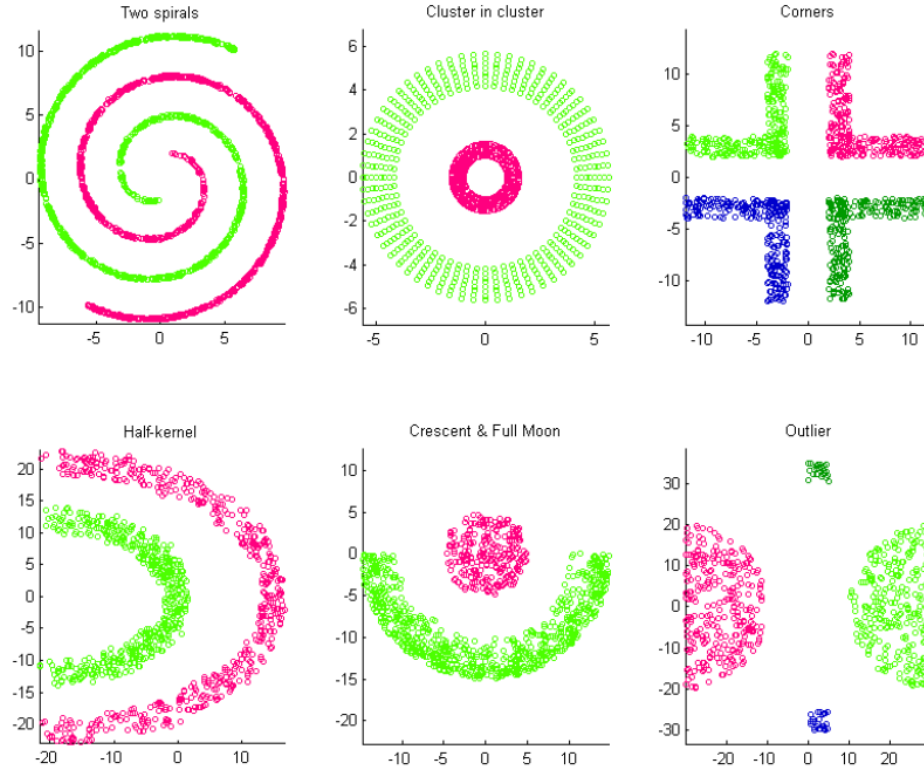


# Clustering

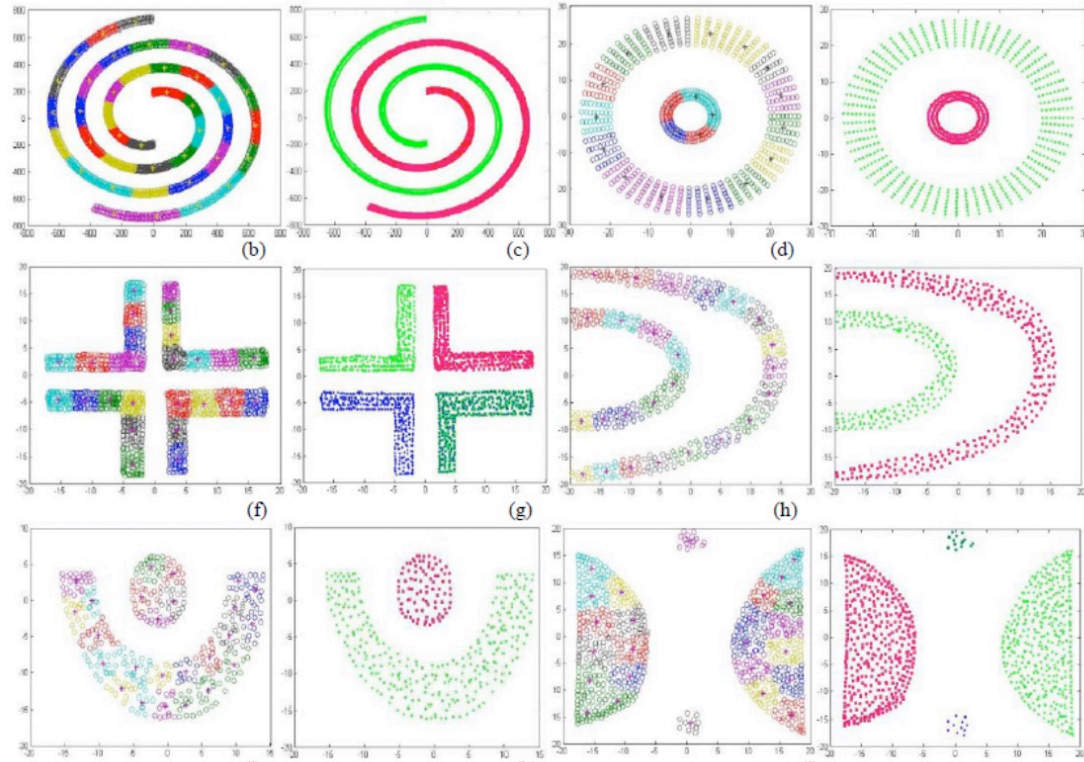
## Part IV



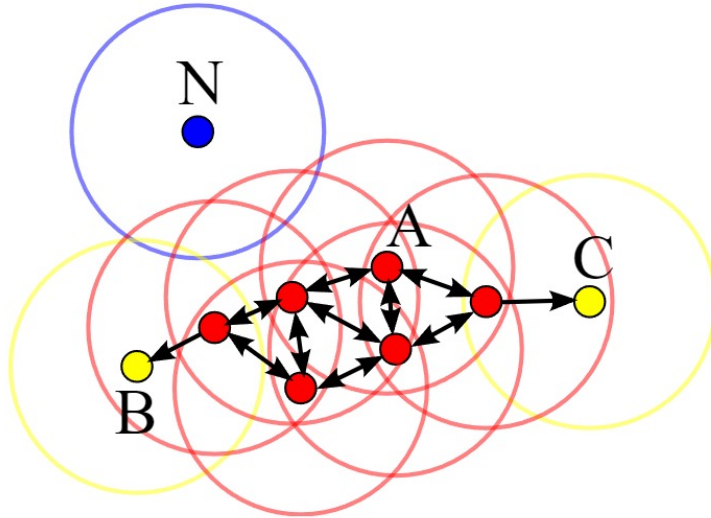
# Challenging Examples



# Challenging Examples, Continued

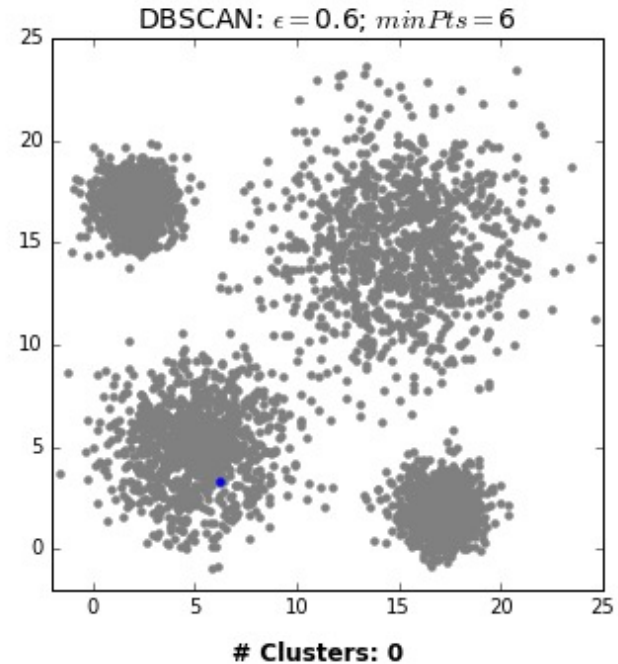
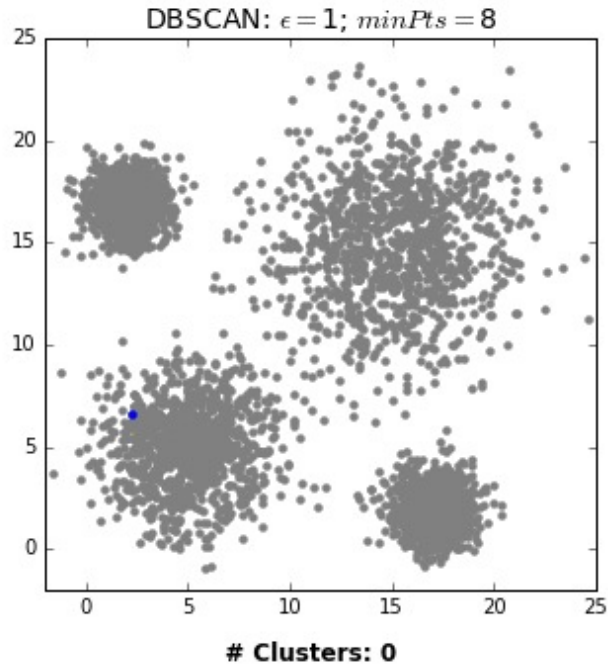


# DBSCAN (Density-Based Spatial Clustering of Applications With Noise)

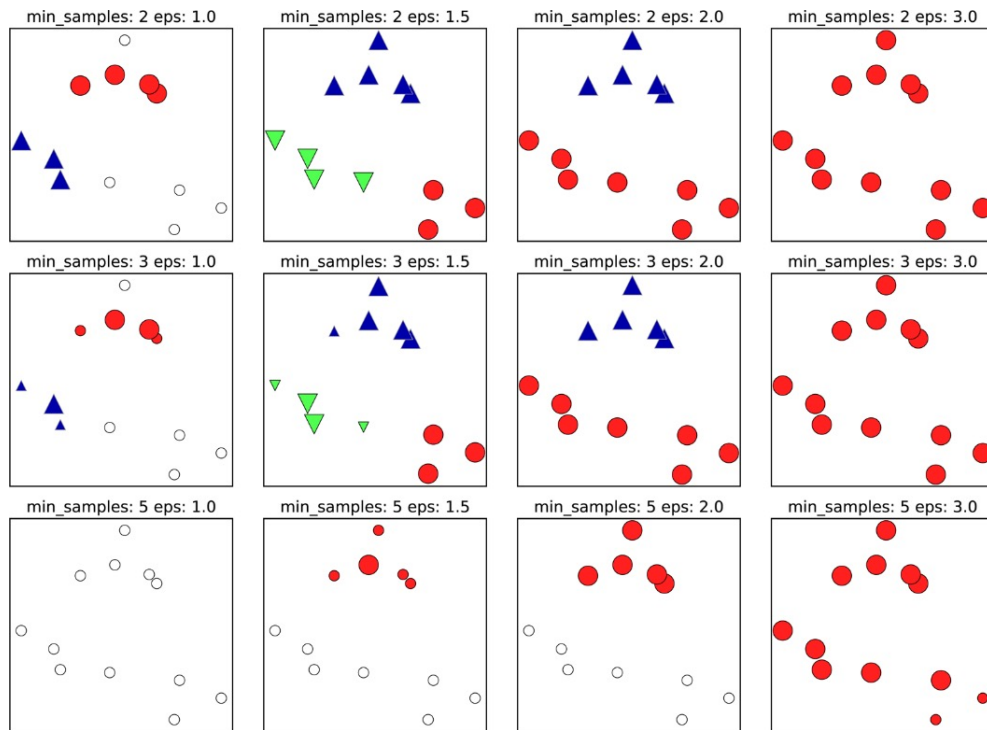


- eps: neighborhood radius
- min\_samples: 4
- A: Core
- B, C: not core
- N: noise

# DBSCAN Illustration



# Illustration of Parameters

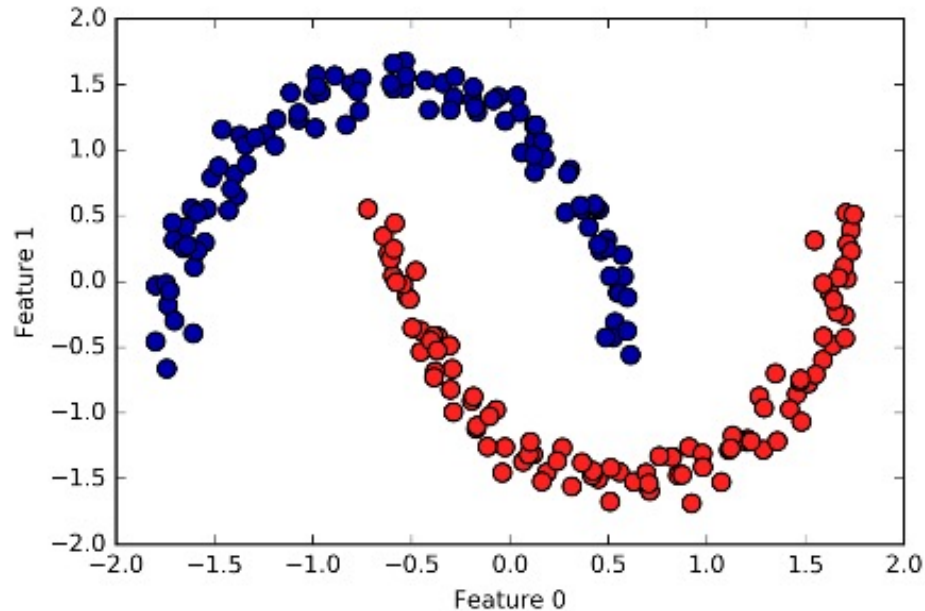


# Pros and Cons

Pro: Can learn arbitrary cluster shapes

Pro: Can detect outliers

Con: Needs two (non-obvious?) parameters to adjust



# Silhouette Coefficient

- Input:
  - Data
  - Cluster assignment
- Output:
  - A score from -1 to 1 where:
    - 0 is random clustering
    - 1 is perfect clustering
- For each point  $i$ , compute:
  - $a_i$  = mean distance between  $i$  and all other points in the same cluster
  - $b_i$  = mean distance between  $i$  and the points in the next nearest cluster
  - $s_i = \frac{b_i - a_i}{\max(a_i, b_i)}$
- The overall silhouette coefficient is the mean value of  $s_i, i = 1 \dots n$

