

# DotVVM Virtual Meetup

## Building Custom Controls

<https://gitter.im/riganti/dotvvm-meetups>



# Who are we?



Standa  
@exyi  
core framework magic



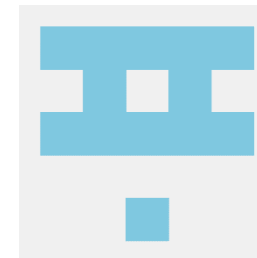
Tomáš  
@tomasherceg  
docs, framework



Milan  
@Mylan719  
VS extension magic



Michal  
@MichalTichy  
Bootstrap for DotVVM



Ladislav  
@quigamdev  
framework, extension



Michal  
@mrnustik  
Business Pack



Martin  
@martindybal  
Business Pack



Maroš  
@marosjanota  
Business Pack themes



Adam  
@ENgateman  
academy, framework

+ many others

We want to talk with you

We want to hear your feedback

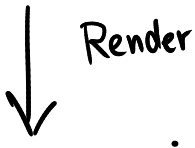
# Questions

- Feel free to unmute yourself and ask us anything
- Gitter room during the meetup
  - <https://gitter.im/riganti/dotvvm-meetups>
- Reach out to us any time



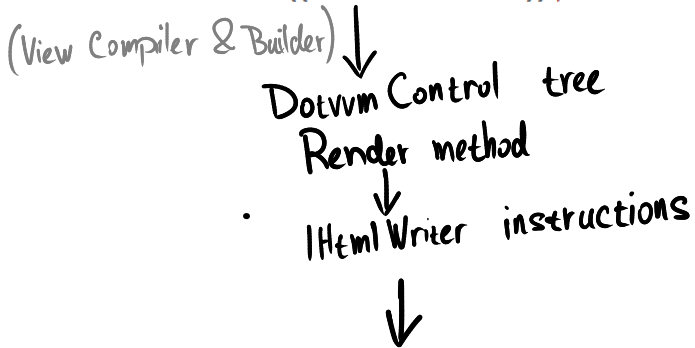
# Building Custom Controls

```
<dot:Repeater WrapperTagName="ul" DataSource={value: Routes }>
|   <li><a href={value: Url}>{{value: RouteName}}</a></li>
</dot:Repeater>
<div>Number of Tests: {{value: Routes.Count}}</div>
```



```
<ul data-bind="foreach: { 'data': Routes }">
|   <li><a data-bind="attr: { 'href': Url }">ko text: RouteName ->ko ->/ko -></a></li>
</ul>
<div>Number of Tests: ko text: (Routes() || {}).length ->ko -></div>
```

```
<dot:Repeater WrapperTagName="ul" DataSource={value: Routes }>
  <li><a href={value: Url}>{{value: RouteName}}</a></li>
</dot:Repeater>
<div>Number of Tests: {{value: Routes.Count}}</div>
```



```
<ul data-bind="foreach: { 'data': Routes }">
  <li><a data-bind="attr: { 'href': Url }">!— ko text: RouteName —>!— /ko —></a></li>
</ul>
<div>Number of Tests: !— ko text: (Routes() || {}).length —>!— /ko —></div>
```

# Dotvvm Control

```
/// <summary>  
/// Renders the control into the specified writer.  
/// </summary>  
24 references  
public virtual void Render(IHtmlWriter writer, IDotvvmRequestContext context)
```

•



# Dotvvm Control

```
/// <summary>  
/// Renders the control into the specified writer.  
/// </summary>  
24 references  
public virtual void Render(IHtmlWriter writer, IDotvvmRequestContext context)
```

Please don't  
This method should be called

# Dotvvm Control

```
/// <summary>  
/// Renders the contents inside the control begin and end tags.  
/// </summary>  
7 references  
protected virtual void RenderContents(IHtmlWriter writer, IDotvvmRequestContext context)  
{  
    RenderChildren(writer, context);  
}
```

DEMO

- Render
- IHtmlWriter

# Dotvvm Control

```
/// <summary>  
/// Renders the contents inside the control begin and end tags.  
/// </summary>  
7 references  
protected virtual void RenderContents(IHtmlWriter writer, IDotvvmRequestContext context)  
{  
    RenderChildren(writer, context);  
}
```

MyControl (properties)

├ Children  
├ :  
├ :  
└

```
1 AddAttributesToRender(writer, context);  
RenderBeginTag(writer, context);  
RenderContents(writer, context);  
RenderEndTag(writer, context);
```

<tag >

... children

</tag>

set DataContext  
if IncludeInPage

```
1  
AddAttributesToRender(writer, context);  
RenderBeginTag(writer, context);  
RenderContents(writer, context);  
RenderEndTag(writer, context);
```

<tag >

... children

</tag>

disable value bindings

```
[MarkupOptions(Required = true, AllowBinding = false)]
```

2 references

```
public string? Name
```

```
{
```

```
    get { return (string?)GetValue(NameProperty); }
```

```
    set { SetValue(NameProperty, value); }
```

```
}
```

3 references

```
public static readonly DotvvmProperty NameProperty =
```

```
    DotvvmProperty.Register<string?, RequiredResource>(c => c.Name);
```

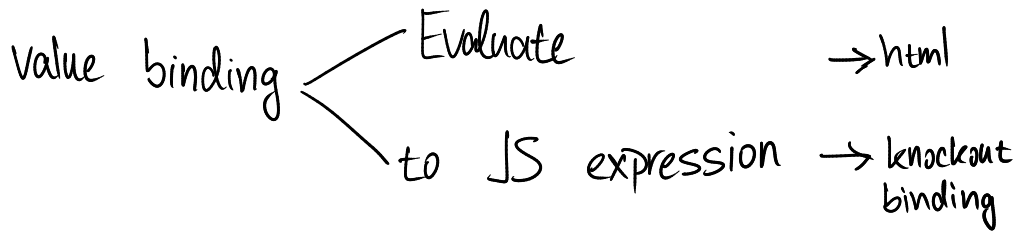
type

the declaring control  
needed to get full name

value is stored in properties  
this evaluates bindings

property descriptor  
for DotVM

just for property  
name  
might also be "Name"



# Data Context Type

The diagram illustrates the data context type in an ASP.NET MVC application. It shows a code snippet with handwritten annotations and arrows indicating the data types used in the code.

```
<fieldset>  
  <legend>Detail</legend>  
  
  <p DataContext="{value: MyForm}">  
    <dot:ComboBox  
      DataSource="{value: Regions}"  
      ItemTextBinding="{value: Name}"  
      ItemValueBinding="{value: Id}"  
      SelectedValue="{value: Selected.RegionId}"  
      SelectionChanged="{command: OnRegionChanged()}" />  
  </p>  
</fieldset>
```

Annotations and arrows:

- View Model**: Points to the `<fieldset>` tag.
- Form**: Points to the `DataContext="{value: MyForm}"` attribute.
- Form**: Points to the `ItemTextBinding="{value: Name}"` attribute.
- Region**: Points to the `ItemValueBinding="{value: Id}"` attribute.
- Form**: Points to the `SelectedValue="{value: Selected.RegionId}"` attribute.



```
[ControlPropertyBindingDataContextChange(nameof(DataSource), order: 0)]  
[CollectionElementDataContextChange(order: 1)]
```

3 references

```
public IValueBinding? ItemValueBinding
```

```
{  
    get { return (IValueBinding?)GetValue(ItemValueBindingProperty); }  
    set { SetValue(ItemValueBindingProperty, value); }  
}
```

5 references

```
public static readonly DotvvmProperty ItemValueBindingProperty =  
    DotvvmProperty.Register<IValueBinding?, SelectorBase>(nameof(ItemValueBinding));
```

type of DataSource

Element type of

Demo: menu

```
<nav>  
  <ul>  
    <li>  
      <a href='...'>  
        ...  
      </a>  
    </li>  
    ⋮  
  </ul>  
</nav>
```

binding

binding

Repeater

The diagram shows a nested HTML structure for a menu. The root is <nav>, followed by <ul>, then <li>, then <a href='...'>, then an ellipsis (...), then </a>, then </li>, then a vertical ellipsis (⋮), then </ul>, and finally </nav>. Two green arrows labeled 'binding' point to the '...' in the href attribute and the ellipsis (...) after the <a> tag. A third green arrow labeled 'Repeater' points to the vertical ellipsis (⋮) between the <li> and </ul> tags.

Demo: menu

```
<nav>
  <ul>
    Items[0] [ <li>
                  <a href='...'>
                    ...
                  </a>
                </li>
              ]
    Items[1] [ ⋮
                  </ul>
                </nav>
              ]
```

binding relative to Item

binding

Repeater

Build control tree

Init

Load

PreRender

Render

# Build control tree

Init

← view model is loaded

Load

PreRender

Render

don't touch others, they  
may be already rendered

# Build control tree

Init

← view model is loaded

Load

Command is executed →

PreRender

Render

don't touch others, they  
may be already rendered

command binding - execute method & id

found by

- id
- data context

in the control tree after Load

Please fill out a short survey

<https://bit.ly/3bdhHWn>







**DOTVVM**  
**VIRTUAL CONFERENCE**  
**APRIL 29-30**

