CECS 277 LAB I/O EXCEPTIONS

OBJECTIVE:

Get experience processing ASCII data, handling errors in the input, working with home-grown exception classes.

INTRODUCTION:

Please remember the coding standards <u>here</u>.

One of the reasons that this course treats exceptions at the same time that we teach you about I/O is because there is a lot that can go wrong when reading/writing files in Java, and the best way to deal with those occurrences is with an exception. In this lab, we will:

- 1. Prompt the user for an input file until they give us a file that exists.
 - a. You will first off have to create a File object from the String name of the file.
 - b. Then create a Scanner object from the File object that you just created.
 - c. If the file does not exist, this will throw a FileNotFoundException. You need to catch that exception, alert the user that they blew it, and prompt them again, until they give you a valid path and file name.
- 2. Prompt the user for an output file until they give us a path and file name that we can write to.
 - a. You will need to create a PrintWriter object using the String name of the path and file that you want to write out to.
 - b. If the path is invalid, you will get a FileNotFoundException here as well. Be sure to trap that exception and prompt the user for the output file again until they get it right.
- 3. Read through the input file one line at a time and get the 6 double precision numbers from each line. Those six numbers represent the coordinates for three separate points, which make up the vertices of a triangle.
 - a. User your input Scanner to read the next line.
 - b. Create a Scanner with the String that you just read in.
 - c. Use your getNextPoint() function (from the IOExceptionRunner.java file to read your three points in, one at a time, from that second Scanner.
 - d. If you are unable to read in the three points for any given line, trap the exception that getNextPoint() throws, and write out a warning to the output file to signify that that input record was corrupt.
- 4. Then pass your array of three points to your Area routine to find the area of the triangle.
- 5. Write out the area to the output file.
- 6. The class file for Point is here.

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PROCEDURE:

- 1. Create a text file with several legitimate triangles in it. One example is here.
- 2. Get your application to work with that simple input.
- 3. Then, try removing one of the numbers from one of the records in the file to create a corrupt row and make sure that it works.
- 4. Then, try putting in something in one of the records that is not a double precision number and make sure that you get the proper results from that.
- 5. In your final run, have a mixture of records that are good, that are missing one or more numbers, and records that have non-numeric data.

WHAT TO TURN IN:

- Your updated IOExceptionRunner.java.
- Your input file.
- Your output file.