# Software Testing

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**CECS 445** 

Lecture 12: March 16<sup>th</sup>, 2021

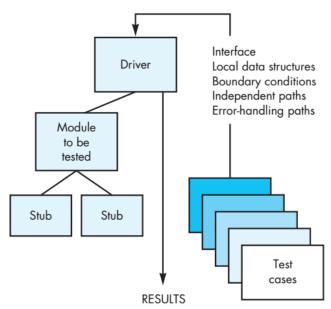


#### Intro to Software Testing

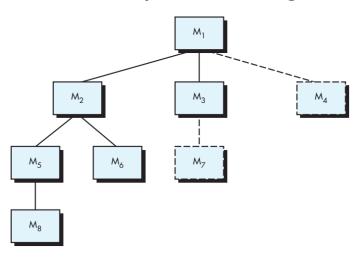
Verification: "Are we building the product right?"

Validation: "Are we building the right product?"

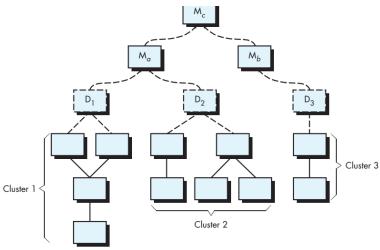
#### **Testing Structure**



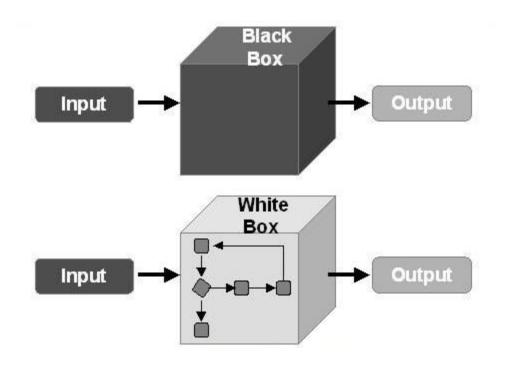
#### **Top-Down Testing**

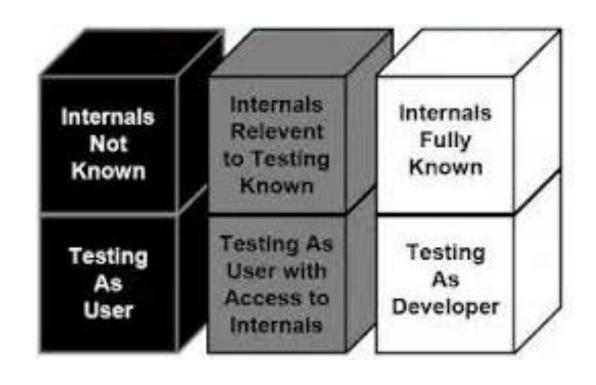


#### **Bottom-Up Testing**

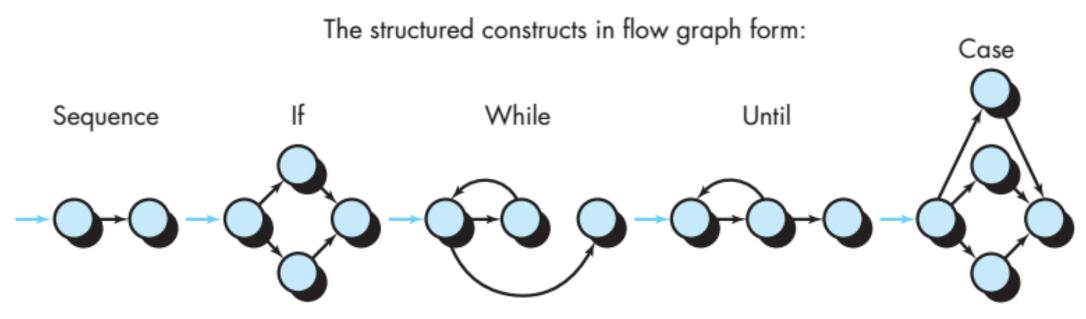


#### Black Box vs. White Box Testing



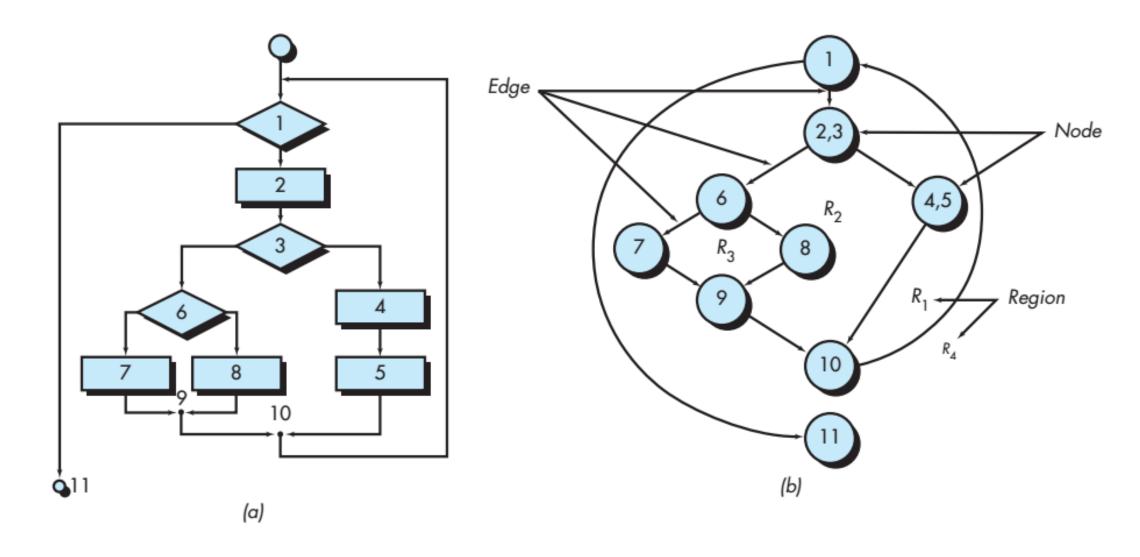


### Basis-Path Testing & Flow Graph Notation

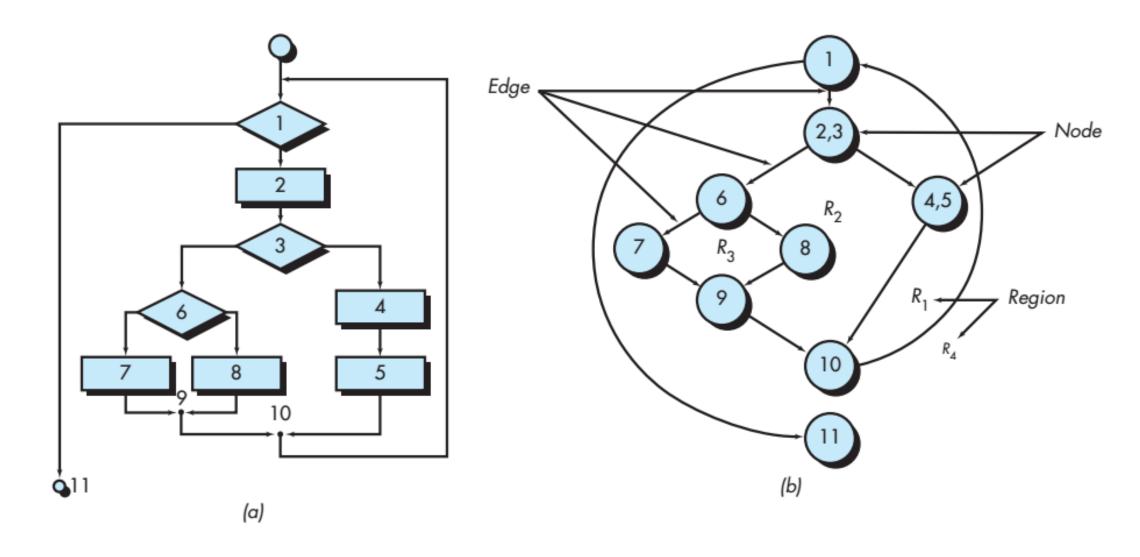


Where each circle represents one or more nonbranching PDL or source code statements

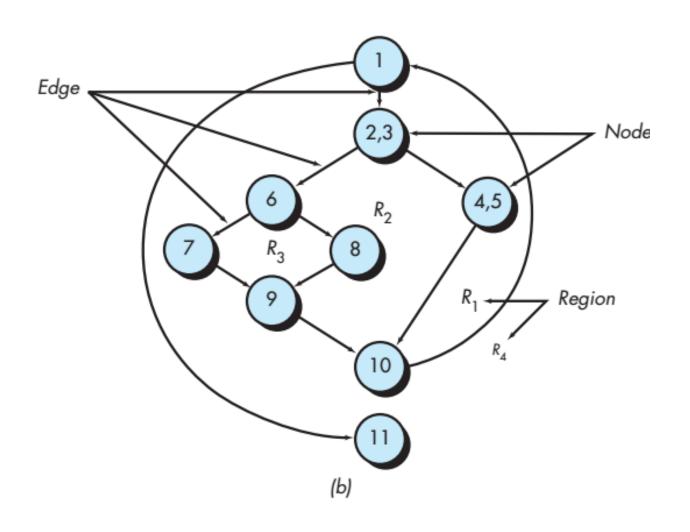
### Flow Chart vs. Flow Graph



### Flow Chart vs. Flow Graph



#### Independent Program Paths



Path 1: 1-11

Path 2: 1-2-3-4-5-10-1-11

Path 3: 1-2-3-6-8-9-10-1-11

Path 4: 1-2-3-6-7-9-10-1-11

### Cyclomatic Complexity

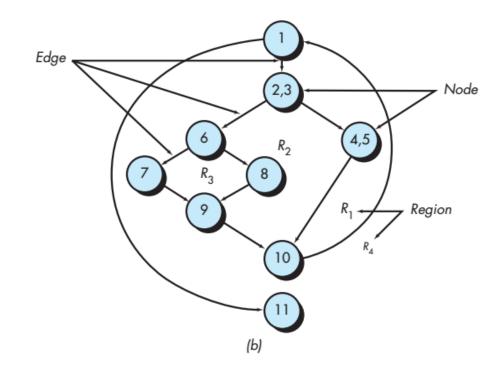
Cyclomatic complexity V(G) for a flow graph G is defined as

$$V(G) = E - N + 2$$

where E is the number of flow graph edges and N is the number of flow graph nodes.

$$V(G) = 11 Edges - 9 Nodes + 2$$
  
= 4

V(G) is upper bound on number of linearly independent paths



Path 1: 1-11

Path 2: 1-2-3-4-5-10-1-11

Path 3: 1-2-3-6-8-9-10-1-11

Path 4: 1-2-3-6-7-9-10-1-11

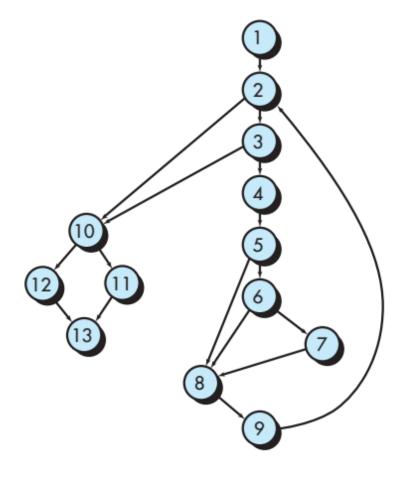
• Step 1: convert code or design to flow path

#### PROCEDURE average;

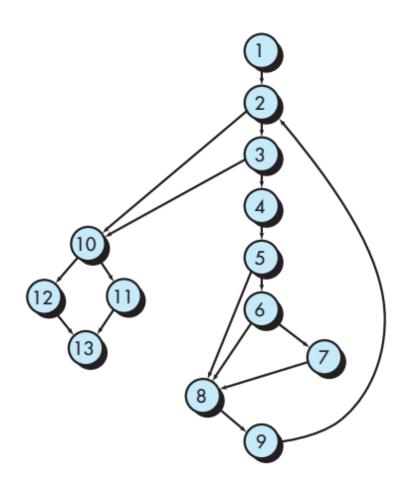
 This procedure computes the average of 100 or fewer numbers that lie between bounding values; it also computes the sum and the total number valid.

INTERFACE RETURNS average, total.input, total.valid; INTERFACE ACCEPTS value, minimum, maximum;

```
TYPE value[1:100] IS SCALAR ARRAY;
     TYPE average, total.input, total.valid;
        minimum, maximum, sum IS SCALAR;
     TYPE i IS INTEGER;
     total.input = total.valid = 0;
     DO WHILE value[i] <> -999 AND total.input < 100
     4 increment total.input by 1;
         IF value[i] > = minimum AND value[i] < = maximum
               THEN increment total.valid by 1;
                     sum = s sum + value[i]
              ELSE skip
      IF total.valid > 0
    11 THEN average = sum / total.valid;
12 ELSE average = -999;
 13 ENDIF
 END average
```



• Step 2: determine cyclomatic complexity of the resultant flow graph

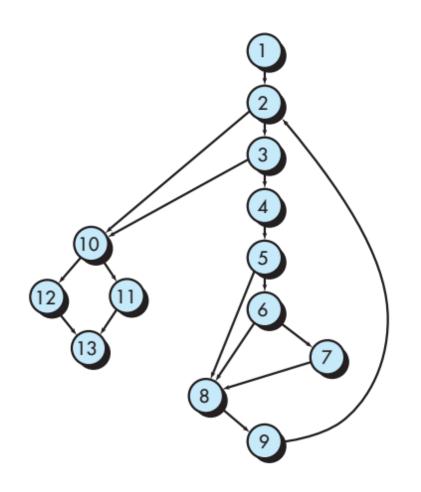


$$V(G) = 6$$
 regions

$$V(G) = 17 \text{ edges} - 13 \text{ nodes} + 2 = 6$$

$$V(G) = 5$$
 predicate nodes  $+ 1 = 6$ 

• Step 3: determine a basis set of linearly independent paths



Path 1: 1-2-10-11-13

Path 2: 1-2-10-12-13

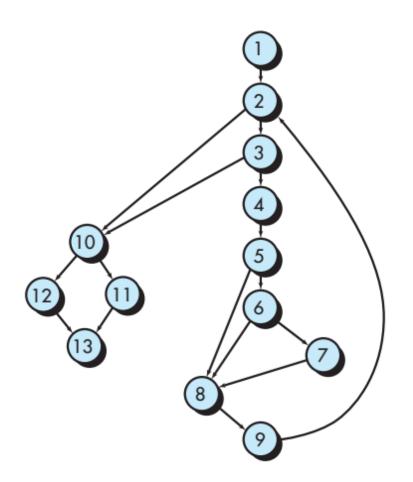
Path 3: 1-2-3-10-11-13

Path 4: 1-2-3-4-5-8-9-2-...

Path 5: 1-2-3-4-5-6-8-9-2-...

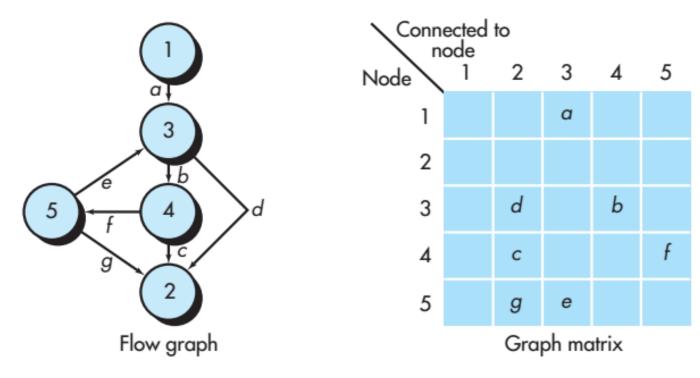
Path 6: 1-2-3-4-5-6-7-8-9-2-...

• Step 4: prepare test cases that will force execution of each independent path



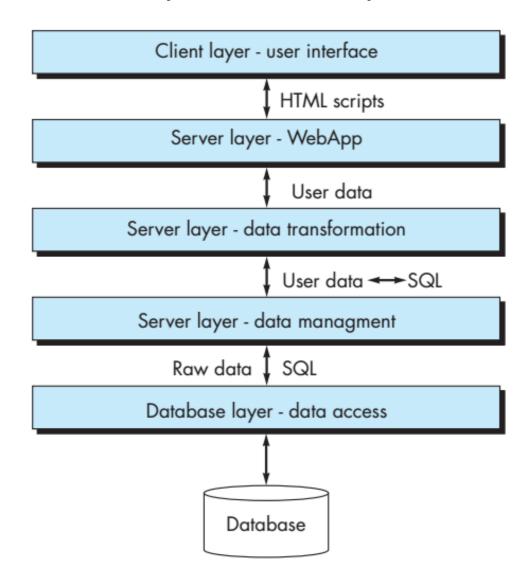
Test case	Test parameters			
	P1	P2	Р3	P4
1	1	1	1	1
2	1	2	2	2
3	1	3	3	3
4	2	1	2	3
5	2	2	3	1
6	2	3	1	2
7	3	1	3	2
8	3	2	1	3
9	3	3	2	1

#### Graph Matrix



- The probability that a link (edge) will be executed.
- The processing time expended during traversal of a link
- The memory required during traversal of a link
- The resources required during traversal of a link.

### Database Flow Graph Example



#### Front-End Considerations

