

# CSC 10A

## Accelerated Introduction to Programming Logic

### Homework

50 Points

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1. Given the prototype: `int foo(float x, float y);` the formal parameter types are:

x, y

foo

float, float

Int

2. A long in C is a:

64-bit float

64-bit int

32-bit float

32-bit int

3. Switch in C works best for:

switch is never the best choice

wide range of values

all range of values

narrow range of values

4. The relational operators are:

`+, -, *, /, %`

`+=, -=, *=, /=, %=, =`

`==, !=, >, <, >=, <=`

`++, --`

5. To display a variable in base10 in C using printf, we should use this format specifier:

`%c`

`%x`

`%t`

`%d`

`%f`