Tutorial - Adobe Animate Essential Training by Joseph Labrecque

Animation 1 Link (MP4 Video):

- GitHub:
  https://rijaamir.github.io/hci472fall/rijaassignments/animations/animation1.html
- Student Server:
  https://studentweb.cdm.depaul.edu/~raamir/hci472fall/rijaassignments/animations/animation1.html
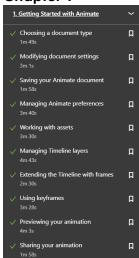
Animation 2 Link (Story Animation):

- GitHub Link:
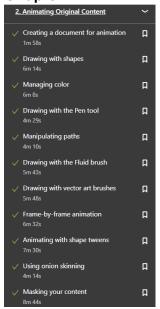 https://rijaamir.github.io/hci472fall/rijaassignments/animations/animation2.html
- Student Server:
  https://studentweb.cdm.depaul.edu/~raamir/hci472fall/rijaassignments/animations/animation2.html
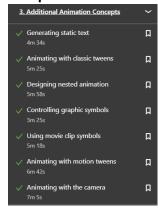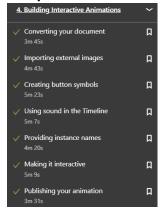
1. **Introduction**

2. **Chapter 1**

3. Chapter 2

2. Animating Original Content ⌄

✓ Creating a document for animation 🔖
1m 58s

✓ Drawing with shapes 🔖
6m 14s

✓ Managing color 🔖
6m 8s

✓ Drawing with the Pen tool 🔖
4m 29s

✓ Manipulating paths 🔖
4m 10s

✓ Drawing with the Fluid brush 🔖
5m 43s

✓ Drawing with vector art brushes 🔖
5m 48s

✓ Frame-by-frame animation 🔖
6m 32s

✓ Animating with shape tweens 🔖
7m 30s

✓ Using onion skinning 🔖
4m 14s

✓ Masking your content 🔖
8m 44s

4. Chapter 3

3. Additional Animation Concepts ⌄

✓ Generating static text 🔖
4m 34s

✓ Animating with classic tweens 🔖
5m 25s

✓ Designing nested animation 🔖
5m 58s

✓ Controlling graphic symbols 🔖
3m 25s

✓ Using movie clip symbols 🔖
5m 18s

✓ Animating with motion tweens 🔖
6m 42s

✓ Animating with the camera 🔖
7m 5s

5. Chapter 4

4. Building Interactive Animations ⌄

✓ Converting your document 🔖
3m 45s

✓ Importing external images 🔖
4m 43s

✓ Creating button symbols 🔖
5m 23s

✓ Using sound in the Timeline 🔖
5m 7s

✓ Providing instance names 🔖
4m 20s

✓ Making it interactive 🔖
5m 9s

✓ Publishing your animation 🔖
3m 31s

6. Conclusion

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Course completed on Oct 24, 2021 at 11:16PM UTC • 2 hours 45 min

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Tutorial - Prototyping Microinteractions with Adobe Animate by Joseph Labrecque
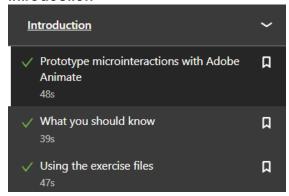
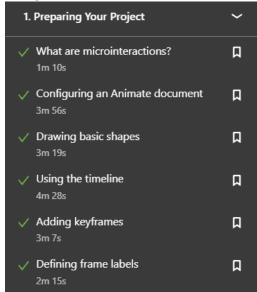**Animation Link (Bounce Animation):**

- GitHub:
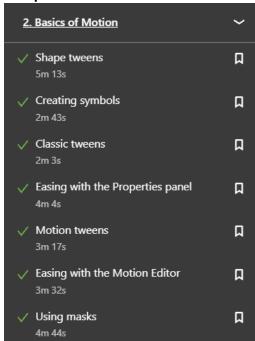 https://rijaamir.github.io/rijabounceanimation/
- Student Server:
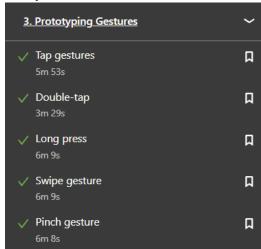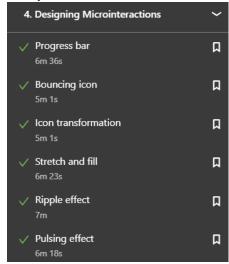 https://studentweb.cdm.depaul.edu/~raamir/rijabounceanimation/
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1. **Introduction**

Introduction	˅
✓ Prototype microinteractions with Adobe Animate 48s	▯
✓ What you should know 39s	▯
✓ Using the exercise files 47s	▯

2. **Chapter 1**

1. Preparing Your Project	˅
✓ What are microinteractions? 1m 10s	▯
✓ Configuring an Animate document 3m 56s	▯
✓ Drawing basic shapes 3m 19s	▯
✓ Using the timeline 4m 28s	▯
✓ Adding keyframes 3m 7s	▯
✓ Defining frame labels 2m 15s	▯

3. Chapter 2

2. Basics of Motion ⌄

✓ Shape tweens
5m 13s

✓ Creating symbols
2m 43s

✓ Classic tweens
2m 3s

✓ Easing with the Properties panel
4m 4s

✓ Motion tweens
3m 17s

✓ Easing with the Motion Editor
3m 32s

✓ Using masks
4m 44s

4. Chapter 3

3. Prototyping Gestures ⌄

✓ Tap gestures
5m 53s

✓ Double-tap
3m 29s

✓ Long press
6m 9s

✓ Swipe gesture
6m 9s

✓ Pinch gesture
6m 8s

5. **Chapter 4**

6. **Conclusion**

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