**Instructor:** Karim Ali



## **▶**Solution ◀

## Question 1: (15 points)

Consider two different implementations,  $I_1$  and  $I_2$ , of the same instruction set. There are three classes of instructions (A, B, and C) in the instruction set.  $I_1$  has a clock rate of 6 GHz, and  $I_2$  has a clock rate of 4 GHz. The average number of cycles for each instruction class on  $I_1$  and  $I_2$  is given in the following table. The table also contains a summary of average proportion of instruction classes generated by two different compilers ( $C_1$  and  $C_2$ ). Assume each compiler uses the same number of instructions for a given program, but that the instruction mix is as described in the table.

Class	CPI on I <sub>1</sub>	CPI on I <sub>2</sub>	$\mathbf{C}_1$ Usage	$\mathbf{C}_2$ Usage
A	2	1	40%	50%
В	3	2	20%	25%
$\mathbf{C}$	5	2	40%	25%

**a.** (5 points) Given the instruction mix of  $C_1$  and  $C_2$ , which compiler would you use if you purchased  $I_1$ , and why?

## Solution: $C_2$

 $C_1$ :  $0.4 \times 2 + 0.2 \times 3 + 0.4 \times 5 = 3.4$  CPI  $C_2$ :  $0.5 \times 2 + 0.25 \times 3 + 0.25 \times 5 = 3$  CPI

**b.** (5 points) What if you purchased  $I_2$ , and why?

## Solution: $C_2$

 $C_1$ :  $0.4 \times 1 + 0.2 \times 2 + 0.4 \times 2 = 1.6$  CPI  $C_2$ :  $0.5 \times 1 + 0.25 \times 2 + 0.25 \times 2 = 1.5$  CPI

**c.** (5 points) What is the best combination of (computer + compiler) you could possibly purchase, if all combinations cost the same, and why?

Solution:  $I_2 + C_2$ 

 $I_1 + C_2$ :  $3.0 \times IC/(6 \times 10^9) = 0.5 \times IC \times 10^{-9}$  $I_2 + C_2$ :  $1.5 \times IC/(4 \times 10^9) = 0.375 \times IC \times 10^{-9}$