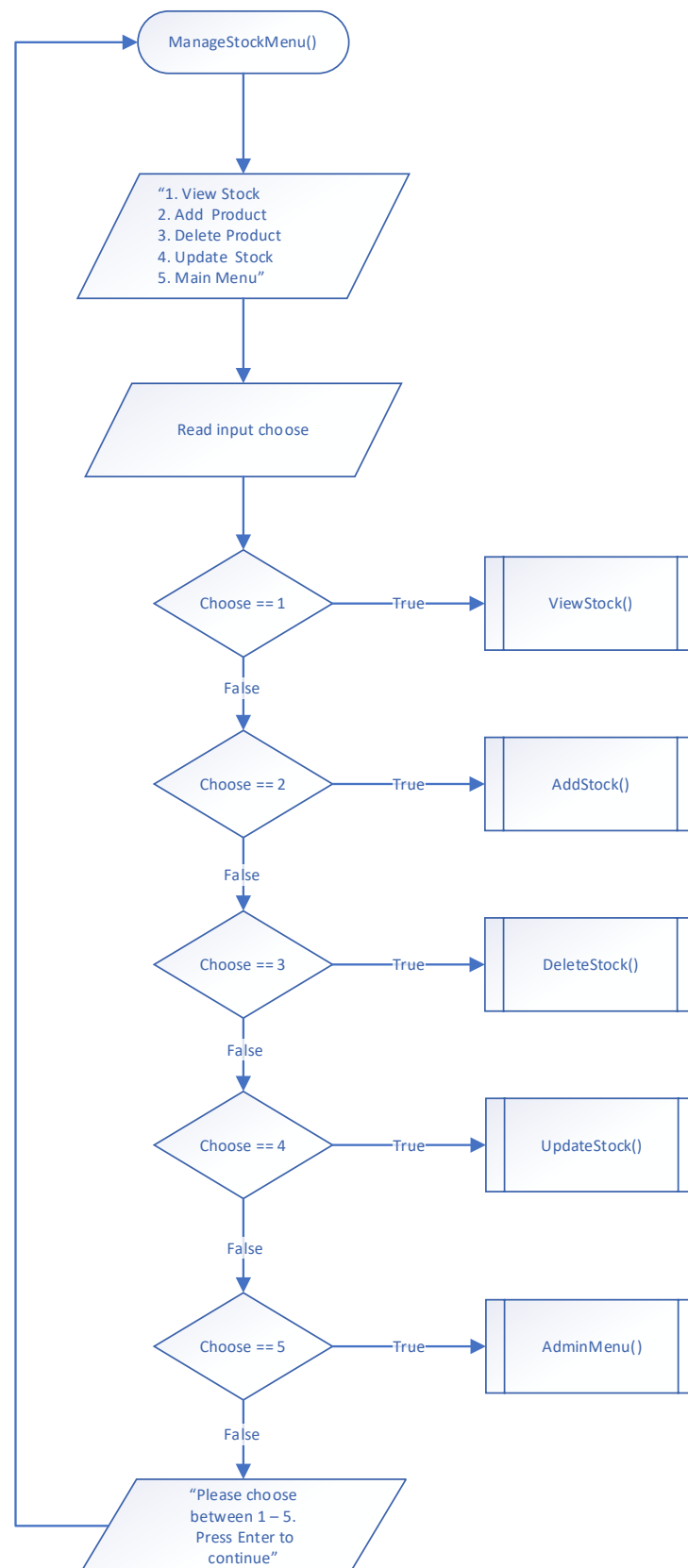


Figure 10: Flowchart Manage Stock Menu

3.1.10 View Stock

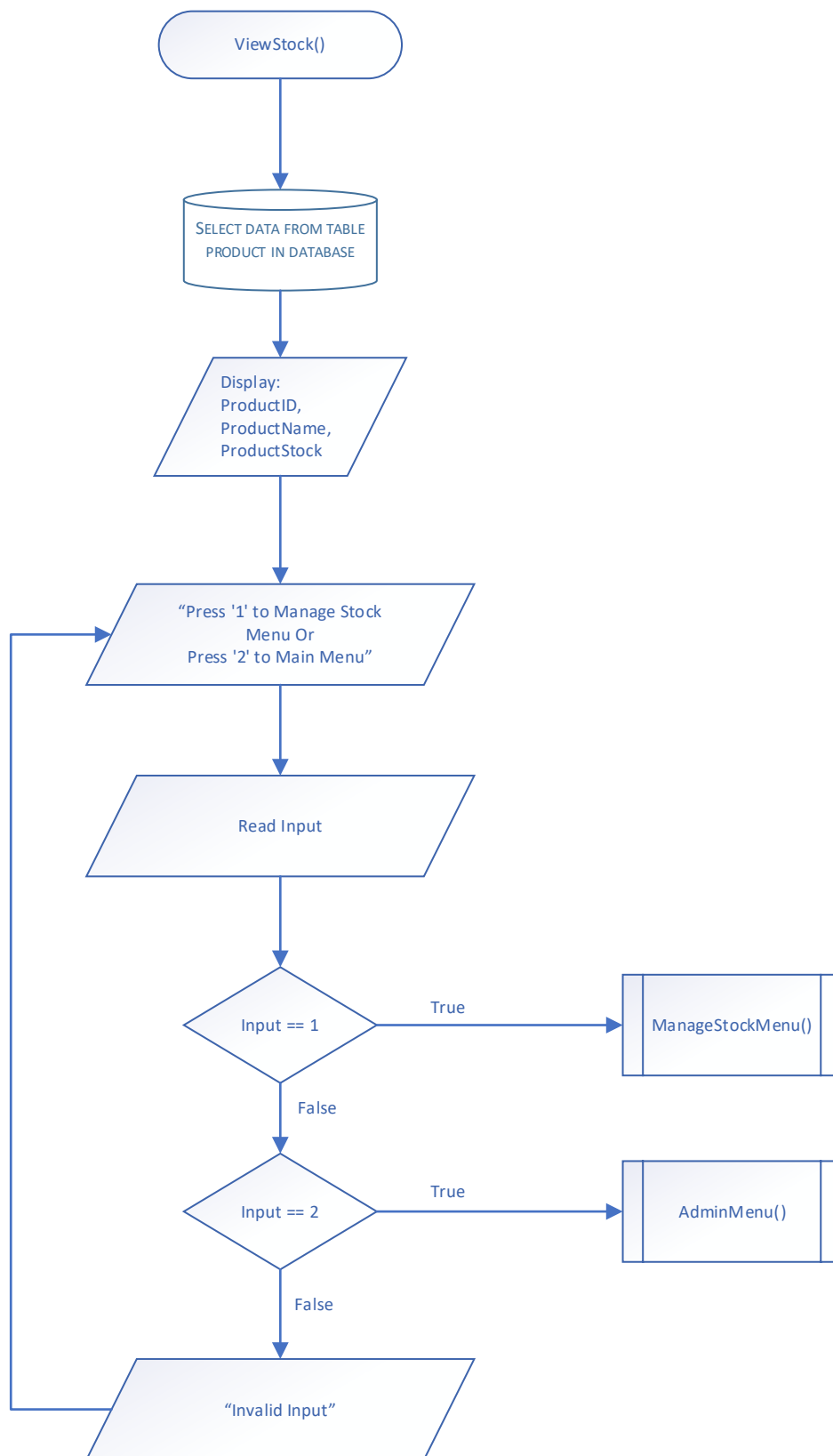


Figure 11: Flowchart View Stock

3.1.11 Add Stock

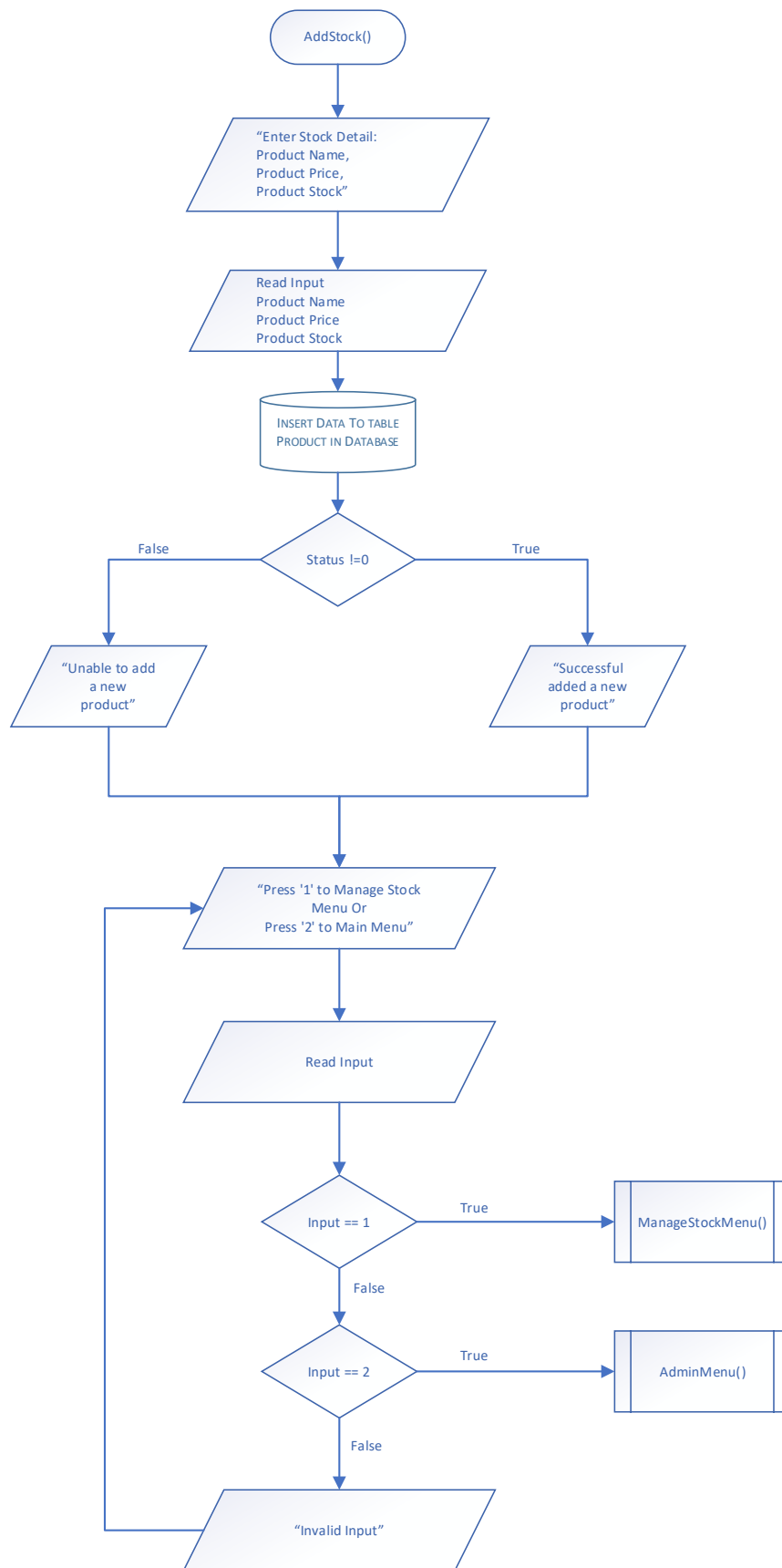


Figure 12: Flowchart Add Stock

3.1.12 Delete Stock

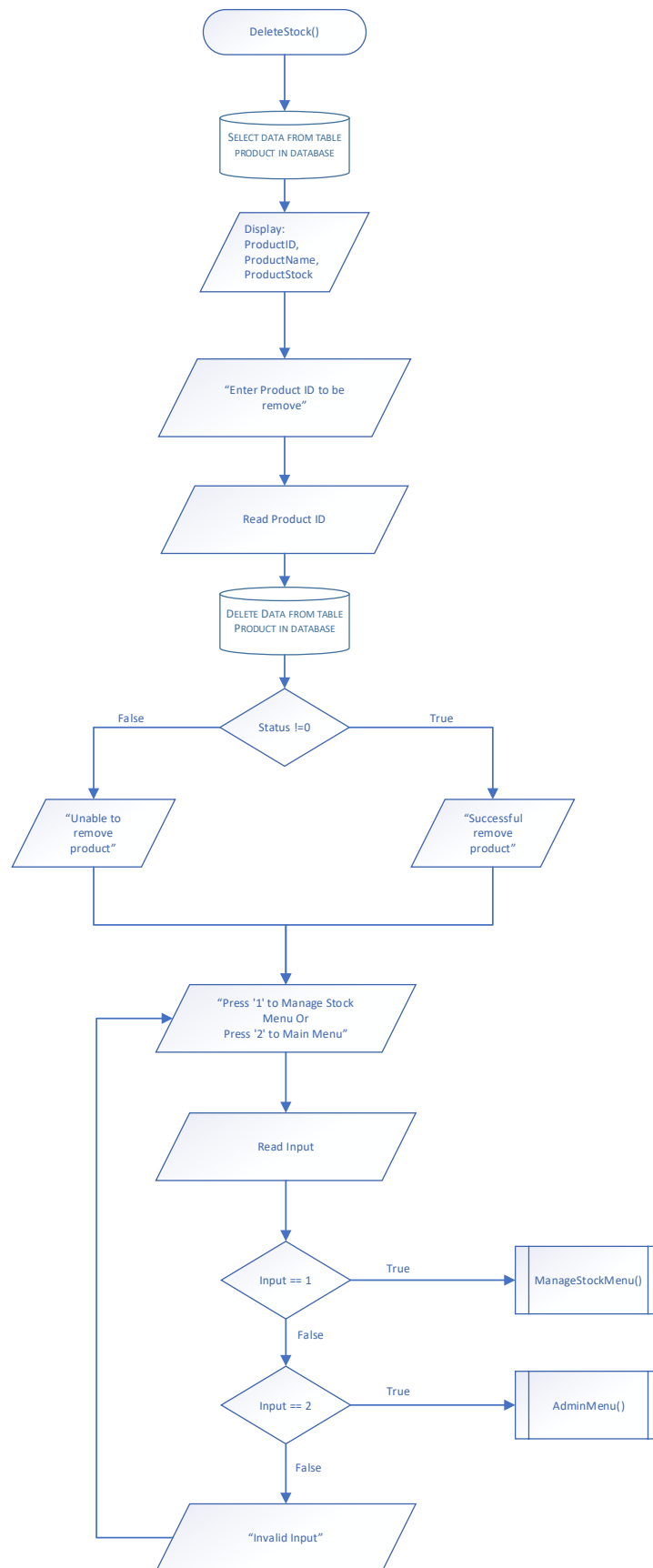
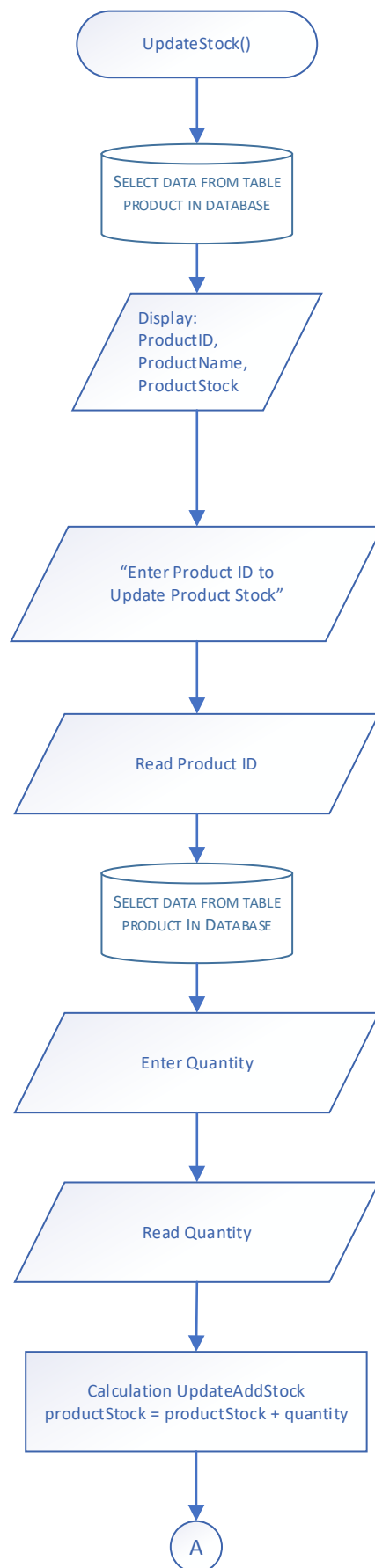


Figure 13: Flowchart Delete Stock

3.1.13 Update Stock



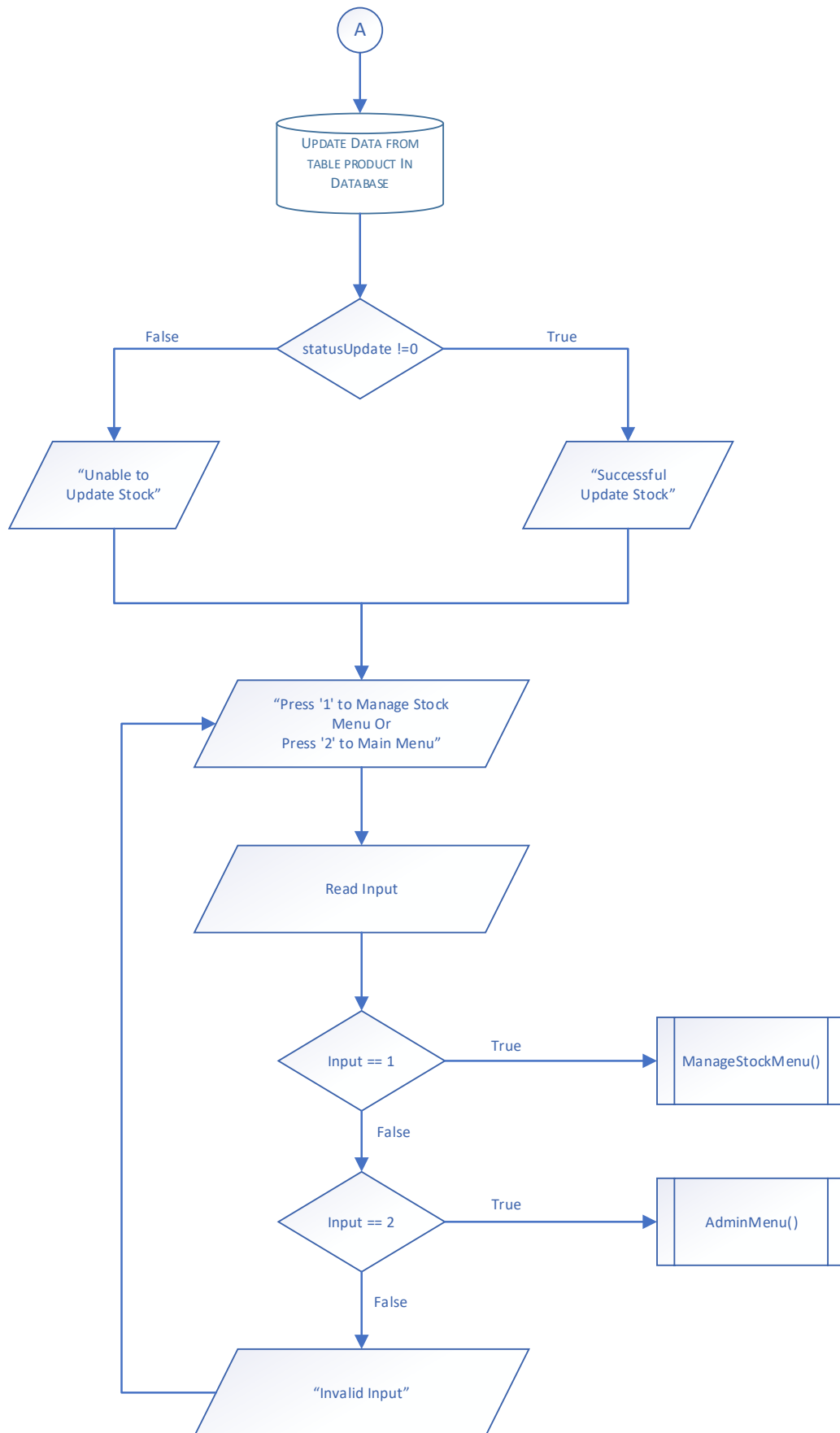


Figure 14: Flowchart Update Stock

3.1.14 Customer Menu

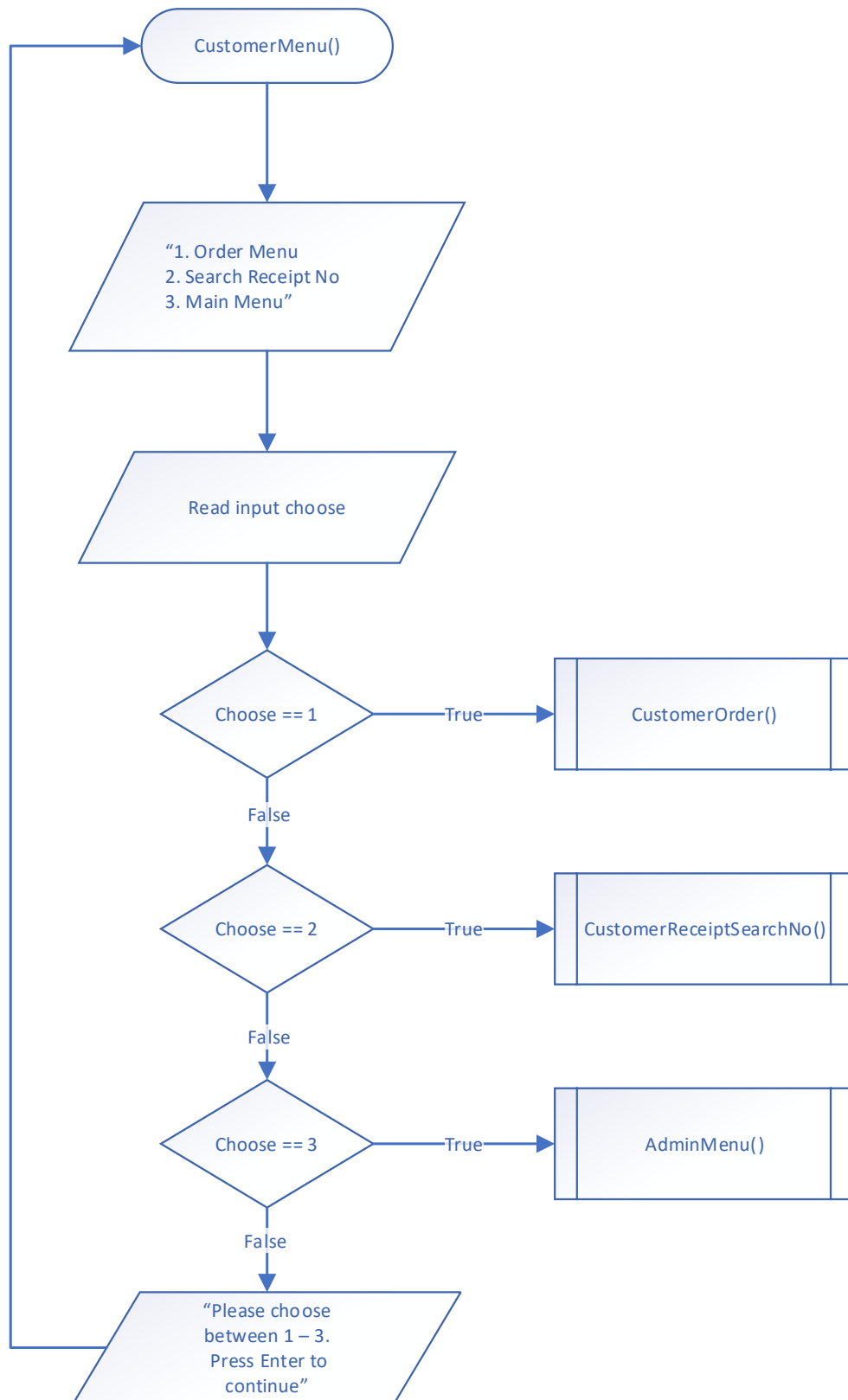
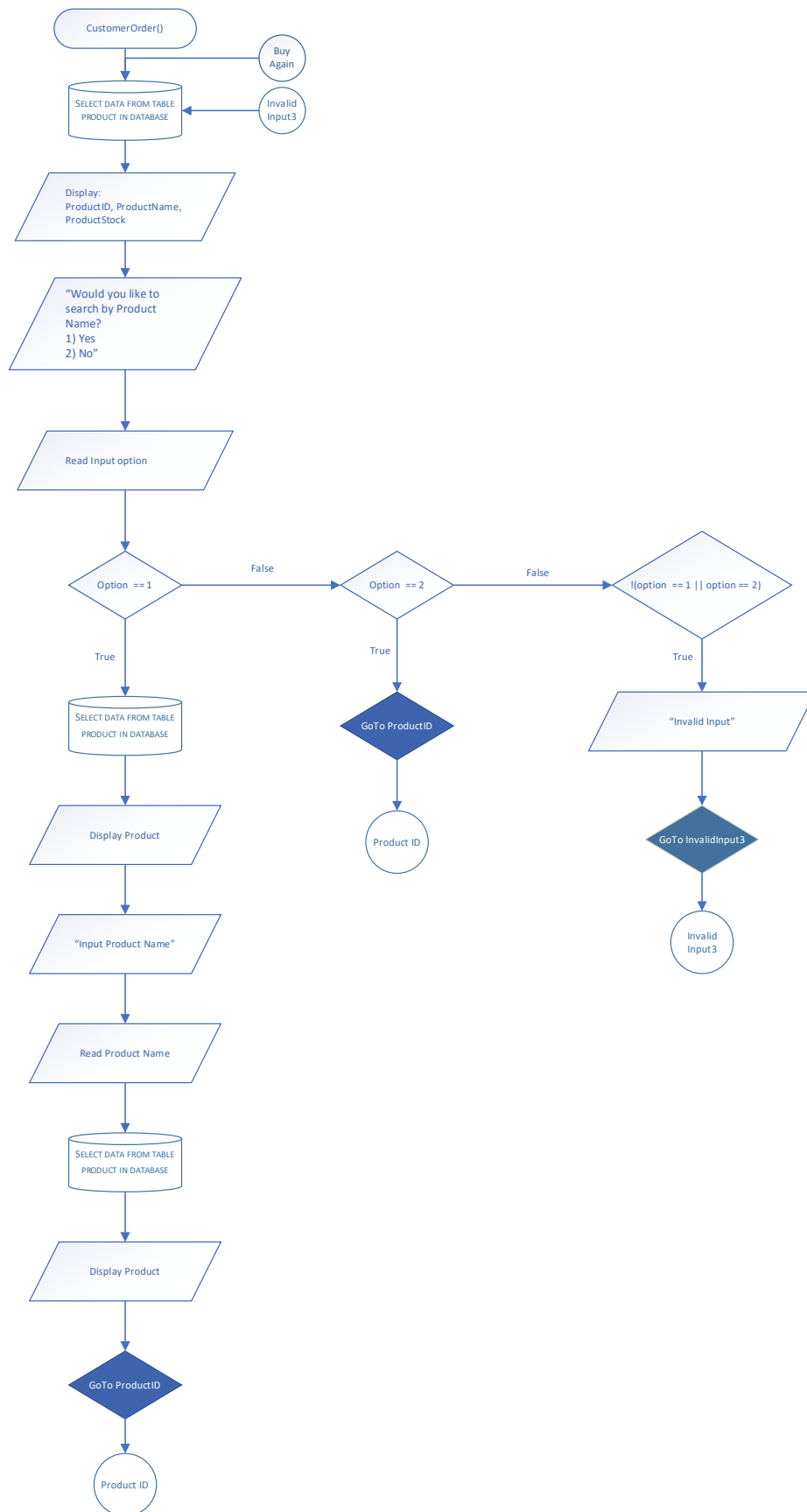
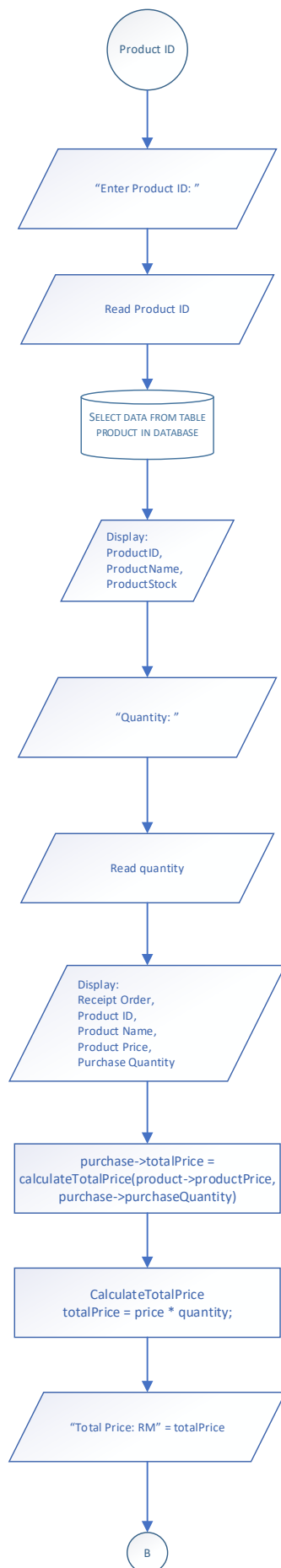
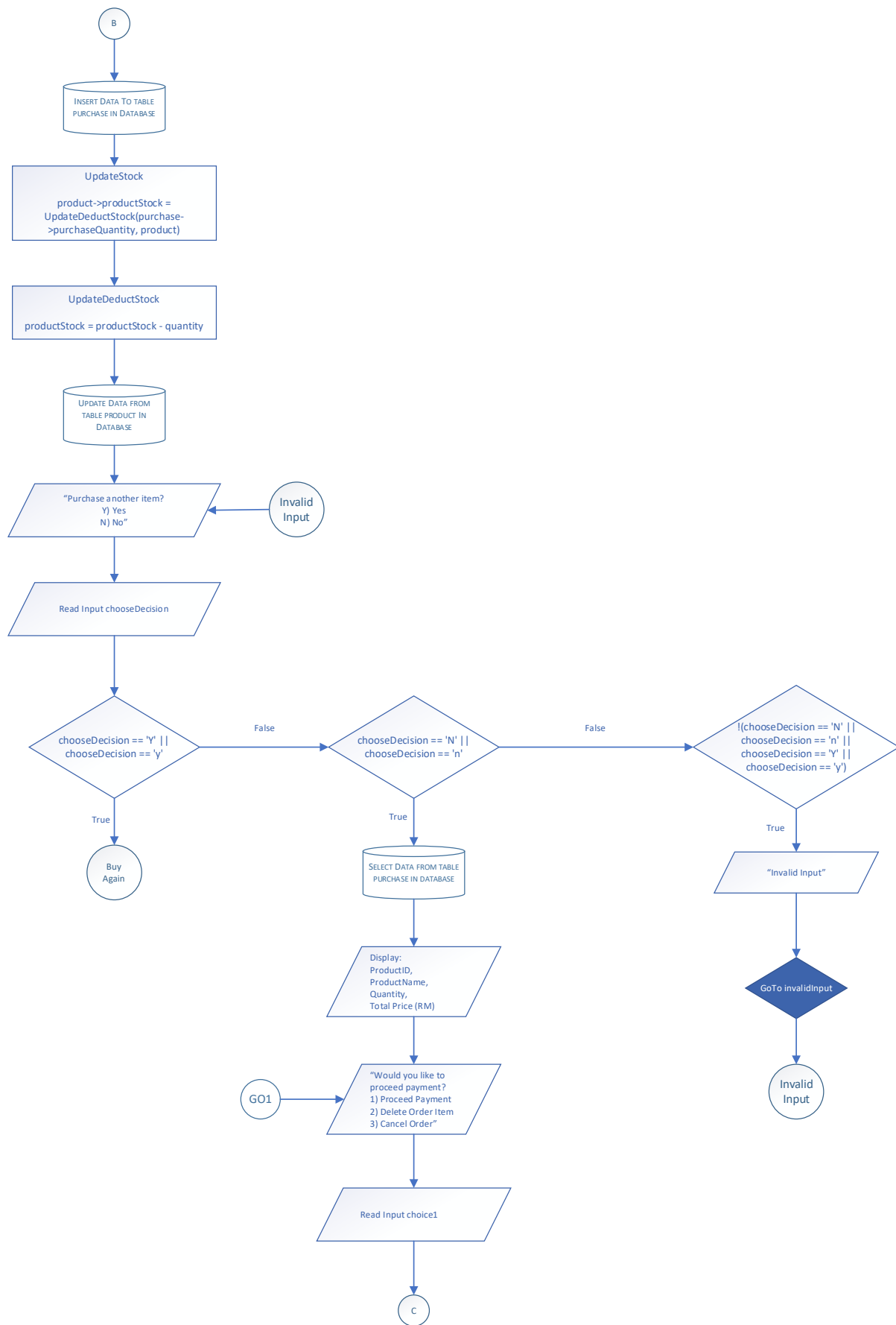


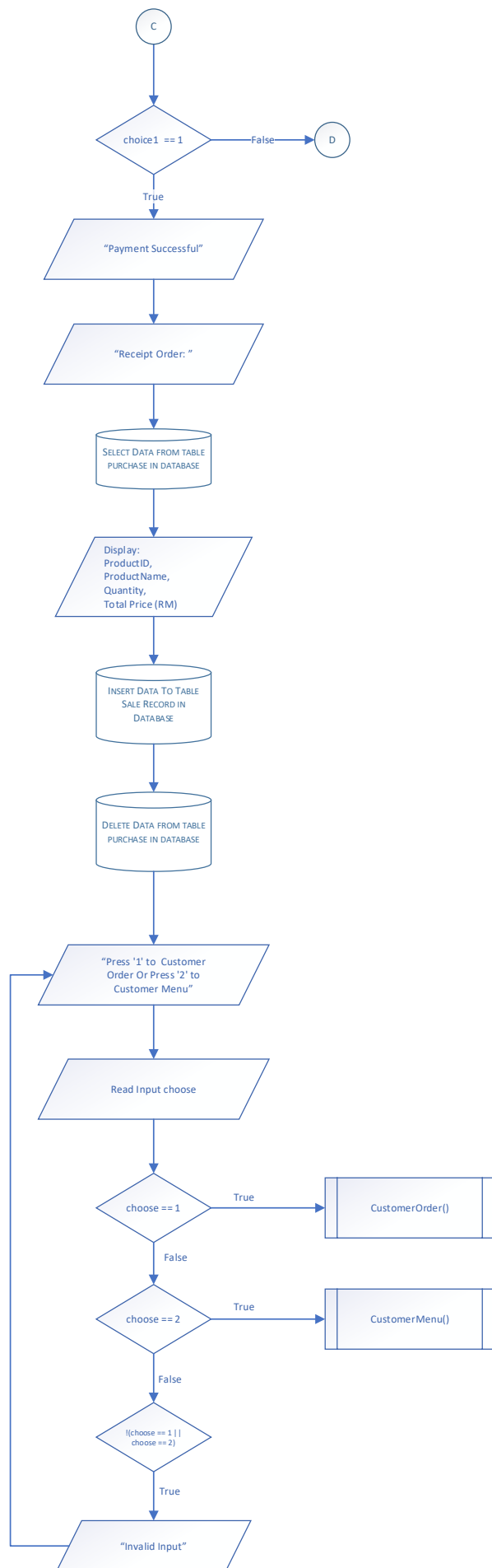
Figure 15: Flowchart Customer Menu

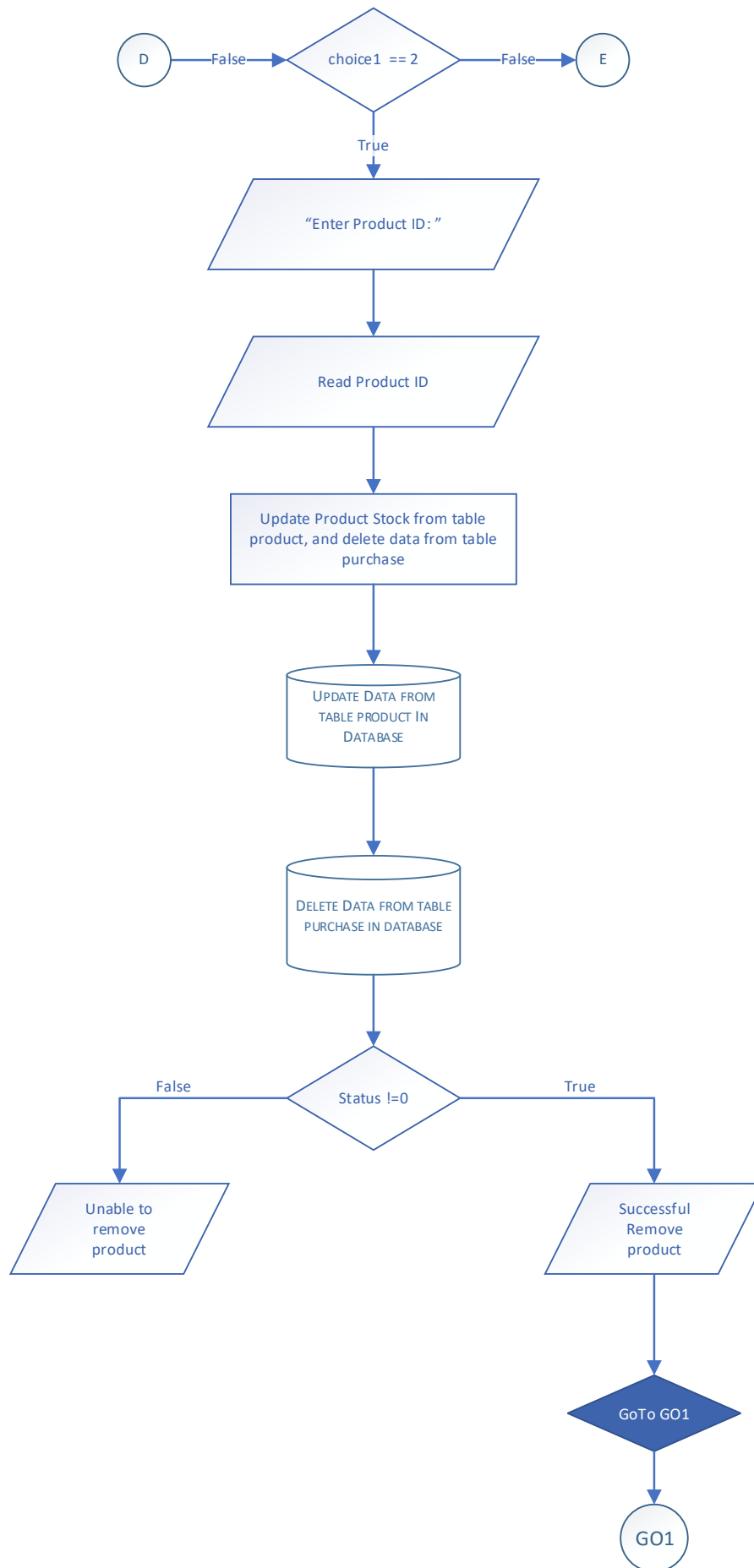
3.1.15 Customer Order











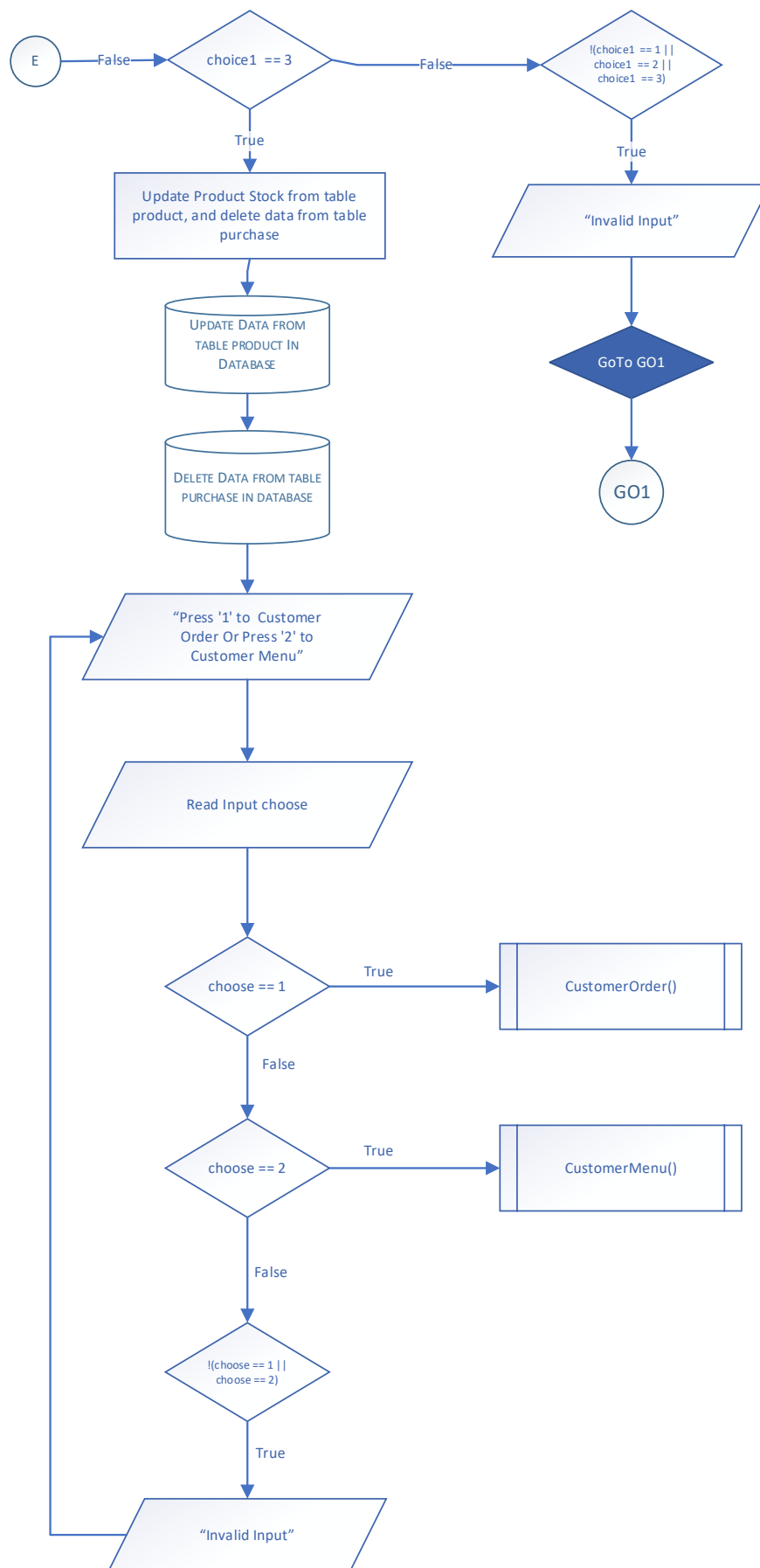


Figure 16: Flowchart Customer Order

3.1.16 Customer Search Receipt No

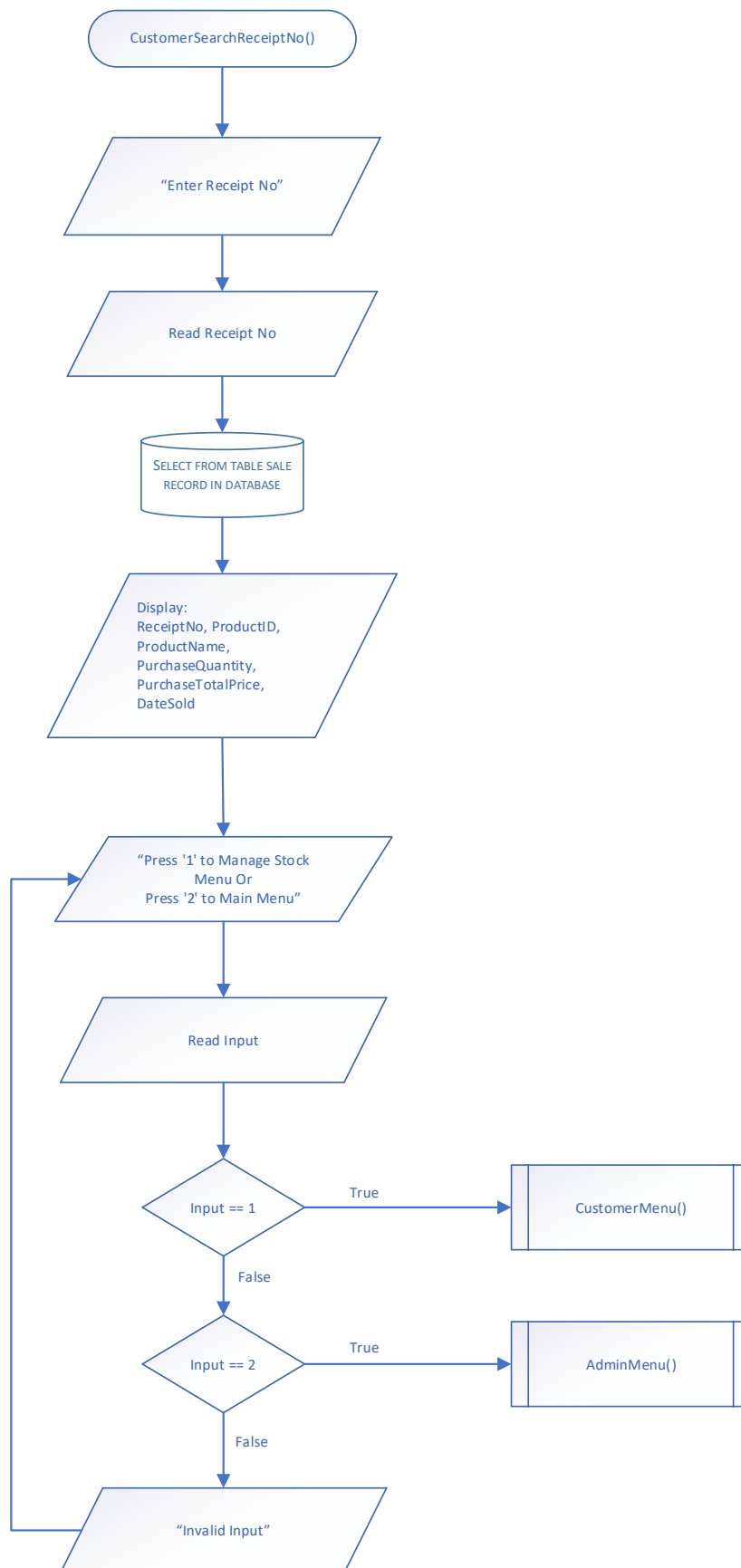


Figure 17: Flowchart Search Receipt No

3.1.17 Sale Report Menu

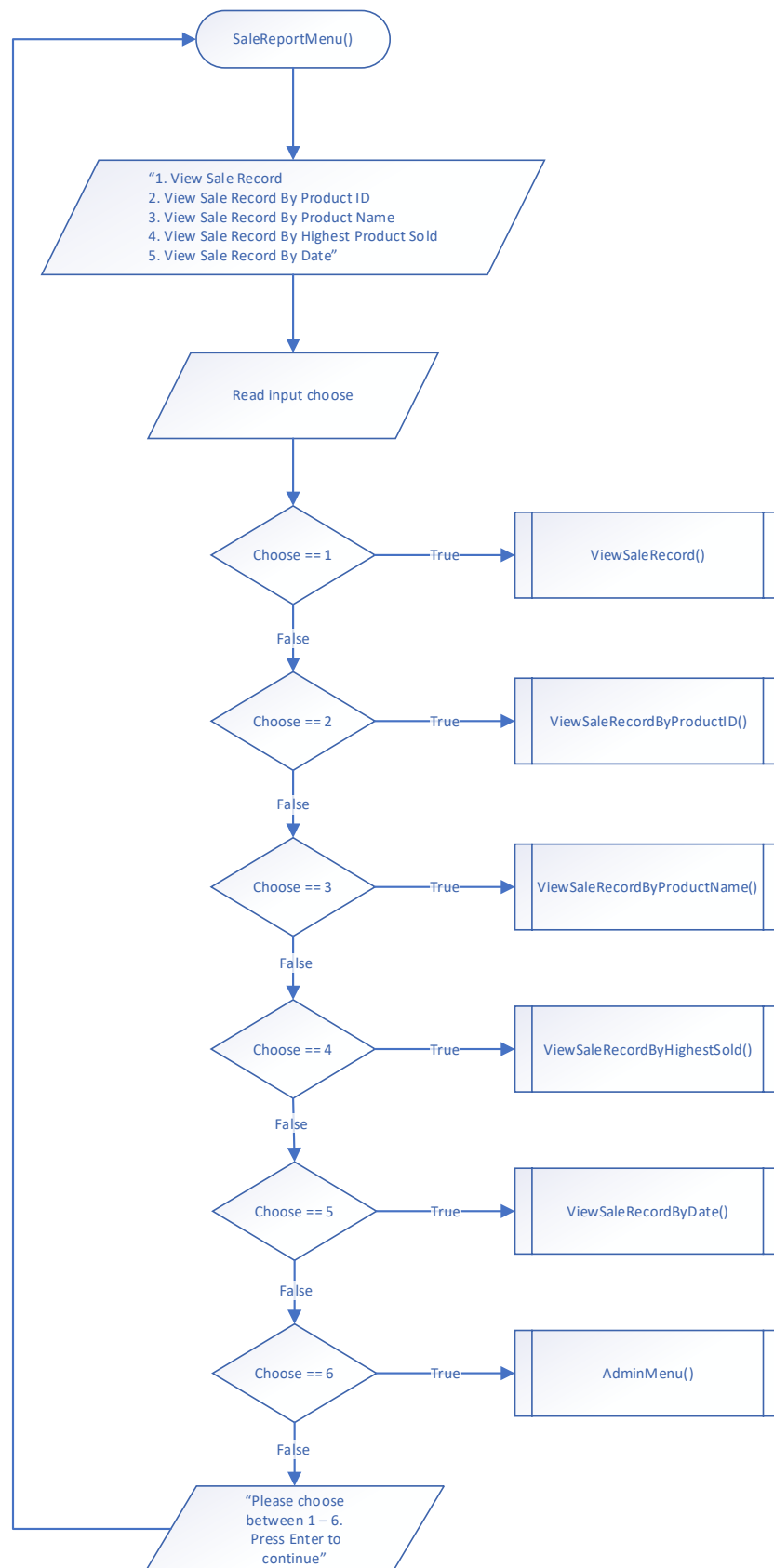


Figure 18: Flowchart Sale Report Menu

3.1.18 View Sale Record

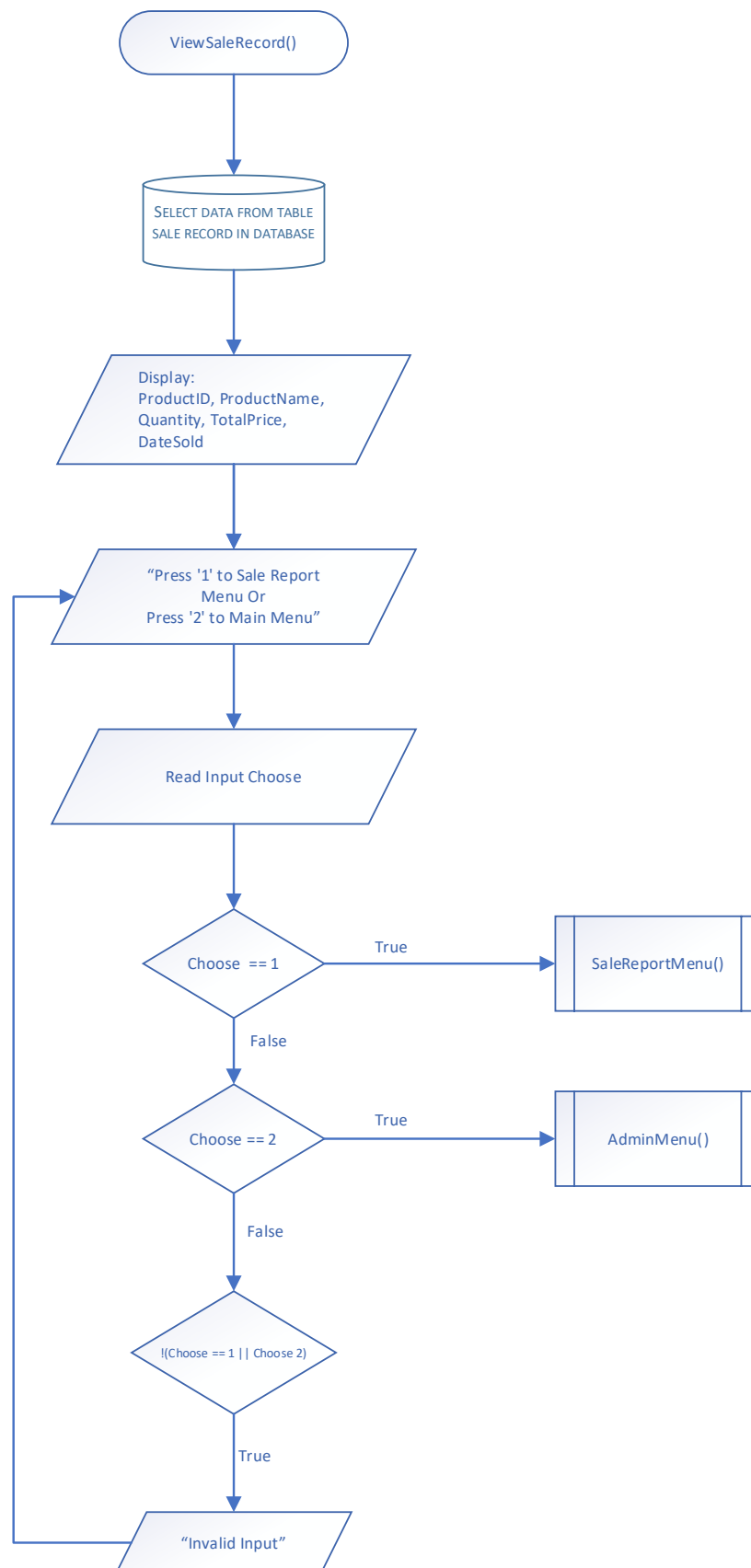


Figure 19: Flowchart View Sale Record

3.1.19 View Sale Record by Product ID

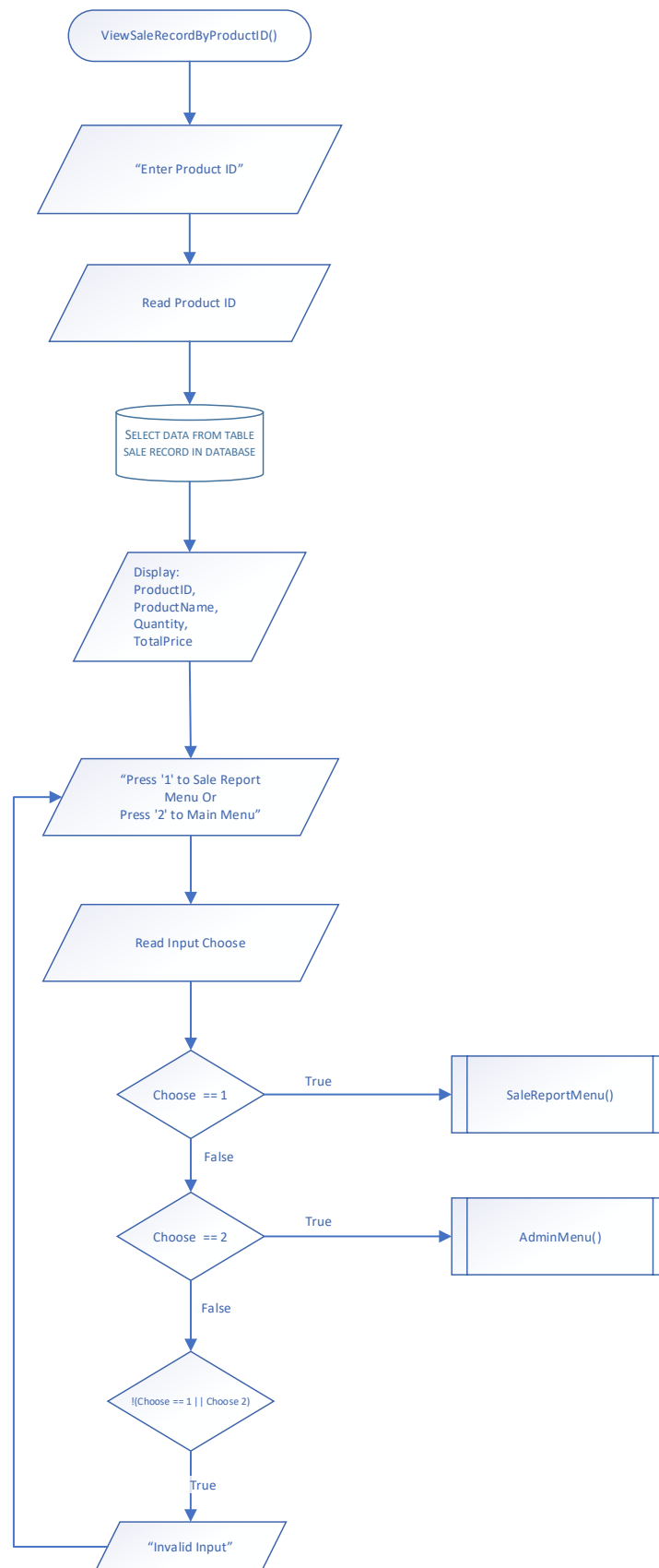


Figure 20: Flowchart View Sale Record by Product ID

3.1.20 View Sale Record by Product Name

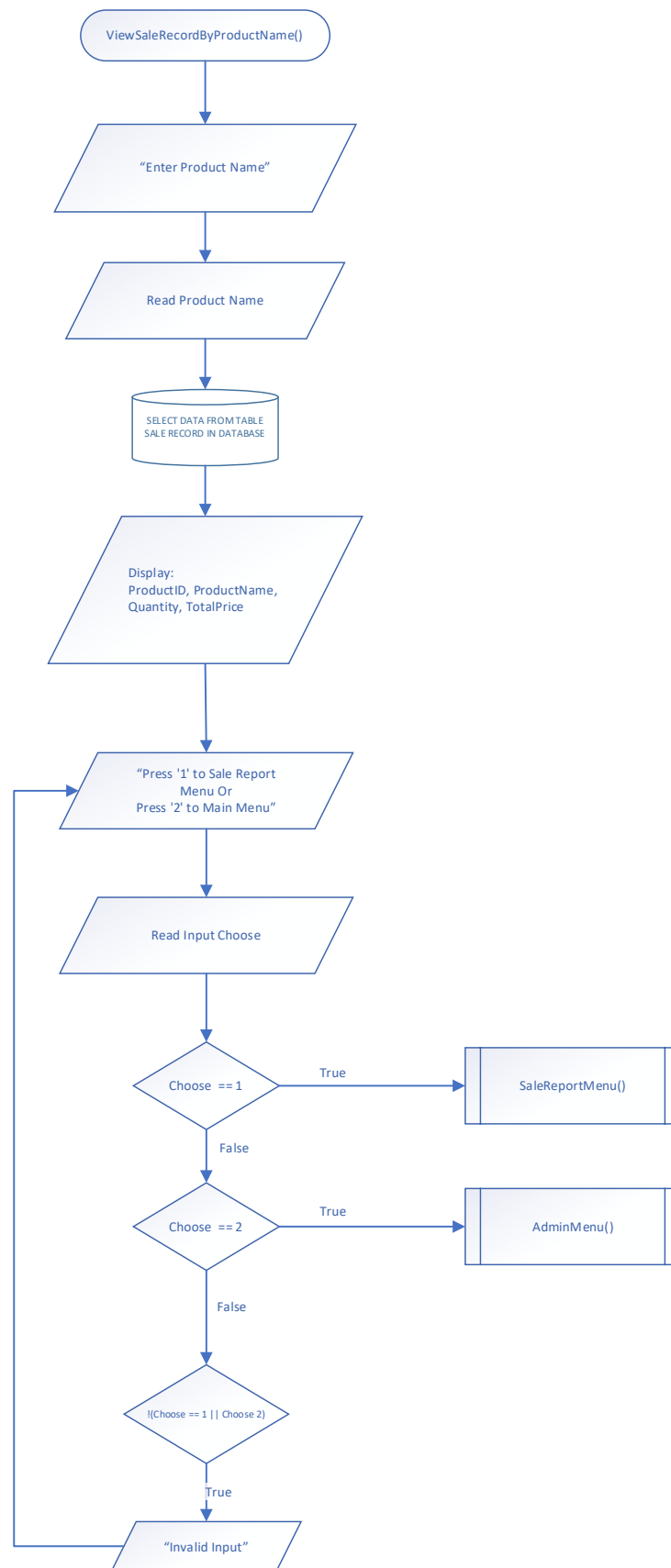


Figure 21: Flowchart View Sale Record by Product Nam

3.1.21 View Sale Record by Highest Sold

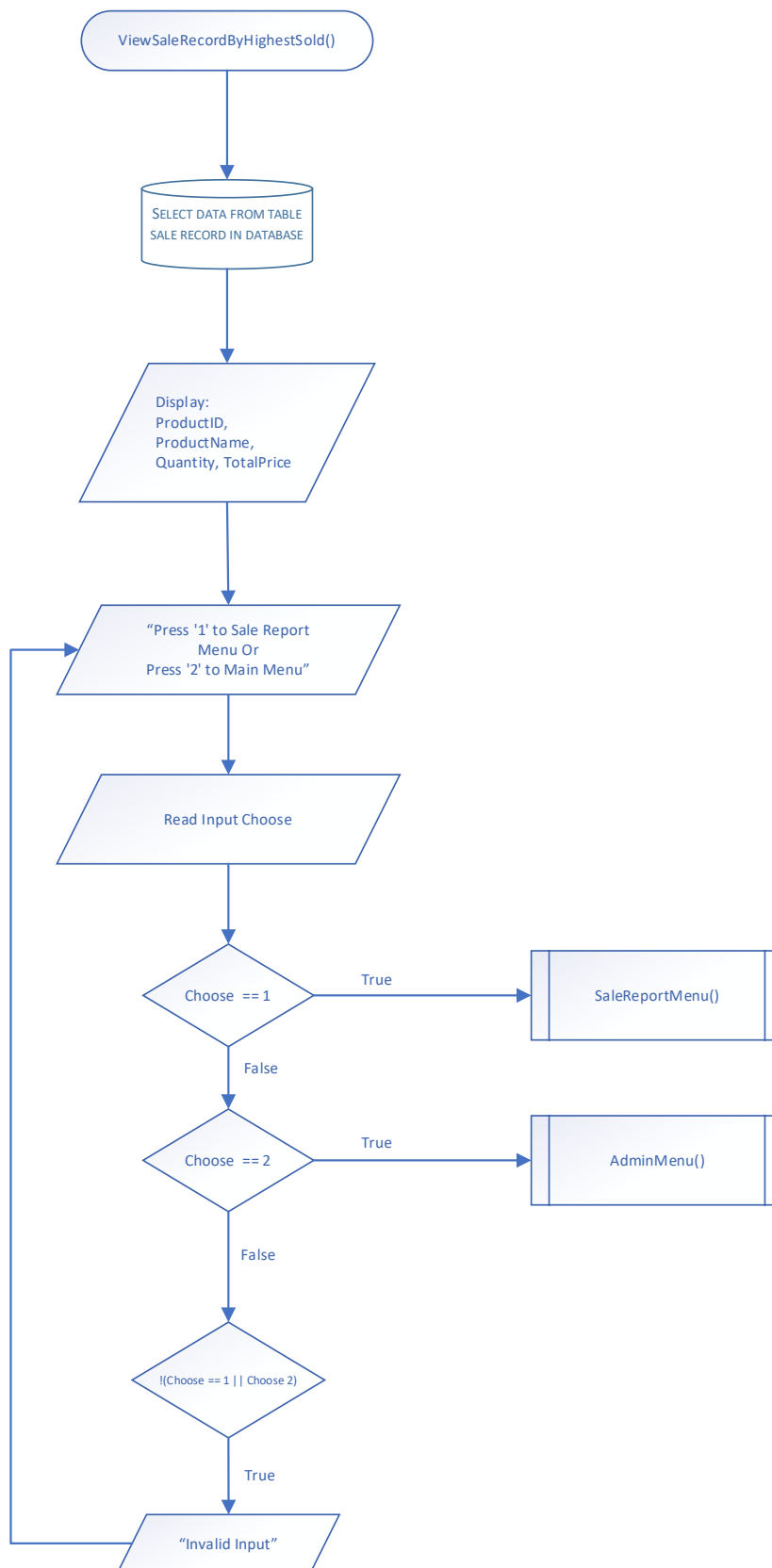


Figure 22: Flowchart View Sale Record by Highest Sold

3.1.22 View Sale Record by Date

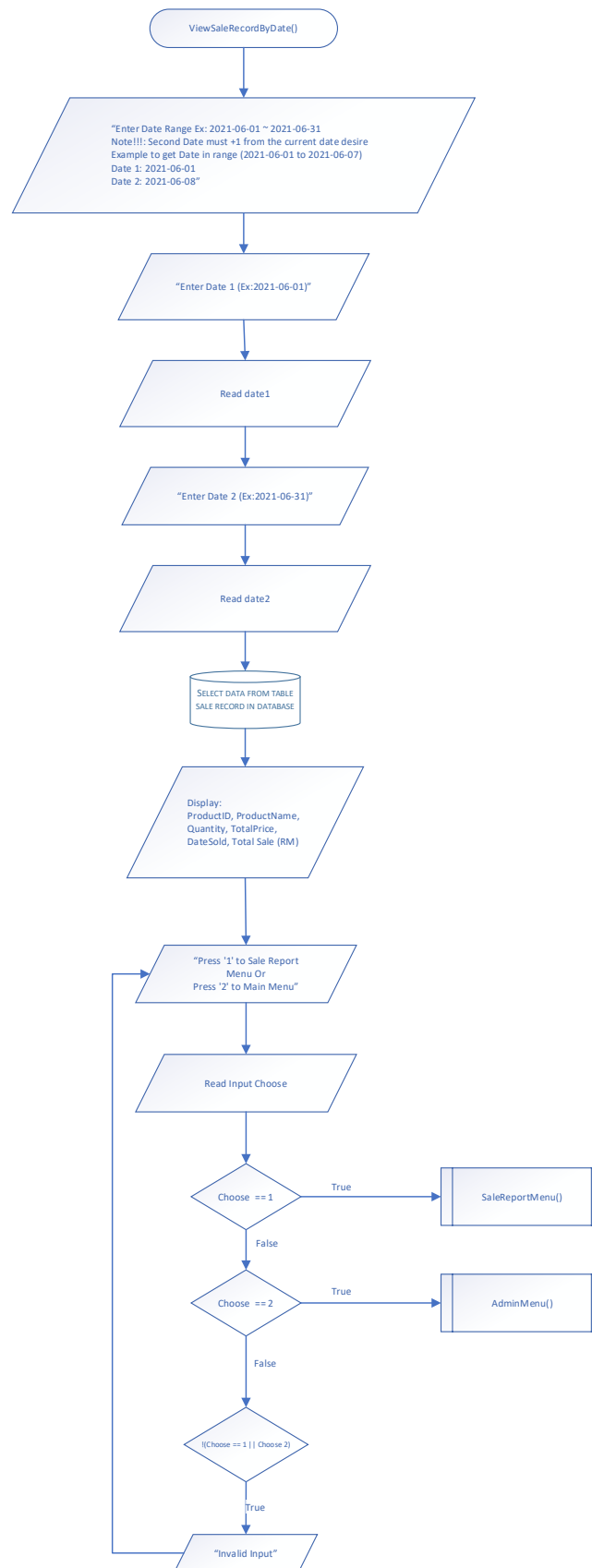


Figure 23: Flowchart View Sale Record by Date

3.2 Entity Relation Diagram (ERD)

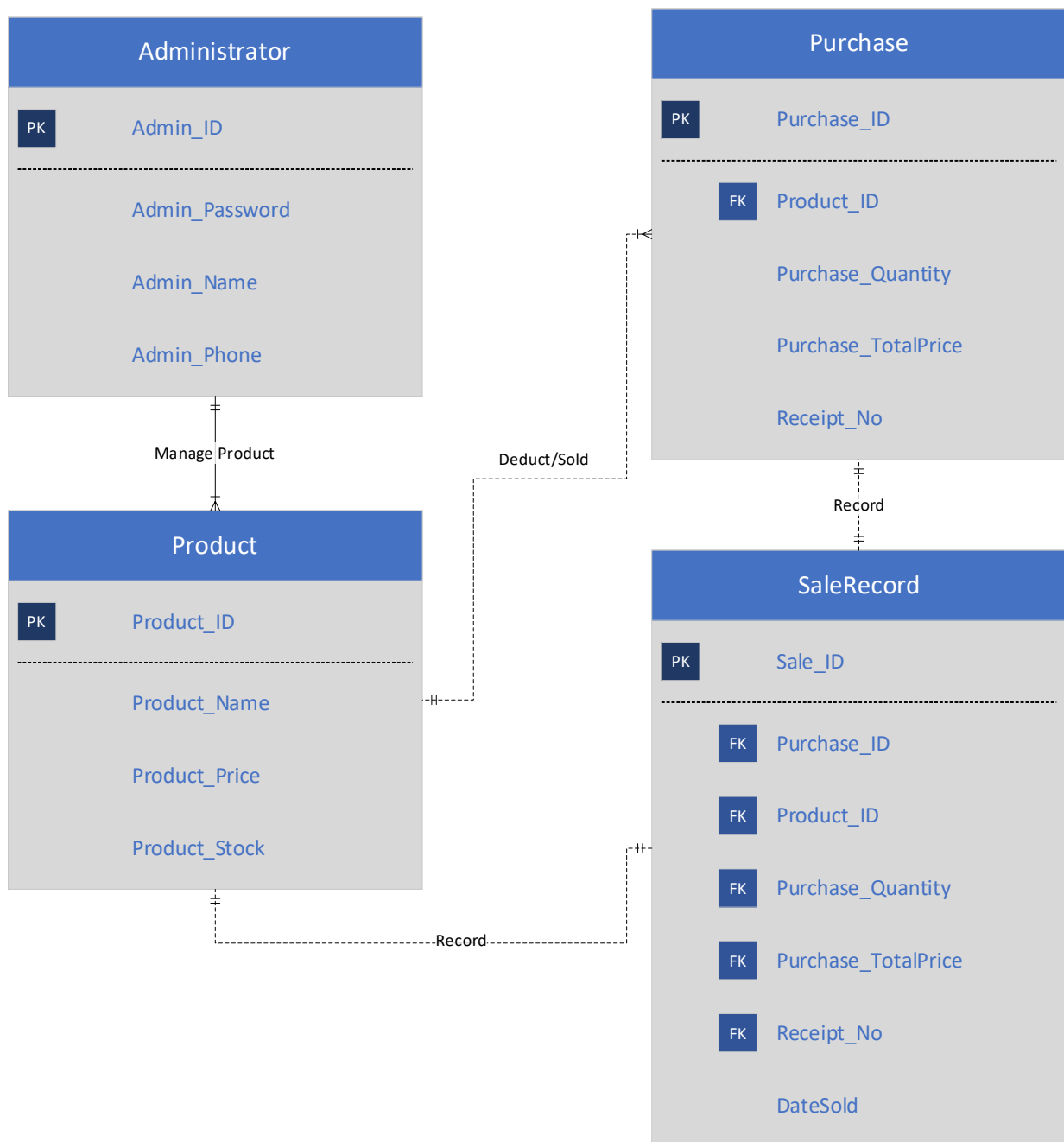


Figure 24: ERD Snack Food Management System

3.3 Data Dictionary

Table	Product		
Name	Type	Constraint	Description
Product_ID	INTEGER	Primary Key	Product ID
Product_Name	VARCHAR(30)	Not Null	Product Name
Product_Price	DOUBLE	Not Null	Product Price
Product_Stock	INTEGER	Not Null	Product Stock

Table 1: Data Dictionary for Table Product

Table	Administrator		
Name	Type	Constraint	Description
Admin_ID	VARCHAR(15)	Primary Key	Administrator ID
Admin_Password	VARCHAR(15)	Not Null	Administrator Password
Admin_Name	VARCHAR(30)	Not Null	Administrator Name
Admin_Phone	CHAR(12)	Not Null, Unique	Administrator Phone

Table 2: Data Dictionary for Table Administrator

Table	Purchase		
Name	Type	Constraint	Description
Purchase_ID	INTEGER	Primary Key	Purchase ID
Product_ID	INTEGER	Not Null	Product ID
Purchase_Quantity	INTEGER	Not Null	Quantity Purchase
Purchase_TotalPrice	DOUBLE	Not Null	Total Price Purchase
Receipt_No	INTEGER	Not Null	Receipt Number

Table 3: Data Dictionary for Table Purchase

Table	SaleRecord		
Name	Type	Constraint	Description
Sale_ID	INTEGER	Primary Key	Sale ID
Purchase_ID	INTEGER	Not Null	Record of Purchase ID
Product_ID	INTEGER	Not Null	Record of Product ID
Purchase_Quantity	INTEGER	Not Null	Record of Quantity Purchase
Purchase_TotalPrice	DOUBLE	Not Null	Record of Total Price Purchase
Receipt_No	INTEGER	Not Null	Record of Receipt Number
DateSold	DATETIME	Not Null, Default, Current_TimeStamp()	Date of the product sold

Table 4: Data Dictionary for Table Sale Record

3.4 Interface Design

This section is the interface design for the project for administrator, product , customer order menu, and sale report.

3.4.1 Administrator

```
*****
* Welcome To Snack Food Management System *
*****
1. Register
2. Login
3. Exit
*****
Choose One: 
```

Figure 25: Authentication Menu

```
*****
**** Register Admin ****
*****

Please enter the Admin ID details
ID: husin20
Password: husin20@12345
Name: Muhd Husin
Phone: 0131465225
Successfully added a new Admin.

Press '1' to Authentication Menu
press any other key to Exit:
```

Figure 26: Register Menu


```

*****
***                               ***
***                               ***
*****

Please enter Admin ID and Password
User ID: husin20
User PW: husin20@12345

Successful Login
Will be direct to Admin Menu
Press any key to continue . . .

```

Figure 27: Login Menu

```

*****
* Welcome To Snack Food Management System *
*****

1. Administrator Information
2. Manage Stock
3. Customer Order
4. Sale Report
5. Exit
*****

Choose One:

```

Figure 28: Main Menu

```

*****
* Administrator Information *
*****

ID: husin20
Password: husin20@12345
Name: Muhd Husin
Phone: 0131465225

Update Information?
1) Password
2) Phone
3) Main Menu

```

Figure 29: Administrator Information Menu

```
*****
*                               *
*           Update Password      *
*                               *
*****
Enter New Password: husin20@abcde
Successfully Update Password.

Press '1' to Admin Information Menu
Press '2' to Main Menu:
```

Figure 30: Admin Update Password

```
*****
*                               *
*           Update Phone        *
*                               *
*****
Enter New Phone: 0101542365
Successfully Update Phone.

Press '1' to Admin Information Menu
Press '2' to Main Menu: _
```

Figure 31: Admin Update Phone Number

3.4.2 Product

```
*****
****          Manage Product          ****
*****

1. View Stock
2. Add Product
3. Delete Product
4. Update Stock
5. Main Menu
*****

Choose One: 
```

Figure 32: Manage Product Menu

```
*****
****          View Stock              ****
*****

-----
|No| ID |           Name           | Price | Stock |
-----
|1.|1000| Kerepek Ubi Pedas (500g)  |   10  |   17  |
|2.|1001| Kerepek Ubi Pedas (1000g) |   20  |   26  |
|3.|1002| Kerepek Ubi Jagung (500g) |   10  |   19  |
|4.|1003| Kerepek Ubi Jagung (1000g)|   20  |   37  |
|5.|1006| Kerepek Ubi Masin (500g)  |   10  |   20  |
|6.|1007| Kerepek Ubi Masin (1000g) |   20  |   20  |
|7.|1008| Kerepek Ubi BBQ (500g)    |   10  |   20  |
|8.|1009| Kerepek Ubi BBQ (1000g)   |   20  |   20  |
|9.|1010| Kerepek Ubi Cheese (500g) |   12  |   20  |
|10.|1011| Kerepek Ubi Cheese (1000g)|   12  |   20  |
|11.|1012| Kerepek Ubi Racik (500g)  |   10  |   20  |
|12.|1013| Kerepek Ubi Racik (1000g) |   20  |   20  |
-----

Press '1' to Manage Stock Menu
Press '2' to Main Menu:
```

Figure 33: View Stock Menu

```

*****
****                          Add Stock                          ****
*****

Please enter the Stock details
Product Name: Kerepek Ubi Black Paper (500g)
Product Price: 8.00
Product Stock: 20
Successfully added a new product.

Press '1' to Manage Stock Menu
Press '2' to Main Menu:

```

Figure 34: Add Stock Menu

```

*****
****                          Remove Stock                          ****
*****

-----
|No| ID |                               Name                               | Price | Stock |
-----
|1.|1000|      Kerepek Ubi Pedas (500g)      |   10  |   17  |
|2.|1001|      Kerepek Ubi Pedas (1000g)     |   20  |   26  |
|3.|1002|      Kerepek Ubi Jagung (500g)     |   10  |   19  |
|4.|1003|      Kerepek Ubi Jagung (1000g)    |   20  |   37  |
|5.|1006|      Kerepek Ubi Masin (500g)      |   10  |   20  |
|6.|1007|      Kerepek Ubi Masin (1000g)     |   20  |   20  |
|7.|1008|      Kerepek Ubi BBQ (500g)        |   10  |   20  |
|8.|1009|      Kerepek Ubi BBQ (1000g)       |   20  |   20  |
|9.|1010|      Kerepek Ubi Cheese (500g)     |   12  |   20  |
|10.|1011|      Kerepek Ubi Cheese (1000g)    |   12  |   20  |
|11.|1012|      Kerepek Ubi Racik (500g)      |   10  |   20  |
|12.|1013|      Kerepek Ubi Racik (1000g)     |   20  |   20  |
|13.|1014|      Kerepek Ubi Black Paper (500g)|    8  |   20  |
-----

Please Enter Product ID to be remove: 1014
Successfully remove product.

Press '1' to Manage Stock Menu
Press '2' to Main Menu:

```

Figure 35: Delete Stock Menu

```
*****
****                                ****
*****
-----
|No| ID |           Name           | Price | Stock |
-----
|1.|1000| Kerepek Ubi Pedas (500g)  | 10    | 17    |
|2.|1001| Kerepek Ubi Pedas (1000g) | 20    | 26    |
|3.|1002| Kerepek Ubi Jagung (500g)  | 10    | 19    |
|4.|1003| Kerepek Ubi Jagung (1000g) | 20    | 37    |
|5.|1006| Kerepek Ubi Masin (500g)   | 10    | 20    |
|6.|1007| Kerepek Ubi Masin (1000g)  | 20    | 20    |
|7.|1008| Kerepek Ubi BBQ (500g)     | 10    | 20    |
|8.|1009| Kerepek Ubi BBQ (1000g)    | 20    | 20    |
|9.|1010| Kerepek Ubi Cheese (500g)  | 12    | 20    |
|10.|1011| Kerepek Ubi Cheese (1000g) | 12    | 20    |
|11.|1012| Kerepek Ubi Racik (500g)   | 10    | 20    |
|12.|1013| Kerepek Ubi Racik (1000g)  | 20    | 20    |
-----

Please enter Stock details
Product ID: 1013
Product Stock: 5

Successful Update Stock

Press '1' to Manage Stock Menu
Press '2' to Main Menu: ☐
```

Figure 36: Updating Stock

3.4.3 Customer Order Menu

```
*****
****                               ****
*****
1. Order Menu
2. Search Receipt No
3. Main Menu
*****
Choose One: 
```

Figure 37: Customer Menu

No	ID	Name	Price	Stock
1.	1000	Kerepek Ubi Pedas (500g)	10	17
2.	1001	Kerepek Ubi Pedas (1000g)	20	26
3.	1002	Kerepek Ubi Jagung (500g)	10	19
4.	1003	Kerepek Ubi Jagung (1000g)	20	37
5.	1006	Kerepek Ubi Masin (500g)	10	20
6.	1007	Kerepek Ubi Masin (1000g)	20	20
7.	1008	Kerepek Ubi BBQ (500g)	10	20
8.	1009	Kerepek Ubi BBQ (1000g)	20	20
9.	1010	Kerepek Ubi Cheese (500g)	12	20
10.	1011	Kerepek Ubi Cheese (1000g)	12	20
11.	1012	Kerepek Ubi Racik (500g)	10	20
12.	1013	Kerepek Ubi Racik (1000g)	20	25

Would you like to search by Product Name?
1) Yes
2) No
Input: 2

Please enter ID of the Product:

Figure 38: Customer Order Menu

Product ID	Product Name	Quantity	Total Price
1000	Kerepek Ubi Pedas (500g)	2	20
1002	Kerepek Ubi Jagung (500g)	3	30
1008	Kerepek Ubi BBQ (500g)	4	40
Total:			RM90

Would you like to proceed payment?

- 1) Proceed Payment
- 2) Delete Order Item
- 3) Cancel Order

Enter Input:

Figure 39: After Done Order

Receipt Order: 3172		Sun Jun 20 17:51:50 2021	
Product ID	Product Name	Quantity	Total Price
1000	Kerepek Ubi Pedas (500g)	2	20
1002	Kerepek Ubi Jagung (500g)	3	30
1008	Kerepek Ubi BBQ (500g)	4	40
Total:			RM90

Press '1' to Customer Order
Press '2' to Customer Menu:

Figure 40: Customer Receipt

Customer Receipt Order						
Please input Receipt No: 3172						
Receipt No	Product ID	Product Name	Product Price	Quantity	Total Price (RM)	Date Sold
3172	1000	Kerepek Ubi Pedas (500g)	10	2	20	2021-06-20 17:51:50
3172	1002	Kerepek Ubi Jagung (500g)	10	3	30	2021-06-20 17:51:50
3172	1008	Kerepek Ubi BBQ (500g)	10	4	40	2021-06-20 17:51:50
Total Price: RM90						

Press '1' to Customer Menu
Press '2' to Main Menu:

Figure 41: Search Receipt Order

3.4.4 Sale Report

```

*****
***                               Sale Report                               ***
*****

1. View Sale Record
2. View Sale Record By Product ID
3. View Sale Record By Product Name
4. View Sale Record By Highest Product Sold
5. View Sale Record By Date
6. Main Menu
*****
Choose One: █

```

Figure 42: Sale Report Menu

***** *** Sale Record *** *****					
Product ID	Product Name	Product Price	Quantity	Total Price	Date Sold
1000	Kerepek Ubi Pedas (500g)	10	2	20	2021-06-04 12:31:45
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-04 12:31:45
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 12:31:45
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 12:32:55
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 12:32:55
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-04 12:32:55
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 18:57:33
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-04 18:57:33
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 18:57:33
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 21:42:31
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-04 21:42:31
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 21:43:13
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-04 21:43:13
1003	Kerepek Ubi Jagung (1000g)	20	2	40	2021-06-05 17:32:04
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-05 17:52:24
1000	Kerepek Ubi Pedas (500g)	10	2	20	2021-06-05 22:20:07
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-05 22:20:07
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-05 22:20:07
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-05 22:46:56
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-05 22:46:56
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-05 22:46:56
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-06 01:02:42
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-06 01:02:42
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-06 16:38:30
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-06 18:17:46
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-06 18:17:46
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-06 18:25:15
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-09 10:03:44
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-09 10:03:44
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-09 10:03:44
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-09 10:03:44
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-09 12:01:38
1001	Kerepek Ubi Pedas (1000g)	20	3	60	2021-06-09 12:01:38
1003	Kerepek Ubi Jagung (1000g)	20	2	40	2021-06-09 12:01:38
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-09 12:02:44
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-09 13:23:07
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-09 13:23:07
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-09 14:15:28
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-09 14:15:28
----- Total Sale: RM730 -----					

Figure 43: View Sale Record


```

*****
***                               Sale Record                               ***
*****

-----
|No| ID |           Name           | Price | Stock |
-----
|1.|1000| Kerepek Ubi Pedas (500g) |    10 |     5 |
|2.|1001| Kerepek Ubi Pedas (1000g)|    20 |     5 |
|3.|1002| Kerepek Ubi Jagung (500g)|    10 |     4 |
|4.|1003| Kerepek Ubi Jagung (1000g)|    20 |     6 |
-----

Enter Product ID: 1000

-----
| Product ID |           Product Name           | Product Price | Total Quantity Sold | Total Price (RM) |
-----
|    1000    | Kerepek Ubi Pedas (500g)         |          10    |             14       |          140      |
-----

Press '1' to Sale Report Menu
Press '2' to Main Menu:

```

Figure 44: View Sale Record by Product ID

```

*****
***                               Sale Record                               ***
*****

-----
|No| ID |           Name           | Price | Stock |
-----
|1.|1000| Kerepek Ubi Pedas (500g) |    10 |     5 |
|2.|1001| Kerepek Ubi Pedas (1000g)|    20 |     5 |
|3.|1002| Kerepek Ubi Jagung (500g)|    10 |     4 |
|4.|1003| Kerepek Ubi Jagung (1000g)|    20 |     6 |
-----

Enter Product Name: Pedas

-----
| Product ID |           Product Name           | Product Price | Total Quantity Sold | Total Price (RM) |
-----
|    1000    | Kerepek Ubi Pedas (500g)         |          10    |             14       |          140      |
|    1001    | Kerepek Ubi Pedas (1000g)        |          20    |             17       |          340      |
-----

Successful Search

Press '1' to Sale Report Menu
Press '2' to Main Menu:

```

Figure 45: View Sale By Product Name

```

*****
***                               Sale Record                               ***
*****

-----
| Product ID |           Product Name           | Product Price | Total Quantity Sold | Total Price (RM) |
-----
|    1001    | Kerepek Ubi Pedas (1000g)        |          20    |             17       |          340      |
|    1003    | Kerepek Ubi Jagung (1000g)       |          20    |             8        |          160      |
|    1000    | Kerepek Ubi Pedas (500g)         |          10    |             14       |          140      |
|    1002    | Kerepek Ubi Jagung (500g)        |          10    |             9        |           90      |
-----

Successful Search

Press '1' to Sale Report Menu
Press '2' to Main Menu:

```

Figure 46: View Sale Recrod By Highest Product Sold

Sale Record

Enter Date Range Ex: 2021-06-01 ~ 2021-06-31

Note!!!: Second Date must +1 from the current date desire.

Example to get Date in range (2021-06-01 to 2021-06-07)

Date 1: 2021-06-01

Date 2: 2021-06-08

Enter Date 1 (Ex:2021-06-01): 2021-06-01

Enter Date 2 (Ex:2021-06-31): 2021-06-08

Product ID	Product Name	Product Price	Total Quantity Sold	Total Price (RM)	Date Sold
1000	Kerepek Ubi Pedas (500g)	10	2	20	2021-06-01 12:31:45
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-02 12:31:45
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-03 12:31:45
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 12:32:55
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 12:32:55
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-04 12:32:55
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 18:57:33
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-04 18:57:33
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 18:57:33
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-04 21:42:31
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-04 21:42:31
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-04 21:43:13
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-04 21:43:13
1003	Kerepek Ubi Jagung (1000g)	20	2	40	2021-06-05 17:32:04
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-05 17:52:24
1000	Kerepek Ubi Pedas (500g)	10	2	20	2021-06-05 22:20:07
1001	Kerepek Ubi Pedas (1000g)	20	2	40	2021-06-05 22:20:07
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-05 22:20:07
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-05 22:46:56
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-05 22:46:56
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-05 22:46:56
1000	Kerepek Ubi Pedas (500g)	10	1	10	2021-06-06 01:02:42
1001	Kerepek Ubi Pedas (1000g)	20	1	20	2021-06-06 01:02:42
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-07 16:38:30
1003	Kerepek Ubi Jagung (1000g)	20	1	20	2021-06-07 18:17:46
1002	Kerepek Ubi Jagung (500g)	10	1	10	2021-06-07 18:25:15
Total Sale: RM480					

Figure 47: View Sale Record By Date

CHAPTER 4

IMPLEMENTATION

4.1 Programming Technique

This section is for code snippet of programming technique used on this project. Some of it are function, selection, repetition, class and error handling.

4.1.1 Function

```
void AuthenticationMenu();  
void Register();  
void Login();
```

```
void AuthenticationMenu()  
{  
    int chooseOneFromMenu = 0;  
    char exitConfirmation;  
  
    system("cls");  
    cout << "\\t\\t\\t\\t*****" << endl;  
    cout << "\\t\\t\\t\\t* Welcome To Snack Food Management System *" << endl;  
    cout << "\\t\\t\\t\\t*****" << endl;  
    cout << "\\t\\t\\t\\t1. Register" << endl;  
    cout << "\\t\\t\\t\\t2. Login" << endl;  
    cout << "\\t\\t\\t\\t3. Exit " << endl;  
    cout << "\\t\\t\\t\\t*****" << endl;  
  
    cout << "\\t\\t\\t\\tChoose One: ";  
    cin >> chooseOneFromMenu;
```

Figure 48: Programming Technique Function

4.1.2 Selection

```
void CustomerMenu()
{
    int chooseOneFromMenu = 0;

    system("cls");
    cout << "\t\t\t\t*****" << endl;
    cout << "\t\t\t\t****          Customer Menu          ****" << endl;
    cout << "\t\t\t\t*****" << endl;
    cout << "\t\t\t\t1. Order Menu" << endl;
    cout << "\t\t\t\t2. Search Receipt No" << endl;
    cout << "\t\t\t\t3. Main Menu " << endl;
    cout << "\t\t\t\t*****" << endl;

    cout << "\t\t\t\tChoose One: ";
    cin >> chooseOneFromMenu;

    switch (chooseOneFromMenu)
    {
        case 1:
            CustomerOrder();
            break;
        case 2:
            CustomerSearchReceiptNo();
            break;
        case 3:
            AdminMenu(adminID);
            break;
        default:
            cout << "\t\t\t\tPlease choose between 1 - 2. Press Enter To Continue...";
            system("cls");
            CustomerMenu();
            break;
    }
}
```

Figure 49: Selection - Switch Case

```
cout << "\n\t\t\t\tPress '1' to Manage Stock Menu";
cout << "\n\t\t\t\tPress '2' to Main Menu: ";

cin >> choose;
if (choose == 1)
{
    ManageStockMenu();
}
else if (choose == 2)
{
    AdminMenu(adminID);
}
else if (!(choose == 2 || choose == 1))
{
    system("cls");
    cout << "\t\t\t\tInvalid Input" << endl;
    system("pause");
    UpdateStock();
}
```

Figure 50: Selection - If Else If

4.1.3 Repetition

```
int i = 1;
cout << "\t\t\t\t" << "-----" << endl;
cout << "\t\t\t\t" << "|" << "No" << "|" << " ID " << "|" << "\t\tName" << "\t\t| Price |" << " Stock |" << endl;
cout << "\t\t\t\t" << "-----" << endl;
while (rs->next())
{
    product = new Product();

    product->productID = rs->getInt(1);
    product->productName = rs->getString(2);
    product->productPrice = rs->getDouble(3);
    product->productStock = rs->getInt(4);

    cout << "\t\t\t\t" << "|" << i << ".";
    cout << "|" << product->productID << "|";
    cout << "\t" << product->productName;
    cout << "\t" << "|" << product->productPrice << "\t|";
    cout << " " << product->productStock << "\t|";
    cout << endl;
    i++;
}

cout << "\t\t\t\t" << "-----";
```

Figure 51: Repetition - While

4.1.4 Class

```
class Purchase
{
public:
    string productName;
    int productStock,productID,purchaseID,purchaseQuantity,receiptNo;
    double productPrice,totalPrice;

    string dateSold;
};
```

Figure 52: Programming Technique Class

4.1.5 Error Handling

```
int status = productManager.insertProduct(product);

if (status != 0)
    cout << "\t\t\t\t\tSuccessfully added a new product." << endl;
else
    cout << "\t\t\t\t\tUnable to add a new product." << endl;

cout << "\n\t\t\t\t\tPress '1' to Manage Stock Menu";
cout << "\n\t\t\t\t\tPress '2' to Main Menu: ";

cin >> choose;
if (choose == 1)
{
    ManageStockMenu();
}
else if (choose == 2)
{
    AdminMenu(adminID);
}
else if (!(choose == 2 || choose == 1))
{
    system("cls");
    cout << "\t\t\t\t\tInvalid Input" << endl;
    system("pause");
    AddStock();
}
```

Figure 53: Error Handling

4.2 Database Implementation

This section is for code snippet that used in this project for database implementation such as establish database connection, query insert, select, update, and delete.

4.2.1 Database Connection

```
DatabaseConnection::DatabaseConnection()
{
    mysql::MySQL_Driver* driver = mysql::get_mysql_driver_instance();
    connection = driver->connect("tcp://127.0.0.1:3306", "root", "");

    connection->setSchema("dbsnackfoodsystem");
}

DatabaseConnection::~DatabaseConnection()
{
    connection->close();

    delete connection;
}

PreparedStatement* DatabaseConnection::prepareStatement(string query)
{
    return connection->prepareStatement(query);
}
```

Figure 54: Database Connection

4.2.2 Insert into Database

```
int ProductManager::insertProduct(Product* product)
{
    DatabaseConnection dbConn;
    PreparedStatement* ps = dbConn.prepareStatement("INSERT INTO PRODUCT (PRODUCT_NAME, PRODUCT_PRICE, PRODUCT_STOCK) VALUES(?, ?, ?)");

    ps->setString(1, product->productName);
    ps->setDouble(2, product->productPrice);
    ps->setInt(3, product->productStock);

    int status = ps->executeUpdate();
    delete ps;

    return status;
}
```

Figure 55: Query Insert into Database

4.2.3 Select from Database

```
Product* ProductManager::selectProduct(int productID)
{
    Product* product = NULL;
    DatabaseConnection dbConn;
    PreparedStatement* ps = dbConn.prepareStatement("Select * From PRODUCT WHERE PRODUCT_ID = ?");

    ps->setInt(1, productID);

    ResultSet* rs = ps->executeQuery();

    if (rs->next())
    {
        product = new Product();
        product->productID = rs->getInt(1);
        product->productName = rs->getString(2);
        product->productPrice = rs->getDouble(3);
        product->productStock = rs->getInt(4);
    }

    delete rs;
    delete ps;

    return product;
}
```

Figure 56: Query Select from Database

4.2.4 Update to Database

```
int ProductManager::updateProduct(Product* product)
{
    DatabaseConnection dbConn;
    PreparedStatement* ps = dbConn.prepareStatement("UPDATE PRODUCT SET PRODUCT_STOCK = ? where PRODUCT_ID = ?");

    ps->setInt(1, product->productStock);
    ps->setInt(2, product->productID);

    int statusUpdate = ps->executeUpdate();

    if (statusUpdate != 0)
    {
        cout << "\n\t\t\t\t\tSuccessful Update Stock" << endl;
    }
    else
    {
        cout << "\n\t\t\t\t\tUnable to Update Stock" << endl;
    }

    delete ps;
    return statusUpdate;
}
```

Figure 57: Query Update Database

4.2.5 Delete From Database

```
int ProductManager::deleteProduct(Product* product)
{
    DatabaseConnection dbConn;
    PreparedStatement* ps = dbConn.prepareStatement("DELETE FROM PRODUCT WHERE PRODUCT_ID = ?");

    ps->setInt(1, product->productID);

    int status = ps->executeUpdate();
    delete ps;

    return status;
}
```

Figure 58: Query Delete from Database

4.3 Security Implementation

This section is for the code snippet of the project for security implementation in the project such as login security.

4.3.1 Login Security

```
void Login()
{
    system("cls");
    cout << "\t\t\t\t*****" << endl;
    cout << "\t\t\t\t****          Login Admin          ****" << endl;
    cout << "\t\t\t\t*****" << endl;
    cout << "\n\t\t\t\tPlease enter Admin ID and Password" << endl;

    cout << "\t\t\t\tUser ID: ";
    cin.ignore(1, '\n');
    getline(cin, administrator->adminID);

    cout << "\t\t\t\tUser PW: ";
    getline(cin, administrator->adminPassword);

    if (administratorManager.loginAdmin(administrator))
    {
        cout << "\n\t\t\t\tSuccessful Login" << endl;
        system("pause");
    }
    else
    {
        system("cls");
        cout << "\n\t\t\t\tUnsuccessful Login" << endl;
        AuthenticationMenu();
    }
    AdminMenu(administrator->adminID);
}
```

Figure 59: Code Snippet for Login

```
bool AdministratorManager::loginAdmin(Administrator* admin)
{
    DatabaseConnection dbConn;
    PreparedStatement* ps = dbConn.prepareStatement("SELECT * FROM Administrator WHERE admin_ID = ? AND admin_Password = ?");

    ps->setString(1, admin->adminID);
    ps->setString(2, admin->adminPassword);

    ResultSet* rs = ps->executeQuery();

    if (!(rs->next()))
    {
        cout << "\n\t\t\t\tWrong ID or Password. Please try again." << endl;
        system("pause");
        system("cls");
        return false;
    }
    delete rs;
    delete ps;

    return true;
}
```

Figure 60: Code Snippet for Function Definition Login

CHAPTER 5

CONCLUSION

5.1 Further Enhancements

For future enhancements, this system may have rating function for customer to rating the product they buy. This also will help business owner to stock or buy the product that have highest rating from customer and avoid to restock the product that have low rating from customer. Thus, will improve business owner profit gain from their business.

Beside that, this system may be able to apply to online ordering to booking or buy many or largest product from the shop where the customer will need to register their account and then they will need to login to their account to order online and then the customer need to choose which date will they take the product from the shop.

5.2 Conclusion

In conclusion, this system may help business owner to manage their worker where they will need to register account for non-existing worker and for existing worker, they just need to login to use the system. Next, the system will help in managing shop stock such as add new product to current existing stock, delete existing product, and update new arrival stock. After that, the system will have order menu to help customer to order item and to looking for the item they desired. The system will record the sale to database and will display the sale to business owner.

REFERENCE

- Noraswaliza Abdullah, Mashanum Osman, Zeratul Izzah Mohd Yusoh, Aniza Othman, Zarita Mohd Kosnin (2019). *Computer Programming*. Durian Tunggal, Melaka: FTMK, Universiti Teknikal Malaysia Melaka
- Zeratul Izzah Mohd Yusoh, Intan Ermahani A. Jalil, Mohd Sanusi Azmi, Nuridawati Mustafa, Sarni Suhaila Raim, Umami Raba'ah Hashim (2020). *Data Structure And Algorithm*. Durian Tunggal, Melaka: FTMK, Universiti Teknikal Malaysia Melaka
- C++ tutorial*. (n.d.). www.javatpoint.com. <https://www.javatpoint.com/cpp-tutorial>
- MySQL tutorial*. (n.d.). www.javatpoint.com. <https://www.javatpoint.com/mysql-tutorial>
- 84 food business ideas to consider for your next venture*. (2020, May 1). Small Business Trends. <https://smallbiztrends.com/2019/12/food-business-ideas.html>
- Kim-Soon, Ng & Ahmad, Abd Rahman & Yunus, Nur & Hasaballah, Abdel Hafiez. (2018). *Snack Food Packaging Features and Consumer Repeat Purchase Intent*. Advanced Science Letters. 24. 3161-3165. 10.1166/asl.2018.11336.
- Doyle, Barry & Bell, Art & Smith, Dayle. (2011). *Specialty Food and Beverage: A Case Study of Small Business Management*. Journal of Business Case Studies (JBCS).