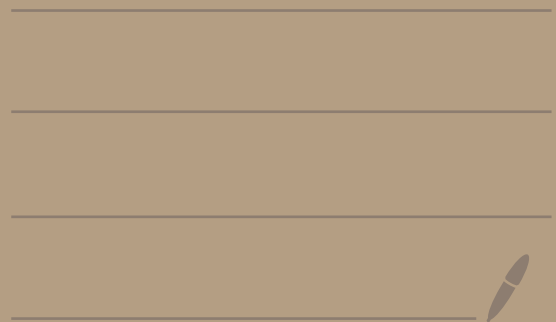


11 - Feb 13 Lecture

- Column space
- Nullspace
- Basis
- Finding basis for $\text{Null}(A)$
- Finding basis for $\text{Col}(A)$
- Finding basis for $\text{Span}(\vec{v}_1, \dots, \vec{v}_k)$



Addition to Last Lecture	<p>H is a subspace if all of the following are true:</p> <ol style="list-style-type: none"> 1) $\vec{0} \in H$ 2) $\vec{u}, \vec{v} \in H \Rightarrow \vec{u} + \vec{v} \in H$ 3) $\vec{u} \in H$ and $c \in \mathbb{R} \Rightarrow c\vec{u} \in H$
	<p>If T is a linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$, $\text{Range}(T)$ is a subspace of \mathbb{R}^m and $\text{Ker}(T)$ is a subspace of \mathbb{R}^n.</p>
Column Space (Matrix version of Range)	<p>The column space of a matrix A, denoted $\text{Col}(A)$, is the set of all linear combinations of the columns of A.</p> <ul style="list-style-type: none"> • If a_1, \dots, a_m are the columns of A, then $\text{Col}(A) = \text{Span}(a_1, \dots, a_m)$. • If $T(\vec{v}) = A\vec{v}$ for all \vec{v}, then $\text{Col}(A) = \text{Range}(T)$.
Nullspace (Matrix version of Ker)	<p>The nullspace of A, denoted $\text{Null}(A)$, is the set of all vectors \vec{v} such that $A\vec{v} = \vec{0}$.</p> <ul style="list-style-type: none"> • If $T(\vec{v}) = A\vec{v}$ for all \vec{v}, then $\text{Null}(A) = \text{Ker}(T)$.
Basis	<p>Context: Span of something usually includes something redundant $\hookrightarrow \text{Span}(a_1, \dots, a_n)$ is often equivalent to $\text{Span}(a_1, \dots, a_{n-1})$.</p> <p>"A basis is what's left after knocking out all the redundant information".</p> <p>A basis for a subspace H of \mathbb{R}^n is a linearly independent set of vectors that span H.</p> <ul style="list-style-type: none"> • i.e. $\text{Span}(\vec{h}_1, \dots, \vec{h}_k) = H$. <p>You can <u>always</u> write a basis for a subspace of \mathbb{R}^n.</p>

Ex 1: Show that $\vec{e}_1, \vec{e}_2, \vec{e}_3$ is a basis of \mathbb{R}^3 .

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad H = \mathbb{R}^3 \rightarrow n = 3 \text{ by definition}$$

These vectors are linearly independent since the only solution is the trivial solution $c_1 = c_2 = c_3 = 0$.

To show spanning, we show $c_1 \vec{e}_1 + c_2 \vec{e}_2 + c_3 \vec{e}_3 = \vec{x}$ is consistent for all of the subspace (in this case, for all $\vec{x} \in H$).

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \text{ then } x_1 \vec{e}_1 + x_2 \vec{e}_2 + x_3 \vec{e}_3 = \vec{x} \quad \text{Being able to write this out shows spanning.}$$

As \vec{x} was an arbitrary vector of H , we conclude that $H = \text{Span}(\vec{e}_1, \vec{e}_2, \vec{e}_3)$. Therefore, $\vec{e}_1, \vec{e}_2, \vec{e}_3$ is a basis of \mathbb{R}^3 .

Ex 2.

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \text{ is also a basis for } \mathbb{R}^3.$$

Finding a Basis for Null(A)

When solving $A\vec{x} = \vec{0}$, we can write the answer in parametric vector form.

Recall that the general form of parametric vector form is:

$$[\text{constants}] + \text{free variable } [s] + \text{free variable } [t] + \dots + \text{free variable } [z]$$

The non-constant vectors of the parametric vector form will form a basis.

$$[\text{constants}] + s[\] + t[\]$$

non-constant vectors form a basis

The algorithm for finding a basis for Null(A) is:

- 1) Solve for the solutions of A when $A\vec{x} = \vec{0}$.
- 2) Write the solution for $A\vec{x} = \vec{0}$ in parametric vector form.
- 3) Remove the constant vector.

Note: $\{\}$ is a basis for $\{\vec{0}\}$.

empty set

Ex: Find a basis for $\text{Null}(A)$.

$$A = \begin{bmatrix} 1 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$A\vec{x} = \vec{0} = \left[\begin{array}{ccc|c} 1 & 1 & 2 & 0 \\ -1 & 0 & 1 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & 2 & 0 \\ 0 & 1 & 3 & 0 \end{array} \right] \begin{array}{l} R_2' = R_2 + R_1 \\ R_1' = R_1 - R_2 \end{array}$$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 0 & 1 & 3 & 0 \end{array} \right]$$

$\begin{matrix} x_1 & x_2 & x_3 \\ B & B & F \end{matrix}$

$$x_3 = t$$

$$x_1 - x_3 = 0 \rightarrow x_1 = t$$

$$x_2 + 3x_3 = 0 \rightarrow x_2 = -3t$$

(remove in next step)

$$\text{Solution: } \vec{x} = \begin{bmatrix} t \\ -3t \\ t \end{bmatrix} = t \underbrace{\begin{bmatrix} 1 \\ -3 \\ 1 \end{bmatrix}}_{\text{parametric vector form}} \text{ for all } t \in \mathbb{R}.$$

Therefore, $\left\{ \begin{bmatrix} 1 \\ -3 \\ 1 \end{bmatrix} \right\}$ is a basis for $\text{Null}(A)$. ← linearly independent spanning set for $\text{Null}(A)$

Finding Basis for $\text{Col}(A)$ The pivot columns of A form a basis for $\text{Col}(A)$.

The algorithm for finding a basis for $\text{Col}(A)$ is:

1) Calculate a REF of A (RREF works as well).

2) Identify the pivot positions.

3) The columns of A corresponding to those pivot positions form a basis for $\text{Col}(A)$.

Note that the columns with the pivot positions in the RREF of matrix A are NOT what we are looking for. We are looking for the corresponding columns in the ORIGINAL matrix A .

Ex: Find a basis for $\text{Col}(A)$

$$A = \begin{bmatrix} 1 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 3 \end{bmatrix} \quad R_2' = R_2 + R_1$$

$\begin{matrix} \uparrow & \uparrow & \uparrow \\ \text{pivot columns} & \text{pivot position} & \end{matrix}$

This tells us that $\left\{ \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$ is a basis for $\text{Col}(A)$. ← these are the columns of A , NOT of the RREF of A .

Find Basis for
 $\text{Span}(\vec{v}_1, \dots, \vec{v}_k)$

The algorithm for finding a basis for $\text{Span}(\vec{v}_1, \dots, \vec{v}_k)$ is:

- 1) Make a matrix with $\vec{v}_1, \dots, \vec{v}_k$ as the columns (even if they're row vectors).
- 2) Row reduce the matrix.
- 3) The vectors corresponding to pivot columns form a basis.
- 4) Rewrite the vectors as row vectors if they were originally row vectors.

Add. to last lec?	<p>H is a subspace of \mathbb{R}^n if (all of the following):</p> <ol style="list-style-type: none"> 1) $\vec{0} \in H$ 2) $\vec{u}, \vec{v} \in H \Rightarrow \vec{u} + \vec{v} \in H$ 3) $\vec{u} \in H \ c \in \mathbb{R} \Rightarrow c\vec{u} \in H$ <p>If T is a linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$, $\text{Range}(T)$ is a subspace of \mathbb{R}^n and $\text{Ker}(T)$ is a subspace of \mathbb{R}^n.</p>
Column Space (matrix equiv. of Range)	<p>The column space of a matrix A, denoted $\text{Col}(A)$, is the set of all linear combinations of the columns of A.</p> <p>If a_1, \dots, a_n are the columns of A, then $\text{Col}(A) = \text{Span}(a_1, \dots, a_n)$</p> <p>If $T(\vec{v}) = A\vec{v}$ for all \vec{v} then $\text{Col}(A) = \text{Range}(T)$.</p>
Nullspace (matrix equiv. of Ker)	<p>The nullspace of A, $\text{Null}(A)$, is the set of all vectors \vec{v} s.t. $A\vec{v} = \vec{0}$.</p> <p>If $T(\vec{v}) = A\vec{v}$ for all \vec{v}, then $\text{Null}(A) = \text{Ker}(T)$</p>
Basis	<p>Span usually has something redundant. $\text{span}(a_1, \dots, a_n) \quad \text{span}(a_1, \dots, a_{n-1})$</p> <p>Basis: what's left after knocking out all redundant info (only in regards to a subspace)</p> <p>A basis for a subspace H of \mathbb{R}^n is a linearly independent set of vectors that span H. i.e. $\text{span}(\vec{h}_1, \dots, \vec{h}_k) = H$</p> <p>You can always write a basis for a subspace of \mathbb{R}^n.</p>
aside: (last lec.) \mathbb{R}^n is a subspace of \mathbb{R}^m	<p>Standard basis of \mathbb{R}^3:</p> $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \vec{e}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad (H = \mathbb{R}^3, n = 3 \text{ in definition})$ <p>Linearly independent ✓</p> <p>These vectors are linearly independent. ($c_1 = c_2 = c_3 = 0$)</p> <p>To show spanning, we show $c_1 \vec{e}_1 + c_2 \vec{e}_2 + c_3 \vec{e}_3 = \vec{x}$ is consistent for all $\vec{x} \in H$. (for all of subspace)</p>

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \text{ then } x_1 \vec{e}_1 + x_2 \vec{e}_2 + x_3 \vec{e}_3 = \vec{x}$$

As \vec{x} was an arbitrary vector of H , we conclude that $H = \text{Span}(\vec{e}_1, \vec{e}_2, \vec{e}_3)$
 "H is contained inside $\text{span}(\vec{e}_1, \vec{e}_2, \vec{e}_3)$ "

revised: As \vec{x} was an arbitrary vector of H , $\vec{e}_1, \vec{e}_2, \vec{e}_3 \in H$, and H is a subspace, then $H = \text{span}(\vec{e}_1, \vec{e}_2, \vec{e}_3)$.

$\therefore \vec{e}_1, \vec{e}_2, \vec{e}_3$ is a basis of \mathbb{R}^3

Ex: $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ is also a basis for \mathbb{R}^3

Finding a basis for $\text{Null}(A) \dots$ we have an algo for this.

When solving $A\vec{x} = \vec{0}$ we can write the answer in parametric vector form.

reminder of general form

$$[\text{constant}] + \text{free var}[\] + \text{free var}[\]$$

$$s \begin{bmatrix} \] + t \begin{bmatrix} \]$$

$\swarrow \quad \searrow$
 vectors form a basis

If we obtain the parametric vector form using free vars as shown in class, non-constant vectors will form a basis.

Finding basis for $\text{Null}(A)$ Ex.
"get nullspace"

Find a basis for $\text{Null}(A)$

$$A = \begin{bmatrix} 1 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$A\vec{x} = \vec{0} \Rightarrow \left[\begin{array}{ccc|c} 1 & 1 & 2 & 0 \\ -1 & 0 & 1 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & 2 & 0 \\ 0 & 1 & 3 & 0 \end{array} \right] \begin{array}{l} R_2' = R_2 + R_1 \\ R_1' = R_1 - R_2 \end{array}$$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & -1 & 0 \\ 0 & 1 & 3 & 0 \end{array} \right]$$

B B F

$$x_3 = t$$

$$x_1 - x_3 = 0 \rightarrow x_1 = t$$

$$x_2 + 3x_3 = 0 \rightarrow x_2 = -3t$$

In parametric vector form, the solution set is:

$$t \begin{bmatrix} 1 \\ -3 \\ 1 \end{bmatrix} \text{ for all } t \in \mathbb{R}$$

$$\therefore \left\{ \begin{bmatrix} 1 \\ -3 \\ 1 \end{bmatrix} \right\} \text{ is a basis for } \text{Null}(A).$$

vector
(lin. indep.)

"Method gives lin. ind., spanning set for $\text{Null}(A)$."

$$\left\{ \right\} \text{ is a basis for } \left\{ \vec{0} \right\}.$$

Finding basis for $\text{Col}(A)$ For finding a basis for $\text{Col}(A)$, the pivot columns of A form a basis for $\text{Col}(A)$.



The algo is to calculate a REF of A (RREF works) and identify the pivot positions. The columns of A corresponding to those pivot positions form a basis for $\text{Col}(A)$.

Ex:

$$A = \begin{bmatrix} 1 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix} \sim \begin{bmatrix} \boxed{1} & 0 & -1 \\ 0 & \boxed{1} & 3 \end{bmatrix}$$

common mistake!!

pivot positions

columns of A !!
not of RREF of A .

This tells us that $\left\{ \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ is a basis for $\text{Col}(A)$.

Find basis for $\text{Span}(\vec{v}_1, \dots, \vec{v}_k)$

Finding a basis for $\text{span}(\vec{v}_1, \dots, \vec{v}_k)$

1) make a matrix w/ $\vec{v}_1, \dots, \vec{v}_k$ as the columns. (even if they're row vectors)

2) Row reduce the matrix

3) The vectors corresponding to pivot columns form a basis. (rewrite as row vectors if they were row vectors)