

Workshop Friday

Let's build a short story game!



{p r o g r a m m i n g}

Background:

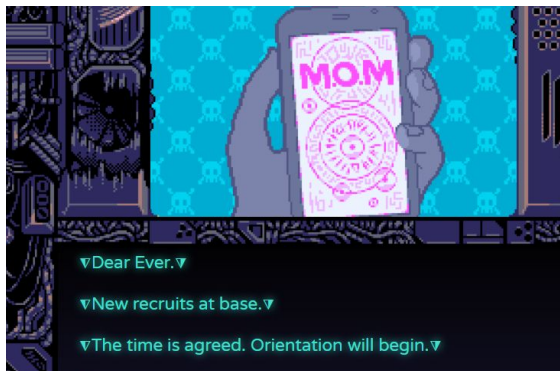
What's a short story game?

What's a short story game?

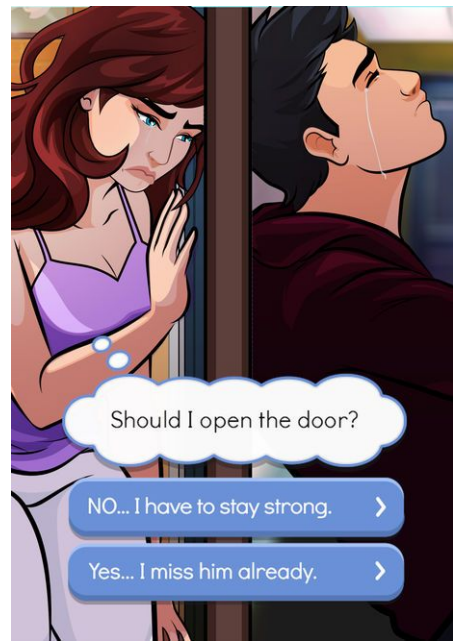
- A spectrum of subgenres:
 - stories with victory conditions or multiple endings
 - visual novels
 - D&D-inspired role playing game (MUD)
 - mixes of above



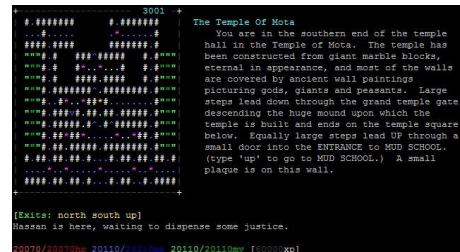
"Ace Attorney"



"Hyperslime"



"Choose your story"



A MUD game labyrinth

Background - what's a short story game

Example author/game creator:

Porpatine

- multiple game techniques
- distinct trans-narrative

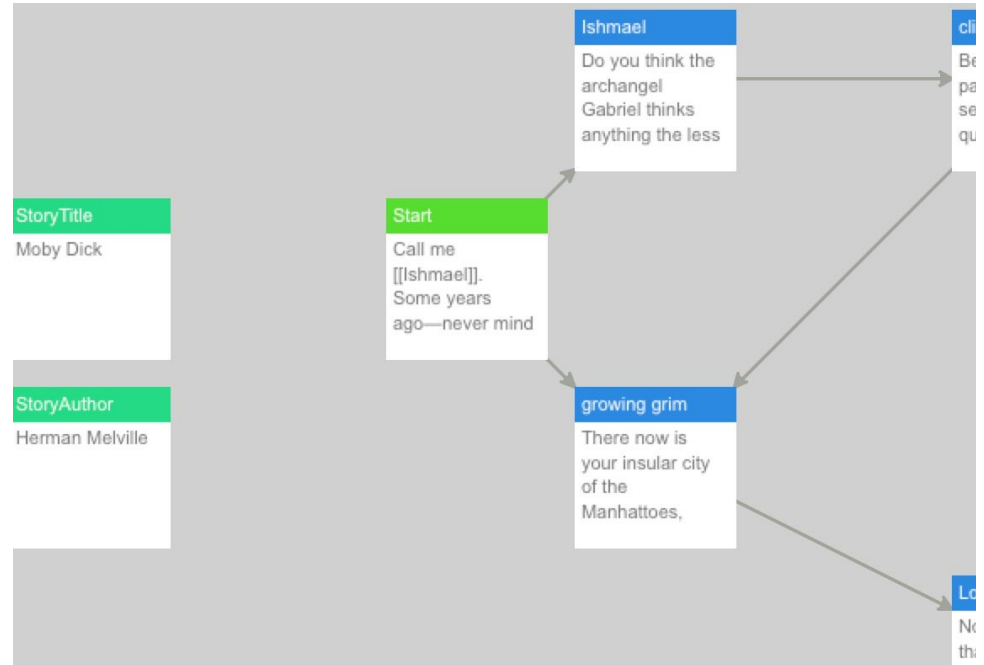
Beginner's guide to visual novels

<http://goo.gl/koFk7q>

- popular subgenres
- brief history

What's a short story game?

- A fairly simple genre for getting started making funny or interesting games



How would you model a simple text game?

it can be done in many ways

The basic game engine

Game states

- storing text as separate units
- associating each text unit with index

Media management

- background colors or images
- (background sound)
- (transition effects)

Logics VS Presentation

Logics

Optimized logics:

- Makes it easy to create and revise content, In particular the plot!

Simple to make in isolation

- Object orientation usually plays a role in this.
- The look and presentation can be changed afterwards, but not interactivity and gameplay.

Presentation

Optimized presentation:

- Pure experimentation with the expression and arts of text-reading and modes of interaction.

Difficult or no isolation

- When experimenting is done, content production can take over.
- Requires a good grip of object oriented programming.

Example for logics

Class names:

- **Book**: the whole game
- **Page**: one screen of text
- **Block**: one paragraph

Example for presentation

Interactivity:

Keyboard input

- space: next page
- enter: increase text speed
- tab: next paragraph

Steps to build a working text game in Greenfoot

- Text as Actor
 - beginner lvl
- Animate text
 - beginner lvl
- Multiple lines
 - intermediate
- Multiple pages
 - intermediate

Let's code together!



See tutorial document