```
1 ; FindMax(Square, N, M)
 2 ; Input Parameters
       $a0: Square is the address of first element of 2D matrix
       $a1: N is the number of rows in Square
       $a2: M is the number of columns in Square
   ; Return Value:
       $v0: value of maximum element in Square
 7
   0x1FFF FFB0 FindMax:
 9
                            li
                                    $v0, -1
                                                         # max <-- -1
                                    $t0, $zero
10 0x1FFF FFB4
                            move
                                                         # i <-- 0
                                                         # if N<i then $t7 <-- 1
11 0x1FFF FFB8 NextRow:
                            slt
                                     $t7, $a1, $t0
12 0x1FFF FFBC
                                    $t7, $zero, Return # if i>=N Return
                            bne
13 0x1FFF FFC0
                            move
                                    $t5, $a0
                                                         # p <-- Square
14 0x1FFF FFC4
                                                         # j <-- 0
                                    $t1, $zero
                            move
15 0x1FFF FFC8 NextColumn: slt
                                                         # if M<j then $t7 <-- 1
                                    $t7, $a2, $t1
16 0x1FFF FFCC
                            bne
                                    $t7, $zero, RowDone # if j>=M RowDone
17 0x1FFF FFD0
                            mul
                                    $t3, $t0, $a1
                                                         # $t3 <-- i*N
18 0x1FFF FFD4
                            add
                                    $t4, $t3, $t1
                                                         # $t4 <-- i*N+j
19 0x1FFF FFD8
                                                         # $t5 <-- 4*(i*N+j)
                            sll
                                    $t5, $t4, 2
20 0x1FFF FFDC
                                    $t6, 0($t5)
                                                         # $t6 <-- Square[i][j]
                            lw
21 0×1FFF FFE0
                            slt
                                    $t7, $v0, $t6
                                                         # if(max < Square[i][j]) then $t7 <-- 1
22
   0x1FFF FFE4
                            beq
                                    $t7, $zero NoChange
23 0x1FFF FFE8
                            move
                                    $v0, $t6
                                                         # max <-- Square[i][j]
24 0x1FFF FFEC NoChange:
                            addi
                                                         # j <-- j+1
                                    $t1, $t1, 1
25 0x1FFF FFF0
                            j NextColumn
26 0x1FFF FFF4 RowDone:
                                    $t0, $t0, 1
                                                         # i <-- i+1
                            addi
27 0x1FFF FFF8
                                                         # if i != N goto NextRow
                            j NextRow
28 0x1FFF FFFC Return:
                            ir
                                    $ra
```

Figure 1: MIPS Assembly code for FindMax procedure.

Question 1 (10 points): The code for the FindMax procedure shown in Figure 1 is not optimized and there are several improvements that could be made to improve this code.

a. (6 points) What changes would you do to the code to improve its performance. You do not need to write assembly code — although you may if you wish. You can simply explain how you would transform the code to make it more efficient.

b. (4 points) Given the same invocation of FindMax with N = 10000 and M = 5000 that we studied in the previous question, would your changes increase or decrease the CPI? Explain your reasoning.