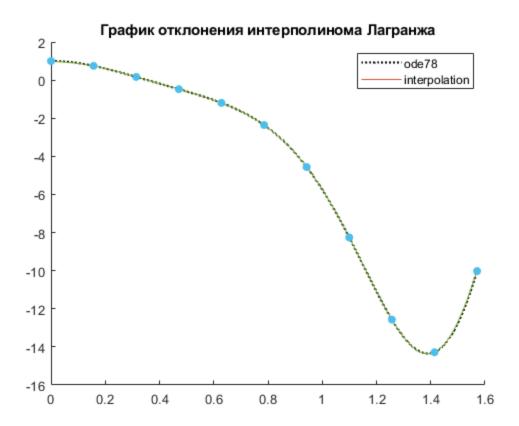
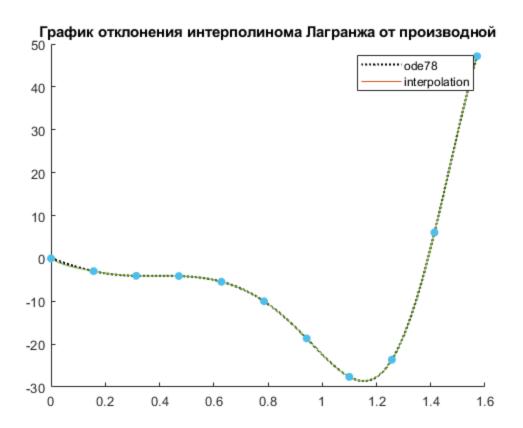
```
% ####### p = k/5 = 20/5 = 4
p = 4;
x = linspace(0,2*pi/p, 200);
% ######## ######## ######:
u01 = [1 \ 0];
options = odeset('RelTol',1e-0,'AbsTol',1e-3,'MaxStep', 0.05);
[t,u] = ode78(@(t,u)matie(t,u,p), x, u01, options);
N = 11;
x t = x.';
% ###### ## ######## ####### ##### ## 11 #####
xval = linspace(0, 2*pi/p, N);
% ####### ####### # ########
[t_N,yval] = ode78(@(t,u)matie(t,u,p), xval, u01, options);
yval_1 = yval(:,1).';
yval_2 = yval(:,2).';
L_i = @(x, i) \operatorname{prod}(...
   (x - xval([1:(i-1), (i+1):end])) ./ ...
   (xval(i) - xval([1:(i-1), (i+1):end])),...
   2);
%x = linspace(min(x val), max(x val)).';
y 1 = zeros(size(x));
y 2 = zeros(size(x));
% ################
for i = 1 : N
   y_{i_1} = yval_1(i) * L_i(x_t, i);
   y i 2 = yval 2(i) * L i(x t, i);
   y_1 = y_1 + y_{i_1};
   y_2 = y_2 + y_{i_2};
end
% ###### ### ######
figure(1);
hold on;
plot(x, u(:,1), ':k', 'LineWidth', 1.5)
plot(x t, y 1);
scatter(xval, yval_1, 'fill');
hold off;
legend('ode78', 'interpolation');
title('##### ###########;);
% ##### ### ###########
figure(2);
hold on;
plot(x, u(:,2), ':k', 'LineWidth', 1.5)
```





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