Whirlpool

Data Acquisition using N-node Distributed Web Crawler

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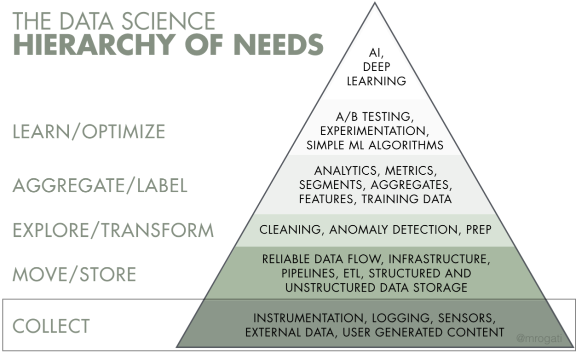
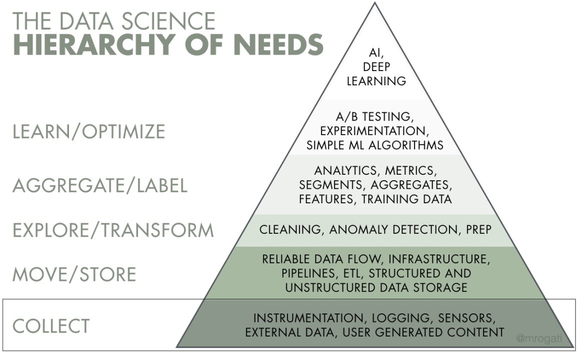
Motivation & Contribution

Motivation


THE DATA SCIENCE
HIERARCHY OF NEEDS
AI, DEEP LEARNING
LEARN/OPTIMIZE
A/B TESTING, EXPERIMENTATION, SIMPLE ML ALGORITHMS
AGGREGATE/LABEL
ANALYTICS, METRICS, SEGMENTS, AGGREGATES, FEATURES, TRAINING DATA
EXPLORE/TRANSFORM
CLEANING, ANOMALY DETECTION, PREP
MOVE/STORE
RELIABLE DATA FLOW, INFRASTRUCTURE, PIPELINES, ETL, STRUCTURED AND UNSTRUCTURED DATA STORAGE
COLLECT
INSTRUMENTATION, LOGGING, SENSORS, EXTERNAL DATA, USER GENERATED CONTENT
@mrogati

Motivation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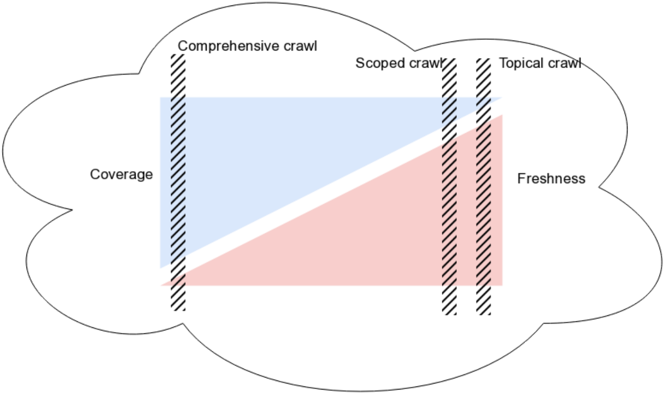
Self-actualization (AI) is great, but you first need food, water, and shelter (data literacy, collection, and infrastructure).”

Contributions

to be completed

Crawler characteristics & history

Coverage & Freshness



Web crawlers (1990 - 2019)

to add something

Mercator 1999 (Heydon & Najork)

basic crawling algorithm

to add content

Mercator background

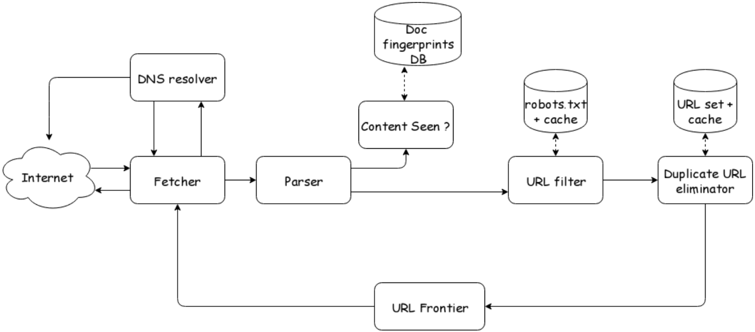
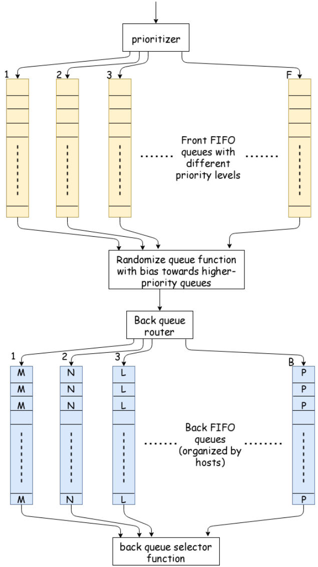
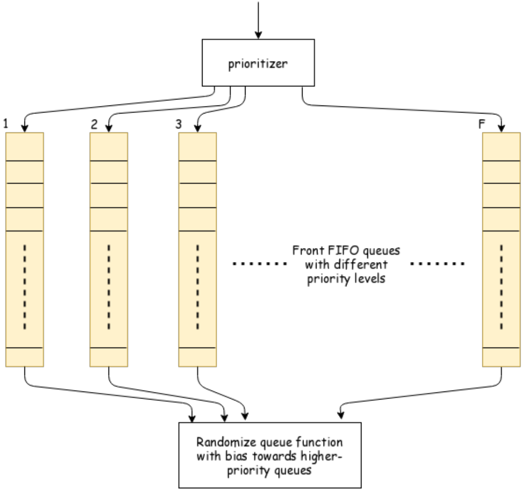


Figure: Mercator building blocks (Heydon & Najork)

URL Frontier Scheme


prioritizer
1
2
3
F
Front FIFO queues with different priority levels
Randomize queue function with bias towards higher-priority queues
Back queue router
1
2
3
B
M
N
L
P
Back FIFO queues (organized by hosts)
back queue selector function

Front queue (Frontier Queue)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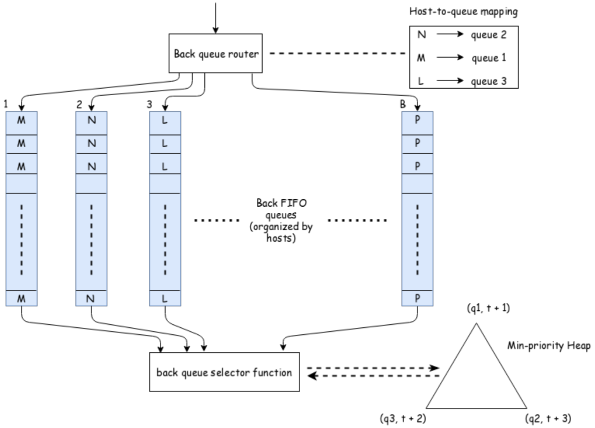
Front FIFO queues with different priority levels
Randomize queue function with bias towards higher-priority queues

Back queue (Frontier Queue)



Software Design Principles

Designing scalable systems

Designing scalable systems

- Adding identical copies of components

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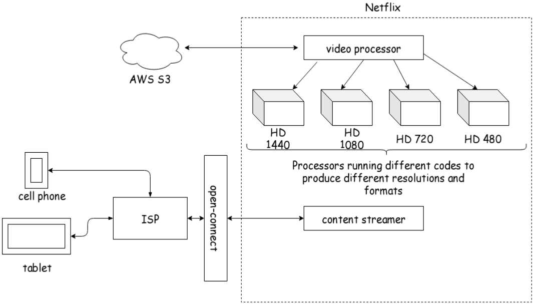
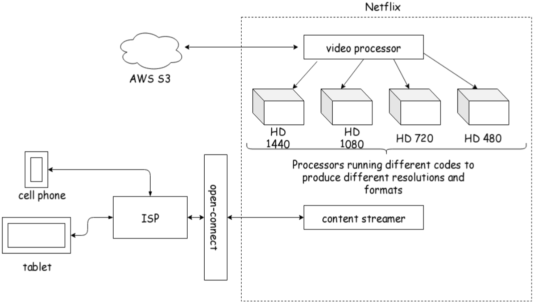
- Adding identical copies of components
- Functional partitioning



Designing scalable systems

- Adding identical copies of components
- Functional partitioning



- Data partitioning

State Management

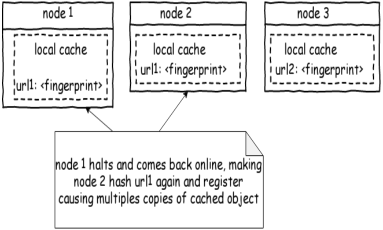

node 1
local cache
url1: <fingerprint>
node 2
local cache
url1: <fingerprint>
node 3
local cache
url2: <fingerprint>
node 1 halts and comes back online, making node 2 hash url1 again and register causing multiples copies of cached object

Figure: identical copies of same cached object

State Management

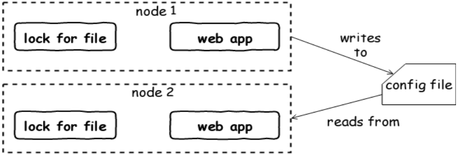


Figure: Using local locks to access shared resources

State Management

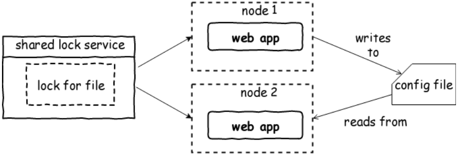
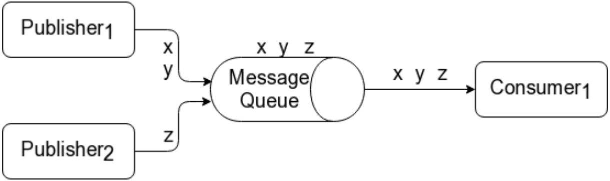


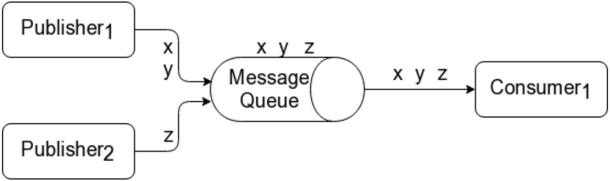
Figure: using shared locks to access shared resources

Whirlpool: Event-driven architecture

Message Queue(MQ)

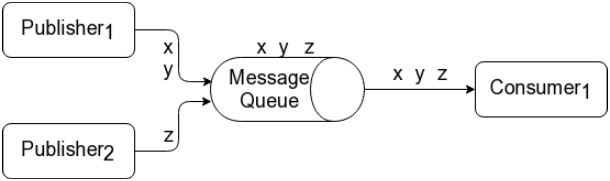


Message Queue(MQ)



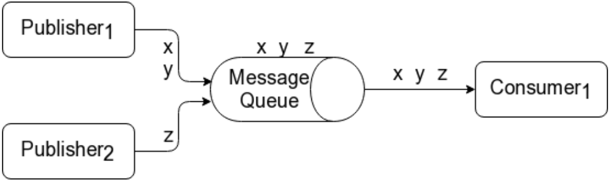
- decoupling

Message Queue(MQ)



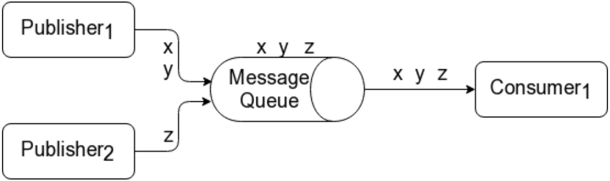
- decoupling
- scaled independently

Message Queue(MQ)



- decoupling
- scaled independently
- balancing traffic

Message Queue(MQ)



- decoupling
- scaled independently
- balancing traffic
- fault-tolerance

MQ: Routing mechanisms

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- Direct Worker Queue Data Flow

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- Fanout

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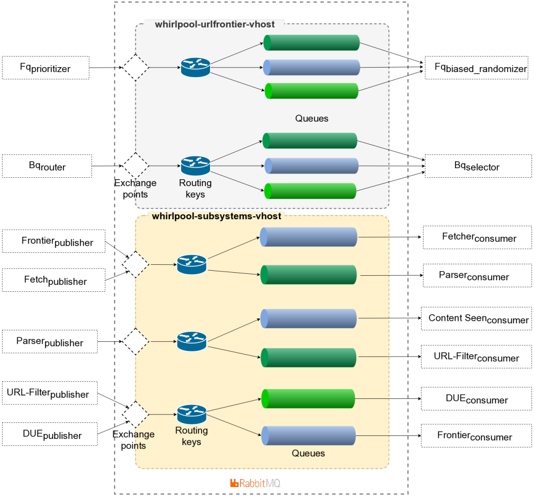
- Topic

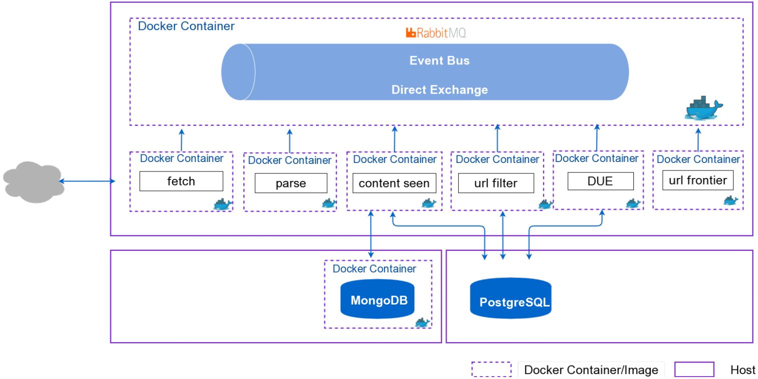
MQ: Routing mechanisms

- Direct Worker Queue Data Flow
- Fanout
- Topic
- Header

Direct Worker Queue Data Flow



RabbitMQ: Message bus



development vs. production docker containers

things to add

Whirlpool: Parser

Parser

to add something

Whirlpool: Near-Deduplication

Dedupe

to add something

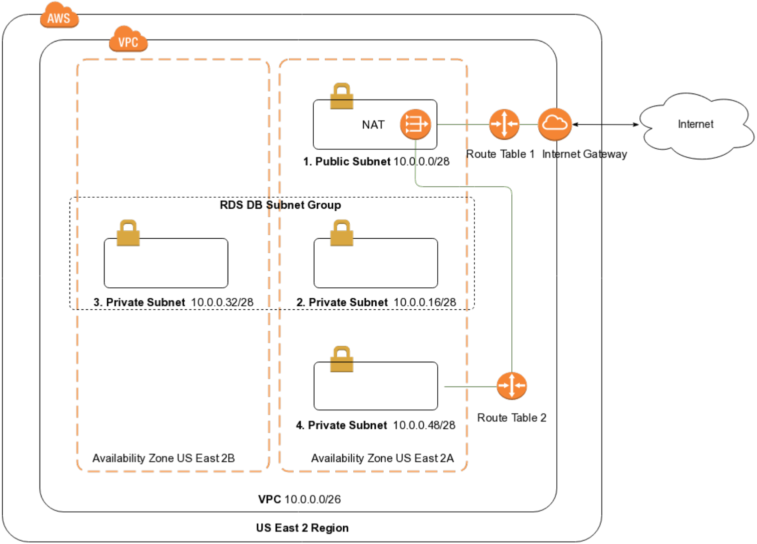
Whirlpool: Distributed Crawling

Dist. crawl

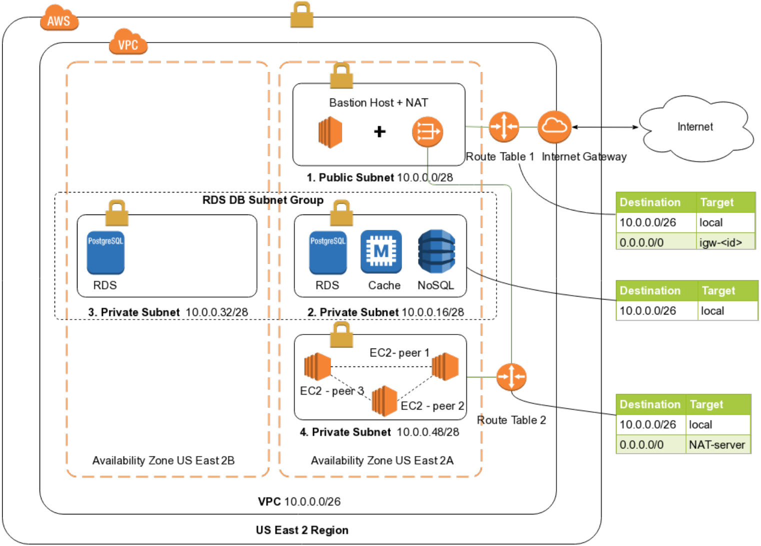
to add something

Whirlpool: Operations

From 10,000 ft.


AWS
VPC
NAT
1. Public Subnet 10.0.0.0/28
Route Table 1
Internet Gateway
Internet
RDS DB Subnet Group
3. Private Subnet 10.0.0.32/28
2. Private Subnet 10.0.0.16/28
4. Private Subnet 10.0.0.48/28
Route Table 2
Availability Zone US East 2B
Availability Zone US East 2A
VPC 10.0.0.0/26
US East 2 Region

From 5,000 ft.



Destination	Target
10.0.0.0/26	local
0.0.0.0/0	igw-<id>

Destination	Target
10.0.0.0/26	local

Destination	Target
10.0.0.0/26	local
0.0.0.0/0	NAT-server

Future work

future to do

to add something

Thank you! Questions ?