## LSTM

LSTMs are a type of Recurrent Neural Network (RNN) that excel at **capturing long-term dependencies** in sequential data. They address the problem of vanishing and exploding gradients encountered in traditional RNNs by incorporating gates that regulate the flow of information.

# Core Concepts

- 1. **Memory Cell**: Holds information across time steps.
- 2. Gates: Control how information flows:
  - Forget Gate: Decides what information to forget.
  - **Input Gate**: Decides what new information to store.
  - Output Gate: Decides what information to output.

## **Mathematical Representation**

For each time step t:

1. Forget gate:

$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$

2. Input gate:

$$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$$

$$ilde{C}_t = anh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

3. Update the cell state:

$$C_t = f_t \odot C_{t-1} + i_t \odot ilde{C}_t$$

4. Output gate:

$$o_t = \sigma(W_o \cdot [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t \odot anh(C_t)$$

Here,  $\sigma$  is the sigmoid function,  $\odot$  is element—vise multiplication, and W, b are learnable parameters.

```
import torch
import torch.nn as nn
# Define the LSTM model
class LSTMModel(nn.Module):
    def init (self, input size, hidden size, output size, num layers=1):
        super(LSTMModel, self). init ()
        self.hidden size = hidden size
        self.num layers = num layers
        # LSTM layer
        self.lstm = nn.LSTM(input size, hidden size, num layers, batch first
        # Fully connected layer
        self.fc = nn.Linear(hidden size, output size)
    def forward(self, x):
        # Initialize hidden and cell states
        h0 = torch.zeros(self.num_layers, x.size(0), self.hidden_size).to(x.
        c0 = torch.zeros(self.num layers, x.size(0), self.hidden size).to(x.
        # LSTM forward pass
        out, = self.lstm(x, (h0, c0))
        # Pass through the fully connected layer (only take last time step)
        out = self.fc(out[:, -1, :])
        return out
# Parameters
input size = 10  # Number of features
hidden size = 20 # Number of hidden units
output size = 1
                # Regression output
sequence length = 5
batch size = 16
# Initialize the model, loss, and optimizer
model = LSTMModel(input size, hidden size, output size)
criterion = nn.MSELoss()
optimizer = torch.optim.Adam(model.parameters(), lr=0.001)
# Dummy data
x = torch.randn(batch_size, sequence_length, input_size) #input
```

```
y = torch.randn(batch size, output size)
```

```
# Training step
output = model(x)
loss = criterion(output, y)
optimizer.zero grad()
loss.backward()
optimizer.step()
print("Training step completed. Loss:", loss.item())
```

→ Training step completed. Loss: 1.518990397453308

# Explanation of the Code

- 1. LSTM Layer:
  - nn.LSTM handles the sequential nature of the input.
- 2. Hidden and Cell States:
  - Initialized as zero tensors at the start of each sequence.
- 3. Fully Connected Layer:
  - Converts the hidden state at the last time step to the desired output size.
- 4. Dummy Data:
  - Random tensors simulate input and output for demonstration purposes.

This basic setup can be extended for tasks like time-series forecasting, text generation, or sequence classification.

Suppose we are working with time-series data:

- If you're forecasting stock prices:
  - 1. batch\_size: Number of different stock sequences (e.g., prices of 16 stocks).
  - 2. sequence\_length: Number of past days you consider (e.g., 5 days).
  - 3. input\_size: Features per day (e.g., [opening price, closing price, volume]  $\rightarrow$  3 features).
  - 4. x is the input. According to this code above, x is a tensor of random values with shape (16, 5, 10).

# How Input Flows Through the LSTM

- 1. Time Steps (Sequence):
  - The LSTM processes the data one time step at a time. For a single sequence, x[:, t, :]
     represents the features at the t-th time step.
- 2. Features (Input Size):
  - At each time step, the LSTM receives a vector of size input\_size. For example, if input\_size=10, there are 10 features per time step.
- 3. Batching:
  - The LSTM processes multiple sequences simultaneously (batching). In this case, the model processes 16 sequences (one for each batch entry).

### Input example- if,

- batch\_size = 2 # Two sequences in parallel
- sequence\_length = 4 # Four time steps per sequence
- input\_size = 3 # Three features per time step

#### Then x could look like-

- x = torch.tensor([ [[1.0, 0.5, 2.0], [1.1, 0.4, 2.1], [1.2, 0.3, 2.2], [1.3, 0.2, 2.3]], [[0.9, 0.7, 1.8], [1.0, 0.6, 1.9], [1.1, 0.5, 2.0], [1.2, 0.4, 2.1]] ])
- Shape: (2, 4, 3)

### Here:

- 1. Sequence 1 has values [[1.0, 0.5, 2.0], ...] for its 4 time steps.
- 2. Sequence 2 has values [[0.9, 0.7, 1.8], ...] for its 4 time steps.

# Output of the LSTM

The LSTM processes the sequences and returns:

- 1. Output Tensor:
  - A 3D tensor of shape (batch\_size, sequence\_length, hidden\_size) containing hidden states for each time step.
- 2. Final Hidden State:
  - Used in this example to predict the output.