1. Create a new project called targetAction, choose single application template, Product Name as targetAction, language as Objective-C, and Devices as iPhone.
2. Select view on the story board and disable auto layout on File Inspector (optional)
3. Add three objects on the Main storyboard:
    a. Label - Modify label name to "Enter your name",
    b. Text Field and
    c. Round Rect called "Go"

You will have Label just before the Text Field.

4. update viewController.h file as follows:

```objc
@interface ViewController : UIViewController {

    IBOutlet UITextField *boxText;

}

- (IBAction) btnClicked: (id) sender;

@property (nonatomic, retain) UITextField *boxText;
```

4. click on Main Storyboard and make following connections

        1. From Go button to File's Owner/ViewController (yellow box - there are three little icons on top of the view container) - pick btnClicked:. Make sure that you are holding Control key while you drag from "Go" Button to the File's owner.
        2. From File's Owner to Text field - pick boxText

5. Update two methods in viewController.m file as follows:

```objc
@synthesize boxText;

- (IBAction) btnClicked:(id)sender {

    NSString *str = [[NSString alloc]
                    initWithFormat:@"Hello %@",
boxText.text];
    UIAlertView *alert = [[UIAlertView alloc]
                        initWithTitle:@" Hello "
                        message:str
                        delegate:self
                        cancelButtonTitle:@"Done"
```

```
                            otherButtonTitles:nil];

    [alert show];

}
```

You will get warning that UIAlertView is deprecated —
you can ignore that for now.

Build and Run ——— Q how do we dismiss keyboard? hint First Responder