



Learning Outcomes By the end of this topic students will be able to: • Understand, define and discuss software quality • Identify appropriate software quality measurements /metrics • Compare and contrast software quality approaches • Understand quality procedures



Software Quality - 1 • No enforced industry standard • General industry concern over software quality • Software is embedded in organisations - Huge strategic impacts • Reliability • Advanced specification • Perspective - Technical - Human

Software Quality - 2 • When considering software quality, we must compare factors. - Time vs. detail - Costs vs. benefits - Features vs. faults • Quality is ultimately achieved through testing.

Software Quality Factors - 1 Disseminated from the overall concept of quality Many quality factors identified Correctness Efficient Testable Portable Reliable

Software Quality Factors - 2 Reusable Secure Connectability Usable Maintainable Consistent

Software Quality Factor Measurement Measurement choice is as varied as definitions of quality! Be prepared to have your own opinion Software is complex Quantitative vs. qualitative

Software Measurements • Quantitative - Numeric, a 'yes/no' measure - Faults per lines of code - Program load time - Program execution time • Qualitative - Judgement based - Subjective - The interpretation of quantitative data

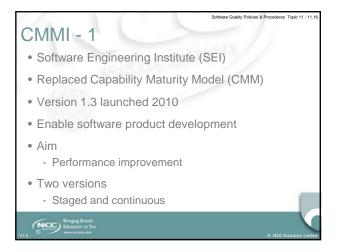
Fault Measurement Is software with fewer faults of greater quality than software with many faults? Discuss this question with the person next to you and then share your opinion.

Cost of Quality Factors (COQ) • Encompasses all quality process costs. • Represented as cost of conformance and cost of non-conformance. • 3 classifications: - Prevention - Appraisal - Failure: Internal and External

Maturity Models - 1 Frameworks Iterative approach for software quality development Benchmarks Improved performance Assess current position Internal or external Identify potential for improvement Performance action

Maturity Models - 2 Many maturity models exist. The majority take a 5 layered approach: Beginner Developing Practising Fixploiting Optimising Examples Software Quality Function Deployment model (SQFD) Capability Maturity Model Integration (CMMI)

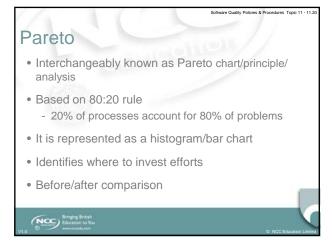
SQFD Model Client requirement and technical necessity focused Enable software planning Design phase Objectives Identify client expectations Fulfil client requirements Identify and fulfil software priorities Improve process efficiency Measurable graphical approach







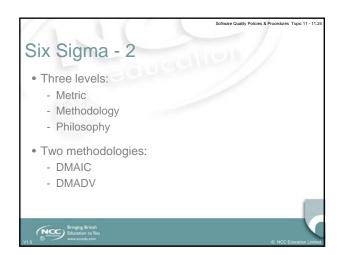


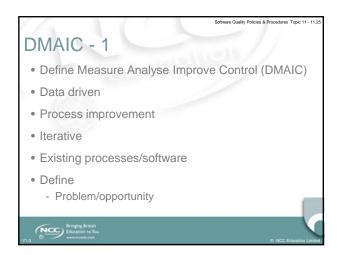


Cause and Effect Interchangeably known as the cause and effect diagram, the Fishbone diagram and the Ishikawa diagram Problem/opportunity identification Enables wider picture Sequential Complex

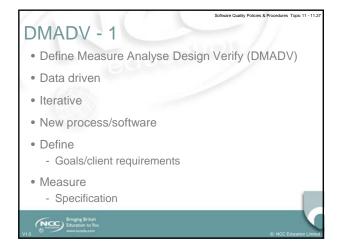


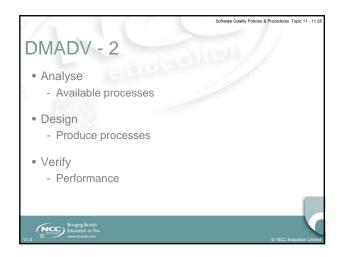




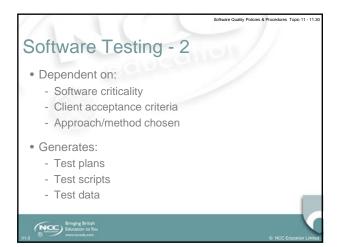




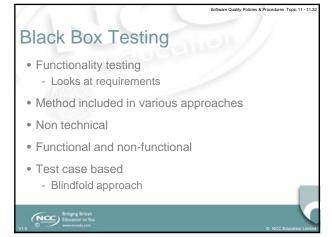


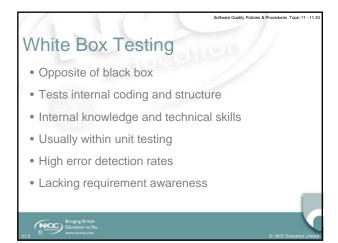












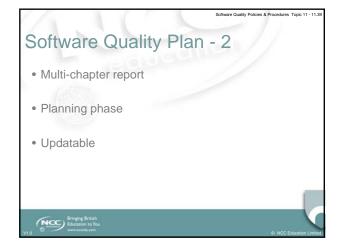
Pegression Testing Undertaken after coding alterations Client requirement changes Failure to fulfil specification Identify returning faults Common in upgrades and patches Non conformance of new and old code Reliant on original testing Process documentation

Integration Testing Combines sections of code to validate Performance Reliability Functionality Incorporates black box Integration test plan Test cases



Accessibility Testing Higher priority Equal access Functionality Written into specification Software application programme interfaces (API) Assist technology product interaction





References - 1 Cadle, J & Yeates, D. (2001). Project Management for Information Systems. FT Prentice Hall. Dalcher, D & Brodie, L.(2007). Successful IT Projects. Thomson. Hall, P & Fernandez-Ramil, J.(2007). Managing the Software Enterprise. Thomson. Hughes, B. & Cotterell, M. (1999). Software Project Management. McGraw Hill. Schwalbe, K. (2005). Information Technology Project Management. Course Technology



