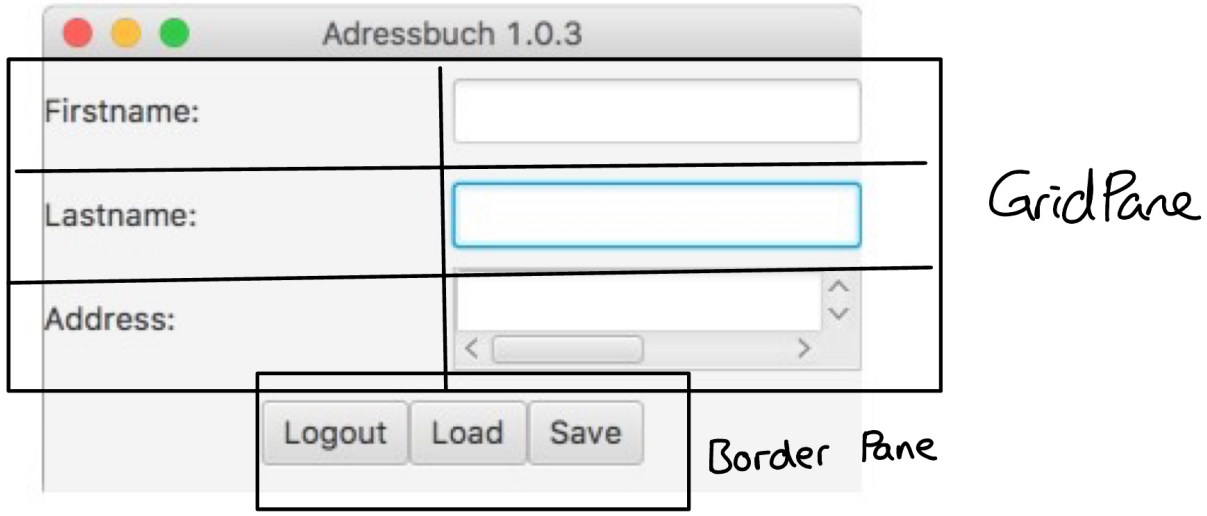
Nachdenkzettel GUI

https://s3-us-west-2.amazonaws.com/secure.notion-static.com/06419412-4e6a-4243-9b51-e219e8c7c884/GUI_Nachdenkzettel.pdf

Aufgabe 1



Aufgabe 2

a)

```
Button btn1 = new Button("Hello");
btn1.setOnAction(new EventHandler<ActionEvent>() {
  @Override
  public void handle(ActionEvent event) {
    btn1.setText("Clicked");
  }
});
```

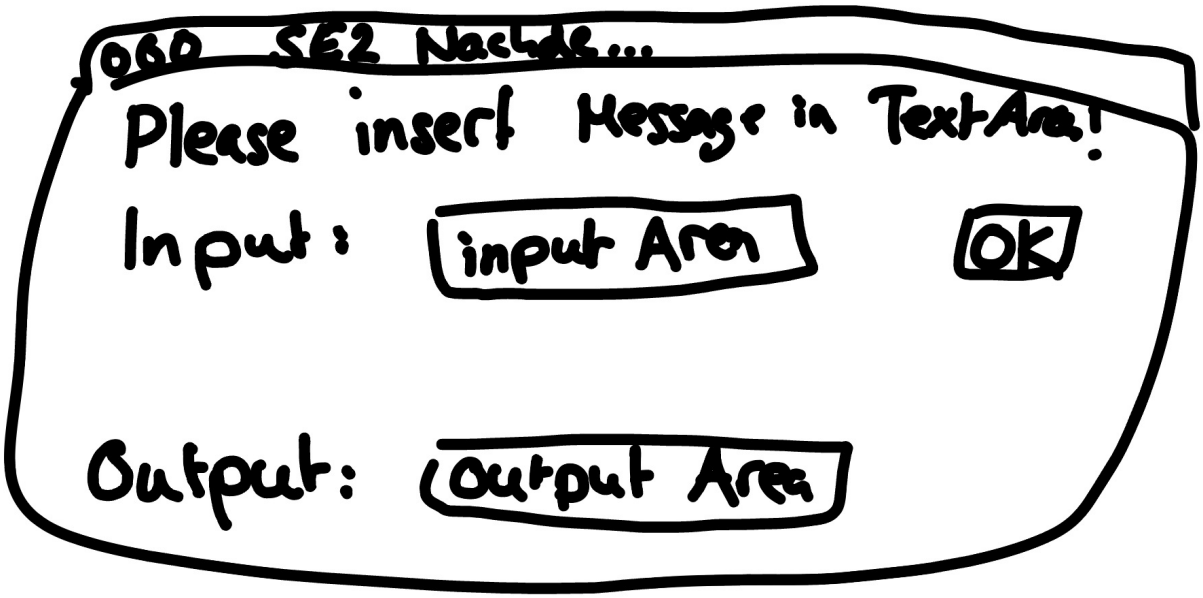
```
Button btn2 = new Button("2");
btn2.setOnAction(event -> btn2.setText("Clicked"));
```

b)

Using the „Timeline“ function and add keyframes

—> For timelines or error messages

Aufgabe 3



Aufgabe 4

- ▼ Graphische Nodes
  - text
  - image
  - text
  - gridpane
    - text

text

▼ HTML

```
<image>

  <text>Heading</text>
</image>

<text></text>

<div> <!--Flexbox-->

  <text>Content</text>
  <text>Content</text>
</div>
```

Aufgabe 5

a) Unit test couldn't test JavaFX instances

b) ?