Hardness of circuit and monotone diameters of polytopes

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Abstract

The Circuit diameter of polytopes was introduced by Borgwardt, Finhold and Hemmecke [BFH15] as a fundamental tool for the study of circuit augmentation schemes for linear programming and for estimating combinatorial diameters. Determining the complexity of computing the circuit diameter of polytopes was posed as an open problem by Sanità [San20] as well as by Kafer [Kaf22], and was recently reiterated by Borgwardt, Grewe, Kafer, Lee and Sanità [BGKLS24]. In this paper, we solve this problem by showing that computing the circuit diameter of a polytope given in halfspace-description is strongly NP-hard. To prove this result, we show that computing the combinatorial diameter of the perfect matching polytope of a bipartite graph is NP-hard. This complements a result by Sanità (FOCS 2018, [San18]) on the NP-hardness of computing the diameter of fractional matching polytopes and implies the new result that computing the diameter of a {0,1}-polytope is strongly NP-hard, which may be of independent interest. In our second main result, we give a precise graph-theoretic description of the monotone diameter of perfect matching polytopes and use this description to prove that computing the monotone (circuit) diameter of a given input polytope is strongly NP-hard as well.

1 Introduction

One of the most central open problems in the theory of mathematical optimization is *Smale's 9th problem*, included in his list of open problems for the 21st century [Sma98]. It asks for a strongly polynomial time algorithm for the linear programming problem, i.e., the algorithmic problem of optimizing a linear functional subject to linear inequality and equality constraints.

One of the canonical candidates that still holds potential for a positive resolution of Smale's problem is the famous *simplex method*, whose basic form was invented by George Dantzig around 1950. Roughly speaking, to solve a given linear program, the simplex method updates an extreme point of the (polyhedral) feasible region while moving along its edges in such a way that the objective value is successively improved. In particular, the sequence of extreme points visited by the simplex method describes a path on the 1-skeleton of the constraint-polyhedron. While efficient in practice, the theoretical complexity of the simplex method is a well-known open problem. In particular, the existence of a pivot rule that would make the simplex algorithm run in strongly polynomial time remains unknown.

Suppose we would like to minimize a linear functional $\mathbf{c}^T \mathbf{x}$ over a polytope $P \subseteq \mathbb{R}^d$. Then the number of steps taken by an execution of the simplex algorithm using *any* pivot-rule is lower-bounded by the minimum length of a path in the 1-skeleton of P connecting the starting vertex to the optimal solution. Since, by varying \mathbf{c} , every vertex of P can be made the (unique) optimal solution of the corresponding linear program, and since the starting vertex in the simplex method can also be chosen arbitrarily, this shows that a lower bound for the complexity of the

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simplex method is given by the $diameter^1$ diam(P) of P. In fact, since the simplex algorithm always follows a **c**-monotone path on the polytope, i.e. a path along which the objective value $\mathbf{c}^T\mathbf{x}$ is non-increasing, a stronger lower bound holds, which is called the monotone $diameter^2$ mdiam(P) of the polytope P.

In consequence, a necessary condition for the existence of a strongly polynomial pivot rule is that the (monotone) diameter of every polytope $P \subseteq \mathbb{R}^d$ with n facets is bounded by a polynomial function in n and d. However, even this relaxed problem, known as the polynomial Hirsch conjecture, remains unsolved. The classical Hirsch conjecture stated that every d-dimensional polytope P with n facets satisfies diam(P) $\leq n-d$, but in 2012 Santos constructed a family of counterexamples to this conjecture [San12]. Interestingly however, the Hirsch conjecture could still survive for a natural variant of the combinatorial diameter, called the circuit diameter of polytopes. This concept was introduced by Borgwardt, Finhold and Hemmecke [BFH15] and will be a main focus of this paper. The study of the circuit diameter is motivated by the recently popular concepts of circuit moves and circuit augmention schemes which, as the simplex method, provide a framework for designing algorithms for linear programming. Roughly speaking, circuit moves extend the simplex paradigm of traversing the edges of a polytope, by allowing to follow additional directions through the polytope, called *circuits*. Several pivot-rules and algorithms for linear and combinatorial optimization based on circuit moves have been proposed and studied recently, see e.g. [DHL15; BV20; BBFK21; DKS22; DKNV22; BM23]. The following gives formal definitions of the fundamental notions related to circuits.

Definition 1 (cf. Definitions 1–4 in [DKS22]). Consider a polyhedron

$$P = \{ \mathbf{x} \in \mathbb{R}^d | A\mathbf{x} = \mathbf{b}, B\mathbf{x} \le \mathbf{d} \}.$$

- (i) A circuit of P is a vector $\mathbf{g} \in \mathbb{R}^d \setminus \{\mathbf{0}\}$ such that
 - $-A\mathbf{g}=0$, and
 - $B\mathbf{g}$ is inclusion-wise support-minimal in the collection $\{B\mathbf{y}|A\mathbf{y}=\mathbf{0},\mathbf{y}\neq\mathbf{0}\}.$
- (ii) Given a point $\mathbf{x} \in P$, a circuit move at \mathbf{x} consists of selecting a circuit \mathbf{g} of P and moving to a new point $\mathbf{x}' = \mathbf{x} + \alpha \mathbf{g}$, where $\alpha > 0$ is maximal w.r.t. $\mathbf{x} + \alpha \mathbf{g} \in P$.
- (iii) A circuit walk of length k is a sequence $\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_k$ of points in P such that for every $i = 1, \dots, k$, we have that \mathbf{x}_i is obtained from \mathbf{x}_{i-1} by a circuit move.
- (iv) Given two points $\mathbf{x}, \mathbf{x}' \in P$, the circuit distance $\mathrm{cdist}(\mathbf{x}, \mathbf{x}')$ is defined as the minimum length of a circuit walk that starts in \mathbf{x} and ends in \mathbf{x}' .

We refer to [Fin15] for a detailed discussion and analysis of these concepts. With the above notions in place, we may now give a definition of the circuit diameter of polytopes.

Definition 2 (cf. Definition 5 in [DKS22]). The circuit diameter of a polytope P, denoted cdiam(P), is the maximum circuit distance among all pairs of vertices of P.

In the same way as the ordinary diameter of a polytope P forms a lower bound on the run-time of the simplex-method for linear programs with feasible region P, we have that the circuit diameter $\operatorname{cdiam}(P)$ forms a lower bound on the time complexity of circuit augmentation schemes for linear optimization over P. This motivates bounding the circuit diameter of d-dimensional polytopes with n facets by a polynomial function in n and d. While this remains open, DeLoera, Kafer and Sanità [DKS22] could recently prove the remarkable result that the circuit diameter of a polytope is polynomially bounded in terms of n, d and the maximum encoding-length among the coefficients in its description. As alluded to above, the analogue of the classical Hirsch conjecture for circuit diameters, proposed in 2015 by Borgwardt, Finhold and Hemmecke [BFH15] has still neither been proved nor disproved.

¹The diameter of a polytope P is defined as the diameter of the graph formed by the vertices and edges of P.

²We postpone the formal definition of the monotone diameter to Definition 5 further below.

Conjecture 3 ([BFH15]). Every polytope $P \subseteq \mathbb{R}^d$ with n facets satisfies $\operatorname{cdiam}(P) \leq n - d$.

Many more results on the circuit diameter, including general bounds as well as for special classes of polytopes, have been obtained recently, see [BFH15; SY15; BSY18; KPS19; DKNV22; BBB23], providing positive evidence towards Conjecture 3.

Our results

Complexity of the circuit diameter. A long-standing open question in linear programming and discrete geometry is to determine the complexity of computing the diameter of a given input polytope. A classical result in this direction is due to Frieze and Teng [FT94] from 1994, who showed that the problem of computing the diameter of a polytope P, given in halfspace-description, is weakly NP-hard. In a more recent breakthrough, Sanità [San18] strengthened this result by showing that the same problem is in fact strongly NP-hard. In this paper, we address the natural analogous problem for the circuit diameter, as follows.

CIRCUIT DIAMETER

Input: A matrix $A \in \mathbb{Q}^{m \times d}$ and a vector $\mathbf{b} \in \mathbb{Q}^m$, defining the polytope

$$P = \{ \mathbf{x} \in \mathbb{R}^d | A\mathbf{x} \le \mathbf{b} \}.$$

Output: cdiam(P).

Determining the computational complexity of CIRCUIT DIAMETER was raised as an open problem by Sanità [San20]) as well as by Kafer [Kaf22]. Very recently, the problem was reiterated by Borgwardt et al. [BGKLS24]. In our first main result, we solve this problem by showing that CIRCUIT DIAMETER is likely computationally intractable.

Theorem 4. CIRCUIT DIAMETER is strongly NP-hard.

Complexity of the monotone (circuit) diameter. Our second result addresss the complexity of computing the monotone versions of the diameter and circuit diameter of polytopes. We need the following formal definitions.

Definition 5 (cf. Definitions 1.1, 1.2 in [BDL21] and [BBB23], page 2). Let $P \subseteq \mathbb{R}^d$ be a polytope.

- (i) Let $\mathbf{c} \in \mathbb{R}^d$ be an objective direction. A sequence of points $\mathbf{x}_0, \mathbf{x}_1, \dots, \mathbf{x}_k$ of P is called \mathbf{c} monotone if $\mathbf{c}^T \mathbf{x}_{i+1} \leq \mathbf{c}^T \mathbf{x}_i$ for every $i \in \{0, \dots, k-1\}$. We say that a path on the skeleton
 of P or a circuit-walk in P is \mathbf{c} -monotone if it corresponds to a \mathbf{c} -monotone sequence.
- (ii) Given $\mathbf{c} \in \mathbb{R}^d$, the **c**-monotone diameter $\operatorname{mdiam}(P, \mathbf{c})$ is defined as the maximum, taken over all vertices \mathbf{x} of P, of the length of a shortest **c**-monotone path from \mathbf{x} to a **c**-optimal vertex³ of P.
- (iii) Given $\mathbf{c} \in \mathbb{R}^d$, the **c**-monotone circuit diameter $\operatorname{mcdiam}(P, \mathbf{c})$ is defined as the maximum, taken over all vertices \mathbf{x} of P, of the length of a shortest **c**-monotone circuit walk from \mathbf{x} to a **c**-optimal vertex of P.
- (iv) Finally, the monotone diameter and the monotone circuit diameter of P are defined as

$$\mathrm{mdiam}(P) := \max_{\mathbf{c} \in \mathbb{R}^d} \mathrm{mdiam}(P, \mathbf{c}), \mathrm{mcdiam}(P) := \max_{\mathbf{c} \in \mathbb{R}^d} \mathrm{mcdiam}(P, \mathbf{c}).$$

Concretely, we are interested in the following two algorithmic problems.

³A vertex v of P is called **c**-optimal, if $\mathbf{c}^{\top}v \leq \mathbf{c}^{\top}w$ for every vertex w of P.

MONOTONE DIAMETER

Input: A matrix $A \in \mathbb{Q}^{m \times d}$ and a vector $\mathbf{b} \in \mathbb{Q}^m$, defining the polytope

$$P = \{ \mathbf{x} \in \mathbb{R}^d | A\mathbf{x} \le \mathbf{b} \}.$$

Output: mdiam(P).

MONOTONE CIRCUIT DIAMETER

Input: A matrix $A \in \mathbb{Q}^{m \times d}$ and a vector $\mathbf{b} \in \mathbb{Q}^m$, defining the polytope

$$P = \{ \mathbf{x} \in \mathbb{R}^d | A\mathbf{x} \le \mathbf{b} \}.$$

Output: mcdiam(P).

As our second main contribution, we show the novel result that also these monotone versions of the diameter and circuit diameter are likely computationally intractable.

Theorem 6. Monotone Diameter and Monotone Circuit Diameter are both strongly NP-hard.

Perfect matching polytopes. In order to prove Theorems 4 and 6 we show the hardness of determining the diameter and the monotone diameter within a famous class of graph-based $\{0,1\}$ -polytopes, called *perfect matching polytopes*, defined as follows.

Definition 7. Let G = (V, E) be a bipartite graph. For every perfect matching M of G, define the vector $\chi^M \in \mathbb{R}^E$ that has a 1-entry for every $e \in M$ and all other entries equal to 0. The perfect matching polytope P_G associated with G is the polytope in \mathbb{R}^E defined as the convex hull

$$P_G = \operatorname{conv}\{\chi^M | M \text{ perfect matching of } G\}.$$

It is well-known (see, e.g. Chapter 18 in [Sch+03]) that for every bipartite graph G = (V, E), the polytope P_G also admits a compact halfspace-encoding. Namely, an edge-indexed vector $(x_e)_{e \in E} \in \mathbb{R}^E$ belongs to P_G if and only if the following hold.

$$\sum_{e \ni v} x_e = 1, \qquad (\forall v \in V)$$
$$x_e \ge 0, \qquad (\forall e \in E).$$

Our main motivation for considering the diameter of perfect matching polytopes is the following simple connection between its circuit moves and its edge moves:

Theorem (cf. Lemma 2 in [CS23]). Let G be a bipartite graph, let \mathbf{x} be a vertex of P_G , and let $\mathbf{x}' \in P_G$. Then \mathbf{x}' can be obtained from \mathbf{x} by a circuit move if and only if \mathbf{x}' is also a vertex of P_G and adjacent to \mathbf{x} on the skeleton of P_G .

In particular, the preceding result implies that any circuit walk starting at a vertex of a perfect matching polytope will always move along edges to other vertices, and thus form a walk on the skeleton of the polytope. This directly implies that for every perfect matching polytope P of a bipartite graph, we have $\operatorname{diam}(P) = \operatorname{cdiam}(P)$ as well as $\operatorname{mdiam}(P) = \operatorname{mcdiam}(P)$. Together with the fact that all coefficients in the halfspace-description of P_G are either 0 or 1, this shows that the following two new results imply Theorems 4 and 6, respectively.

Theorem 8. The following problem is NP-hard: Given as input a bipartite graph G, determine the diameter of the associated perfect matching polytope P_G .

Theorem 9. The following problem is NP-hard: Given as input a bipartite graph G, determine the monotone diameter of the associated perfect matching polytope P_G .

Besides establishing Theorems 4 and 6, the Theorems 8 and 9 and their proofs have further interesting consequences:

- (1) Theorem 8 provides an alternative proof for the strong NP-hardness of computing the diameter of polytopes, shown first by Sanità [San18]. Interestingly, the proof of this result in [San18] also used a special family of combinatorial polytopes that is closely related to perfect matching polytopes. Namely, Sanità proved that computing the diameter of the fractional matching polytope of a given input graph is NP-hard. Theorem 8 nicely complements this prior result by proving hardness for another well-studied class of combinatorial polytopes relating to matchings in graphs.
- (2) To prove Theorem 9, we use a precise combinatorial description (Lemma 21) of the monotone diameter of a perfect matching polytope P_G of a bipartite graph G in terms of a restricted cycle-packing invariant in G. A direct consequence of this description is that $\operatorname{mdiam}(P_{K_{n,n}}) = \lfloor \frac{n}{2} \rfloor$ for every number n. The polytope $P_{K_{n,n}}$ is also known as the assignment polytope, and its monotone diameter was previously determined by Rispoli [Ris92].
- (3) Since perfect matching polytopes of bipartite graphs form $\{0,1\}$ -polytopes with a totally unimodular constraint matrix, Theorems 8 and 9 also have the following consequence, that appears to be novel and possibly of independent interest.

Corollary 10. Determining the diameter and the monotone diameter of $\{0,1\}$ -polytopes are both strongly NP-hard problems, even when restricted to polytopes with a totally unimodular constraint matrix.

Related work. Cardinal and the second author [CS23] proved that (monotone) circuit distances in perfect matching polytopes cannot be approximated to within any constant factor, unless P = NP. In a similar direction, Borgwardt et al. [BGKLS24] recently proved that computing exact circuit distances is NP-hard for 0/1-network flow polytopes. While conceptually related to our Theorems 8 and 9, the results are incomparable. In particular, one major difference between the approaches in [CS23; BGKLS24] and the diameter problem considered here is that the reductions in [CS23; BGKLS24] are based on very short paths, namely of length two, while our reduction here naturally needs to deal with maximal distances and thus with rather long paths in the perfect matching polytope. Strengthening Theorems 8 and 9 to an inapproximability result for the diameter would be quite interesting, but this seems to be outside the reach of the methods used in our proof.

2 Proof of Theorem 4

In this section, we present the proof of our first main result. We start by stating the simple characterization of adjacency on perfect matching polytopes of bipartite graphs, which reduces the analysis of the diameter of these polytopes to a purely graph-theoretic issue.

Lemma (cf. [Chv75], [Iwa02]). Let G = (V, E) be a bipartite graph. Consider two vertices $\mathbf{x} = \chi^M$ and $\mathbf{y} = \chi^{M'}$ of P_G corresponding to perfect matchings M and M' in G. Then \mathbf{x} and \mathbf{y} are adjacent in the skeleton of P_G if and only if the symmetric difference $M\Delta M'$ consists of the edge-set of exactly one cycle in G.

From the above we can see that the problem of determining the (combinatorial) diameter of the perfect matching polytope of G boils down to determining the maximal distance of two

matchings in G, when one is allowed to flip⁴ a single alternating cycle at a time. As we will work with this iterative flipping of cycles from now on it will be useful to introduce the following definition.

Definition 11. Let G = (V, E) be a graph and let M_1 , M_2 be two perfect matchings in G. We call a collection of cycles $\mathcal{C} = (C_1, \ldots, C_\ell)$ in G a flip sequence of length ℓ from M_1 to M_2 if

- (i) For every $i \in \{1, ..., \ell\}$ the cycle C_i is $M_1 \Delta C_1 \Delta C_2 \Delta ... \Delta C_{i-1}$ -alternating, and
- (ii) $M_2 = M_1 \Delta C_1 \Delta C_2 \Delta \dots \Delta C_\ell$.

We will reduce the HAMILTONIAN CYCLE PROBLEM to the problem of determining the diameter of the perfect matching polytope P_G of a given graph G. Recall that the Hamiltonian cycle problem is the algorithmic decision problem of deciding whether or not an input graph contains a Hamiltonian cycle, and that this problem is well-known to be NP-complete [GJ90].

Let an input graph $H = (V_H, E_H)$ be given, for which we would like to determine whether it contains a Hamiltonian cycle. Set $n = |V_H|$. In the following we will describe the construction of a bipartite graph G_H based on H such that we can determine whether or not H is Hamiltonian just based on knowing the value of the diameter of the perfect matching polytope P_{G_H} associated with G_H .

Before we can state the final construction, it will be convenient to first introduce an auxiliary gadget, which we will call a *tower* in the following, and to analyze some of its basic properties with respect to flip-sequences of alternating cycles.

For the definition of a tower, consider any edge e between vertices v and w in some graph. A tower T of height h on e is obtained by removing the edge $\{v, w\}$ and replacing it by 2h + 2 vertices a_i, b_i for $i \in \{0, ..., h\}$ together with edges

$$E_T = \{\{a_i, b_i\} : i \in \{0, ..., h\}\} \cup \{\{a_i, a_{i+1}\}, \{b_i, b_{i+1}\} : i \in \{0, ..., h-1\}\} \cup \{\{v, a_0\}, \{w, b_0\}\}.$$

An example of a tower of height 3 can be found in Figure 1. If the tower we consider is clear from the context we use a_i and b_i as above, if there are multiple towers under consideration then we may add a superscript and use a_i^T and b_i^T , respectively, to reference the vertices of a tower T.

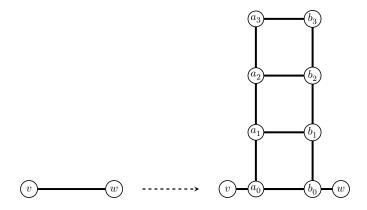


Figure 1: A tower of height 3 on the edge $\{v, w\}$

Next we also introduce a gadget to combine multiple towers. This can be done by iterating the above construction. In order to build t towers of height h on an edge e we first use the above construction to build a single tower T_1 . Once we constructed a total of k-1 towers T_1, \ldots, T_{k-1} on the edge e we proceed by building a tower gadget on the edge $\{b_0^{T_{k-1}}, w\}$. Figure 2 shows an example of three towers of height 3 constructed on an edge.

⁴If C is a cycle in G that is alternating w.r.t. the current perfect matching M, then flipping C means exchanging matching and non-matching edges along C, i.e., moving from M to the new perfect matching given by the symmetric difference $M\Delta C$.

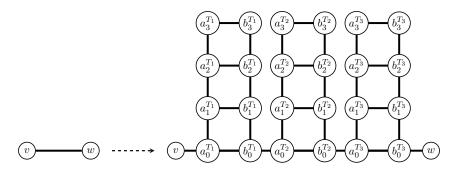


Figure 2: Three towers T_1, T_2 and T_3 of height 3 on the edge $\{v, w\}$.

We now construct the auxiliary graph G_H from H. For this let $h > |V_H|$ and t = 4h be numbers we choose precisely later. As a first step we make the graph H bipartite. To do so duplicate all vertices into pairs, to obtain the following set of new vertices:

$$V = \{v_1 : v \in V_H\} \cup \{v_2 : v \in V_H\}.$$

We will also use the notation V_1 for vertices from the first set and V_2 for vertices of the second set. Next we duplicate and redirect all edges of H and add edges between the two copies of every vertex, such that we obtain the following new set of edges:

$$E = \{\{v_1, v_2\} \colon v \in V_H\} \cup \{\{v_1, w_2\}, \{\{v_2, w_1\} \colon \{v, w\} \in E_H\}.$$

Altogether, this yields a new graph $G'_H = (V, E)$ on 2n vertices. To go from here to the final graph G_H , we take a second step.

Namely, for every edge in G'_H of the form $\{v_1, v_2\}$, i.e., an edge between two copies of the same vertex v of H, we add t new tower gadgets of height h onto it, as described above, and call the resulting graph G_H . A visualization of this construction can be found in Figure 3.

We will obtain the claimed hardness result in Theorem 4 by showing the following bounds on the diameter of the perfect matching polytope of G_H .

Theorem 12. If H is Hamiltonian, then $diam(P_{G_H}) \leq 2h + 4n$.

Theorem 13. If the graph H has at least 3 vertices, then $\operatorname{diam}(P_{G_H}) \geq \frac{n}{n-1}(2h-2)$.

Assume for now that the two theorems hold, and let us deduce Theorem 4 from it.

To do so, we choose h as $2n^2 - n + 1 = O(n^2)$ and $t = 4h = 8n^2 - 4n + 4$ in our reduction (which in particular ensures that G_H has polynomial size in terms of n, namely its size is in $O(n^5)$). It can easily be checked that with this choice of h, we have $2h + 4n < \frac{n}{n-1}(2h-2)$. It then follows from Theorem 12 and Theorem 13 that H is Hamiltonian if and only if the diameter of P_H is at most 2h + 2n.

Therefore, we obtain a polynomial reduction from the Hamiltonian cycle problem to the problem of determining the diameter of the perfect matching polytope of a bipartite graph. This then yields the NP-hardness of the problem of computing the diameter of the perfect matching polytope of a given bipartite graph, and thus the statement of Theorem 8. As argued in the introduction, Theorem 8 then directly also implies our first main result, Theorem 4.

Thus what remains to show are Theorems 12 and 13, which we will establish in the following two sections. Before we proceed we need two more definitions, that will enable us to closely analyze matchings within one tower.

Definition 14. Let G = (V, E) be a graph and let $e = \{v, w\} \in E$ be an edge of G. Consider the graph G_T obtained from G by constructing a tower T on e. We say that a cycle C in G_T touches the tower T, if C contains the edges $\{v, a_0\}$ and $\{b_0, w\}$.

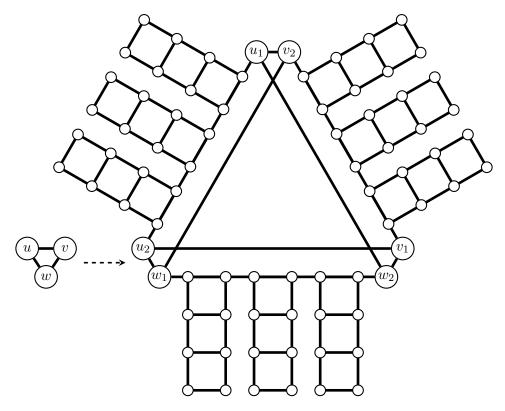


Figure 3: Illustration of the construction performed in the proof of Theorem 4. We start with the triangle graph on the vertices $\{u, v, w\}$ given on the left. After splitting the nodes, duplicating and redirecting the edges and finally adding the tower gadgets we arrive at the graph G_H on the right. For the sake of presentation the height of the towers as well as their number on each edge is reduced compared to the actual construction.

In particular a cycle that touches the tower T can be separated into a v-w path through the vertices of T and a w-v path in $G \setminus e$.

Definition 15. Let G = (V, E) be a graph and let $e = \{v, w\} \in E$ be an edge of G. Consider the graph G_T obtained from G by constructing a tower T on e. Let M be a matching in G_T . Define $\mathcal{H}(M) = \{i \in \{0, \dots, h\} : \{a_i, b_i\} \in M\}$, which we call the horizontal indices of M. Furthermore set $d(M) = \min(\mathcal{H}(M))$ which we call the depth of M.

As a final bit of preparation we need the following statement on the structural changes of M when augmenting along a v-w path:

Lemma 16. Let G = (V, E) be a graph and let $e = \{v, w\} \in E$ be an edge of G. Consider the graph G_T obtained from G by constructing a tower T of height h on e. Let M be a perfect matching in G_T and let C be an M-alternating cycle in G_T that touches T. Finally set $M' = M\Delta C$ to be the matching we obtain from M by flipping along C. Then

- (i) $|\mathcal{H}(M)\Delta\mathcal{H}(M')| = 1$, and
- (ii) $\mathcal{H}(M) \setminus \mathcal{H}(M') \subseteq \{d(M)\}.$

So, in words, flipping the edges of C the number of horizontal edges changes by exactly one and if we remove a horizontal edge of M, then it must be the edge $\{a_{d(M)}, b_{d(M)}\}$.

Proof. To prove the first part, let k be the maximum number for which C contains the edge $\{a_{k-1}, a_k\}$. Then C must contain the edge $\{a_k, b_k\}$ as well. As C touches T its restriction to T is a v-w path. It follows from the structure of T that this restriction consists of the edges $\{v, a_0\}, \{b_0, w\}, \{a_k, b_k\}$ together with the edges $\{a_{i-1}, a_i\}$ and $\{b_i, b_{i-1}\}$ for $i \in \{1, \ldots, k\}$. In particular we have $\mathcal{H}(M)\Delta\mathcal{H}(M') = \{k\}$, proving the first statement.

To prove the second statement, and using the notation from above, it suffices to show that $k \leq d(M)$. Assume $k \geq d(M)$, so C contains the vertex $a_{d(M)}$. As C is M-alternating it must contain the matching edge incident to $a_{d(M)}$, which is the edge $\{a_{d(M)}, b_{d(M)}\}$. So $k \geq d(M)$ implies k = d(M) and $k \leq d(M)$ holds as claimed.

2.1 Proof of Theorem 12

In this section we want to show, that if H is Hamiltonian, then the diameter of P_{G_H} is at most 2h + 4n. By the discussion from the first section this is equivalent to showing that given any two matchings in G_H we can transform one to the other by flipping along at most 2h + 4n many cycles. In order to do so, we need to consider how we can extend flip sequences over a tower. This is summarized in the following technical lemma.

Lemma 17. Let G = (V, E) be a graph, $e = \{v, w\} \in E$ be an edge of G and \widetilde{M}_1 and \widetilde{M}_2 be two perfect matchings in G that contain e. Let $h \in \mathbb{Z}_{\geq 1}$. Furthermore assume we are given a flip sequence $C = (C_1, \ldots, C_{2h})$ of length 2h from \widetilde{M}_1 to \widetilde{M}_2 , such that $e \in C_i$ for all $i \in \{1, \ldots, 2h\}$. Consider the graph G_T obtained by constructing a tower T of height h on e. Let M_1 and M_2 be two perfect matchings in G_T such that for $i \in \{1, 2\}$ the matching M_i agrees with \widetilde{M}_i outside of the tower gadget T. In particular the matching M_i contains the edges $\{v, a_0\}$ and $\{b_0, w\}$.

Then there exists a flip sequence $C' = (C'_1, \ldots, C'_{2h})$ of length 2h from M_1 to M_2 .

Proof. The idea is to first construct a local transformation with v-w paths in the tower T to transform the restriction of M_1 to T to the restriction of M_2 to T. These can afterwards be combined with the cycles of C to obtain C'.

As noted in the proof of Lemma 16, every v-w path P in the tower T is uniquely defined by a number k such that $\{a_k, b_k\} \in E(P)$. Let P_k denote the unique v-w path with $\{a_k, b_k\} \in E(P_k)$, i.e. P_k is the path with vertex sequence $(v, a_0, a_1, \ldots, a_k, b_k, \ldots, b_1, b_0, w)$. Pause to note that for any perfect matching N in G_T the path $P_{d(N)}$ is N-alternating; by definition of d(N).

Let $\mathcal{H}(M_1) = \{h_1, \ldots, h_r\}$ with $h_1 < h_2 < \cdots < h_r$ denote the horizontal indices of M_1 . Note that $h_1 > 0$, as M_1 has to match v with a_0 and w with b_0 . Consider the collection $\mathcal{P}_1 = (P_{h_1}, \ldots, P_{h_r})$. By definition we have $h_1 = d(M_1)$ and P_{h_1} is M_1 -alternating. Thus $M_1 \Delta P_{h_1}$ is a matching. Observe that $d(M_1 \Delta P_{h_1}) = h_2$, and hence P_{h_2} is $M_1 \Delta P_{h_1}$ -alternating. Iterating this argument gives $d(M_1 \Delta P_{h_1} \Delta \ldots \Delta P_{h_{i-1}}) = h_{i-1}$ and thus P_{h_i} is $M_1 \Delta P_{h_1} \Delta \ldots \Delta P_{h_{i-1}}$ -alternating.

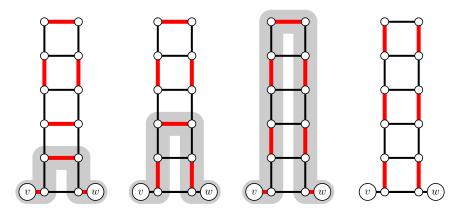


Figure 4: Example of the transformation from Lemma 17. We transform an arbitrary matching in a tower T to the unique matching with no horizontal edges. In each step we mark the alternating v-w path we use.

Altogether we get that the restriction N of $M_1 \Delta P_{h_1} \Delta \dots \Delta P_{h_r}$ to T is a matching covering the vertices a_i and b_i for all $i \in \{0, \dots, h\}$ that contains no horizontal edge. In particular N does not contain $\{a_h, b_h\}$. Thus, it has to match a_h and b_h to a_{h-1} and b_{h-1} , respectively. Repeating

this argument shows that every such matching has to match a_{h-2i} and b_{h-2i} to a_{h-2i-1} and b_{h-2i-1} , respectively, for $i \in \{0, \ldots, \lfloor \frac{h}{2} \rfloor \}$.

Doing likewise for M_2 gives rise to a collection \mathcal{P}_2 of paths, which transforms M_2 to a perfect matching whose restriction to T contains no horizontal edges. By the above argument, this property uniquely defines the restriction of perfect matchings to T, and thus this restriction must coincide with N.

Let \mathcal{P} be the collection of paths consisting of the paths of \mathcal{P}_1 , followed by the paths of \mathcal{P}_2 in reverse order. Note that $|\mathcal{P}| = |\mathcal{H}(M_1)| + |\mathcal{H}(M_2)| \leq 2h$. Furthermore when flipping all the paths of \mathcal{P} the restriction of M_1 to T is transformed to the restriction of M_2 to T. In order to get the correct number of paths, we append to \mathcal{P} the path $P = (v, a_0, b_0, w)$ a number of times such that we end up with 2h paths in total. First we need to check that the path P is alternating with respect to the restriction of M_2 to T. This is due to the fact that M_2 contains the edges $\{v, a_0\}$ and $\{b_0, w\}$. After flipping the edges of an alternating path this path remains alternating, so appending the copies of P still gives a sequence of alternating paths.

In order to get the desired collection \mathcal{C}' we define C'_i to be the cycle in G_T we obtain from C_i by replacing the edge e by the path P_i . By considering \mathcal{C}' separately inside of T and in the rest of G_T we can see that it indeed transforms M_1 into M_2 . Inside of T this follows from how we constructed \mathcal{P} , outside of T this follows from the assumptions on \mathcal{C} . Importantly, every cycle in \mathcal{C}' (by assumption on \mathcal{C} and by construction) contains both the edges $\{v, a_0\}$ and $\{w, b_0\}$. Since \mathcal{C}' has even size, these edges get flipped an even number of times and thus stay in the matching when transforming M_1 using the flip-sequence \mathcal{C}' .

Remark 18. One can strengthen the result above slightly and show, that 2h-2 cycles suffice, matching the lower bound we will show later in Lemma 19.

Equipped with the above lemma we are set to finish the proof of Theorem 12.

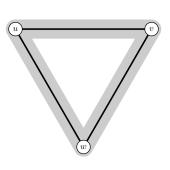
Proof of Theorem 12. Let M_1 and M_2 be two matchings in G_H .

First we want to transform M_1 and M_2 to matchings on which we can apply Lemma 17. To do so consider an auxiliary matching M as follows. On every edge $\{v_1, v_2\}$, which we subdivided 2t-times when constructing the towers, every other edge is part of M, including the edges incident to v_1 and v_2 . So if the towers on $\{v_1, v_2\}$ are (T_1, \ldots, T_t) in this order, then the edges $\{v_1, a_0^{T_1}\}$, $\{b_0^{T_t}, w\}$ as well as the edges $\{b_0^{T_i}, a_0^{T_{i+1}}\}$ for $i \in \{1, \ldots, t-1\}$ are part of M. We extend M to a perfect matching by an arbitrary matching in every tower T, e.g. by matching a_i^T with b_i^T for all $i \in \{1, \ldots, h\}$.

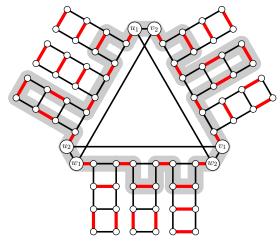
Now consider the symmetric difference $M_1\Delta M$. It can be written as a union $\mathcal{C}_{\rm all}$ of M_1 -alternating cycles. Let \mathcal{C} be the set of cycles of $\mathcal{C}_{\rm all}$, that contain a vertex of V_1 or V_2 . Then we have $|\mathcal{C}| \leq |V_1| + |V_2| = 2n$. Let N_1 be the matching we obtain from M_1 by flipping the cycles of \mathcal{C} . Then N_1 matches the vertices of V_1 and V_2 in the same way as M does. In particular considering an edge $\{v_1, v_2\}$ on which we added t towers (T_1, \ldots, T_t) in this order, then the edges $\{v_1, a_0^{T_1}\}$, $\{b_0^{T_t}, w\}$ are part of N_1 . Using the structure of the towers, in particular that they contain an even number of vertices, we can deduce that N_1 contains the edges $\{a_0^{T_i}, b_0^{T_{i+1}}\}$ for $i \in \{1, \ldots, t-1\}$.

In the same way as described above for M_1 , we can also find a perfect matching N_2 that is obtained from M_2 by flipping at most 2n alternating cycles and such that N_2 matches the vertices in $V_1 \cup V_2$ as well as all the vertices a_0^T, b_0^T for all towers T in the same way that M does.

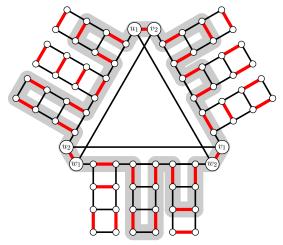
Let $C = (v_1, \ldots, v_n, v_1)$ be the vertex order of a Hamiltonian cycle in H. Consider the graph G'_H , which we recall was obtained from H by splitting every node into two copies. In G'_H we define the cycle $C' = (v_1^1, v_1^2, v_2^1, v_2^1, \ldots, v_n^2, v_1^1)$ and consider the cycle collection C consisting of C'.



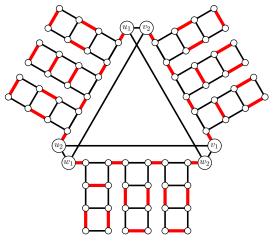
(a) The graph H with a Hamiltonian cycle C marked.



(b) A matching M in G_H . Using C, one can find a cycle C_1 , marked in gray, that goes through every tower.



(c) Flipping C_1 we get a new matching, M_1 , that may differ from M in every tower. Using C again we can find a new cycle C_2 , again marked in gray.



(d) Flipping C_2 we can again modify M_1 in every tower.

Figure 5: Visualization of the idea used in the construction in the proof of Theorem 12. The number and height of the towers, the matchings and the augmenting paths may differ from the actual values used in the proof. The graph H and the auxiliary graph G_H coincide with the graphs in Figure 3. The Hamiltonian cycle C in H, see Figure 5a, can be used to modify a matching in all towers simultaneously. Note, that the matchings in Figure 5b and Figure 5d contain every second edge on the subdivisions of the edges v_1, v_2 for $v \in V_H$, while the matching in Figure 5c instead uses the edges $\{v_1, w_2\}$ for $\{v, w\} \in C$.

Let us assume we obtained G_H from G'_H by adding the towers T_1, \ldots, T_k in this order. Let N_1^j and N_2^j be the matchings we obtain from N_1 and N_2 , respectively, by replacing the towers T_{j+1}, \ldots, T_k by a single matching edge. Due to the construction above this gives perfect matchings in the graph we obtain from G'_H by constructing the towers T_1, \ldots, T_j .

Inductively we will show, that there is a flip sequence of length ℓ from N_1^j to N_2^j of length 2h. For j=0 the matchings N_1^0 and N_2^0 agree. Namely, by construction of the auxiliary matching M they are both the matching in G'_H that consists of the edges $\{v^1, v^2\}$ for $v \in H$. To conclude assume that we have a flip sequence C_j from N_1^j to N_2^j . Then we can apply Lemma 17 to the tower T_j to extend it to a flip sequence C_{j+1} from N_1^{j+1} to N_2^{j+1} .

In particular combining this with the flip sequence from M_1 to N_1 and from M_2 to N_2 (in reverse) we proved that we can reach M_2 from N_1 by flipping 2h + 4n many cycles. As M_1 and M_2 were arbitrary perfect matchings this shows that any two vertices of P_H have distance at most 2h + 4n, finishing the proof of Theorem 12.

2.2 Proof of Theorem 13

In order to prove Theorem 13, we have to prove that if H is not Hamiltonian, then the diameter of P_{G_H} is relatively large. We will first consider a single tower T. In T we will construct two matchings, such that every transformation from one to the other using v-w paths only, requires many paths. We will use this to finally construct two matchings in G_H , such that every flip sequence from one to the other has length at least $\frac{n}{n-1}(2h-2)$. This is collected in the following technical lemma.

Lemma 19. Let G = (V, E) be a graph, $e = \{v, w\} \in E$ be an edge of G and \widetilde{M}_1 and \widetilde{M}_2 be two perfect matchings in G that both contain e. Consider the graph G_T obtained by constructing a tower T of height h on e. Then there exist two perfect matchings M_1 and M_2 in G_T , such that M_i agrees with \widetilde{M}_i outside of the tower T, with the following property: For every flip sequence $C = (C_1, \ldots, C_\ell)$ from M_1 to M_2 , we have that C contains a cycle that is fully contained in T or C contains at least 2h - 2 cycles touching the tower T.

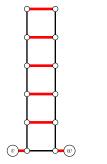
Proof. We will explicitly construct two such matchings M_1 and M_2 . For all edges f of G_T that are not connected to the tower T (these are the edges in $E \setminus \{e\}$) by assumption the matchings have to agree with \widetilde{M}_1 and \widetilde{M}_2 , respectively. Within the tower T let M_1 contain the edges $\{a_i, b_i\}$ for $i \in \{1, \ldots, h\}$, together with the edges $\{v, a_0\}$ and $\{b_0, w\}$.

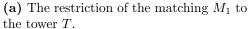
Let the second matching M_2 coincide with M_1 within the tower T, except that it contains the edges $\{a_{h-1}, a_h\}$ and $\{b_{h-1}, b_h\}$ instead of $\{a_{h-1}, b_{h-1}\}$ and $\{a_h, b_h\}$, so

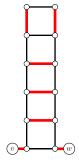
$$\begin{split} M_1 &= (\widetilde{M}_1 \setminus \{e\}) \cup \{\{v, a_0\}, \{b_0, w\}\} \cup \{\{a_i, b_i\} \colon i \in [h]\} \\ M_2 &= (\widetilde{M}_2 \setminus \{e\}) \cup \{\{v, a_0\}, \{b_0, w\}\} \cup \{\{a_i, b_i\} \colon i \in [h-2]\} \cup \{\{b_{h-1}, b_h\}, \{a_h, a_{h-1}\}\} \,. \end{split}$$

This defines perfect matchings in G_T , as we assumed \widetilde{M}_1 and \widetilde{M}_2 to contain the edge e. A visualization of M_1 and M_2 for a tower of height 5 can be seen in Figure 6a and Figure 6b.

Let $C = (C_1, \ldots, C_\ell)$ be a flip sequence from M_1 to M_2 . Furthermore assume that none of these cycles is completely contained in the tower T, else we are done. Hence each C_i is either disjoint from T or it touches T. Let $a_1 < a_2 < \cdots < a_r$ be the indices of the cycles that touch T. For $i \in \{1, \ldots, r\}$ set $N_i = M_1 \Delta C_1 \Delta \ldots \Delta C_{a_i}$. As $\{a_h, b_h\} \in M_1 \setminus M_2$ there is a smallest index k, such that $\{a_h, b_h\} \notin N_k$. Let $N' = M_1 \Delta C_1 \Delta \ldots \Delta C_{a_{k-1}}$ be the matching before flipping C_{a_i} . Applying the second statement of Lemma 16, we must have d(N') = h, so $\mathcal{H}(N_k) = \emptyset$. By the first part of Lemma 16 the number of horizontal edges changes by at most one when flipping along a cycle of C. Finally observe that the cycles that do not touch T do not change the horizontal edges when we flip them. As we start with h horizontal edges in M_1 , reach 0 horizontal edges in N_k and then go up to h-2 horizontal edges in M_2 , we have $k \geq h$ and $r-k \geq h-2$, so $r=k+(r-k) \geq 2h-2$, finishing the proof.







(b) The restriction of the matching M_2 to the tower T.

Figure 6: The extension of the matchings \widetilde{M}_1 and \widetilde{M}_2 to a tower of height 5, as constructed in the proof of Lemma 19.

Remark 20. Consider the case $\widetilde{M}_1 = \widetilde{M}_2$. Then the symmetric difference of the matchings M_1 and M_2 constructed in Lemma 19 is a single alternating cycle. So when allowing to flip arbitrary cycles one can easily transform M_1 to M_2 . The important difference in the above consideration is, that this cycle can only change the matchings in the given tower. On the other hand, a cycle touching T may also touch other towers, allowing us to use a single cycle to modify many towers.

With the above considerations we are ready to finish the proof of Theorem 13.

Proof of Theorem 13. The idea of the proof is to construct two specific matchings in G_H with the following property: If one can transform one of matchings to the other by flipping less than $\frac{n}{n-1}(2h-2)$ cycles, then one can use one of these cycles to construct a Hamiltonian cycle in H.

We start with the perfect matching $M = \{\{v_1, v_2\}: v \in V(H)\}$ in G'_H . We extend M to the

We start with the perfect matching $M = \{\{v_1, v_2\}: v \in V(H)\}$ in G'_H . We extend M to the towers one after the other by using the construction of Lemma 19. For this assume we obtained G_H from G'_H by adding the towers (T_1, \ldots, T_r) in this order. Let $M_1^0 = M_2^0 = M$. Assume we constructed two matchings M_1^i and M_2^i in the graph obtained from G'_H by adding the towers (T_1, \ldots, T_i) . Now we can apply Lemma 19 to extend these matchings further to T_{i+1} giving rise to two matchings M_1^{i+1} and M_2^{i+1} in the graph obtained from G'_H by adding the towers (T_1, \ldots, T_{i+1}) . Finally set $M_1 = M_1^r$ and $M_2 = M_1^r$.

Let us make the following observation that will be useful later: Consider a tower T and let G/T be the graph we obtain from G_H when replacing the tower T by a single edge. Then M_1 and M_2 give rise to two matchings \widetilde{M}_1^T and \widetilde{M}_2^T in G/T, such that applying Lemma 19 to \widetilde{M}_1^T and \widetilde{M}_2^T gives us M_1 and M_2 , respectively. So we can use the conclusion of Lemma 19 for every tower T simultaneously, although we constructed the matchings one tower at the time.

Suppose that M_2 was reachable from M_1 by flipping the cycles $\mathcal{C} = (C_1, \ldots, C_m)$ with $m < \frac{n}{n-1}(2h-2)$, i.e. $M_2 = M_1 \Delta C_1 \Delta C_2 \Delta \ldots \Delta C_m$. First we consider the set $\mathcal{C}_s \subseteq \mathcal{C}$ of cycles, for which there is a tower completely containing this cycle. We have $|\mathcal{C}_s| \leq |\mathcal{C}| < 2h = t$. For every $v \in V_H$, we first introduced the edge $e_v = \{v_1, v_2\}$, on which we constructed t towers. In particular for one of these towers, say T_v , no cycle of \mathcal{C} is completely contained in T_v .

For every $v \in V_H$ define C_v to be the sub-collection of C consisting of the cycles that touch T_v . By construction of the matchings M_1 and M_2 , using Lemma 19, we obtain that $|C_v| \ge 2h - 2$ for all $v \in V$.

We claim that every cycle of C is part of C_v for at most n-1 vertices v of H. Assume the opposite, so there is a cycle $C \in C$ such that $C \in C_v$ for all $v \in V(H)$. We will show, that we can then construct a Hamiltonian cycle in H, which contradicts the assumptions of Theorem 13. The cycle C contains edges from T_v for every edge $e \in E_H$. In particular, for every vertex $v \in V_H$, C contains an v_1 - v_2 path through the tower gadgets on the edge $\{v_1, v_2\}$. Now delete

all vertices in $V_H \setminus V(C)$. By the above observation this does not remove any vertex of V_1 or V_2 . Contracting parts of a cycle still gives a cycle, so if we contract the v_1 - v_2 path along C in both C and G_H for every $v \in V_H$, we still have a cycle. By the above consideration this contracts a path through the tower gadgets of the edge $\{v_1, v_2\}$. In particular contracting all these paths in G_H gives rise to a multi-graph G with $|V_H|$ vertices, namely one for each contraction of the path between v_1 and v_2 on C, for every $v \in V_H$. Furthermore, the contraction \widetilde{C} of the cycle Cvisits all these vertices. The only edges we did not contract or delete and thus remain in \widetilde{G} are the edges of the form $\{v_1, w_2\}, \{v_2, w_1\}$ for all $\{v, w\} \in E_H$. From this one can see that G is isomorphic to the graph obtained from H by replacing every edge with a parallel pair of edges. It is easy to see that, as long as both graphs have at least 3 vertices, any Hamiltonian cycle in G also induces a Hamiltonian cycle in H. So in particular the contracted cycle $\mathcal C$ in G gives rise to a Hamiltonian cycle in H, a contradiction. A visualization of this idea can be seen in Figure 7.

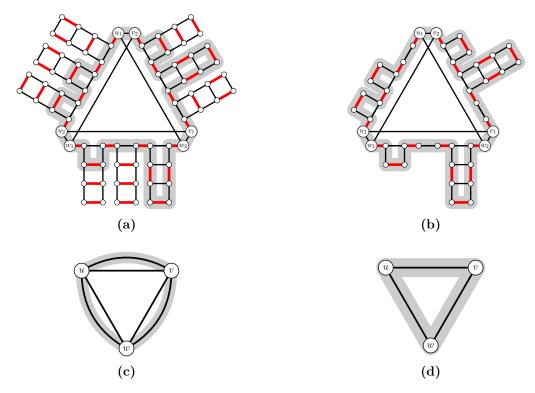


Figure 7: Visualization of the idea used in the proof of Theorem 13. For the sake of simplicity, the number and height of the towers, the matchings and the augmenting paths may differ from the actual choices done in the proof. We start with a cycle C in the graph G_H that touches towers on every subdivided edge in G_H (Figure 7a). As a first step we remove all vertices that do not lie on C (Figure 7b). Next we contract the subpath of C along the subdivision of the edge $\{v_1, v_2\}$ for all $v \in V_H$ (Figure 7c). This yields a Hamiltonian cycle \widetilde{C} in \widetilde{G} . Finally omitting the duplicate edges we end up with a Hamiltonian cycle in H (Figure 7d).

So we conclude, that every cycle of C is part of C_v for at most n-1 vertices v. To finish the

proof observe that $(n-1)|\mathcal{C}| \geq \sum_{v \in V_H} |\mathcal{C}_v| \geq n(2h-2)$, so $|\mathcal{C}| \geq \frac{n}{n-1}(2h-2)$. This shows that M_1 and M_2 correspond to vertices of the perfect matching polytope of G_H at distance at least $\frac{n}{n-1}(2h-2)$, and thus diam $(P_{G_H}) \ge \frac{n}{n-1}(2h-2)$, as claimed.

3 Proof of Theorem 6

The remainder of this article is dedicated to the proof our second main result, Theorem 6. To do so, as mentioned before, it suffices to prove Theorem 9. We start by obtaining a precise

description of the monotone diameter of the perfect matching polytope of a bipartite graph in graph theoretical terms. In the special case of complete (bipartite) graphs, this description was already observed by Rispoli [Ris92].

Lemma 21. Let G be a bipartite graph with perfect matching polytope P_G . Then the monotone diameter of P_G agrees with the maximum number of cycles in the symmetric difference of two perfect matchings in G.

Proof. First let \mathbf{x} be a vertex of P_G corresponding to the perfect matching M, and let $\mathbf{c} \in \mathbb{R}^E$ be a cost function. Let M^* be a minimum cost perfect matching in G with respect to the costs c, corresponding to the c-optimal vertex y. Consider the cycles C of the symmetric difference $M\Delta M^*$. Flipping the edges of any cycle of C in M reduces the costs with respect to c, as M^* is a minimum cost matching. So in particular flipping the cycles of C one after another gives rise to a monotone walk of length |C| from x to the optimal vertex y.

As \mathbf{x} and \mathbf{c} were arbitrary, this proves that the monotone diameter of P_G is bounded from above by the maximum number of cycles in the symmetric difference of two perfect matchings.

In order to prove the matching lower bound it is enough to show the following: Given any two perfect matchings M and M^* , corresponding to the vertices χ^M and χ^{M^*} of G, respectively, with a collection of cycles $\mathcal C$ in the symmetric difference $M\Delta M^*$. Then there exists a cost function $c\in\mathbb R^E$ such that χ^{M^*} is c-minimal and such that the shortest c-monotone walk from χ^M to χ^{M^*} has length $|\mathcal C|$.

We will show that defining c as

$$c(e) = \begin{cases} 0 & \text{if } e \in M^*, \\ 1 & \text{if } e \in M \setminus M^*, \\ |V| & \text{if } e \in E \setminus \{M \cup M^*\}, \end{cases}$$

fulfills the above requirements. First, as c is non-negative and $c(M^*)=0$, M^* is indeed c-minimal. Next observe that $c(M) \leq |M| < |V|$. So if we consider an arbitrary monotone walk from χ^M to χ^{M^*} , corresponding to flipping a sequence of negative alternating cycles, we may not use an edge of $E \setminus \{M \cup M^*\}$. If we did, then one of the intermediate vertices would correspond to a matching containing an edge of this set. Then the cost of that vertex is at least |V|, contradicting the monotonicity of the walk.

Hence the cycles corresponding to the moves of any monotone walk from χ^M to χ^{M^*} may only use the edges of $M\Delta M^*$. So every monotone walk from χ^M to χ^{M^*} has to flip the cycles of $M\Delta M^*$ one after another. In particular every monotone walk has length $|\mathcal{C}|$, finishing the proof.

Lemma 21 shows that determining the monotone diameter of G corresponds one to one to a specific cycle packing problem. A set of pairwise disjoint cycles is the symmetric difference of two matchings if and only the complement of the cycles contains a perfect matching. So given a bipartite graph G, we are interested in packing the maximum number of vertex-disjoint cycles such that the subgraph of G induced by the vertices that are not covered by any of the cycles still contains a perfect matching. When omitting the matching condition strong NP-hardness of the problem was established in [KP11] by a reduction from 3-dimensional matching. In order to capture the additional matching constraint we will provide a related but extended reduction from 4-dimensional matching. The latter is the following decision problem:

4-Dimensional Matching

Input: Four disjoint sets W, X, Y, Z and a subset $E \subseteq W \times X \times Y \times Z$.

Decision: Is there a subset $M \subseteq E$ such that every element of W, X, Y and Z is part of exactly one element of M?

In order to reduce 4-DIMENSIONAL MATCHING to the problem of computing the monotone diameter of perfect matching polytopes, we observe the following consequence of Lemma 21:

Corollary 22. Let G = (V, E) be a bipartite graph. Then we have $\operatorname{mdiam}(P_G) = \frac{|V|}{4}$ if and only if there exists a collection of 4-cycles in G that covers every vertex in V precisely once.

Proof. By Lemma 21 we have that $\operatorname{mdiam}(P_G)$ equals the maximum number of cycles in the symmetric difference of two perfect matchings of G. Since all the cycles in G have length at least 4, for any pair of perfect matchings, there can be at most $\frac{|V|}{4}$ such cycles, and thus we always have $\operatorname{mdiam}(P_G) \leq \frac{|V|}{4}$. On the other hand, if $\operatorname{mdiam}(P_G) = \frac{|V|}{4}$, then there must exist a collection of $\frac{|V|}{4}$ vertex-disjoint cycles in G. Necessarily, every cycle in this collection must then have length 4 and all vertices of G must be covered by at least one cycle, proving the first direction of the stated equivalence. Vice-versa, suppose there exists a collection C of 4-cycles in G that covers every vertex in G exactly once. Then clearly, $|C| = \frac{|V|}{4}$. Let M_1 and M_2 be two perfect matchings of G, defined in such a way that each 4-cycle $C \in C$ contains two opposing edges from M_1 , and two opposing edges from M_2 . Then clearly, the cycles in $M_1 \Delta M_2$ are exactly the cycles in C, and using Lemma 21 it follows that $\operatorname{mdiam}(P_G) \geq |C| = \frac{|V|}{4}$, and thus $\operatorname{mdiam}(P_G) = \frac{|V|}{4}$, as desired. This concludes the proof.

Corollary 22 implies that the following decision problem reduces to computing the monotone diameter of perfect matching polytopes of bipartite graphs:

Vertex-Disjoint 4-Cycle Cover

Input: A bipartite graph G = (V, E).

Decision: Is there a collection C of cycles of length 4 such that every $v \in V$ is part of exactly one cycle of C?

So to finish the proof of Theorem 6, it suffices to prove the following.

Lemma 23. The Vertex-Disjoint 4-Cycle Cover problem is NP-complete.

Proof. As mentioned above we will reduce from the 4-DIMENSIONAL MATCHING problem. Karp [Kar10] showed that 3-DIMENSIONAL MATCHING matching is NP-hard. It is straightforward to reduce 3-DIMENSIONAL MATCHING to 4-DIMENSIONAL MATCHING, and thus also 4-DIMENSIONAL MATCHING is NP-hard.

So let W, X, Y, Z and E be an instance of 4-DIMENSIONAL MATCHING. We will construct an instance of Vertex-Disjoint 4-Cycle Cover, such that the answers to both problems agree. To do so we construct a bipartite graph G in the following way: For every element $a \in W \cup X \cup Y \cup Z$ we add a vertex to G. These vertices will be called the *exterior vertices* of G. Furthermore, for every element $e \in E$ we add twelve vertices and 28 edges forming a gadget as shown in Figure 8. More precisely, for every hyperedge $e = (w, x, y, z) \in E$ we add vertices a_i^e for $a \in e$ and $i \in \{1, 2, 3\}$, which we will call the *auxiliary vertices* of G in the following. Additionally we add the edges of

$$E_{ext} = \{\{a, a_1^e\}, \{a_1^e, a_2^e\}, \{a_2^e, a_3^e\}, \{a_3^e, a\} \colon a \in \{w, x, y, z\}\}$$

and

$$E_{int} = \{ \{w_i^e, x_i^e\}, \{x_i^e, y_i^e\}, \{y_i^e, z_i^e\}, \{z_i^e, w_i^e\} : i \in \{1, 2, 3\} \}.$$

Observe that the edges of E_{ext} form four vertex-disjoint cycles of length four, marked in black and solid in Figure 8. The edges of E_{int} form three vertex-disjoint cycles of length four, depicted in red and dashed in Figure 8. Furthermore both the first and the second set of cycles cover all auxiliary vertices. The first set additionally covers the external vertices.

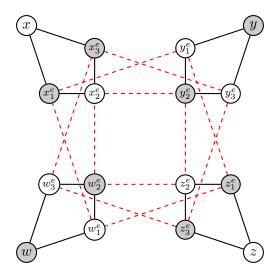


Figure 8: Visualization of the gadget for a hyperedge e = (x, v, z, w), used in the proof of Lemma 23. The nodes marked in gray form one side of a bipartition.

The above construction indeed gives a bipartite graph, using the following bipartition:

$$\begin{array}{lll} U = & \{x, x_2^e \colon x \in X, e \in E, x \in e\} & \cup & \{y_1^e, y_3^e \colon y \in Y, e \in E, y \in e\} \\ & \cup & \{z, z_2^e \colon z \in Z, e \in E, z \in e\} & \cup & \{w_1^e, w_3^e \colon w \in W, e \in E, w \in e\} \\ V = & \{x_1^e, x_3^e \colon x \in X, e \in E, x \in e\} & \cup & \{y, y_2^e \colon y \in Y, e \in E, y \in e\} \\ & \cup & \{z_1^e, z_3^e \colon z \in Z, e \in E, z \in e\} & \cup & \{w, w_2^e \colon w \in W, e \in E, w \in e\}. \end{array}$$

It remains to show that the original instance $(W \cup X \cup Y \cup Z, E)$ has a 4-dimensional matching if and only if G contains a collection of 4-cycles that cover every vertex precisely once.

First assume, that there is a 4-dimensional matching M in $(W \cup X \cup Y \cup Z, E)$.

To construct the collection of 4-cycles, we will consider every gadget individually. So let G_e be the subgraph of G corresponding to the gadget of an edge $e = (w, x, y, z) \in E$. If $e \in M$ we take the four cycles defining E_{ext} , else we take the three cycles of E_{int} . In both cases all twelve auxiliary vertices of the gadget are covered. Additionally, as M is a 4-dimensional matching, every element of W, X, Y and Z is part of exactly one edge and hence the corresponding vertex is covered exactly once. Thus we indeed constructed a set of 4-cycles that covers every vertex exactly once.

For the reverse direction assume that there is a set \mathcal{C} of cycles in G such that every vertex is covered exactly once. First note that the distance between any two distinct exterior vertices in G is at least 3, and thus no cycle of length 4 in G can cover more than one exterior vertex. In particular no cycle of length 4 can use vertices from different gadgets. Next observe, that a gadget contains 16 vertices, counting in the exterior vertices. If we consider the cycles of \mathcal{C} that completely lie within the gadget of e, they cover a number of vertices that is divisible by 4. By the above they have to cover all twelve auxiliary vertices. In particular either twelve or sixteen vertices are covered, i.e. either all exterior vertices are covered by cycles within the gadget of e, or no exterior vertex is.

Consider the set $M\subseteq E$ consisting of all edges, for which the cycles contained in the corresponding gadget cover all exterior vertices. We claim that M covers every element of $W\cup X\cup Y\cup Z$ exactly once, i.e., forms a 4-dimensional matching. To see this, consider any fixed exterior vertex $v\in W\cup X\cup Y\cup Z$. Then v is covered by a cycle, which lies completely in the gadget of some edge e. An discussed above this implies that within the gadget of e all four exterior vertices are covered. Hence we have $e\in M$. On the other hand, for every other $e\in E$ that contains the element corresponding to v, the gadget of e does not contain a cycle covering v, so $e\notin M$. So every element of W,X,Y and Z is covered exactly once by M, finishing the reduction.

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