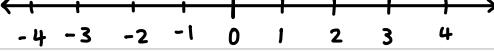
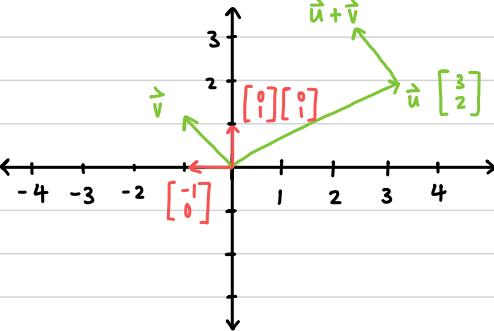


19 - Mar 20 Lecture

- Intro to complex numbers
 - Vector addition and multiplication
 - Adding and multiplying complex numbers
 - Properties of complex numbers (addition, multiplication, inverses, complex conjugates, magnitudes)
 - Taking real or imaginary component of a complex number
 - Complex conjugate
 - Magnitude of a complex number
 - Inverse of a complex number
 - Polar coordinates
 - Multiplication of polar coordinates
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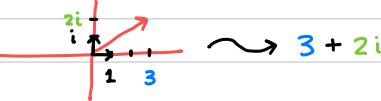
	(+irrationals)
Review	<p>Natural numbers \rightarrow integers \rightarrow rationals \rightarrow reals $1, 4 \quad -3, 0 \quad \frac{1}{2}, \frac{-7}{4} \quad \sqrt{2}, \pi$</p> <p>$\rightarrow$ complex numbers \rightarrow quaternions $\rightarrow \dots$ $2+i, 3-2i$</p> <p>"$\sqrt{-1}$ doesn't exist" ... in \mathbb{R} \hookrightarrow it does exist in \mathbb{C}</p>
Complex Number	<p>Written as $a+bi$ such that $i^2 = -1$ and $a, b \in \mathbb{R}$</p> <p>Take a number line...</p> 
Visual Representation	<p>... and add another dimension. For now, you can think of this as \mathbb{R}^2.</p>  <p>vector addition exists as normal, but multiplication is defined differently.</p>
Vector Multiplication	<p>Define multiplication of vectors as follows (no longer in \mathbb{R}^2):</p> $\begin{bmatrix} a \\ b \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} ac - bd \\ ad + bc \end{bmatrix}$ <p>Ex: $\begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} (1)(2) - (3)(4) \\ (1)(4) + (2)(3) \end{bmatrix} = \begin{bmatrix} -10 \\ 10 \end{bmatrix}$</p> <p>Results ① $\begin{bmatrix} a \\ 0 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = a \begin{bmatrix} c \\ d \end{bmatrix}$ \checkmark think of as "real number a" (unlike matrix multiplication) Note: multiplication is <u>commutative</u>. Can multiply vectors in <u>any order</u> and get the <u>same result</u>.</p> <p>② $\begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$</p>

(technically wrong)
but shows concept

We can decompose vectors into basis vector components.

$$\begin{bmatrix} a \\ b \end{bmatrix} \rightsquigarrow a + bi \quad (\text{slightly wrong notation})$$

$$\begin{bmatrix} 3 \\ 2 \end{bmatrix} \leftarrow \begin{array}{l} \text{real number line} \\ \text{imaginary component} \end{array}$$



Adding Complex Numbers

Consider $a + bi$, treat i as a variable in a polynomial.

$$a, b, c, d \in \mathbb{R}$$

$$(a + bi) + (c + di) = (a + c) + (b + d)i$$

Multiplying Complex Numbers

$$\begin{aligned} (a + bi)(c + di) &= ac + adi + bci + bdi^2 \\ &= ac + (ad + bc)i + (bd)i^2 \\ &\text{Set } i^2 = -1. \\ &= ac + (ad + bc)i + (bd)(-1) \\ &= (ac - bd) + (ad + bc)i \\ \Rightarrow & \begin{bmatrix} ac - bd \\ ad + bc \end{bmatrix} \end{aligned}$$

Same as formula given on prev. page!

Steps:

- 1) Treat as polynomial until simplified to include i^2 .
- 2) Set i^2 to -1 .

$$i^2 = -1$$

$$i^3 = i^2 \cdot i = -1i$$

$$\begin{aligned} \text{Ex: } (2 + i)(1 - i) &= 2 - 2i + i - i^2 \\ &= 2 - i - i^2 \\ &= 2 - i - (-1) \\ &= 2 - i + 1 \\ &= 3 - i \end{aligned}$$

$$\begin{aligned} \text{Ex: } (3 + 2i)(-1 + 2i) &= -3 + 6i - 2i + 4i^2 \\ &= -3 + 4i + 4i^2 \\ &= -3 + 4i + 4(-1) \\ &= -7 + 4i \end{aligned}$$

$$\begin{aligned} \text{Ex: } (4 + i)(1 - i) &= 4 - 4i + i - i^2 \\ &= 5 - 3i \end{aligned}$$

Other method:

Replace i with $\sqrt{-1}$ before multiplication.

$$\begin{aligned} \text{Ex: } (4 + \sqrt{-1})(1 - \sqrt{-1}) &= 4 - 4\sqrt{-1} + \sqrt{-1} - \sqrt{-1}^2 \\ &= 4 - 3\sqrt{-1} - (-1) \\ &= 5 - 3\sqrt{-1} \\ &\text{Change } \sqrt{-1} \text{ back to } i \\ &= 5 - 3i \end{aligned}$$

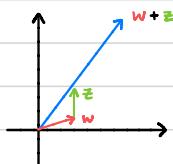
<h3>Properties of Complex Numbers</h3>	<p>If z, w, u are complex numbers:</p> <ol style="list-style-type: none"> ① $u + (w+z) = (u+w) + z, \quad w+z = z+w$ ② $u(wz) = (uw)z, \quad wz = zw$ ③ If $z \neq 0$, z^{-1} exists. 	<p>\mathbb{R}: reals \mathbb{C}: complex numbers</p>
	<p>All polynomials with coefficients in \mathbb{C} factor to linear terms in \mathbb{C}. Even something like $7x^{12} + 7x^9 + 3x^4 - \pi x^3 + (2-i)x^2 - 3$ will factor into the form $7(x+c_1)(x+c_2) + \dots + (x+c_{12})$ where $c_1, \dots, c_{12} \in \mathbb{C}$.</p>	
<h3>Taking real component of a complex number</h3>	<p>$\text{Re}(a+bi) = a$</p>	<p>Ex: $\text{Re}(2+3i) = 2$ Ex: $\text{Re}(7) = 7$</p>
<h3>Taking imaginary component of a complex number</h3>	<p>$\text{Im}(a+bi) = b$ <i>i is known as the "imaginary number"</i></p>	<p>Ex: $\text{Im}(2+3i) = 3$ Ex: $\text{Im}(7) = \text{Im}(7+0i) = 0$</p>
<h3>Complex Conjugate</h3>	<p>Denoted with an overline, the <u>complex conjugate negates the imaginary component</u> of a complex number.</p>	<p>graphically: flip over horiz axis</p>
<i>overline</i>	<p>$\overline{a+bi} = a-bi$</p>	
<h3>Magnitude of a complex number</h3>	<p>For any complex number z, $z = \sqrt{zz}$. $a+bi = \sqrt{a^2+b^2}$ look familiar? pythagorean theorem</p>	 <p>$z \rightarrow \text{"distance from origin"}$</p>

More Properties of complex numbers

- ① $\bar{\bar{z}} = z$ if and only if $z \in \mathbb{R}$
- ② $\overline{w+z} = \overline{w} + \overline{z}$
- ③ $\overline{wz} = \overline{w} \cdot \overline{z}$
- ④ $z\bar{z} = |z|^2 \geq 0$ (if $z \neq 0$ then $|z| > 0$) distance from origin
- ⑤ $|wz| = |w||z|$
- ⑥ $|w+z| \leq |w| + |z|$ (aka "triangle inequality")
- ⑦ If $z \neq 0$ then $z^{-1} = \frac{\bar{z}}{|z|^2}$

Triangle Inequality (⑥)

Can't make triangle with side lengths 1, 1, 12, for example.



$$|w+z| \leq |w| + |z|$$

$$12 \not\leq 1 + 1$$

∴ cannot form triangle with these side lengths

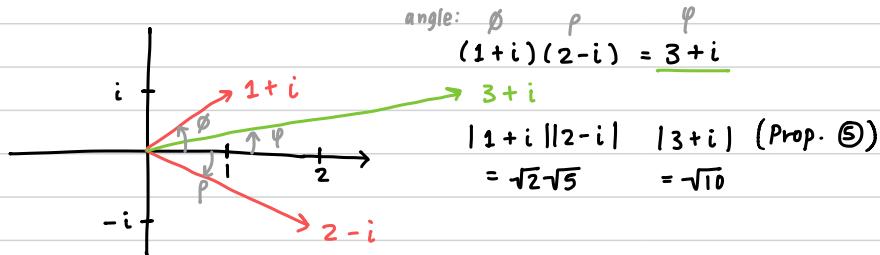
Inverse of a complex number

$$(a+bi)^{-1} = \frac{a-bi}{a^2+b^2}$$

$$\text{Ex: } (2-3i)^{-1} = \frac{2-(-3)i}{(2)^2+(-3)^2} = \frac{2+3i}{4+9} = \frac{2+3i}{13} = \frac{2}{13} + \frac{3i}{13}$$

$$\text{Ex: } \frac{(1+i)}{(2-3i)} = (1+i) \left(\frac{1}{2-3i} \right) = (1+i) \left(\frac{2+3i}{13} \right) = \frac{2}{13} + \frac{3i}{13} + \frac{2i}{13} + \frac{3i^2}{13} = \frac{2}{13} + \frac{5i}{13} + \frac{3(-1)}{13} = \frac{-1}{13} + \frac{5i}{13}$$

Visual Representation of Polar Coordinates

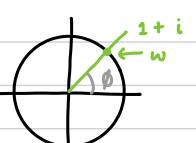


$$\phi + \rho = \psi$$

negative

$$|w||z| = |wz|$$

Write as angle and distance. Instead of a units right, b units up..

Polar Coordinates	Write positions using <u>angle</u> and <u>distance</u> .
Ex:	$1+i$ has a distance of $\sqrt{2}$ and an angle of $\frac{\pi}{4}$
Radians	Angle is taken as the angle <u>counter-clockwise</u> from the "positive real direction".
	Consider the unit circle.
	 $1+i = 1+i w$ $= \sqrt{2} \left(\cos \frac{\pi}{4} + i \sin \frac{\pi}{4} \right)$ <p style="text-align: center;"><small>horiz. vert.</small></p>
	$z = z (\cos \phi_z + i \sin \phi_z)$ <p style="text-align: right; color: green;">↑ angle corresponding to z</p>
	$w = w (\cos \phi_w + i \sin \phi_w)$ $z = z (\cos \phi_z + i \sin \phi_z)$
Polar Multiplication	$wz = w z (\cos(\phi_w + \phi_z) + i \sin(\phi_w + \phi_z))$ <p style="color: green;"> prod. of magnitudes ↑ sum of angles </p>
	2 Conventions for using radians:
	\rightarrow angles between $-\pi$ and π \rightarrow angles between 0 and 2π
	But ultimately it's up to you. The math will work out no matter what.