

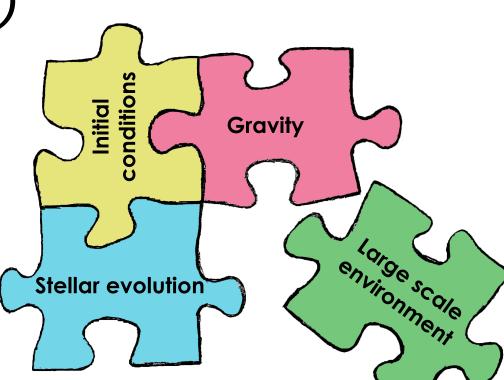


AMUSE

Astrophysical Multipurpose Software
 Environment (Portegies Zwart et al. 2009)

Gravitational Dynamics, Stellar Evolution,
 Gas Dynamics, Radiative Transfer

 Free to use, download at <u>http://amusecode.org</u> or <u>https://github.com/amusecode/amuse</u>





AMUSE

- Python-based interface to community simulation codes
- Uses a unit system: no manual conversions needed, adding distances to masses is impossible
- Easily switch between codes within same domain

AMUSE example

```
from amuse.lab import *
3 N_particles
                = 1024
 cluster_radius = 1
                         units.parsec
 particle_mass = 1
                         units.MSun
 cluster_mass = N_particles * particle_mass
 evolve_time = 10
                       | units.Myr
 converter = nbody_system.nbody_to_si(cluster_mass,cluster_radius)
 cluster = new_plummer_model(N_particles,convert_nbody=converter)
 gravity = Bonsai(converter)
 gravity.particles.add_particles(cluster)
 gravity.evolve_model(evolve_time)
```



Why AMUSE instead of directly using a code

- AMUSE has a common interface to all codes, simplifies writing scripts
- Allows direct comparison between codes
- Combine codes from different (or the same) domains
- Rapid prototyping!



Today's work

- MASC (<u>https://github.com/rieder/masc</u>):
 Make A Star Cluster
- GUI to create a star cluster with choice of:
 - number of stars
 - initial mass function
 - star distribution
 - metallicity
 - size
 - age
 - binaries